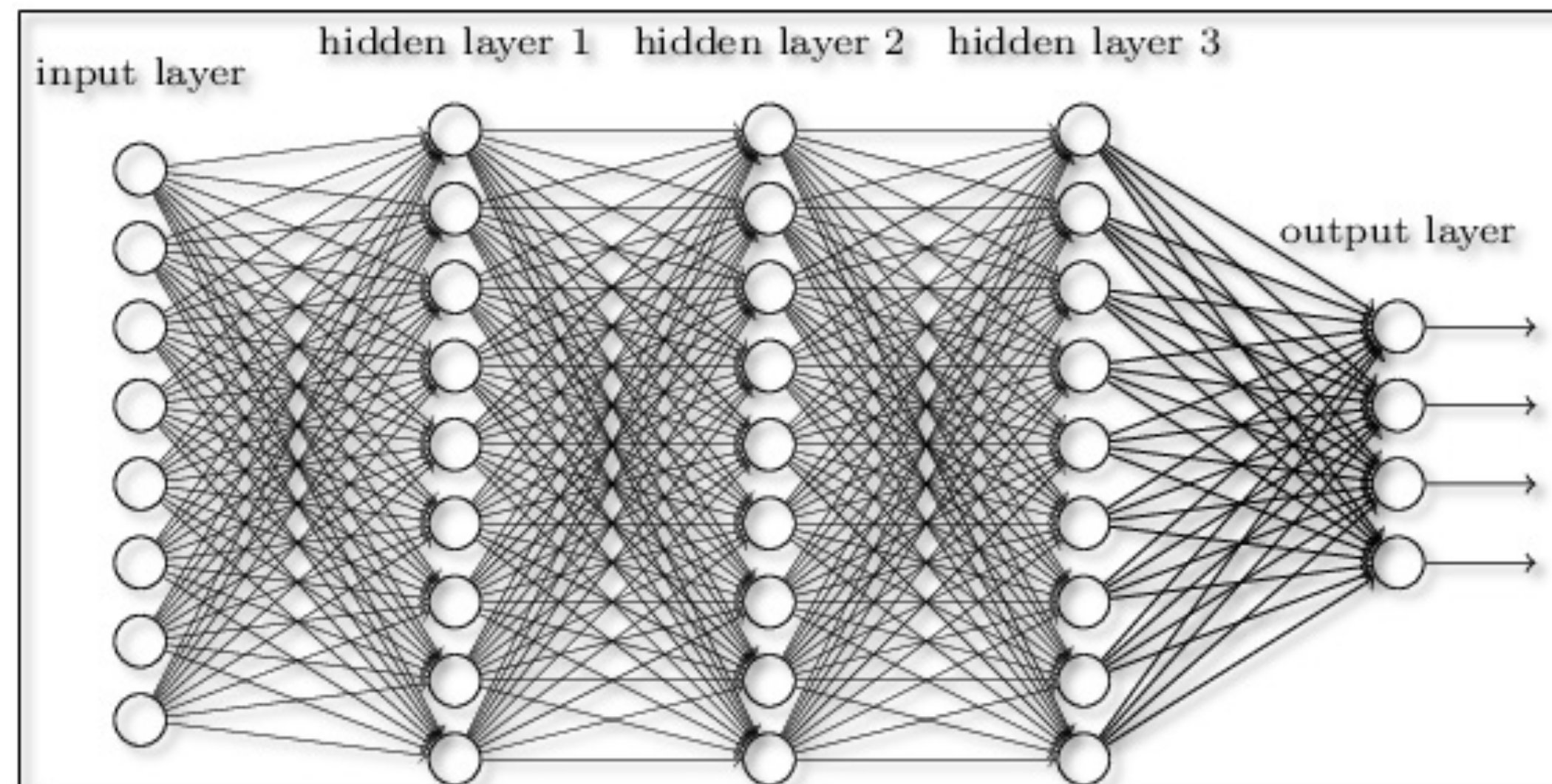


Neural Sequence Models: A Formal Lens

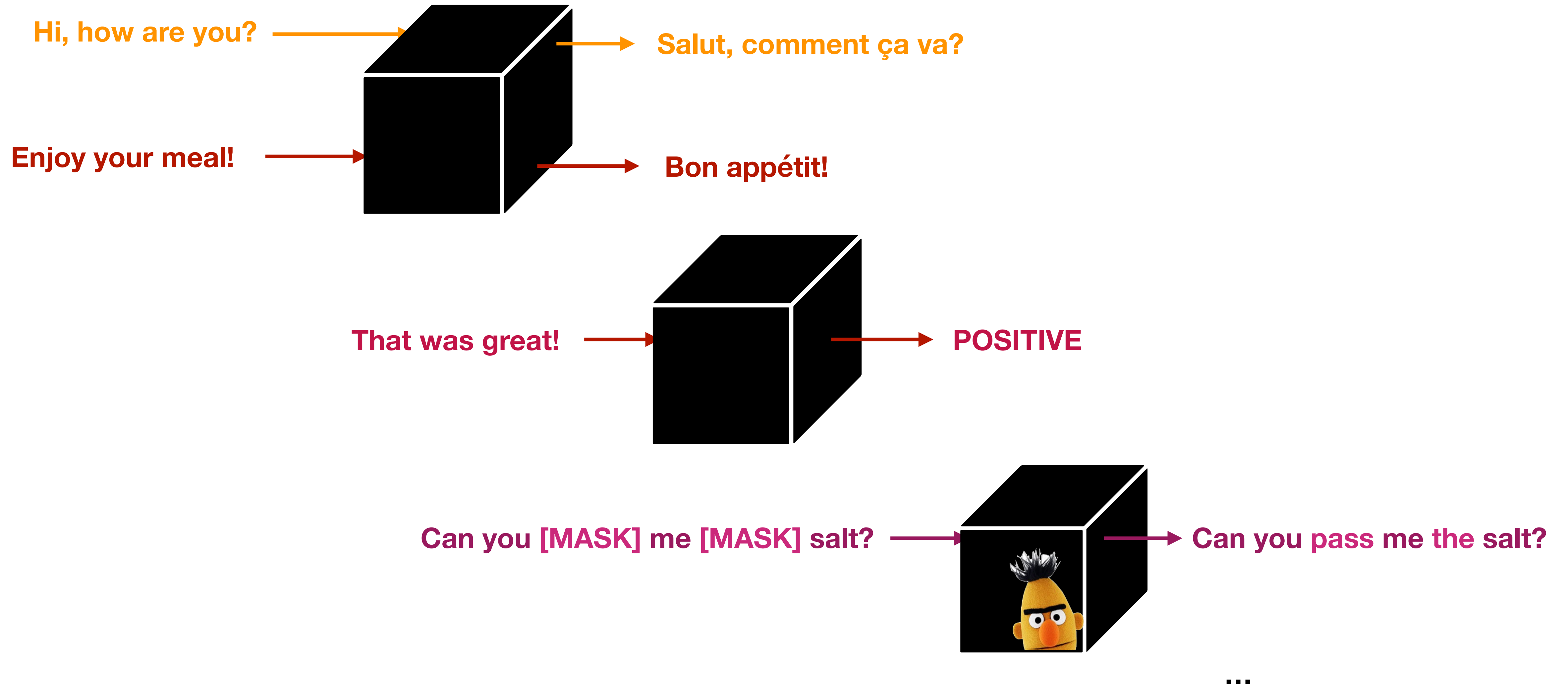
Gail Weiss

Yoav Goldberg, Eran Yahav

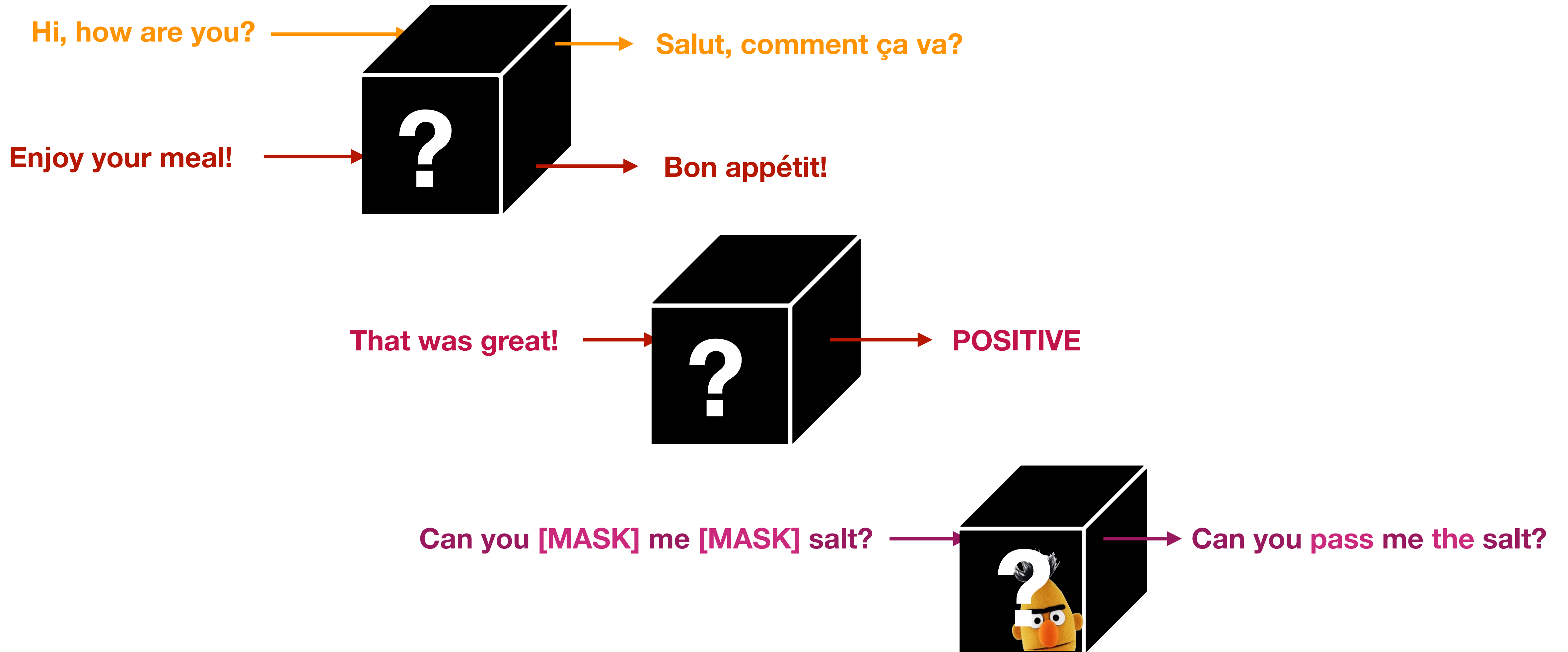


= ?

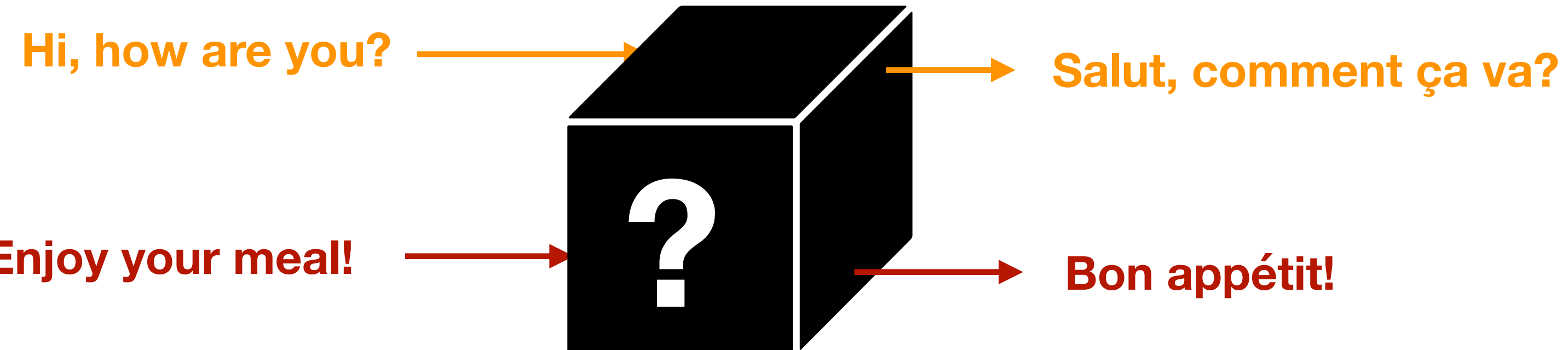
Neural Sequence Models



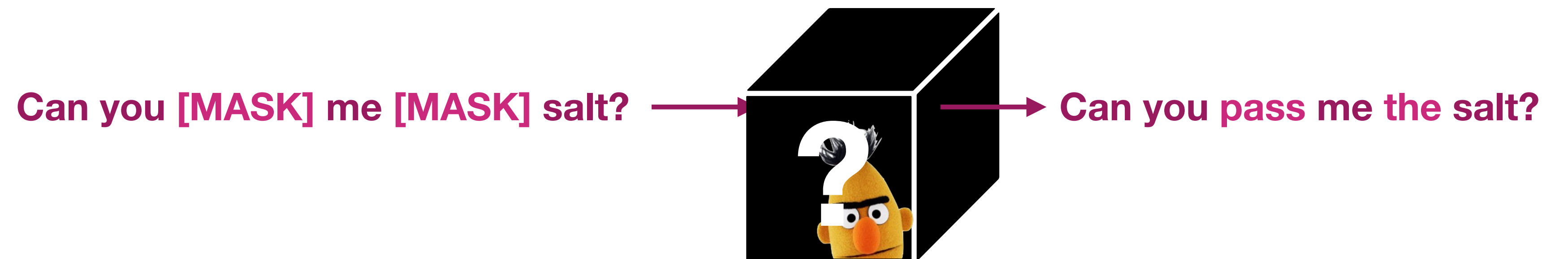
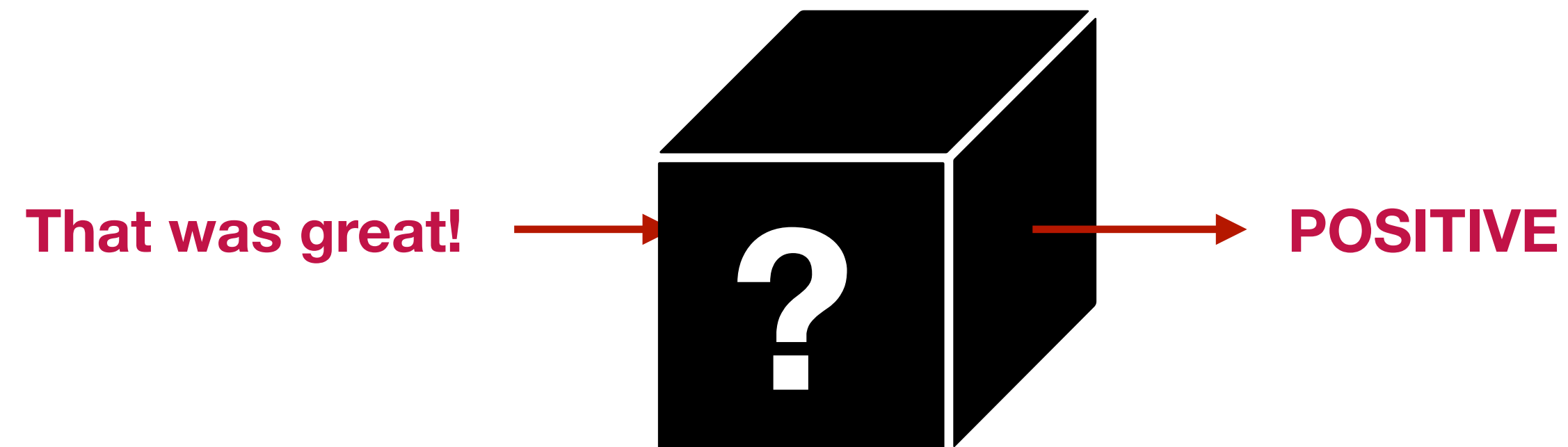
Neural Sequence Models



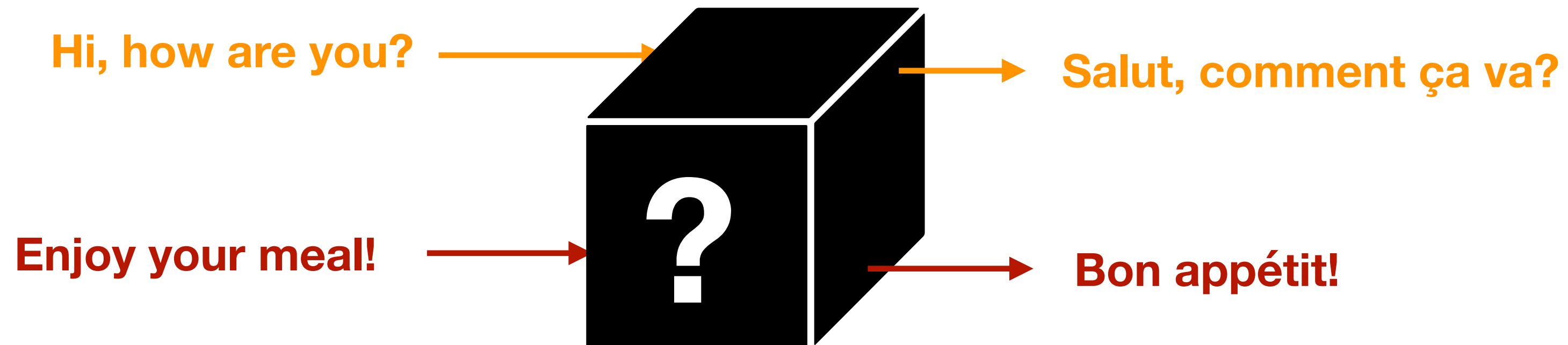
Neural Sequence Models



Understanding
the Black Box

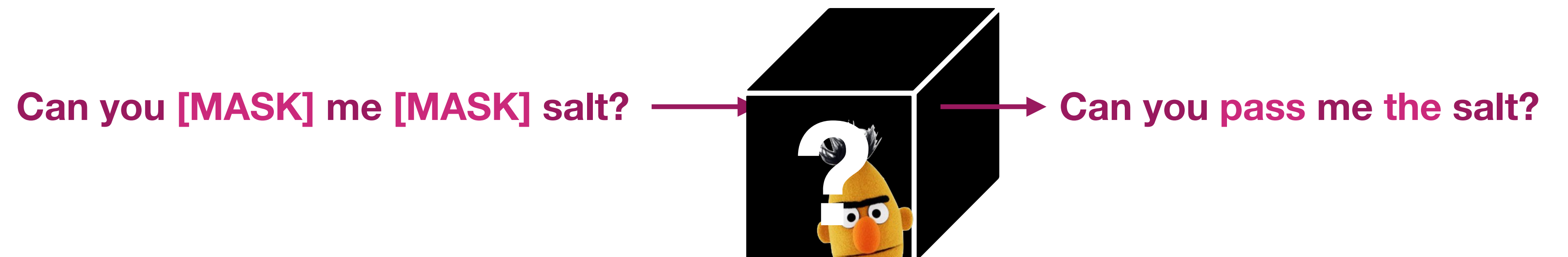
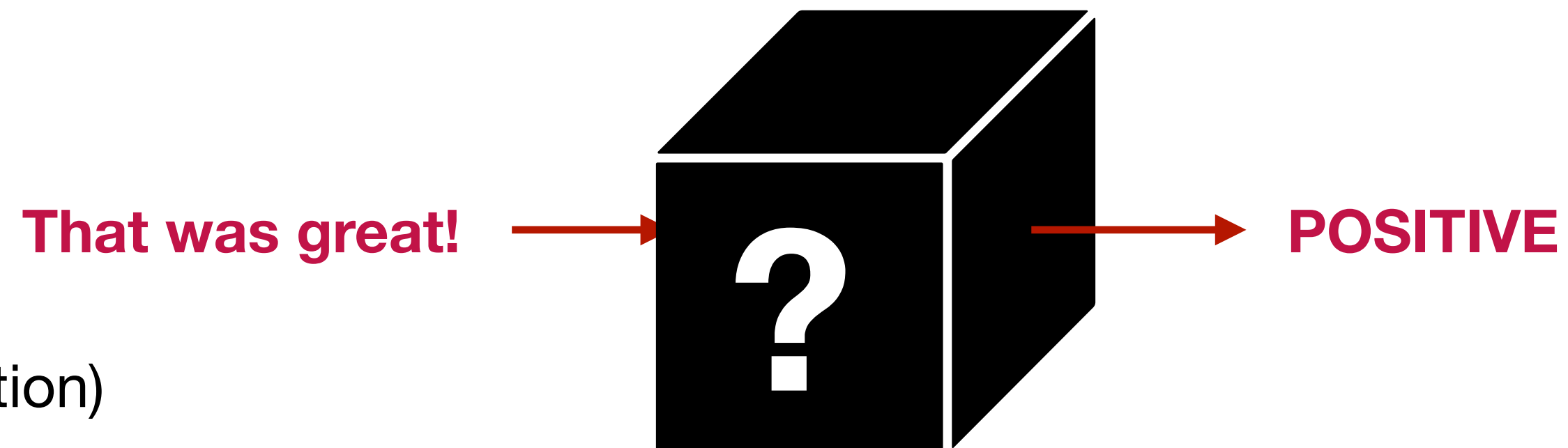


Neural Sequence Models



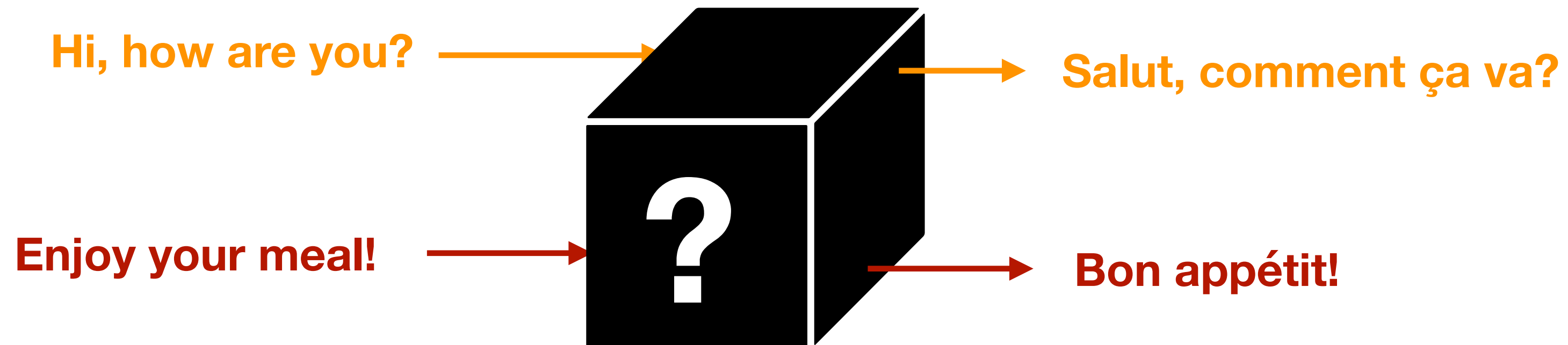
Understanding the Black Box

- Reliability (Verifiability)
- Intuition (biases, model selection)
- Knowledge extraction



...

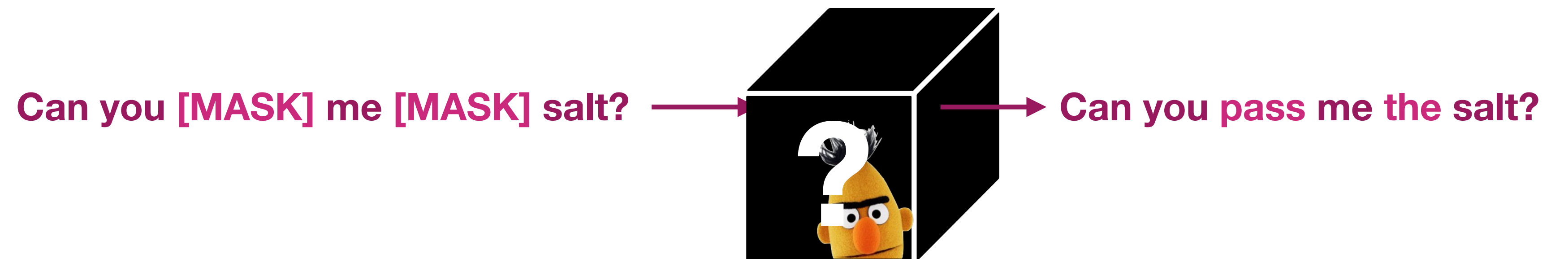
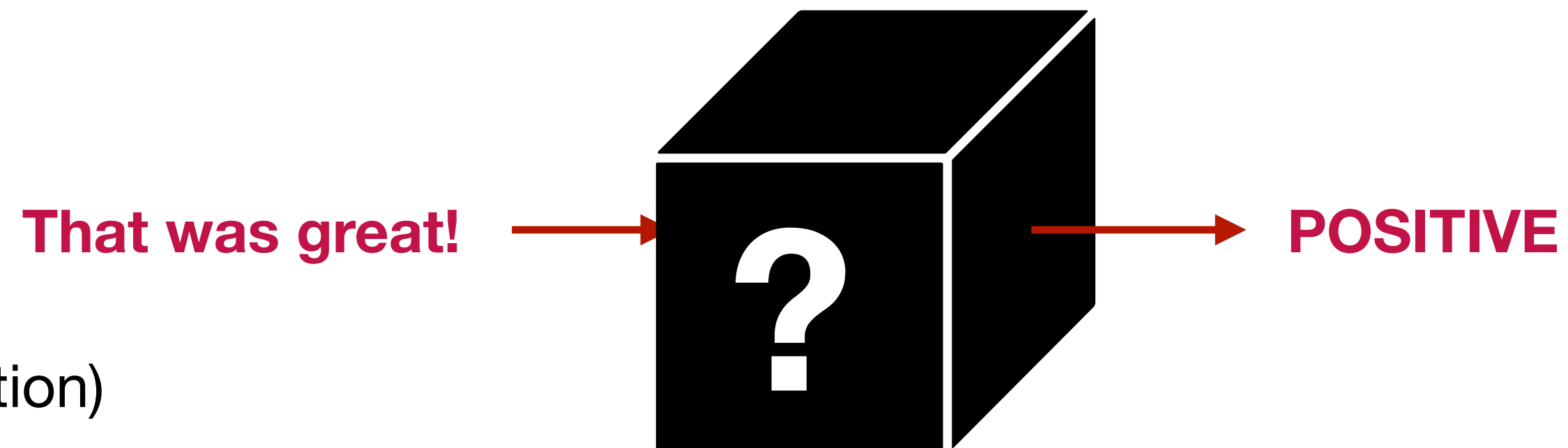
Neural Sequence Models



Understanding the Black Box

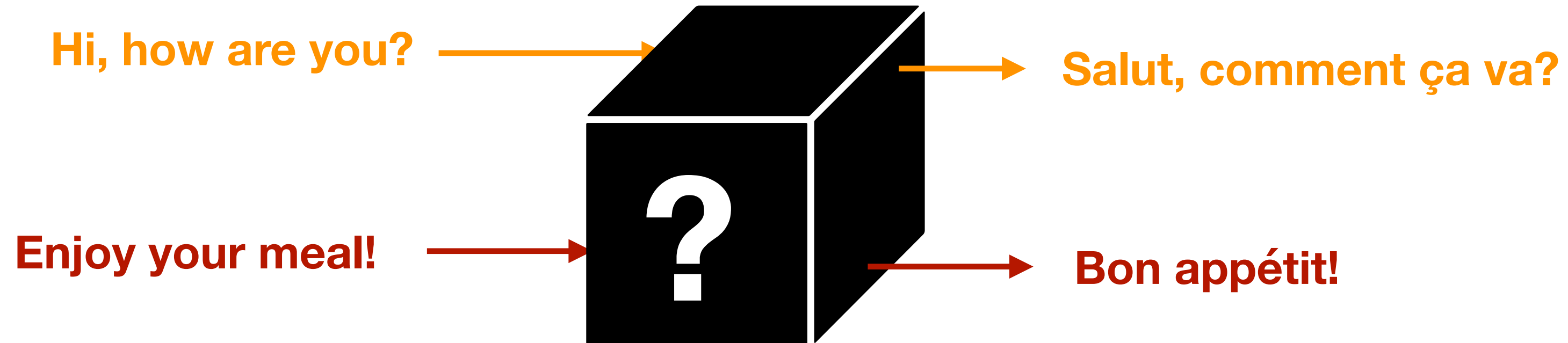
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- Model design



...

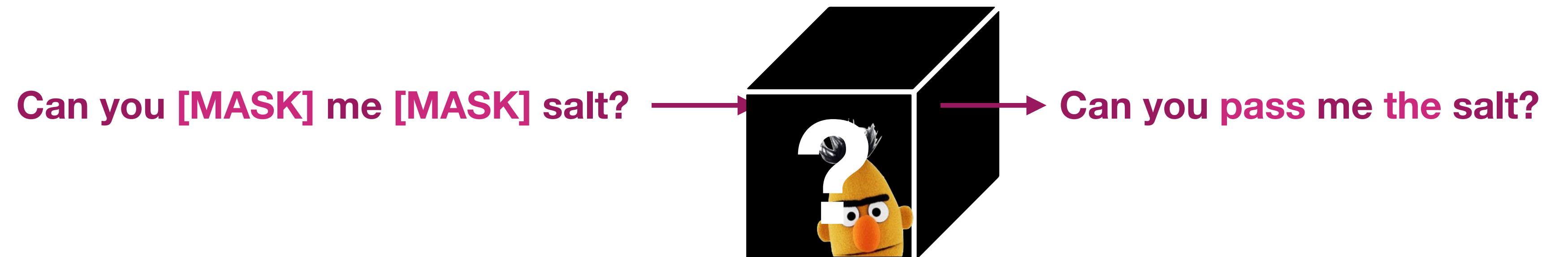
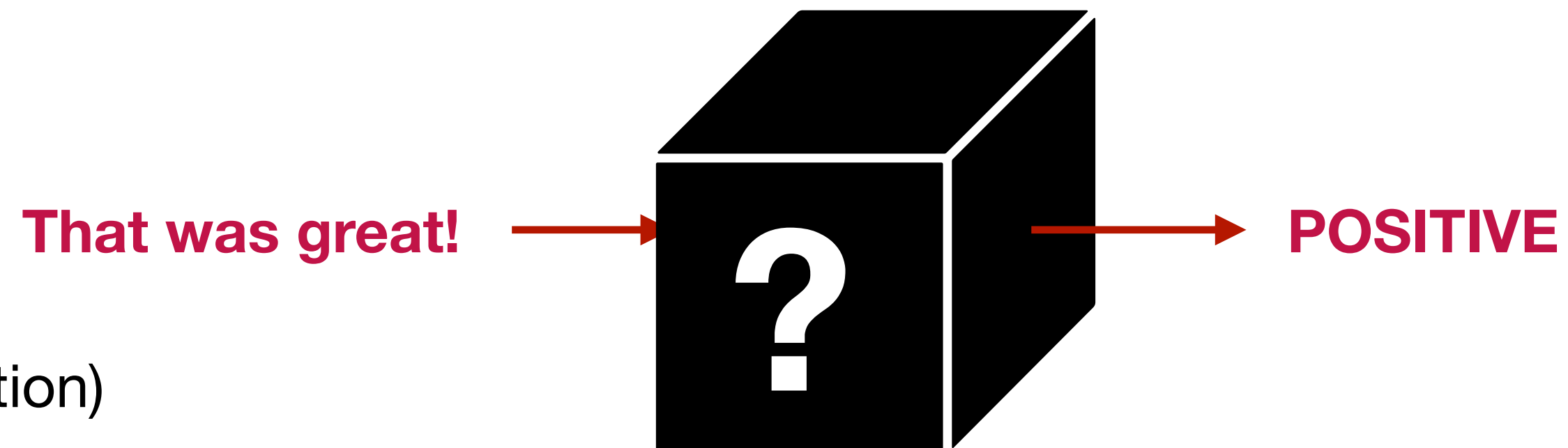
Neural Sequence Models



Understanding the Black Box

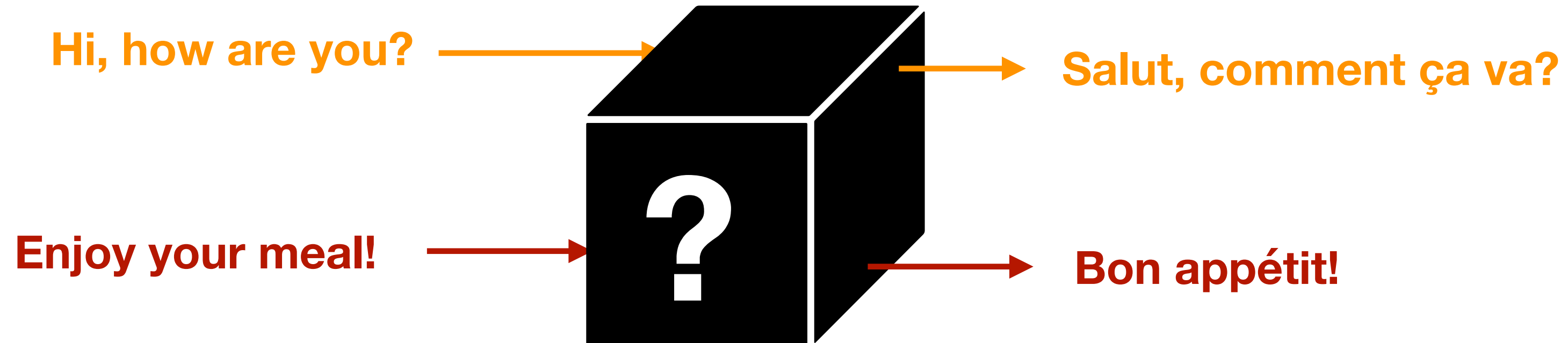
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- Intuition (biases, model selection)
- Knowledge extraction

- Model design
- **Just kinda cool**



...

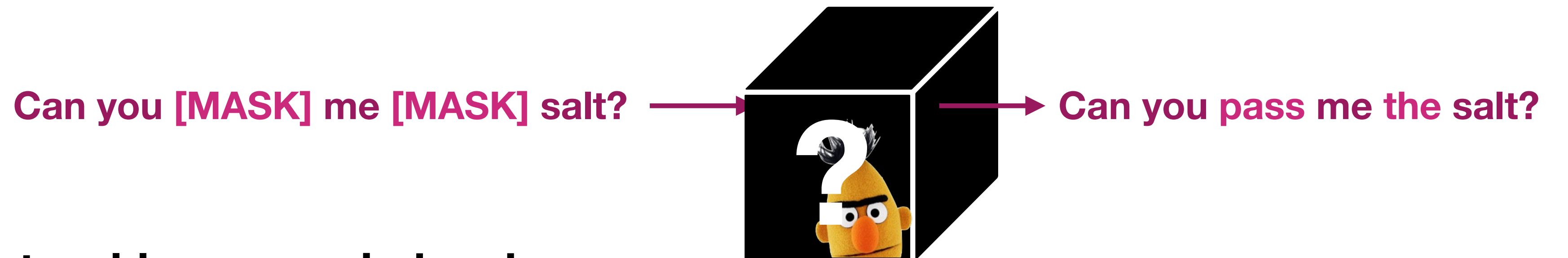
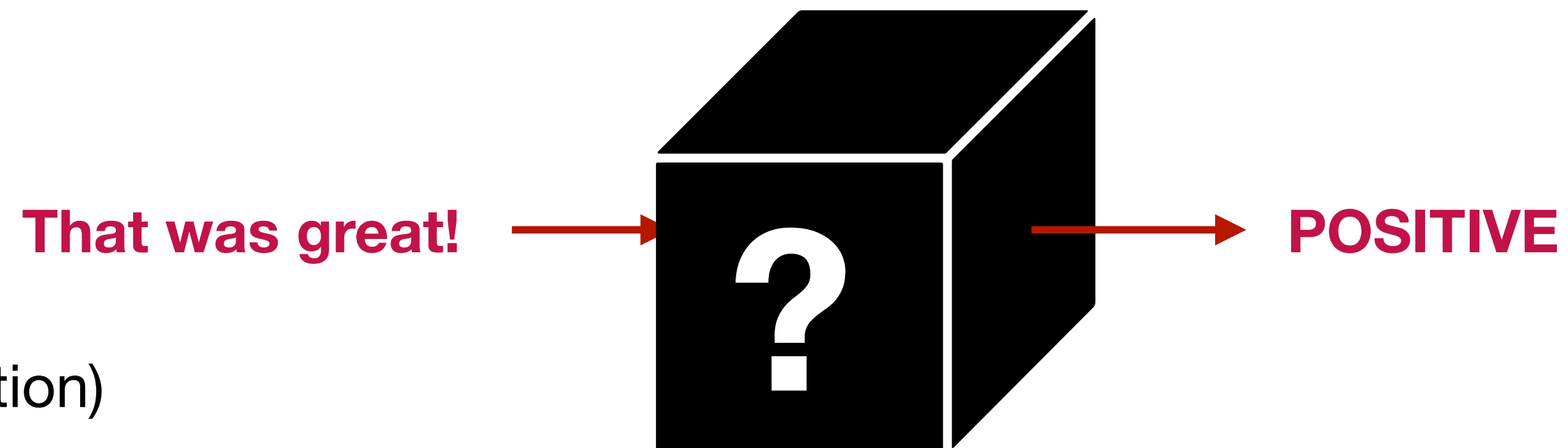
Neural Sequence Models



Understanding the Black Box

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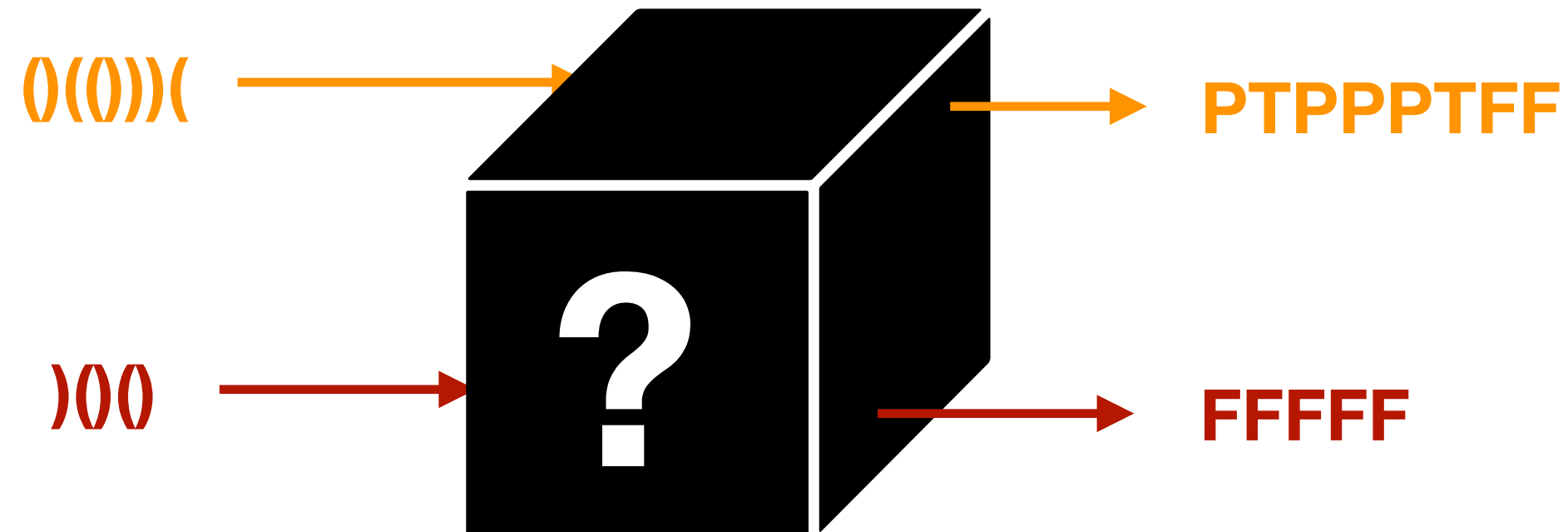
- Model design
- **Just kinda cool**



Natural language is hard...

...

Neural Sequence Models: A Formal Lens

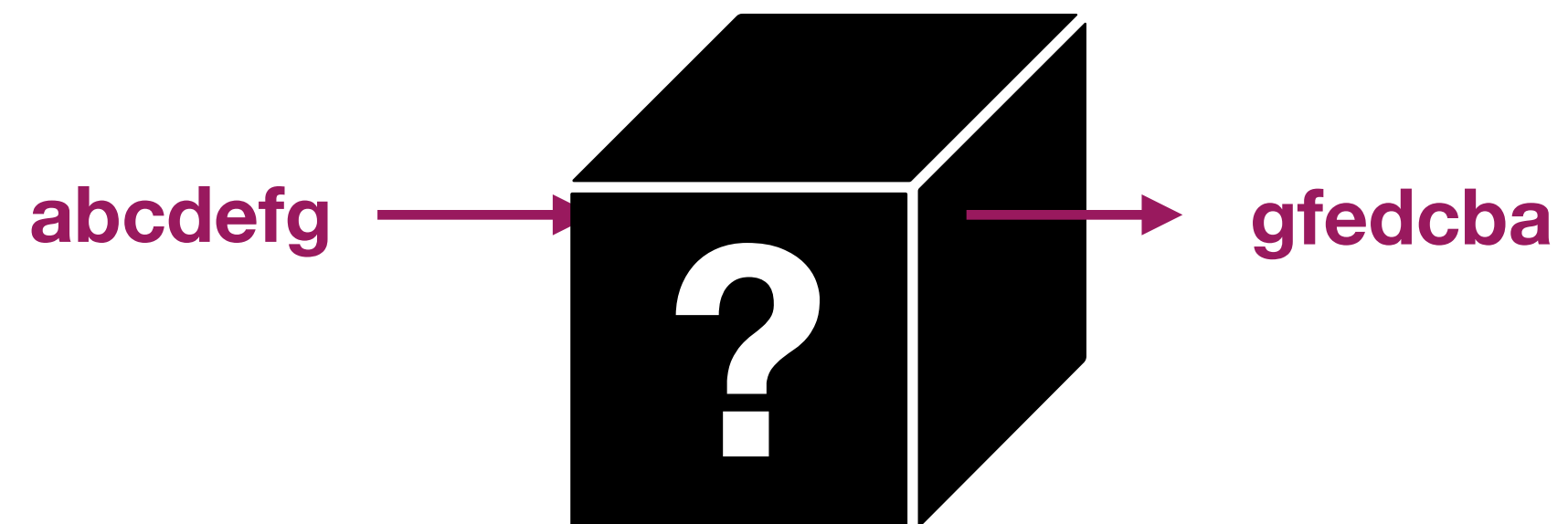
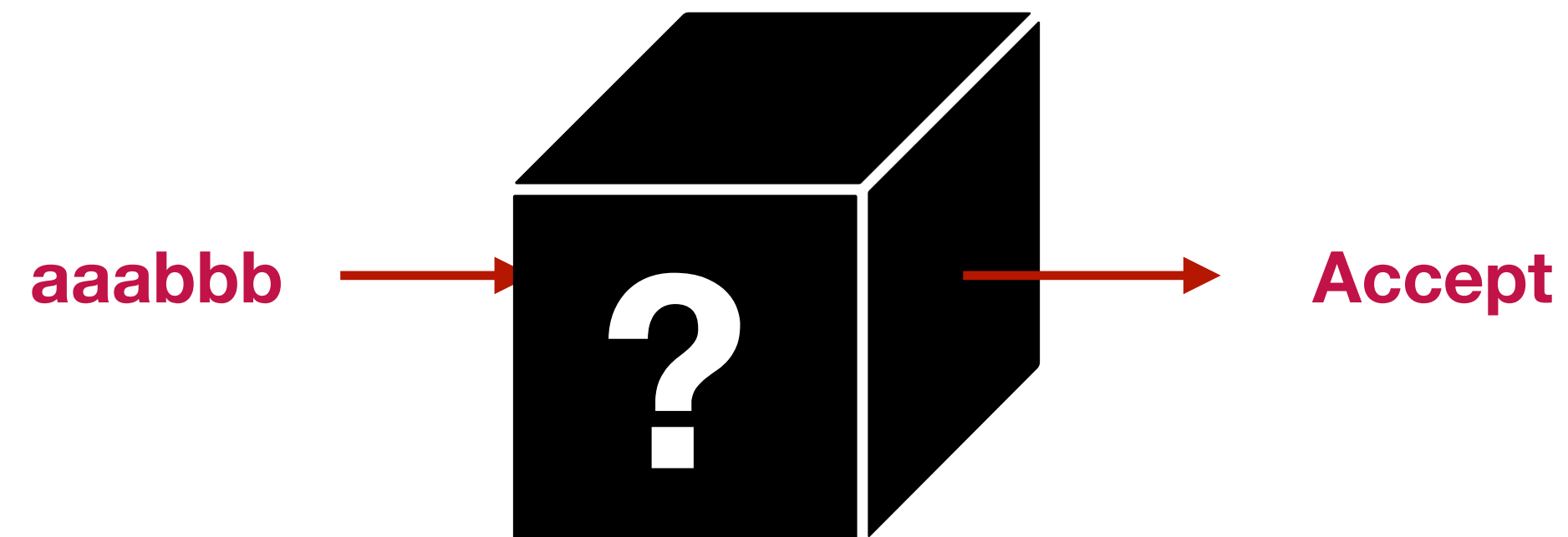


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- Model design

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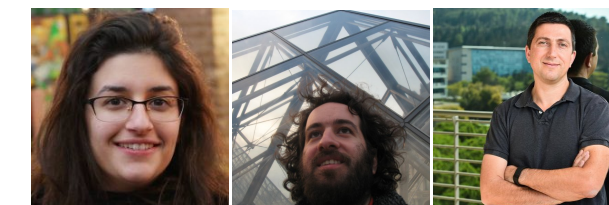
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Neural Sequence Models: a Formal Lens



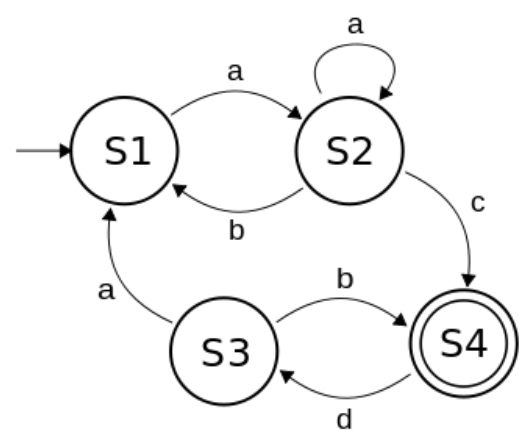
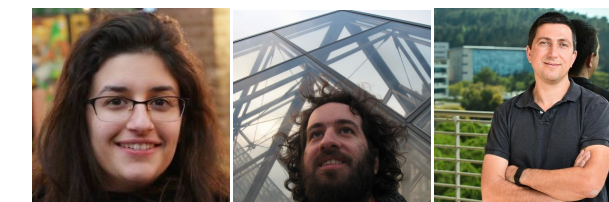
Counting

LSTMs are counter machines, GRUs aren't (ACL 2018)



RASP

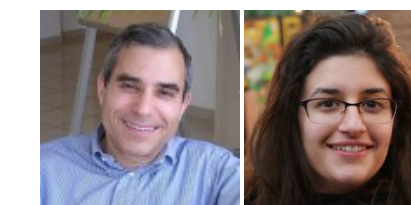
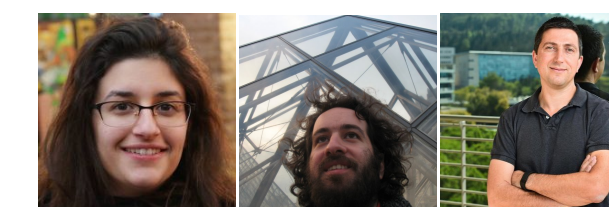
Finding a formalism to describe transformers (ICML 2021)



DFAs from RNNs

Applying L^* to learn DFAs from RNNs (ICML 2018)

+ using the result for CFGs (TACAS 2021)

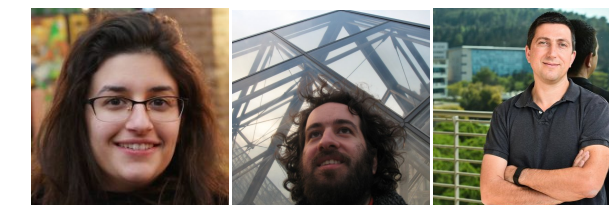


Neural Sequence Models: a Formal Lens



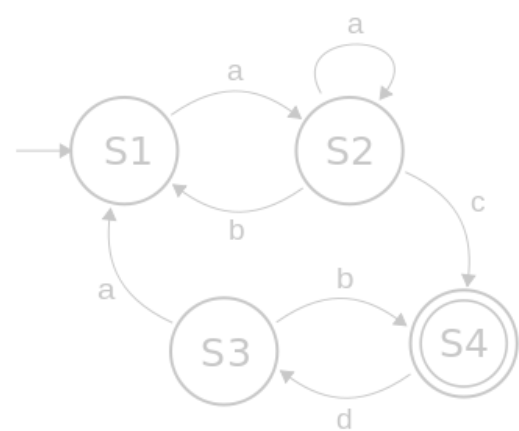
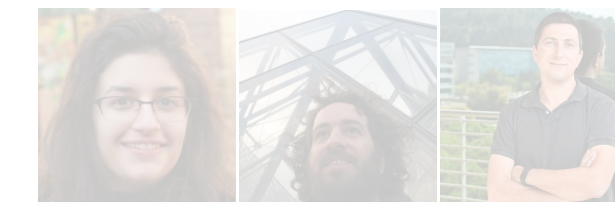
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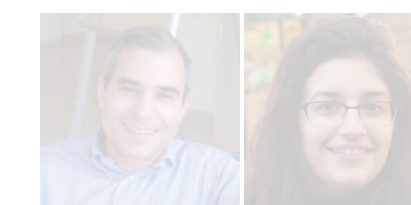
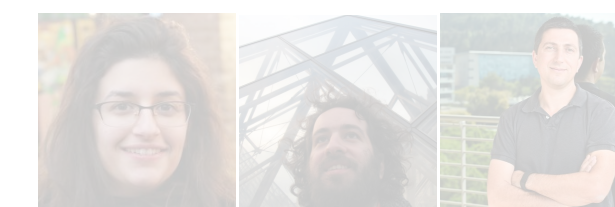
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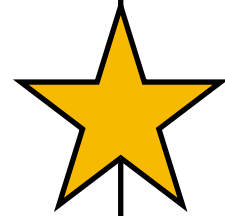
DFAs from RNNs

Applying L^* to learn DFAs from RNNs (ICML 2018)

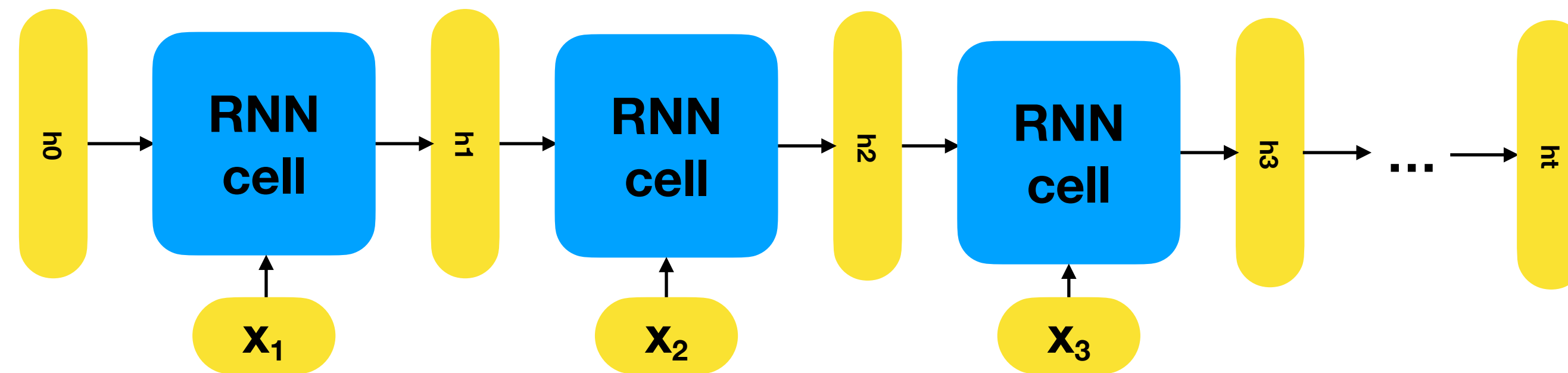
+ using the result for CFGs (TACAS 2021)



RNNs



(Elman, 1990)
Introduction of RNNs



General RNN concept: $h_t = f(x_t, h_{t-1})$

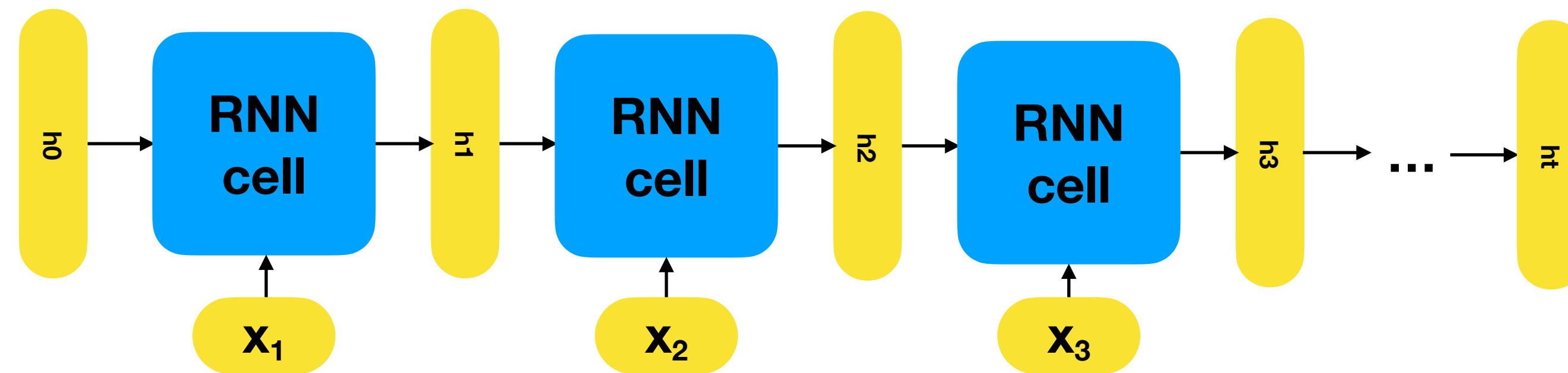
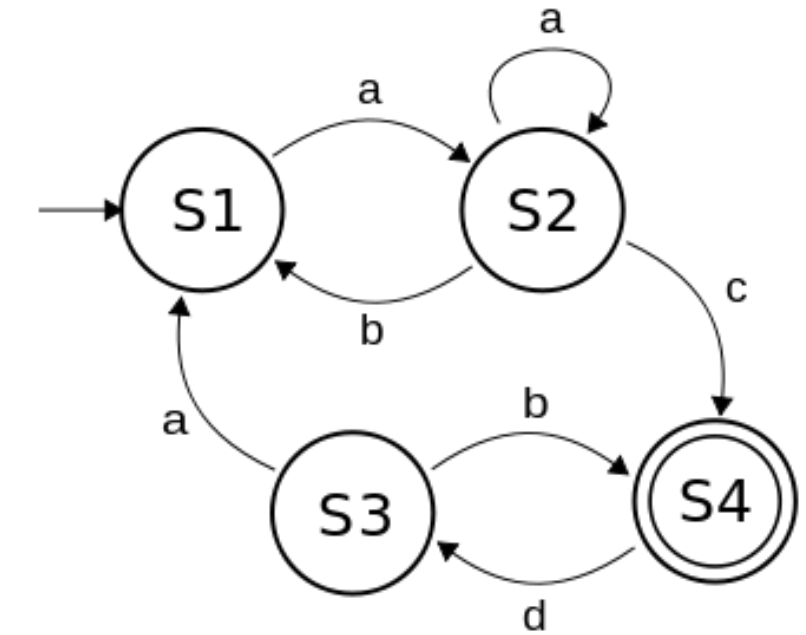
Elman RNN: $h_t = \sigma_h(W_h x_t + U_h h_{t-1} + b_h)$



RNNs



(Elman, 1990)
Introduction of RNNs

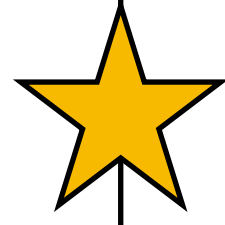


General RNN concept: $h_t = f(x_t, h_{t-1})$

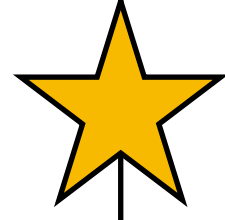
Elman RNN: $h_t = \sigma_h(W_h x_t + U_h h_{t-1} + b_h)$



RNNs

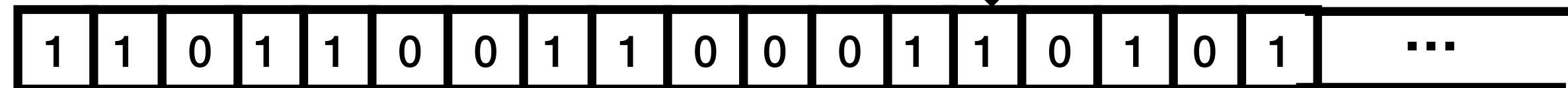
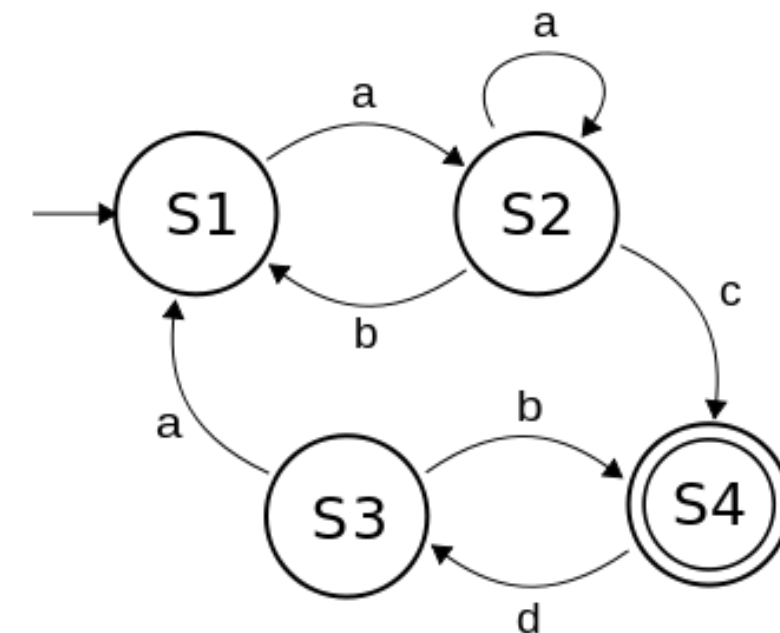


(Elman, **1990**)
Introduction of RNNs



(Siegelmann and Sonntag, **1993**)
RNNs are Turing Complete

Theoretical Power



RNNs

★ (Elman, **1990**)
Introduction of RNNs

★ (Siegelmann and Sonntag, **1993**)
RNNs are Turing Complete

★ (Hochreiter and Schmidhuber, **1997**)
LSTMs

★ (Cho et al, **2014**)
GRUs

Theoretical Power

**Practical
Modifications**



RNNs

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Theoretical Power

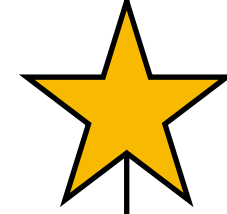
**Practical
Modifications**



RNNs



(Elman, **1990**)
Introduction of RNNs



(Siegelmann and Sonntag, **1993**)
RNNs are Turing Complete

Theoretical Power

RNN Turing Completeness Proof (1993):

1. Requires Infinite Precision:

Uses stack(s), with zeros pushed using division: $g = g/4 + 1/4$
*In 32 bits, this reaches the limit after **15** pushes*

2. Requires Infinite Time:

And specifically, allows processing beyond reading input
(Non standard use case!)

RNNs

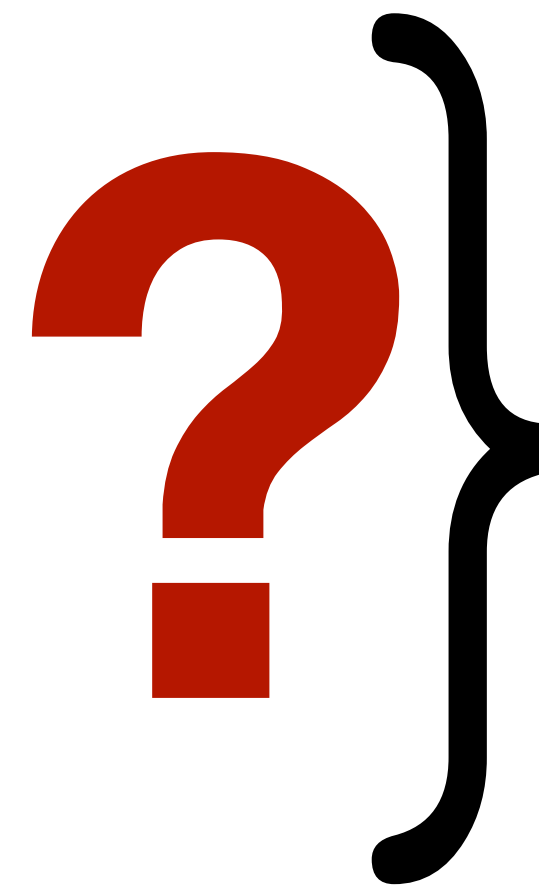
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Theoretical Power



Practical Modifications



$$h_t = f(x_t, h_{t-1})$$

Practical RNNs

GRU

$$\begin{aligned}z_t &= \sigma(W^z x_t + U^z h_{t-1} + b^z) \\r_t &= \sigma(W^r x_t + U^r h_{t-1} + b^r) \\ \tilde{h}_t &= \tanh(W^h x_t + U^h (r_t \circ h_{t-1}) + b^h) \\ h_t &= z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t\end{aligned}$$

LSTM

$$\begin{aligned}f_t &= \sigma(W^f x_t + U^f h_{t-1} + b^f) \\i_t &= \sigma(W^i x_t + U^i h_{t-1} + b^i) \\o_t &= \sigma(W^o x_t + U^o h_{t-1} + b^o) \\ \tilde{c}_t &= \tanh(W^c x_t + U^c h_{t-1} + b^c) \\c_t &= f_t \circ c_{t-1} + i_t \circ \tilde{c}_t \\h_t &= o_t \circ g(c_t)\end{aligned}$$



Practical RNNs

GRU

$$z_t = \sigma(W^z x_t + U^z h_{t-1} + b^z)$$
$$r_t = \sigma(W^r x_t + U^r h_{t-1} + b^r)$$

$$\tilde{h}_t = \tanh(W^h x_t + U^h (r_t \circ h_{t-1}) + b^h)$$

$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$

LSTM

$$f_t = \sigma(W^f x_t + U^f h_{t-1} + b^f)$$

$$i_t = \sigma(W^i x_t + U^i h_{t-1} + b^i)$$

$$o_t = \sigma(W^o x_t + U^o h_{t-1} + b^o)$$

$$\tilde{c}_t = \tanh(W^c x_t + U^c h_{t-1} + b^c)$$

$$c_t = f_t \circ c_{t-1} + i_t \circ \tilde{c}_t$$

$$h_t = o_t \circ g(c_t)$$

gates

candidate vectors

update functions



Practical RNNs

GRU

$$z_t \in (0,1)$$
$$r_t \in (0,1)$$

$$\tilde{h}_t = \tanh(W^h x_t + U^h (r_t \circ h_{t-1}) + b^h)$$

$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$

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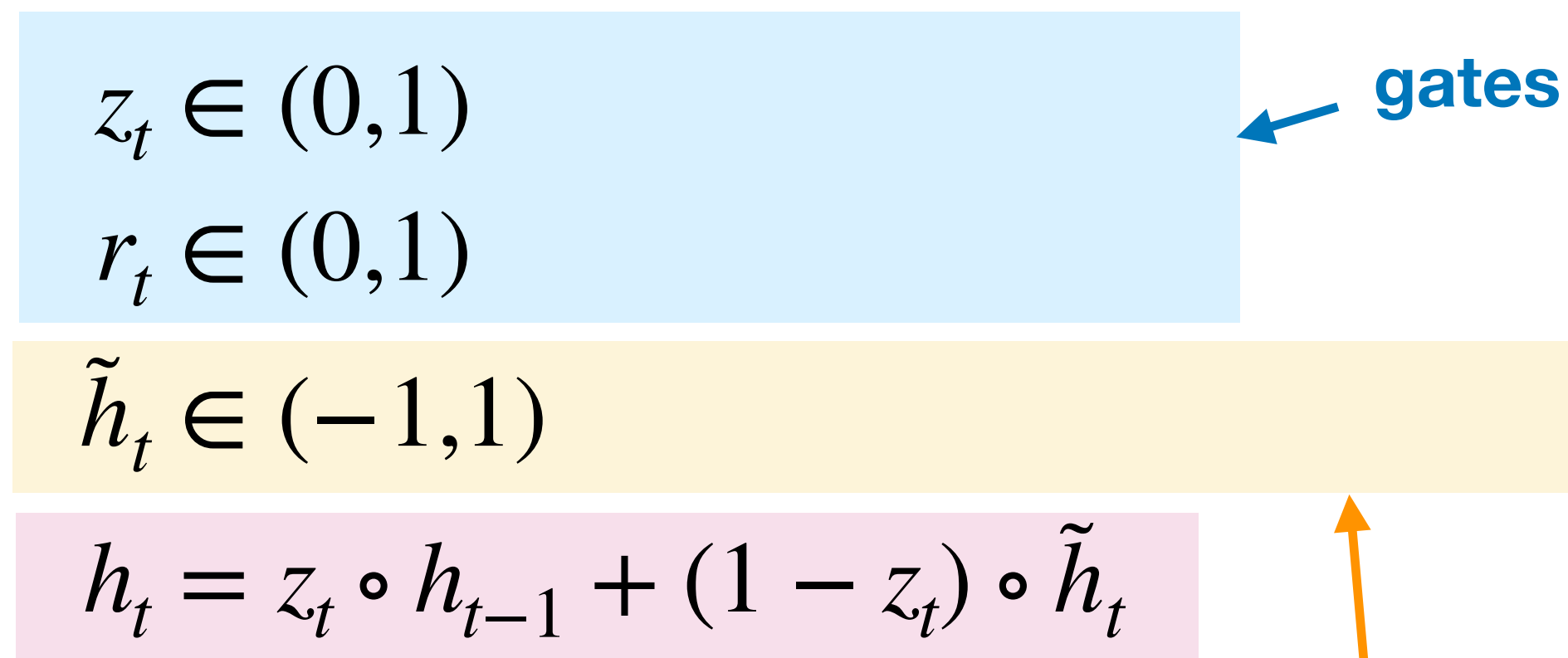
candidate
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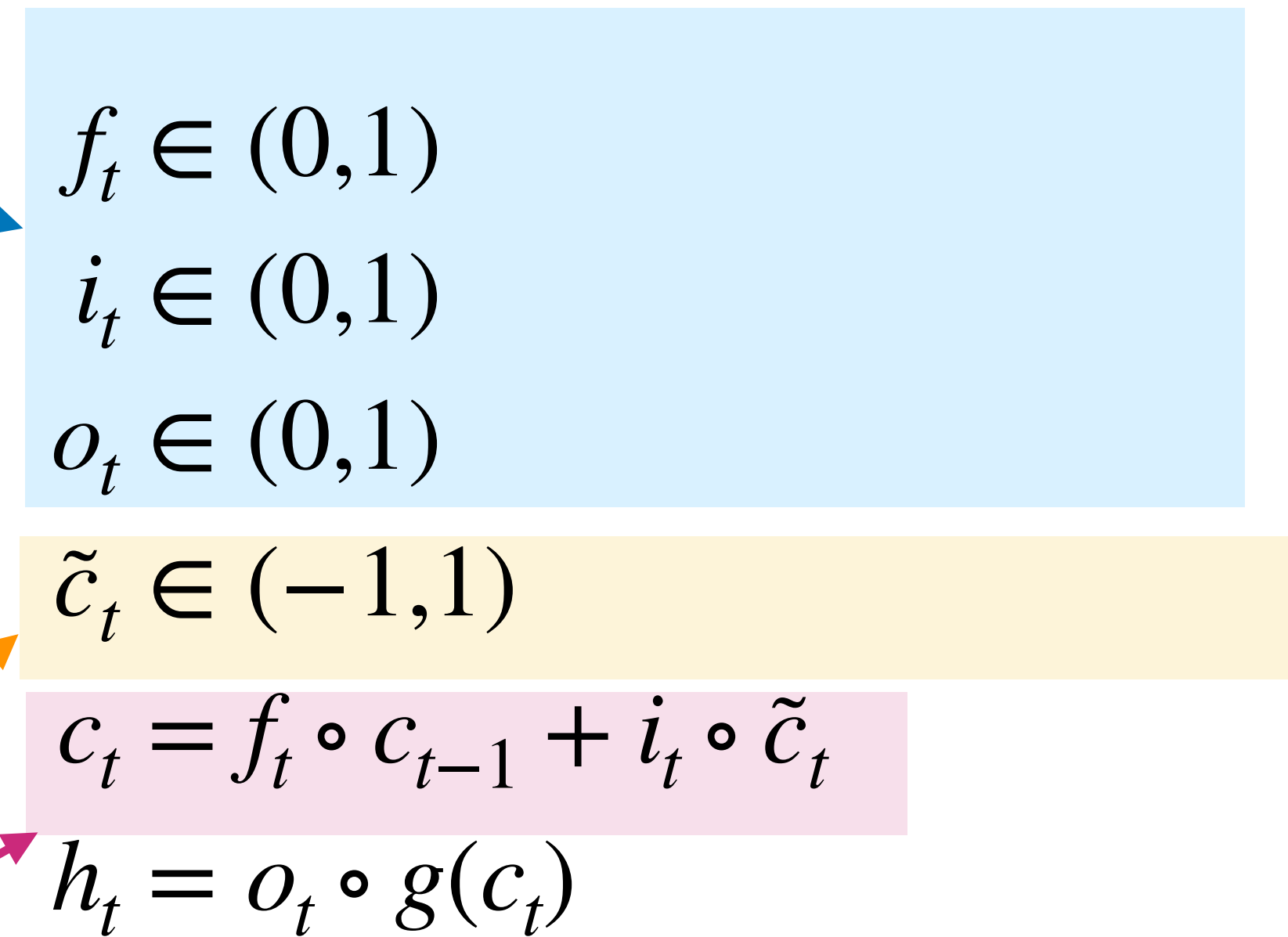


Practical RNNs

GRU



LSTM



update functions



Practical RNNs

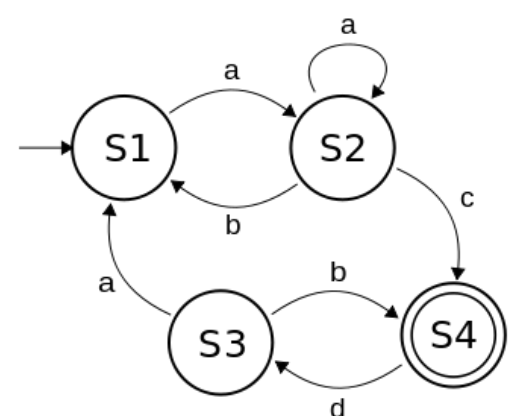
GRU

$$z_t \in (0,1)$$

$$r_t \in (0,1)$$

$$\tilde{h}_t \in (-1,1)$$

$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$



Bounded!

Interpolation

LSTM

$$f_t \in (0,1)$$

$$i_t \in (0,1)$$

$$o_t \in (0,1)$$

$$\tilde{c}_t \in (-1,1)$$

$$c_t = f_t \circ c_{t-1} + i_t \circ \tilde{c}_t$$

$$h_t = o_t \circ g(c_t)$$



Practical RNNs

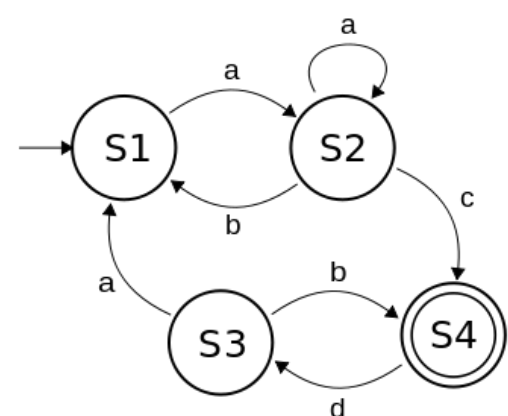
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LSTM

$$f_t \in (0,1) \quad \text{reset/keep, then -}$$

$$i_t \in (0,1) \quad \text{stay/step, by -}$$

$$o_t \in (0,1)$$

$$\tilde{c}_t \in (-1,1) \quad \text{subtract/add}$$

$$c_t = f_t \circ c_{t-1} + i_t \circ \tilde{c}_t$$

$$h_t = o_t \circ g(c_t)$$



Practical RNNs

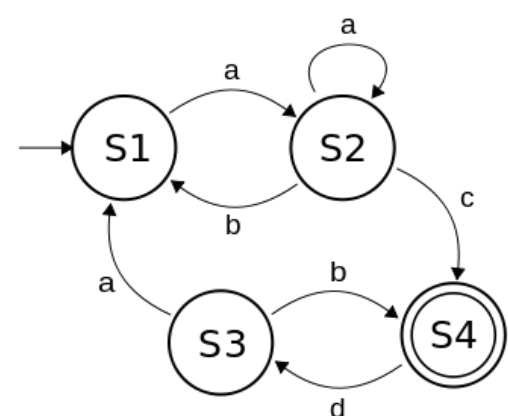
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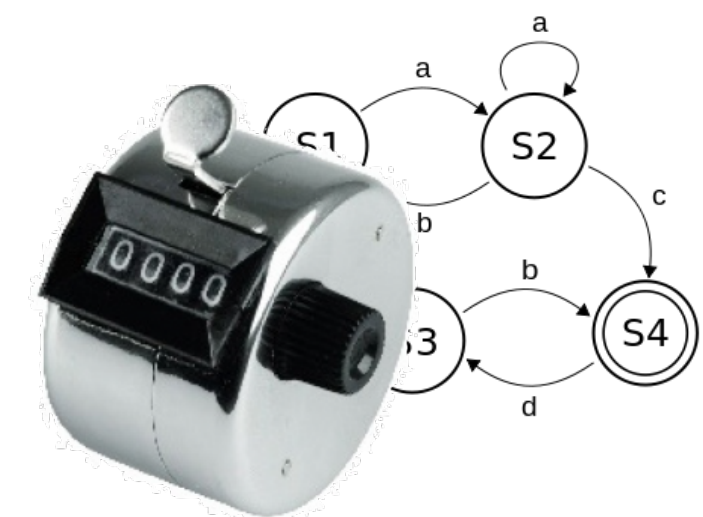
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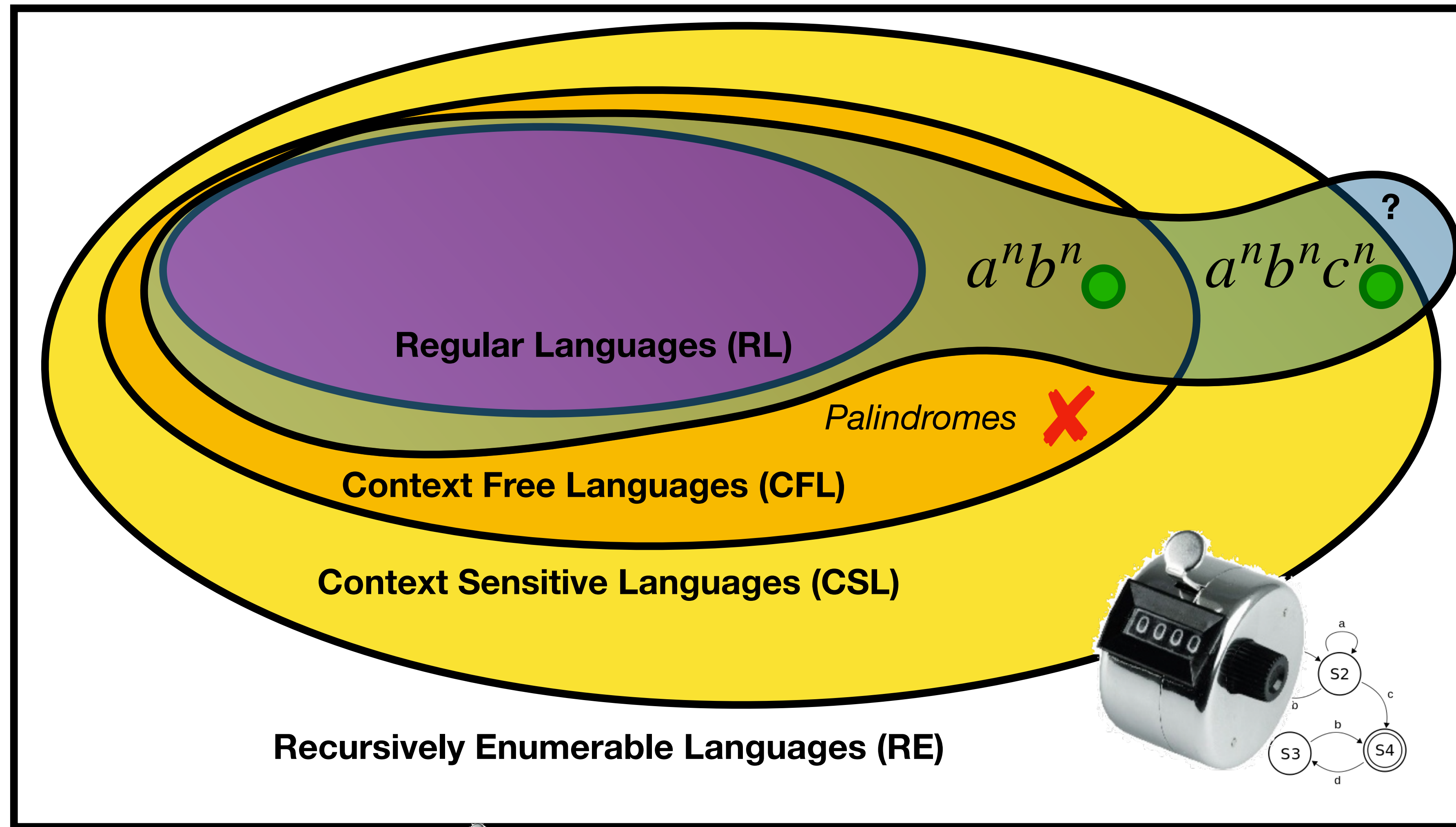
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$$c_t = f_t \circ c_{t-1} + i_t \circ \tilde{c}_t$$

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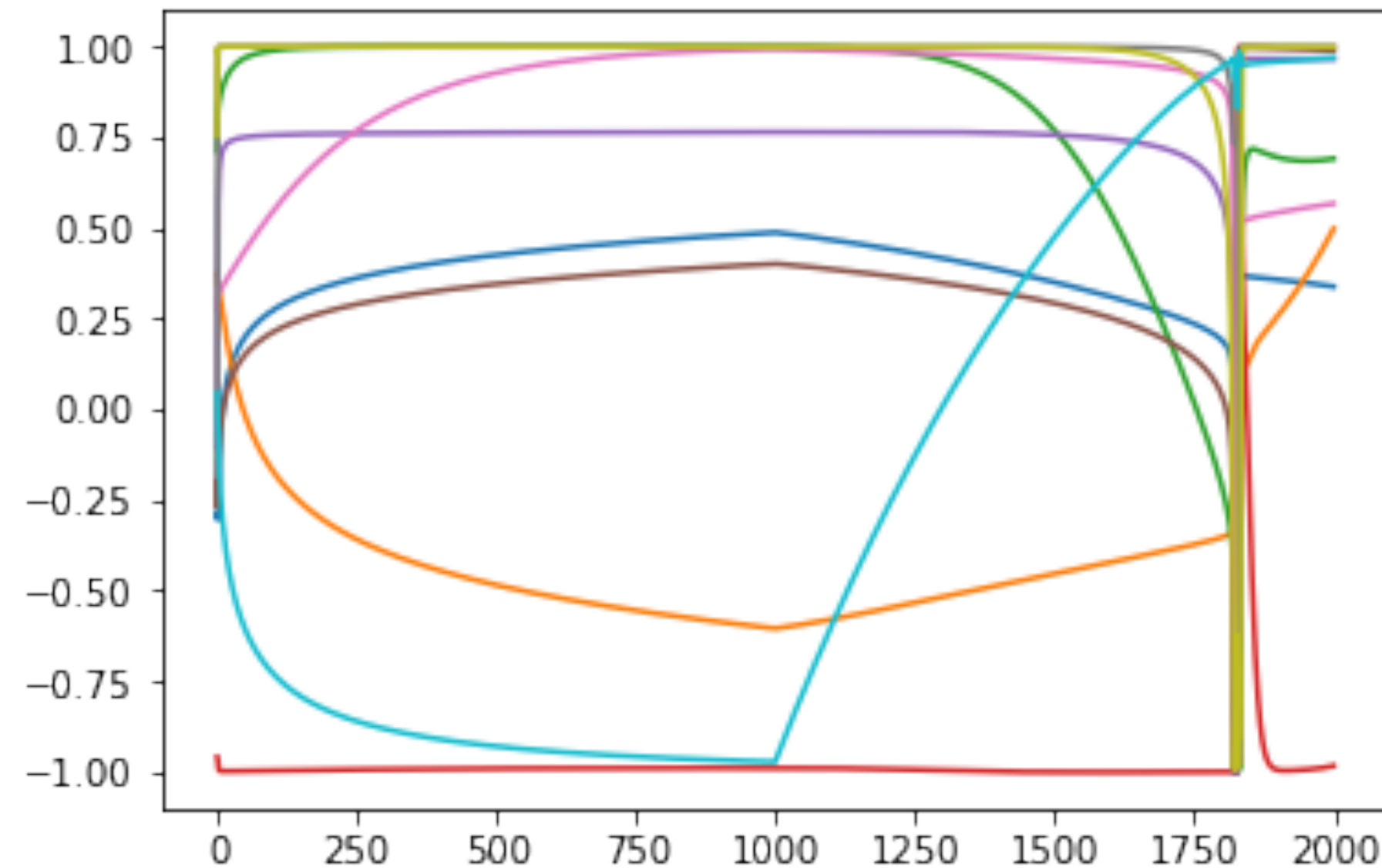


Counting

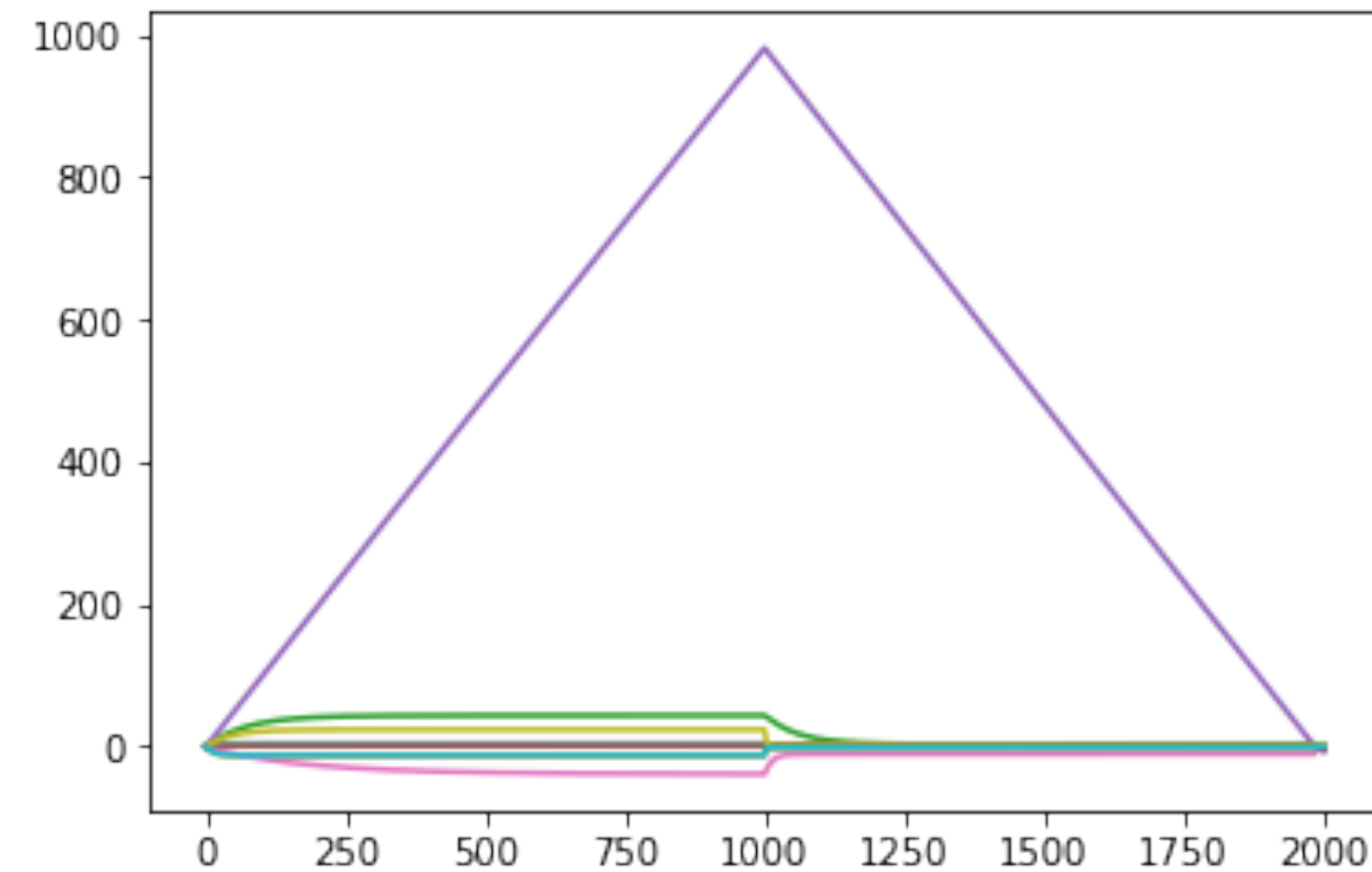


Practical RNNs

GRU



LSTM



Activations on $a^{1000}b^{1000}$

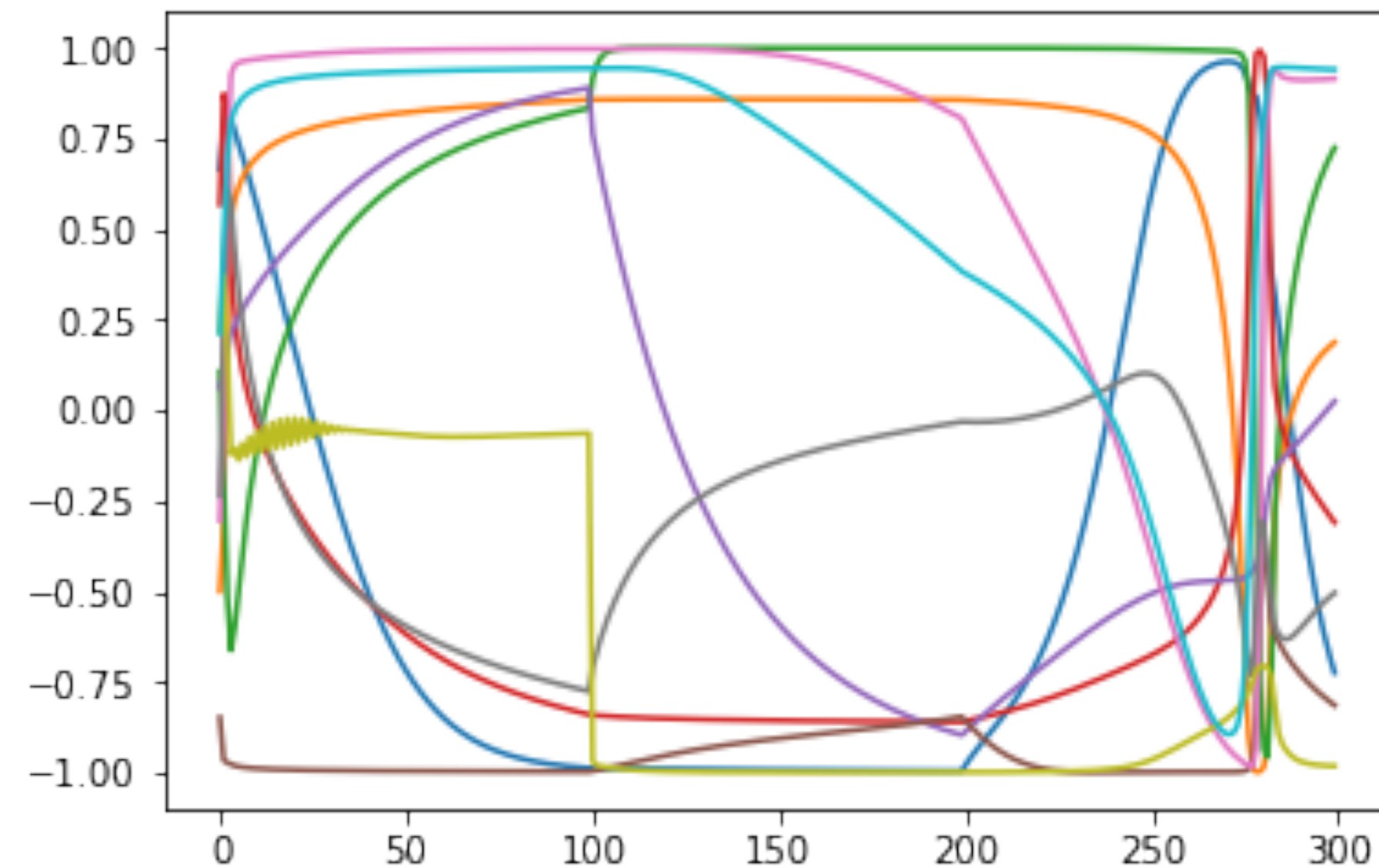
Trained $a^n b^n$, (on positive examples up to length 100)

GRU begins failing at length 39

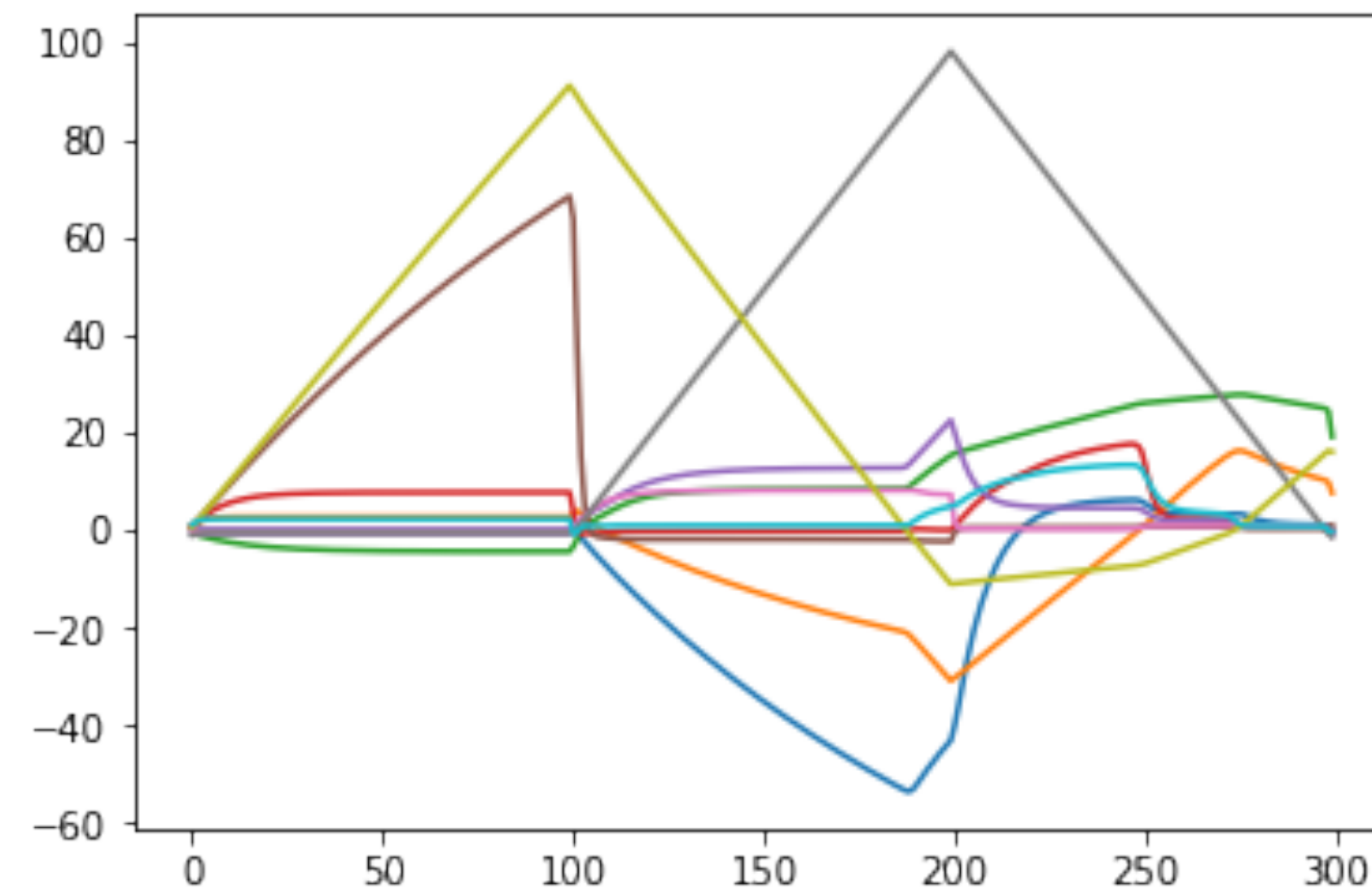


Practical RNNs

GRU



LSTM



Activations on $a^{100}b^{100}c^{100}$

Trained $a^n b^n c^n$, (on positive examples up to length 100)

GRU begins failing at length 9

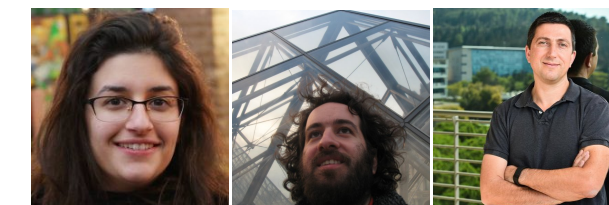


Neural Sequence Models: a Formal Lens



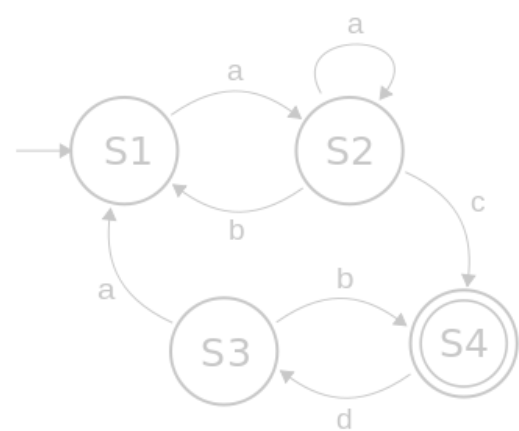
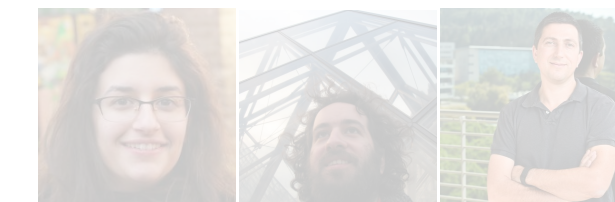
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LSTMs are counter machines, GRUs aren't (ACL 2018)



RASP

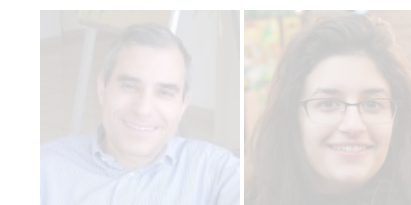
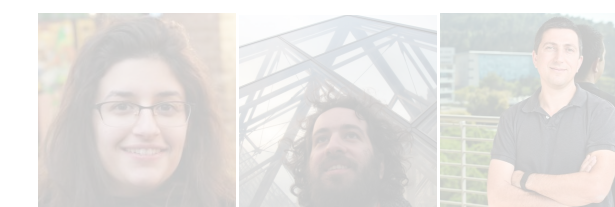
Finding a formalism to describe transformers (ICML 2021)



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Applying L^* to learn DFAs from RNNs (ICML 2018)

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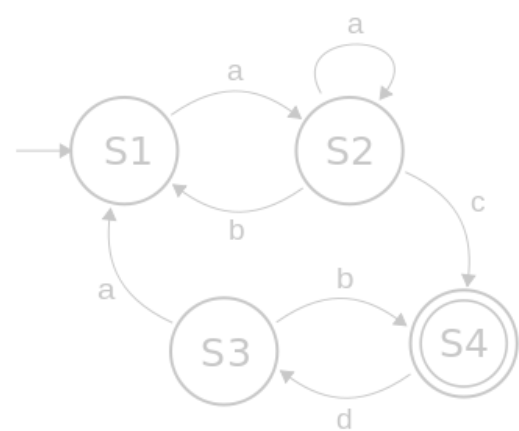
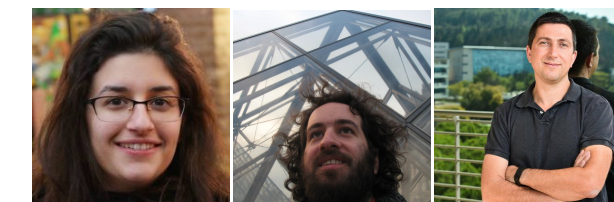
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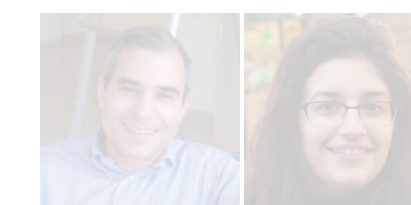
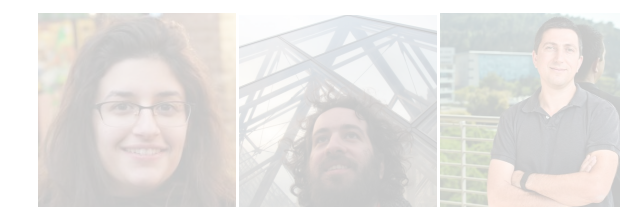
Finding a formalism to describe transformers (ICML 2021)

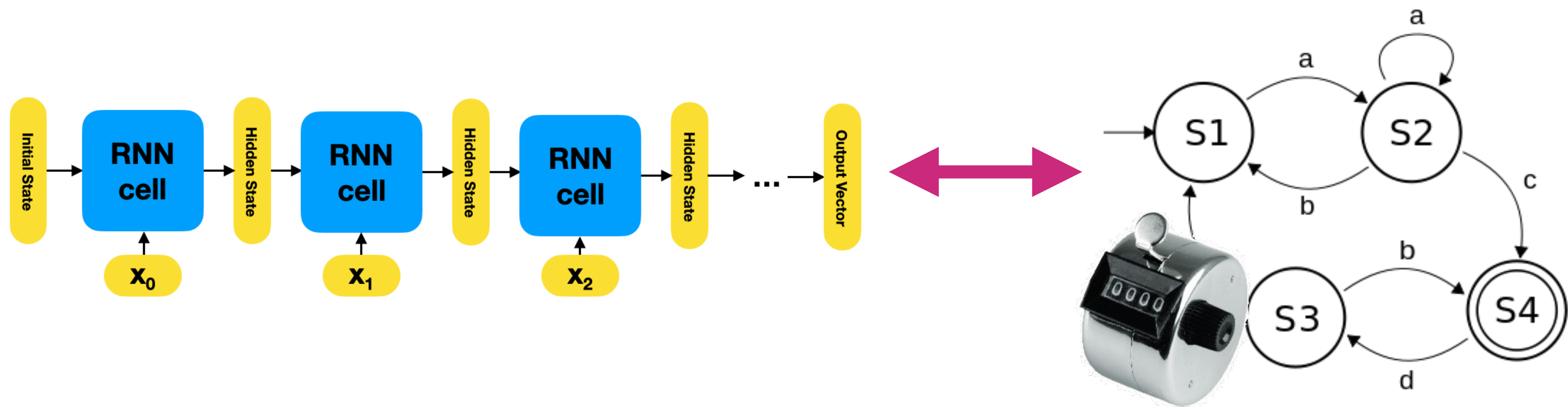


DFAs from RNNs

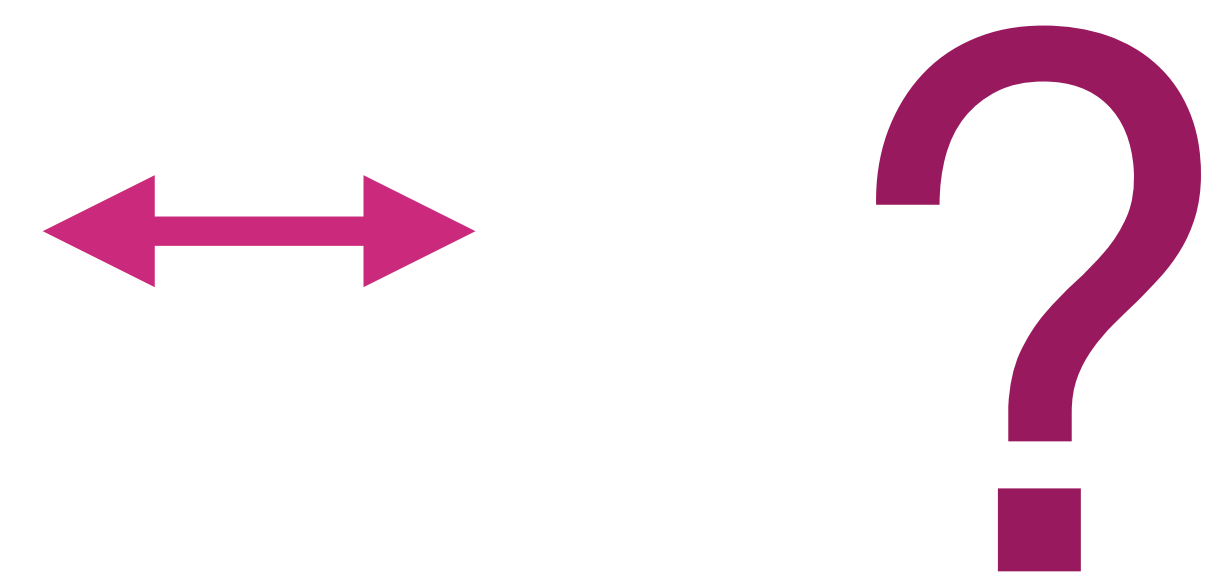
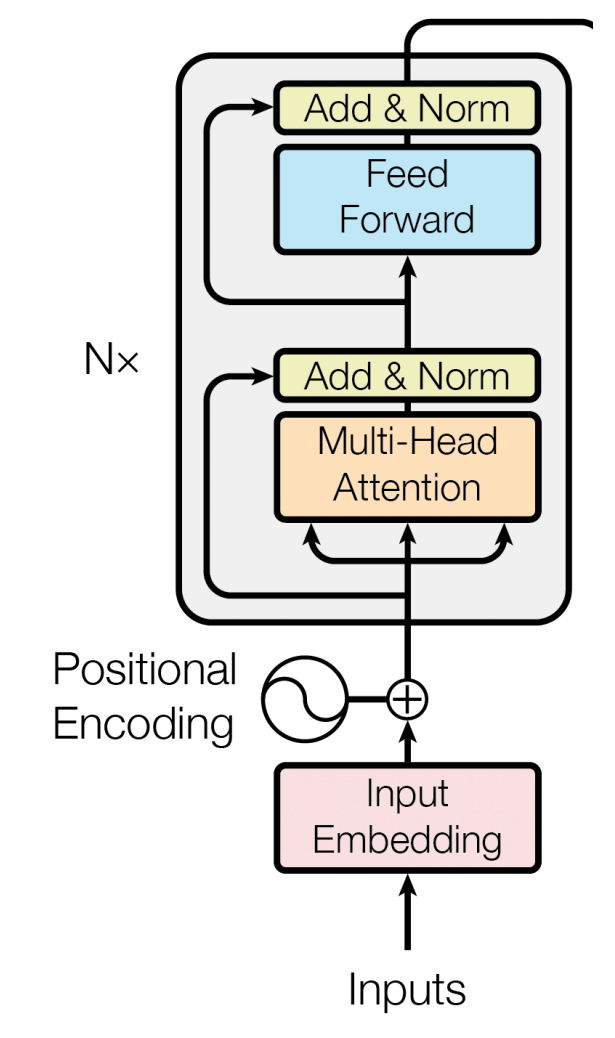
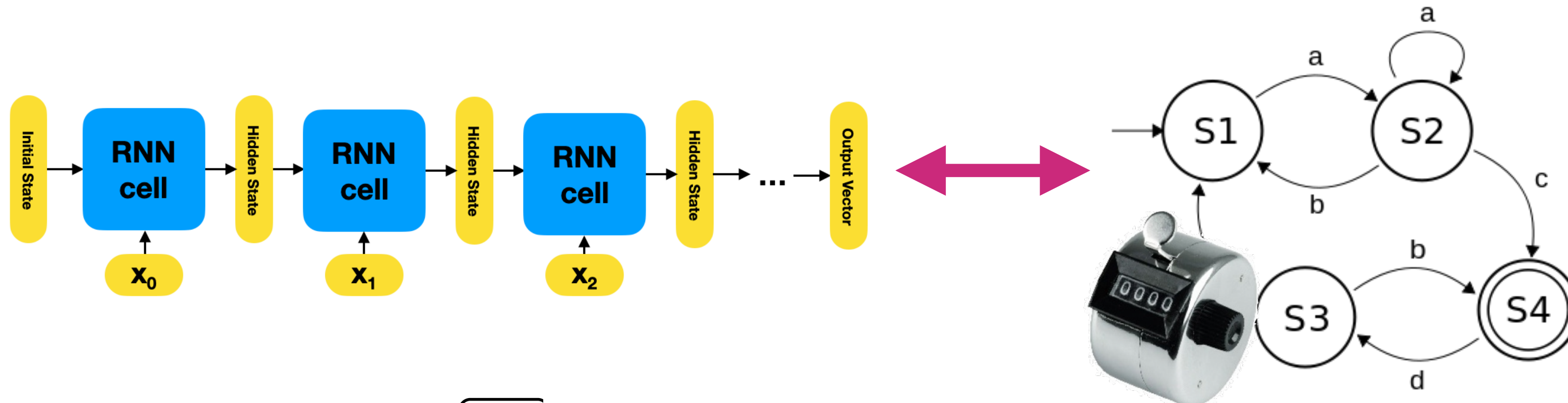
Applying L^* to learn DFAs from RNNs (ICML 2018)

+ using the result for CFGs (TACAS 2021)

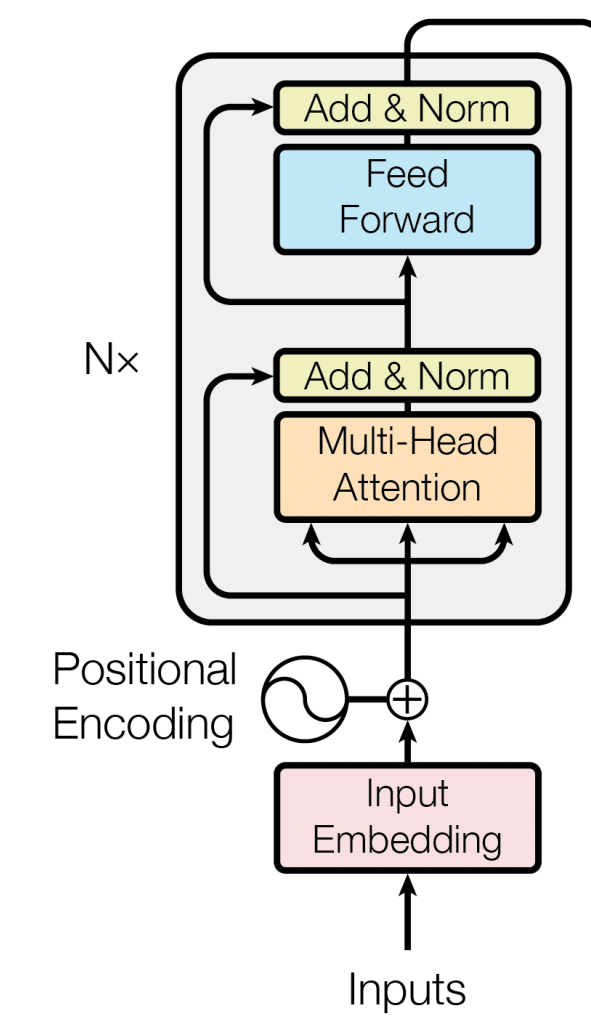
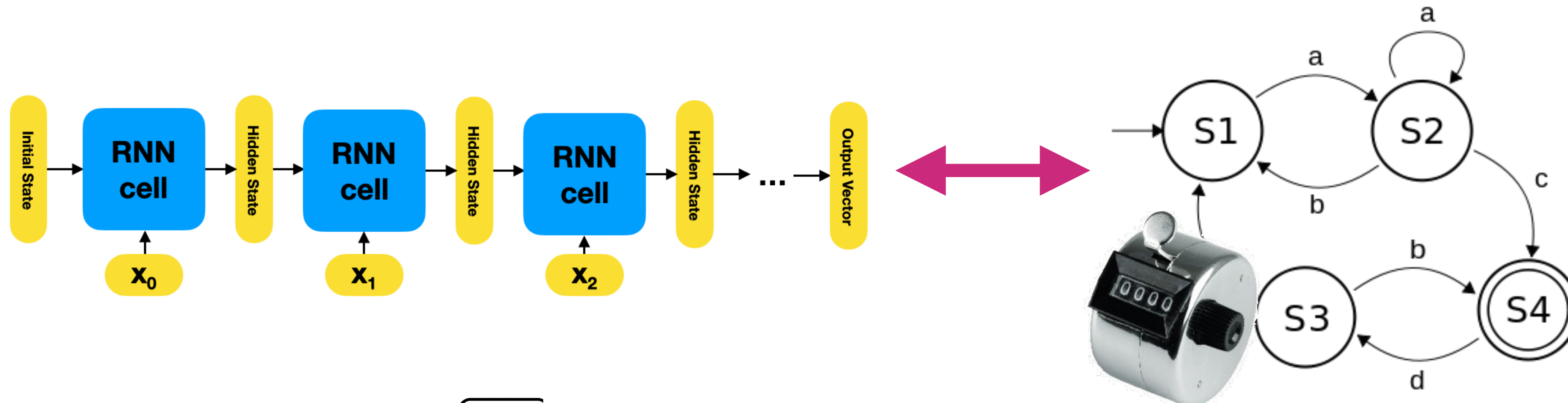




RASP



RASP



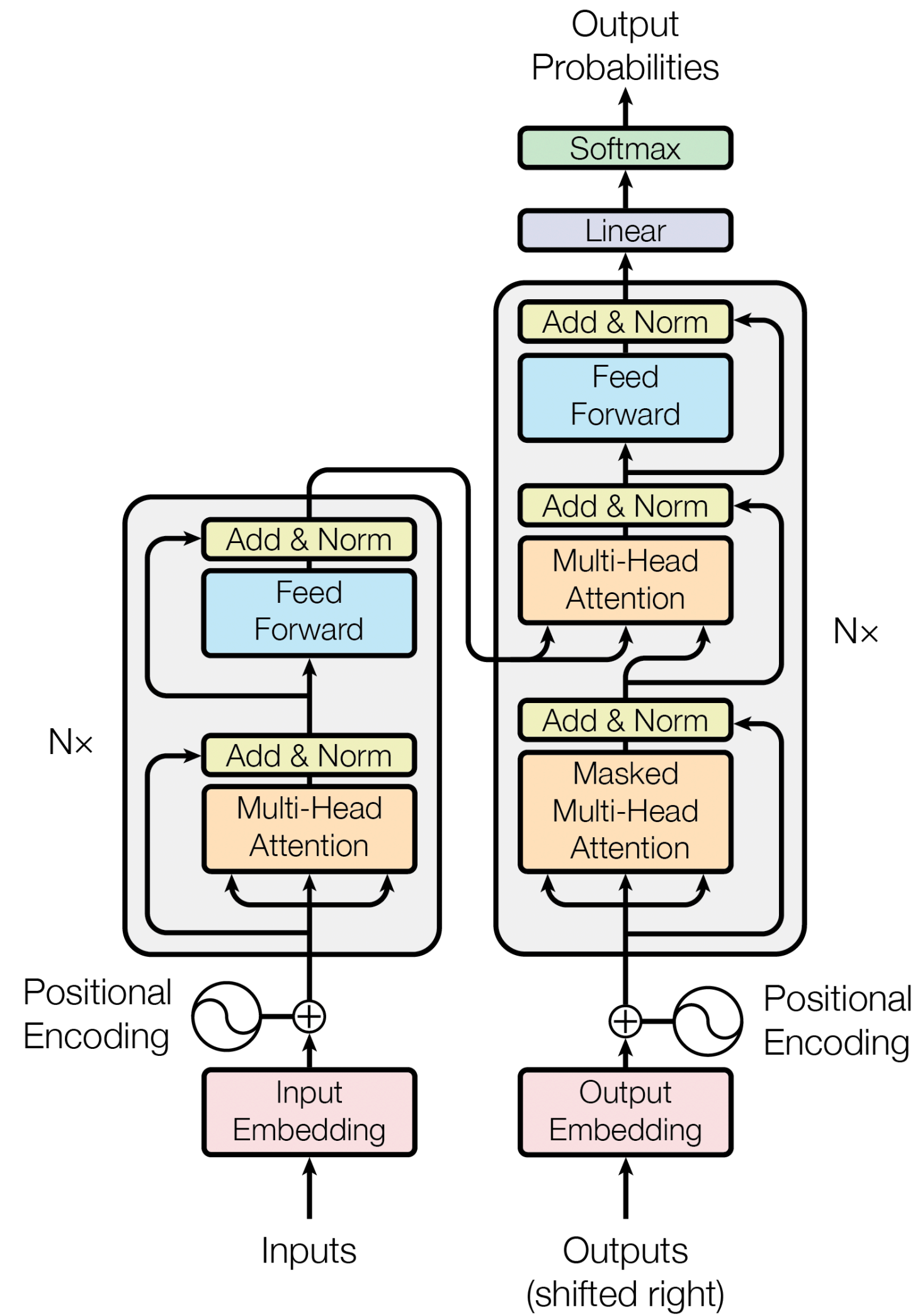
How is the transformer... doing things?
(How) does it count?
(How) does it reason?
(What) does attention explain?



Transformers

Attention Is All You Need

Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit,
Llion Jones, Aidan N. Gomez, Lukasz Kaiser, Illia Polosukhin

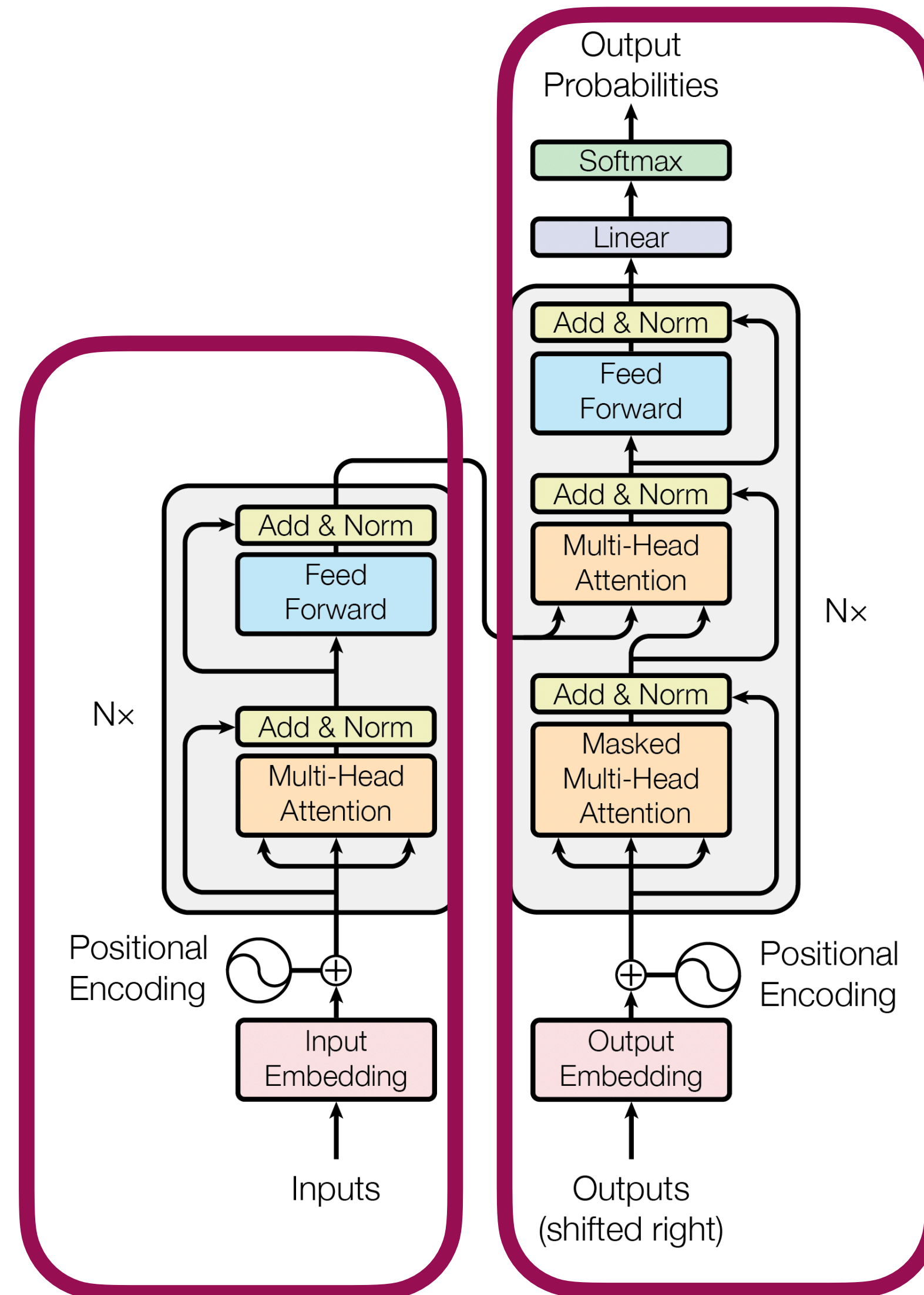


Transformers

Attention Is All You Need

Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit,
Llion Jones, Aidan N. Gomez, Lukasz Kaiser, Illia Polosukhin

Encoder



Decoder

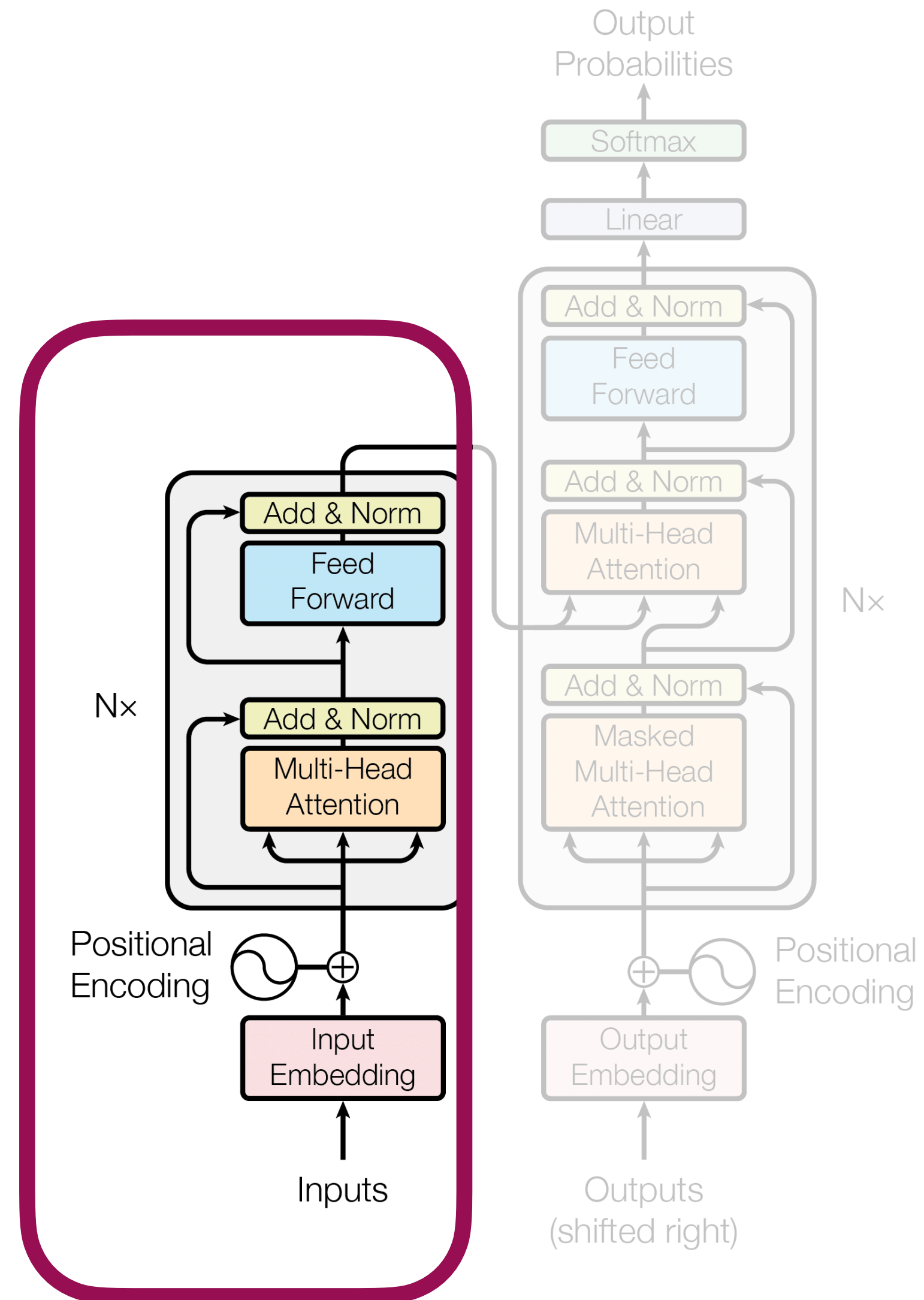


Transformers

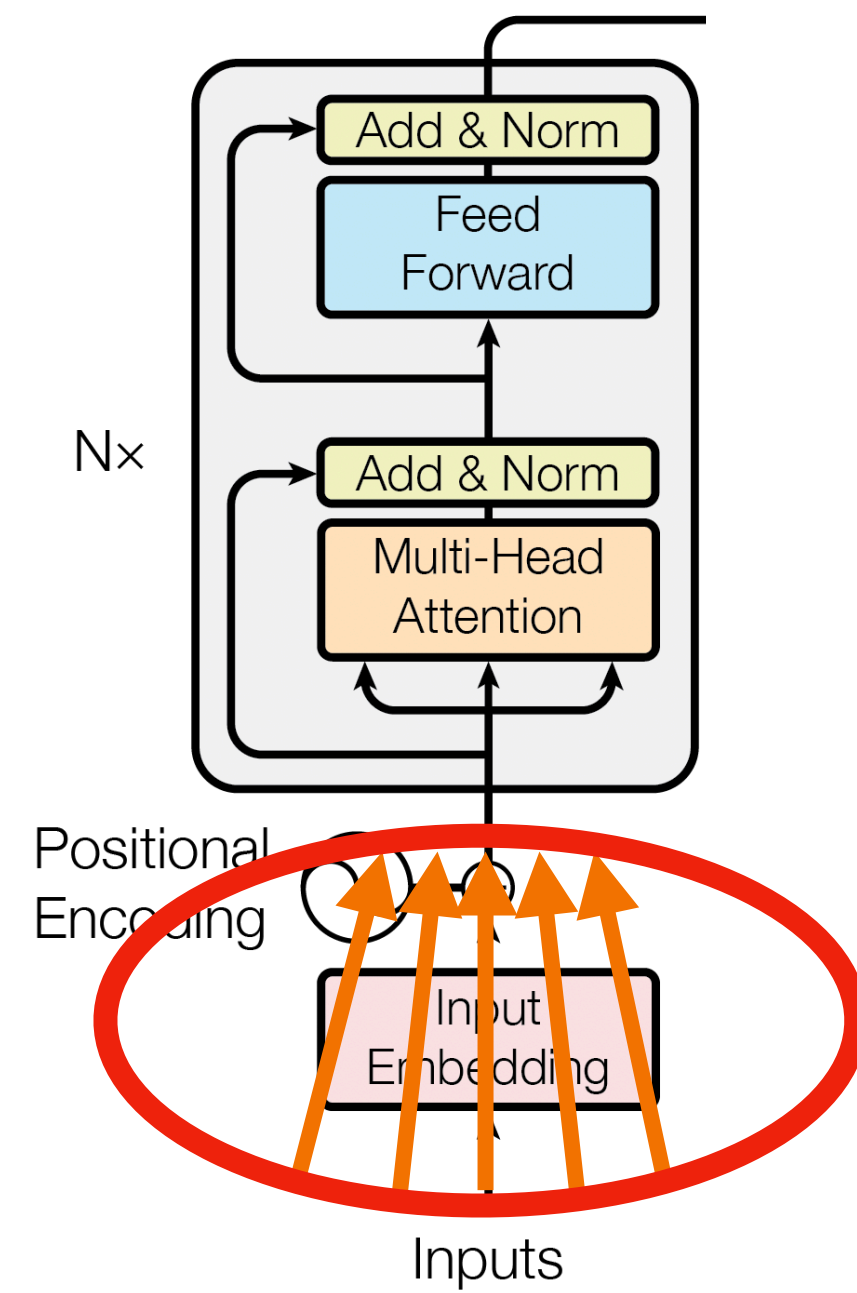
Attention Is All You Need

Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit,
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Encoder



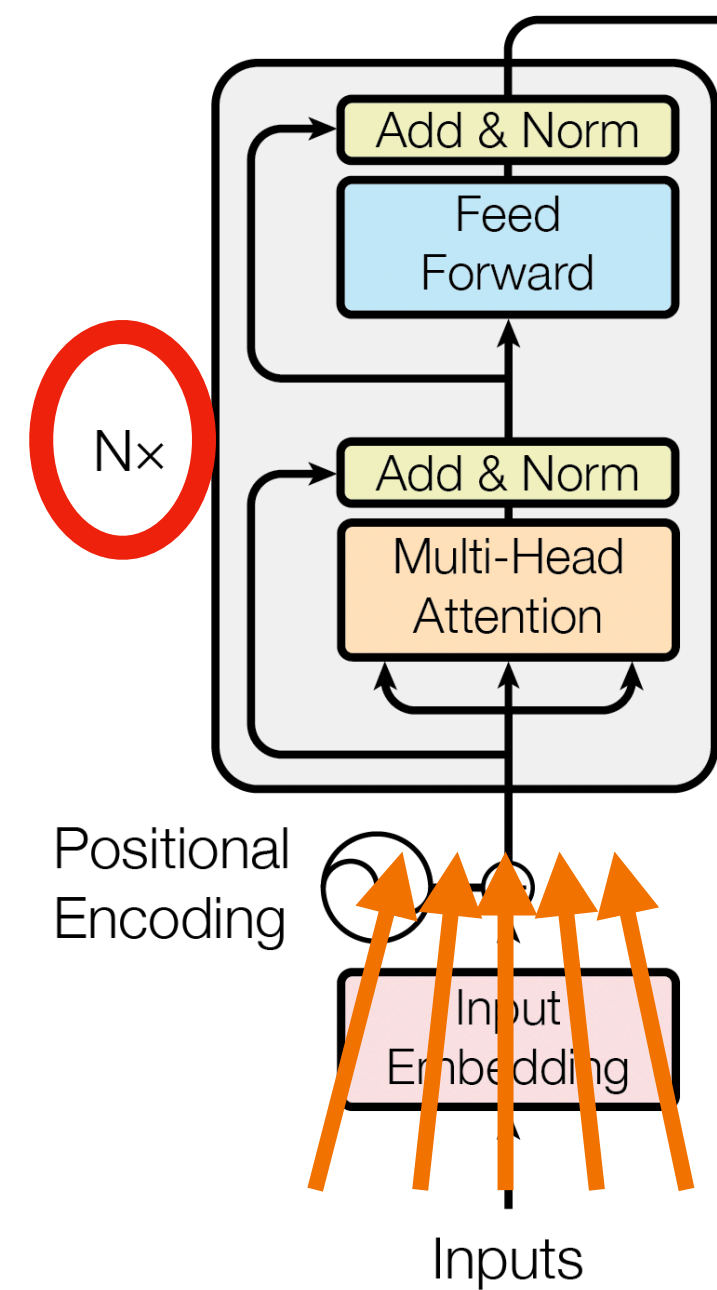
Transformers



- Receive their entire input 'at once', processing all tokens in parallel



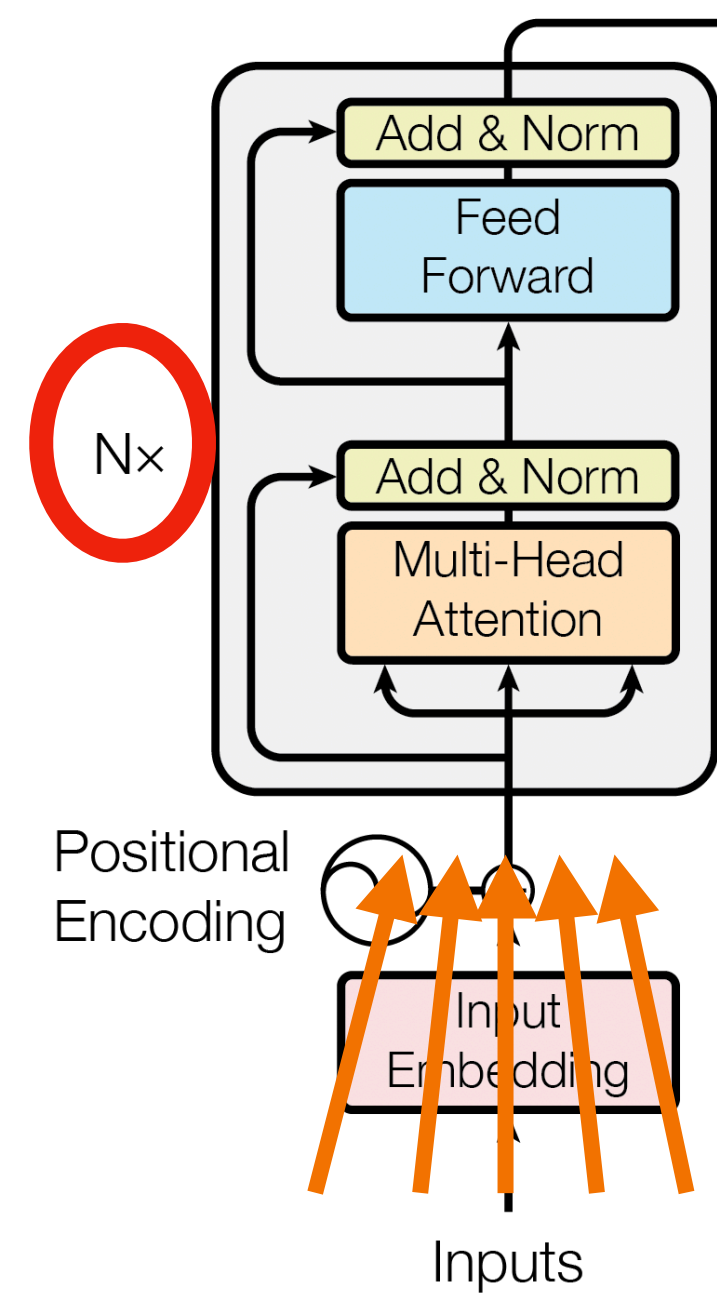
Transformers



- Receive their entire input 'at once', processing all tokens in parallel
- Have a fixed number of layers, such that the output of one is the input of the next



Transformers

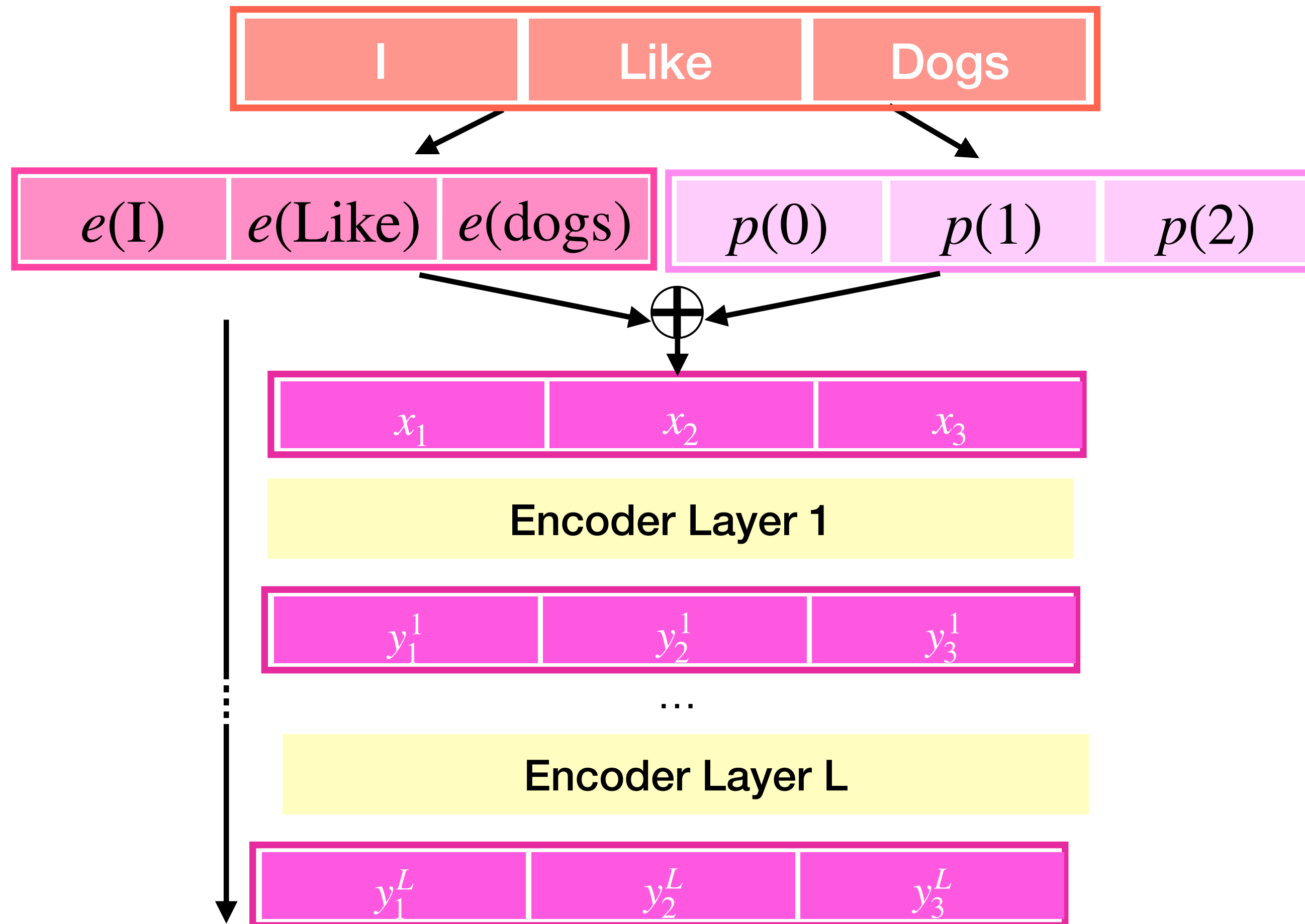


- Receive their entire input ‘at once’, processing all tokens in parallel
- Have a fixed number of layers, such that the output of one is the input of the next

Computation “progresses” along network depth... not input length



Transformers



`tokens = positionwise_embeddings(input)`
`indices = positionwise_indices(input)`

$x = \text{tokens} + \text{indices}$

$y^1 = L_1(x)$

$y^2 = L_2(y^1)$

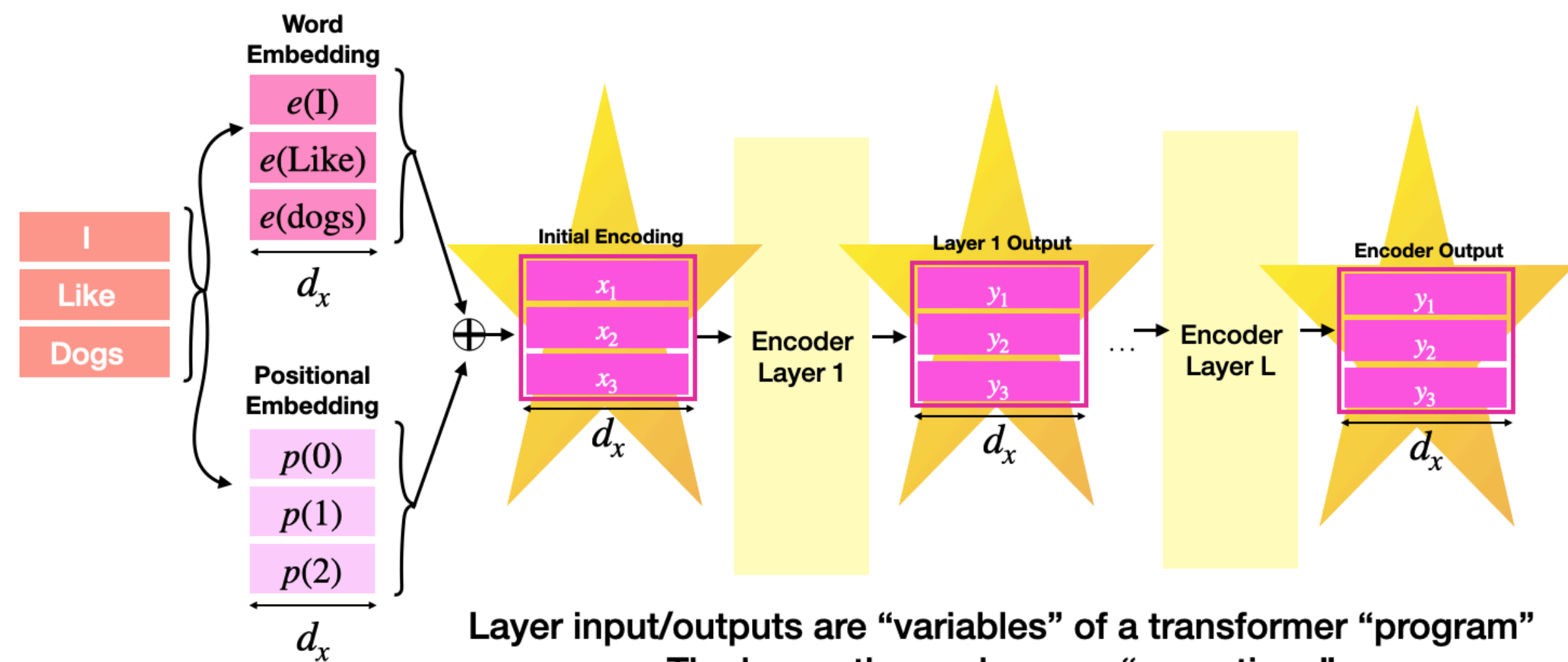
...

$y = y^L = L_L(y^{L-1})$

Layer input/outputs are “variables” of a transformer “program”
The layers themselves are “operations”

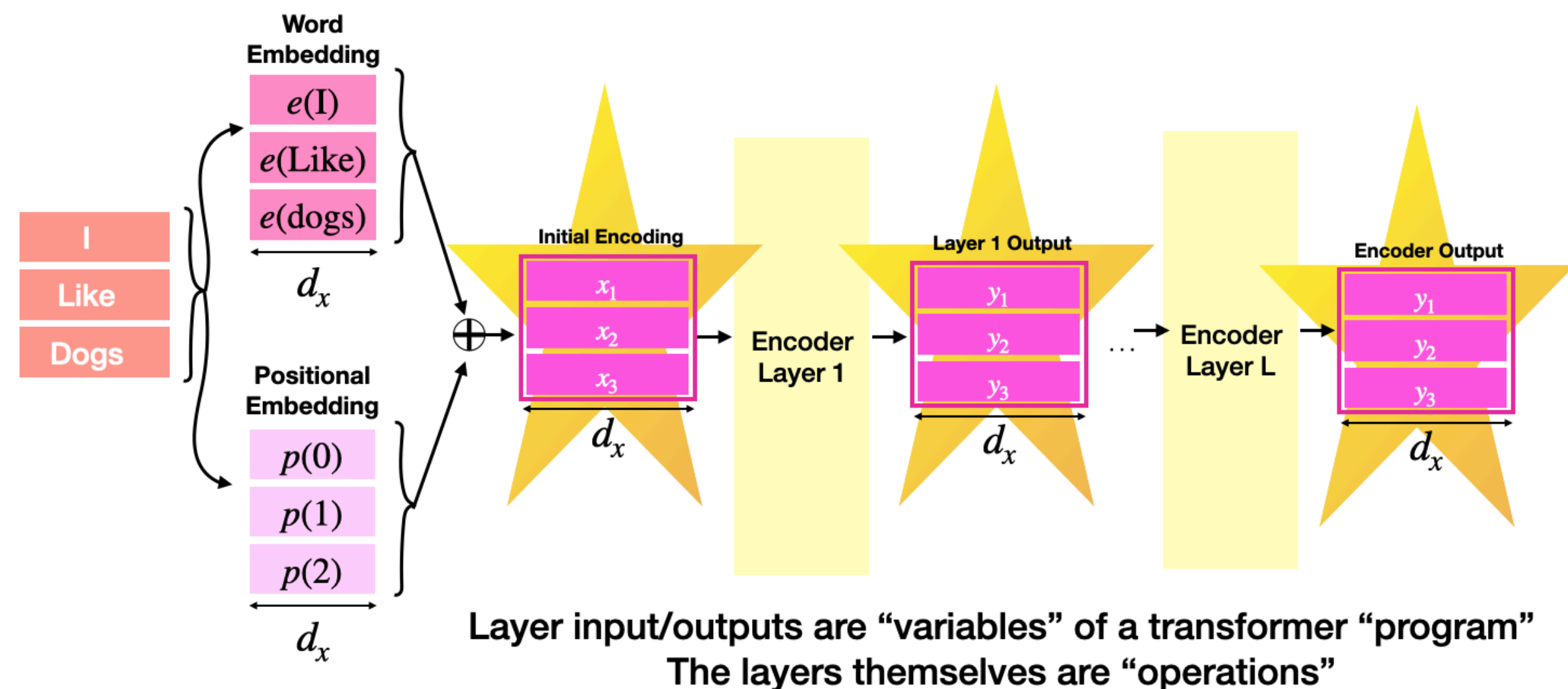


RASP (Restricted Access Sequence Processing)

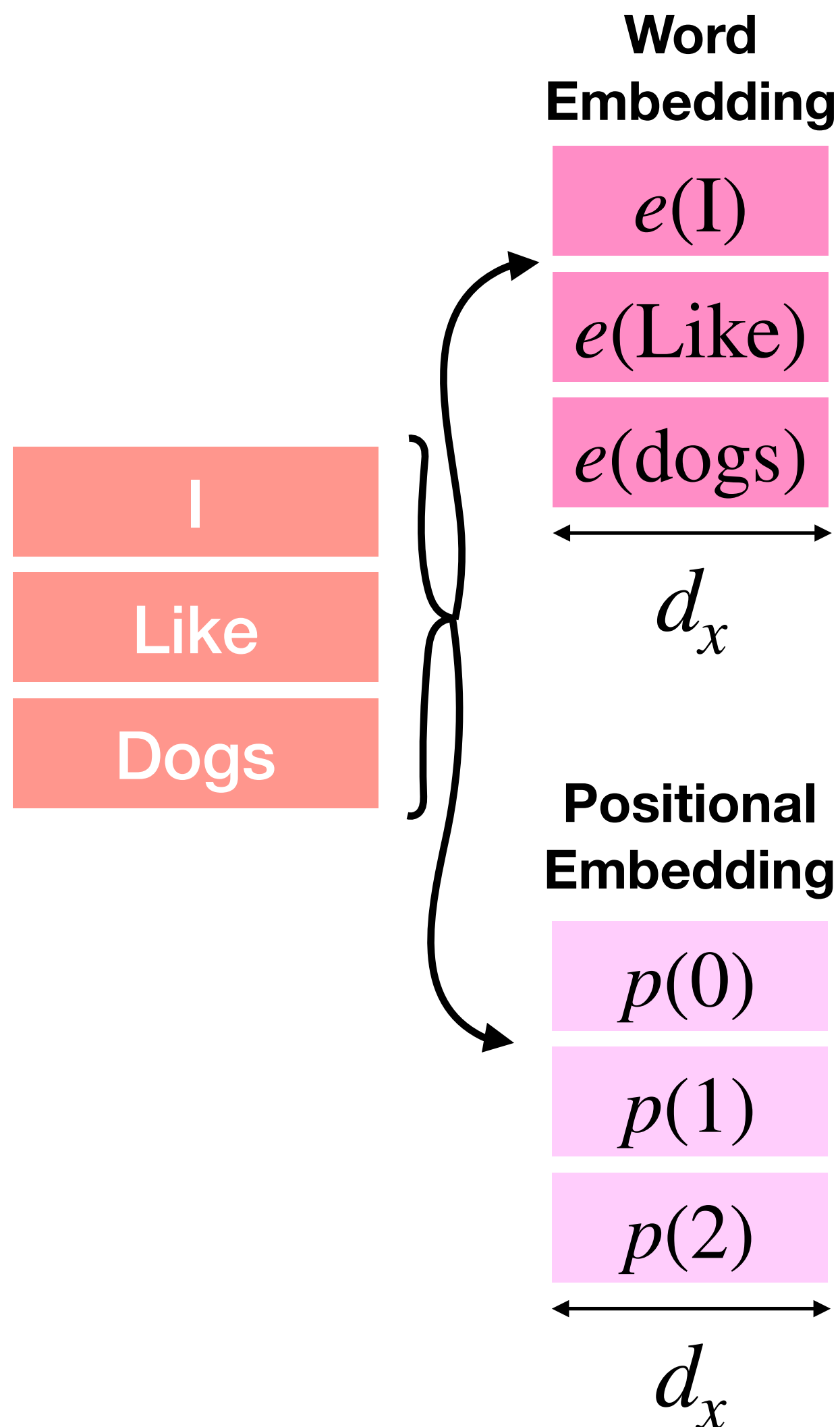


RASP (Restricted Access Sequence Processing)

- A transformer-encoder is a sequence to sequence function (“sequence operator”, or, “**s-op**”)
- Its **layers apply operations** to the sequences
- **RASP builds s-ops**, constrained to a transformer’s inputs and possible operations
 - (The s-ops are the transformer abstractions!)



RASP base s-ops



The information before a transformer has done anything (“0 layer transformer”)

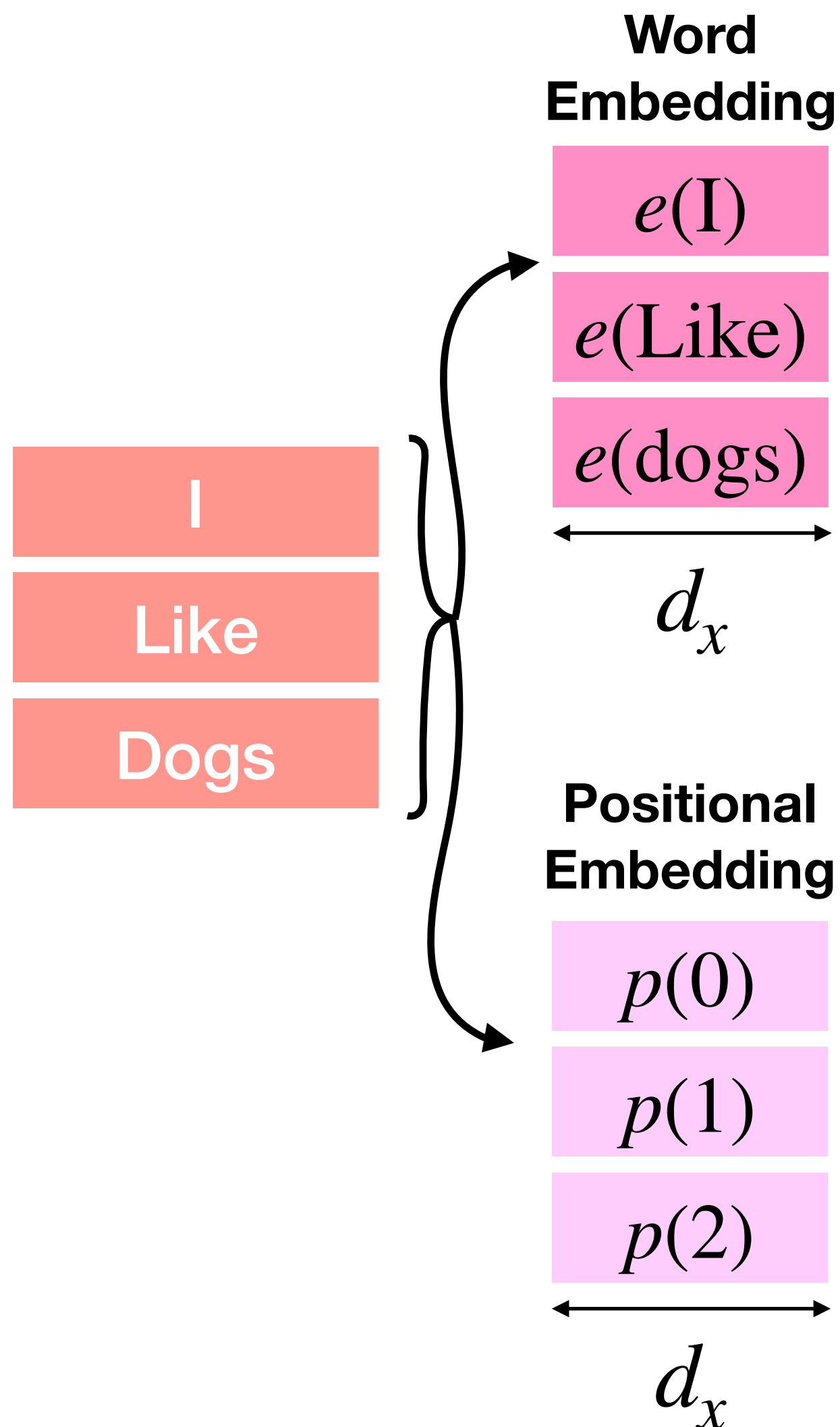
tokens and indices are RASP built-ins:

```
>> tokens;  
    s-op: tokens
```

```
>> indices;  
    s-op: indices
```



RASP base s-ops



The information before a transformer has done anything ("0 layer transformer")

tokens and indices are RASP built-ins:

```
>> tokens;
    s-op: tokens
        Example: tokens("hello") = [h, e, l, l, o] (strings)
>> indices;
    s-op: indices
        Example: indices("hello") = [0, 1, 2, 3, 4] (ints)
```

The RASP REPL gives you examples (until you ask it not to)



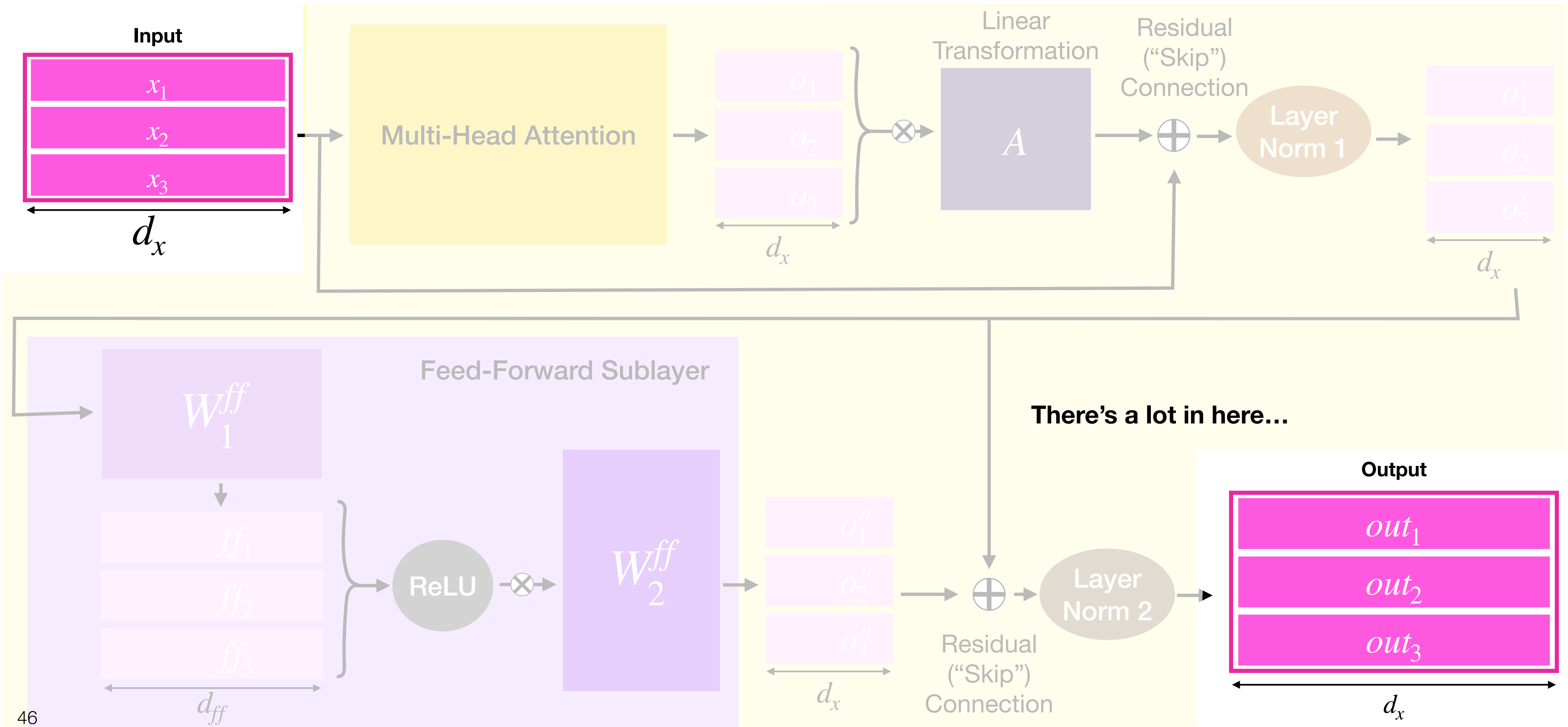
Okay, now what?

```
>> tokens;  
s-op: tokens  
Example: tokens("hello") = [h, e, l, l, o] (strings)  
>> indices;  
s-op: indices  
Example: indices("hello") = [0, 1, 2, 3, 4] (ints)
```

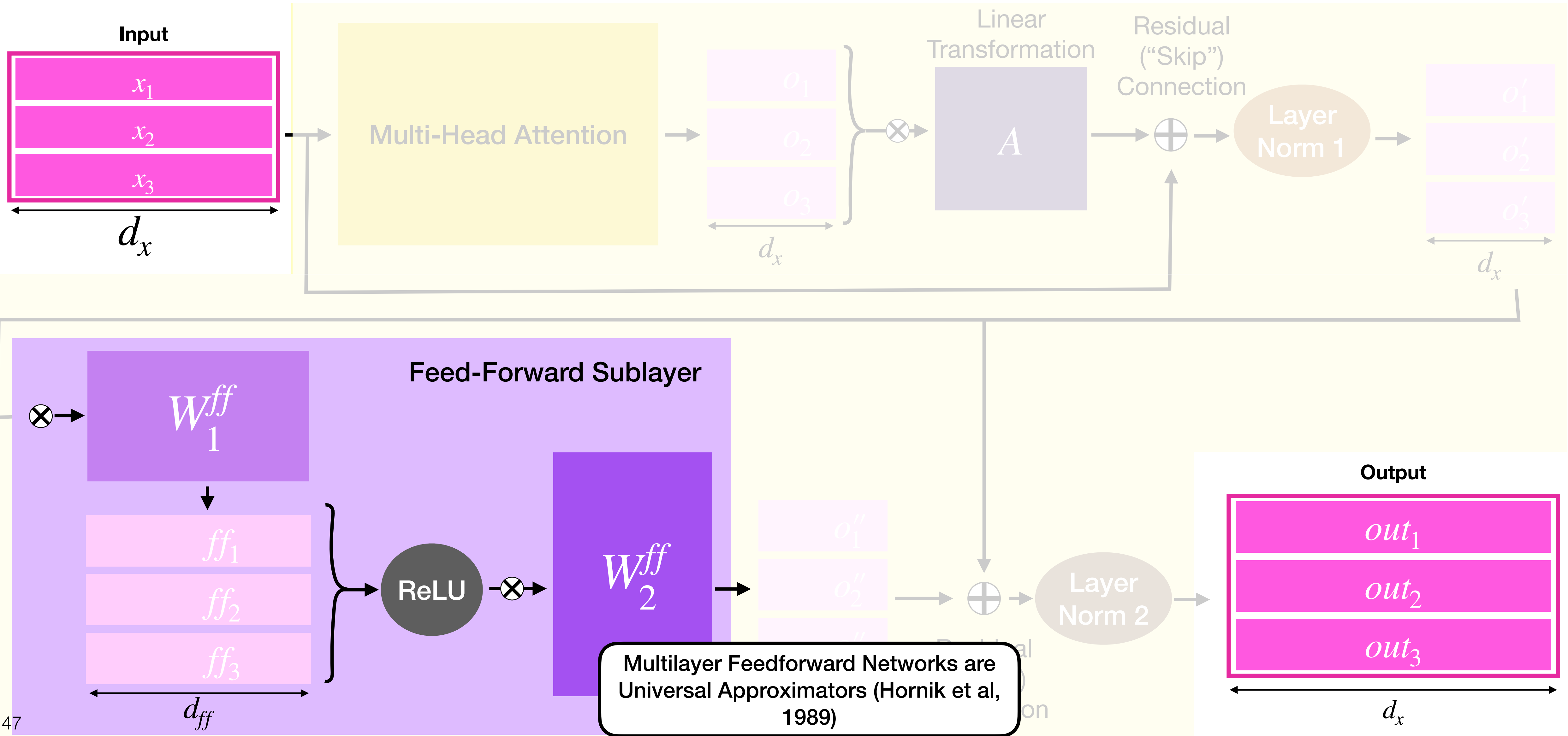
To know what operations RASP may have, we must inspect the transformer-encoder layers!



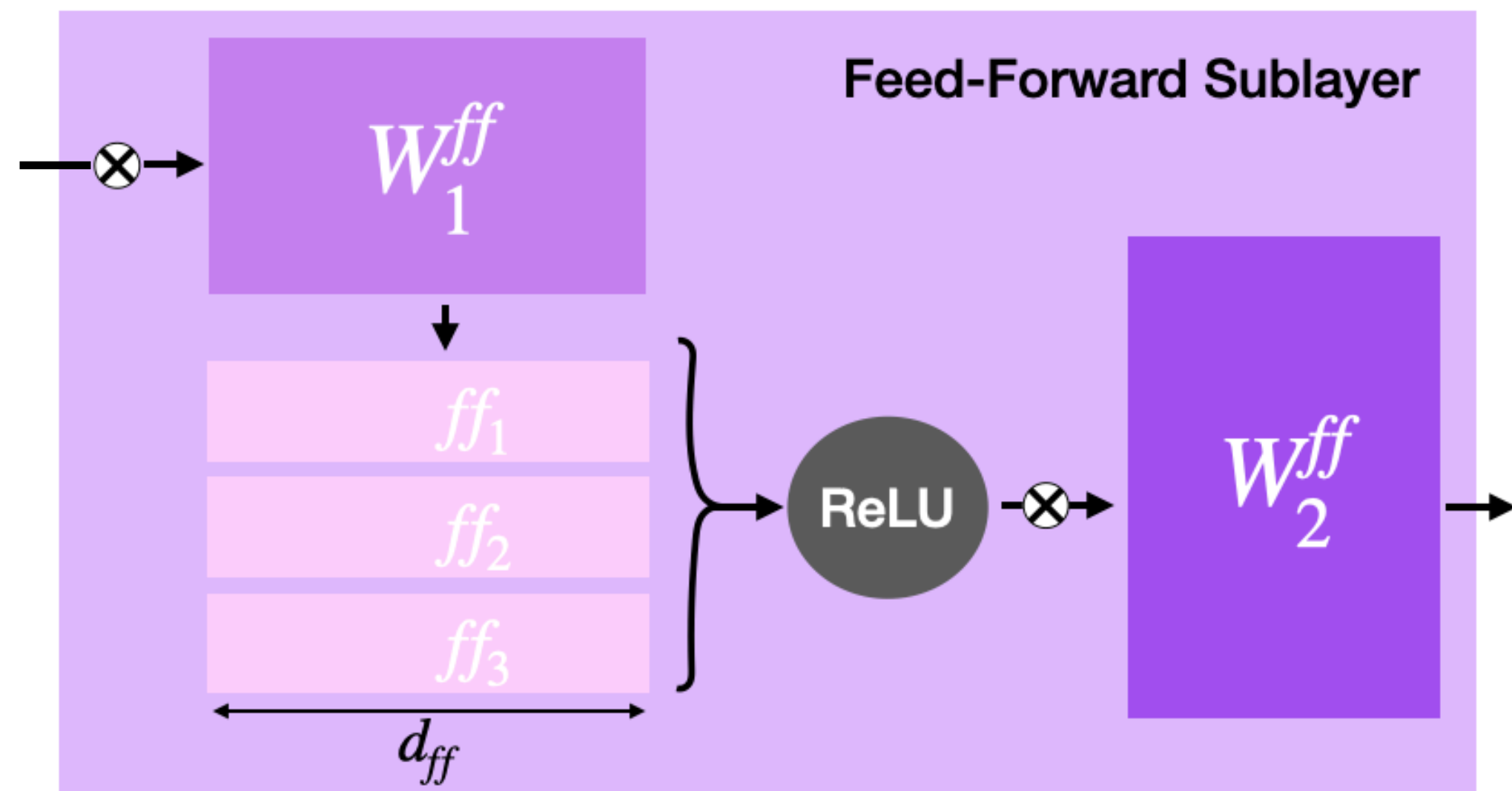
Transformer-Encoder Layer



Feed-Forward Sublayer



Feed-Forward Sublayer



Multilayer Feedforward Networks are Universal Approximators

KURT HORNIK

Technische Universität Wien

MAXWELL STINCHCOMBE AND HALBERT WHITE

University of California, San Diego

(Received 16 September 1988; revised and accepted 9 March 1989)

Abstract—This paper rigorously establishes that standard multilayer feedforward networks with as few as one hidden layer using arbitrary squashing functions are capable of approximating any Borel measurable function from one finite dimensional space to another to any desired degree of accuracy, provided sufficiently many hidden units are available. In this sense, multilayer feedforward networks are a class of universal approximators.

```
>> indices+1;
s-op: out
Example: out("hello") = [1, 2, 3, 4, 5] (ints)
>> tokens=="e" or tokens=="o";
s-op: out
Example: out("hello") = [F, T, F, F, T] (bools)
```



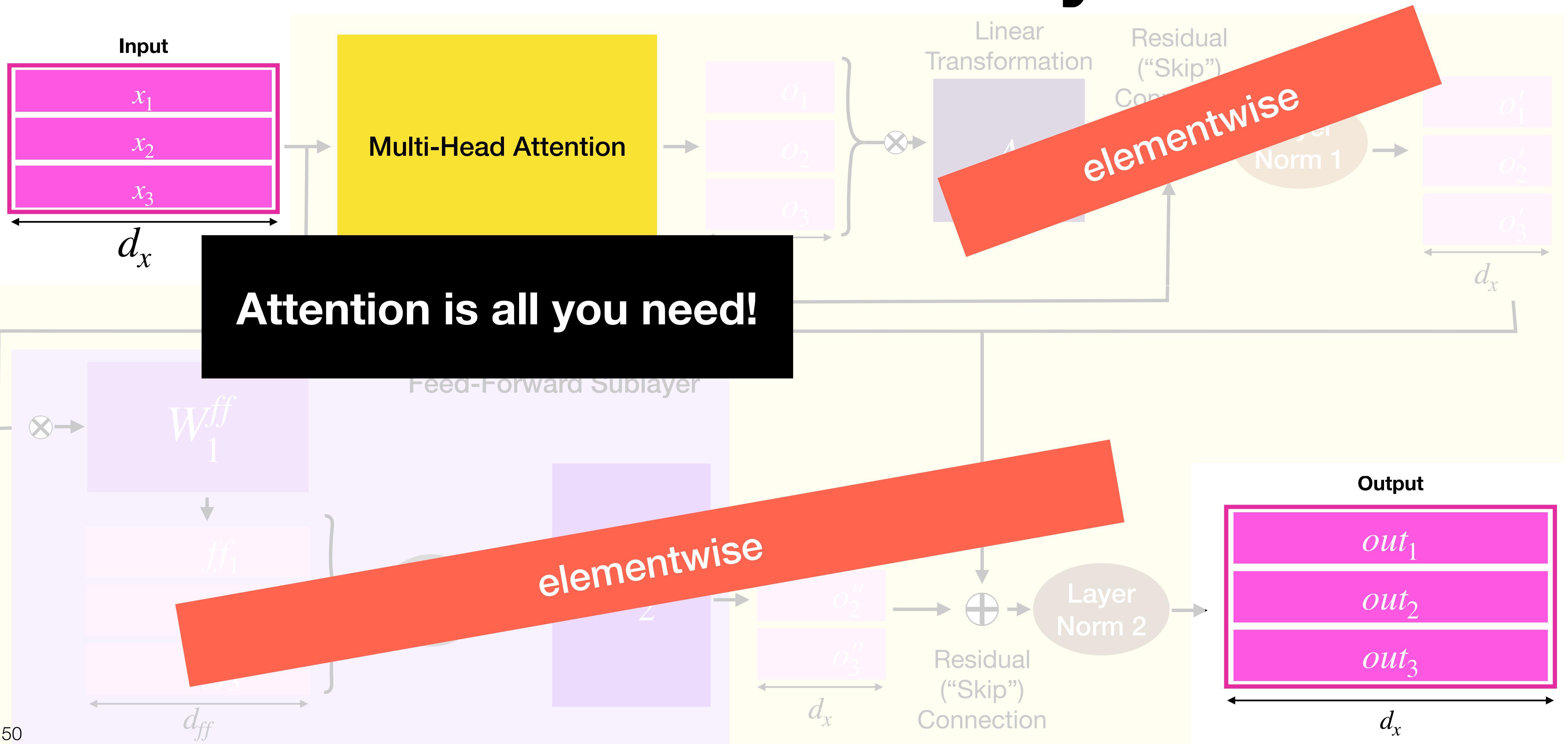
So far

```
>> tokens;  
s-op: tokens  
Example: tokens("hello") = [h, e, l, l, o] (strings)  
>> indices;  
s-op: indices  
Example: indices("hello") = [0, 1, 2, 3, 4] (ints)  
  
>> indices+1;  
s-op: out  
Example: out("hello") = [1, 2, 3, 4, 5] (ints)  
>> tokens=="e" or tokens=="o";  
s-op: out  
Example: out("hello") = [F, T, F, F, T] (bools)
```

**Are we all-powerful
(well, transformer-powerful) yet?**



Attention Sublayer

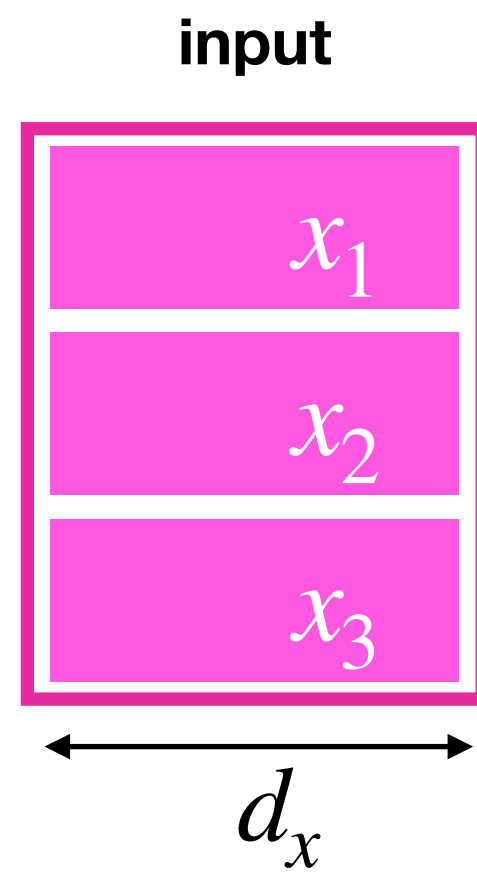


Background - Multi Head Attention

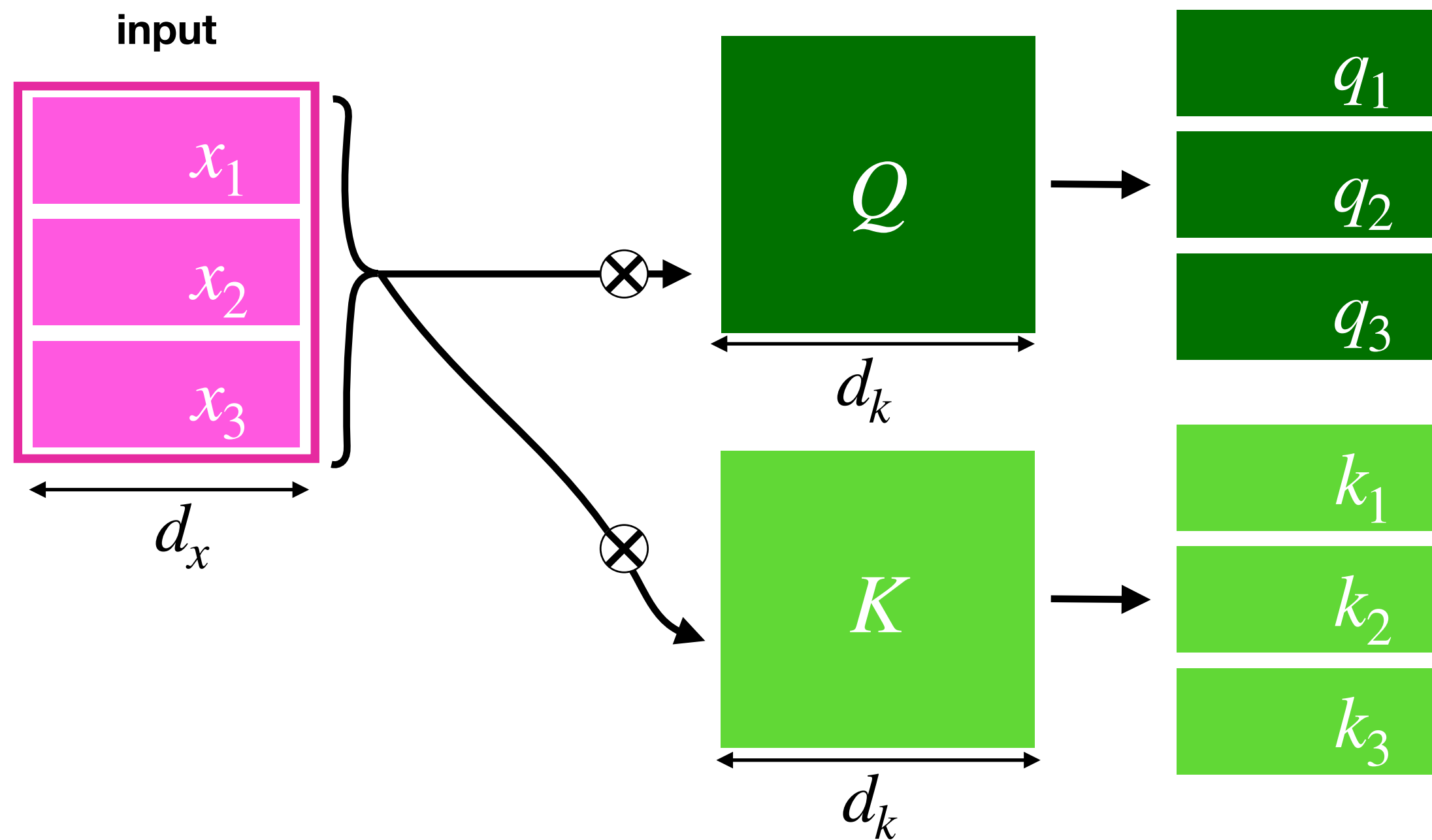
Starting from single-head attention...



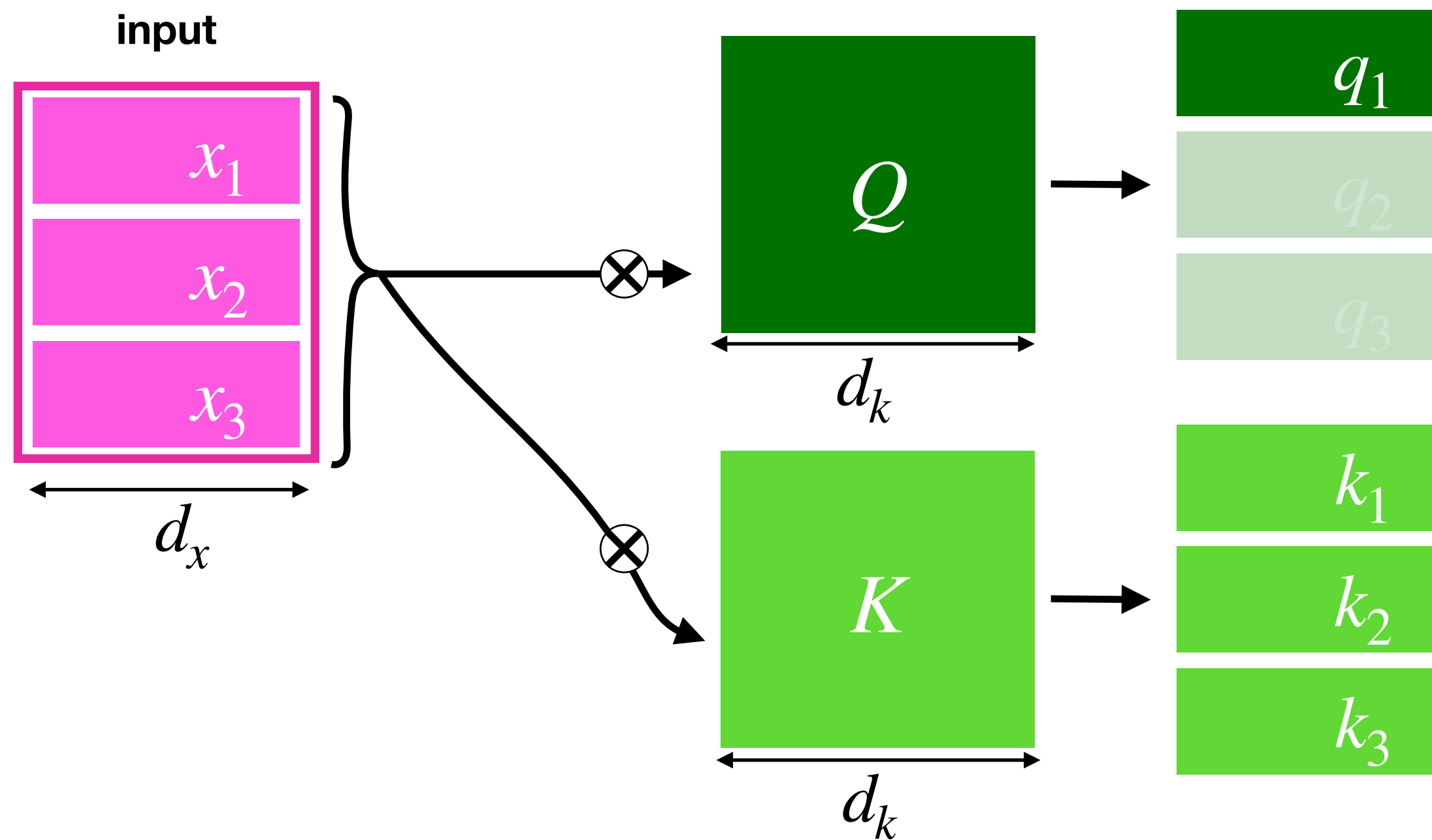
Background - Self Attention (Single Head)



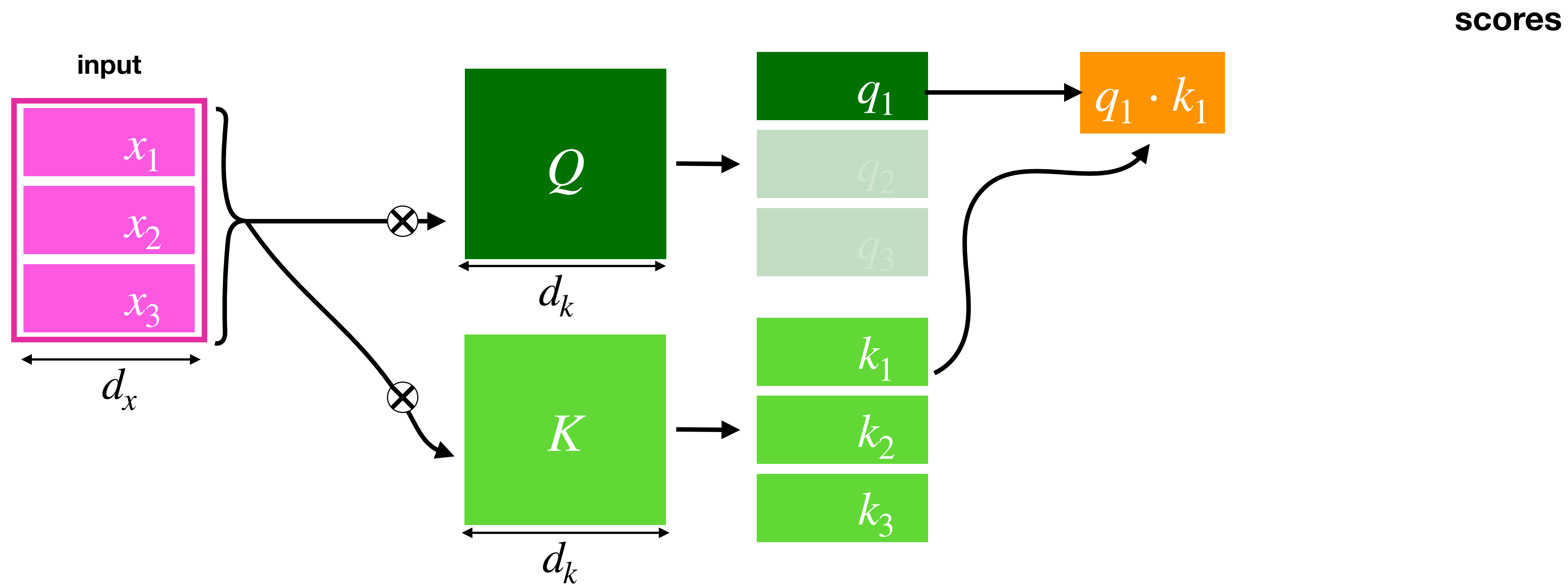
Background - Self Attention (Single Head)



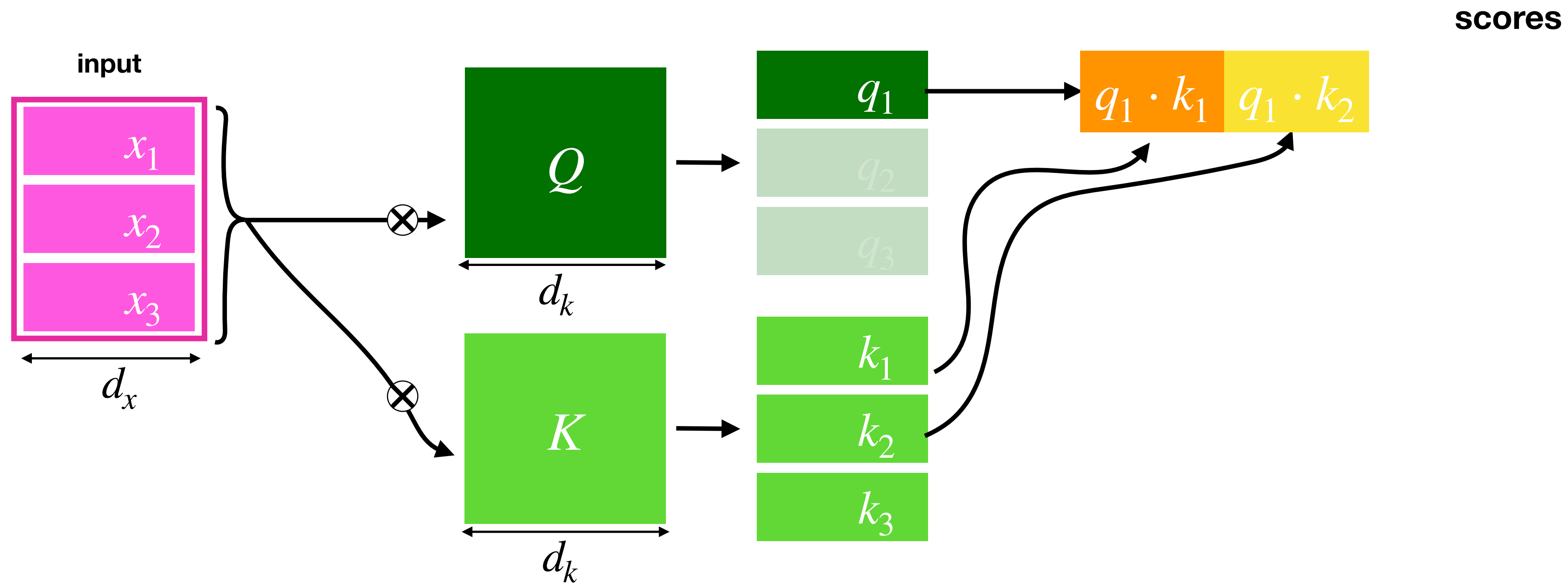
Background - Self Attention (Single Head)



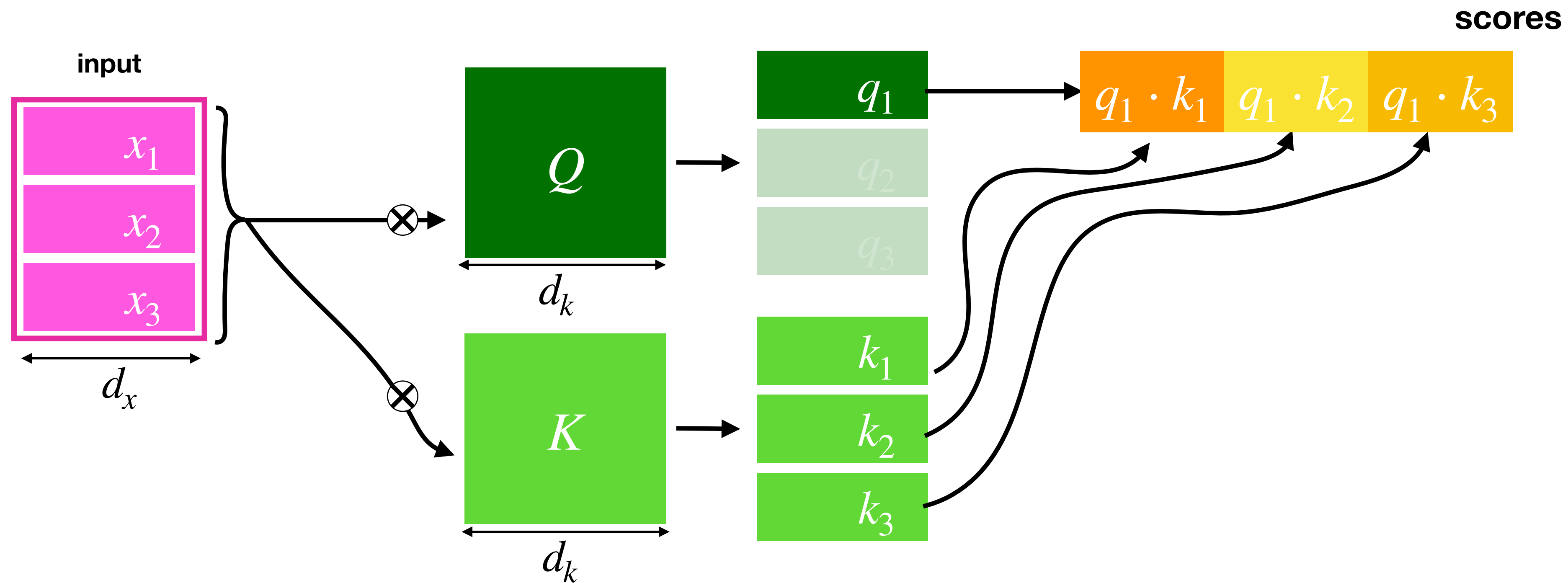
Background - Self Attention (Single Head)



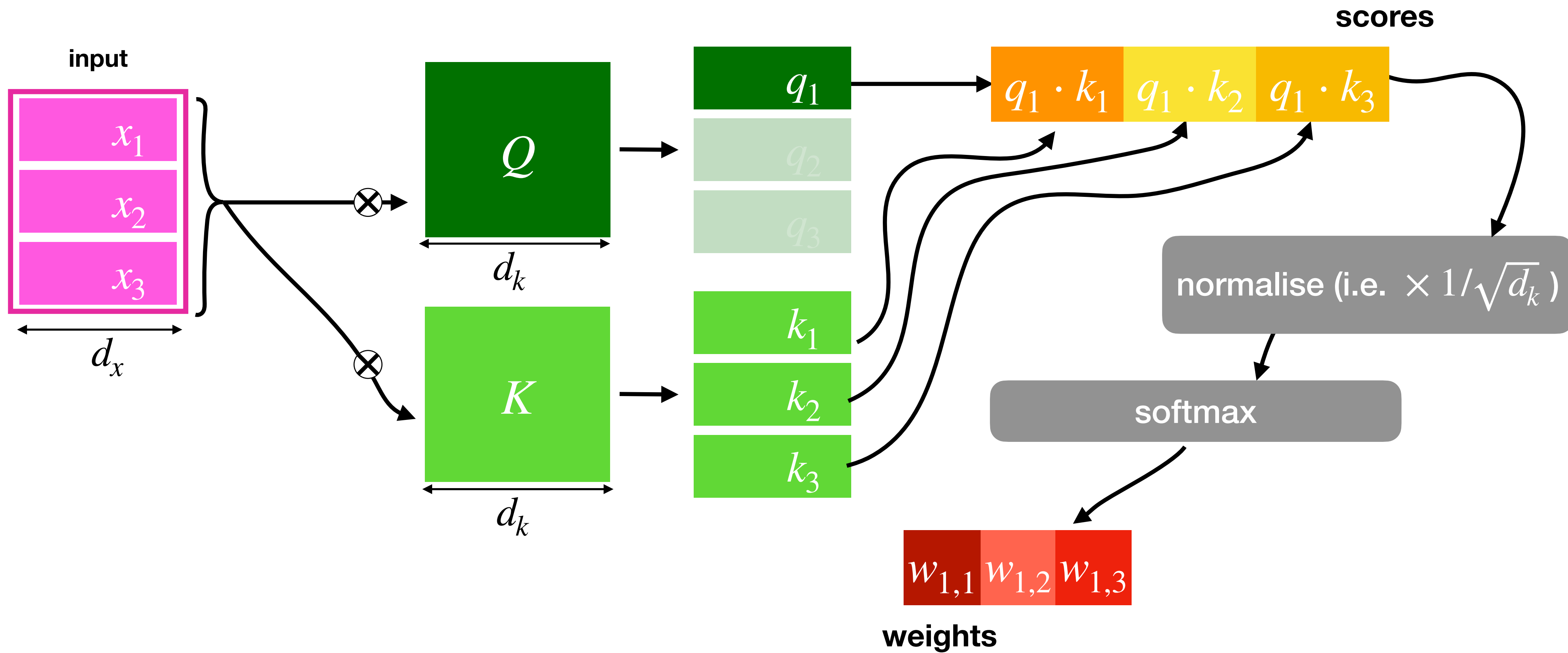
Background - Self Attention (Single Head)



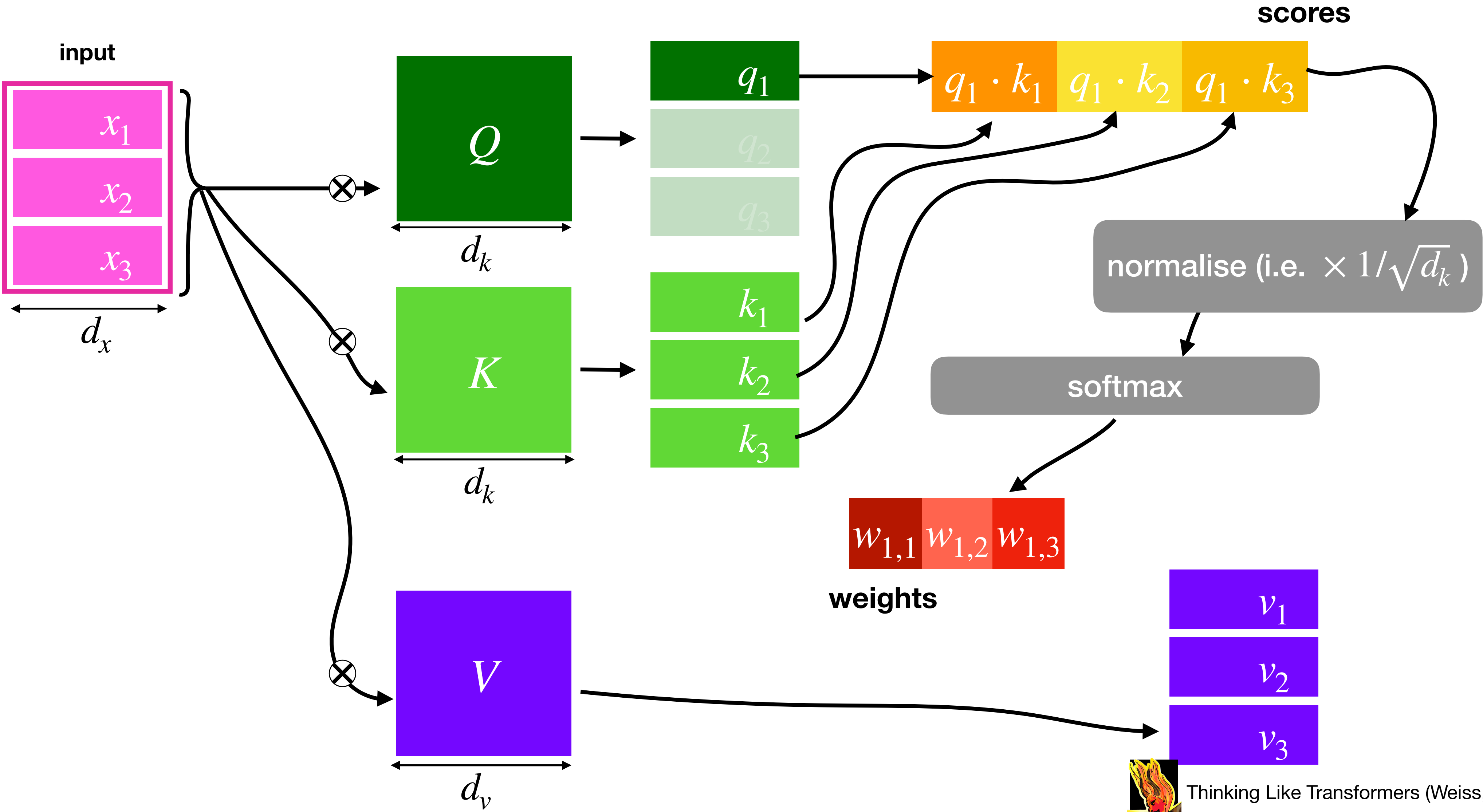
Background - Self Attention (Single Head)



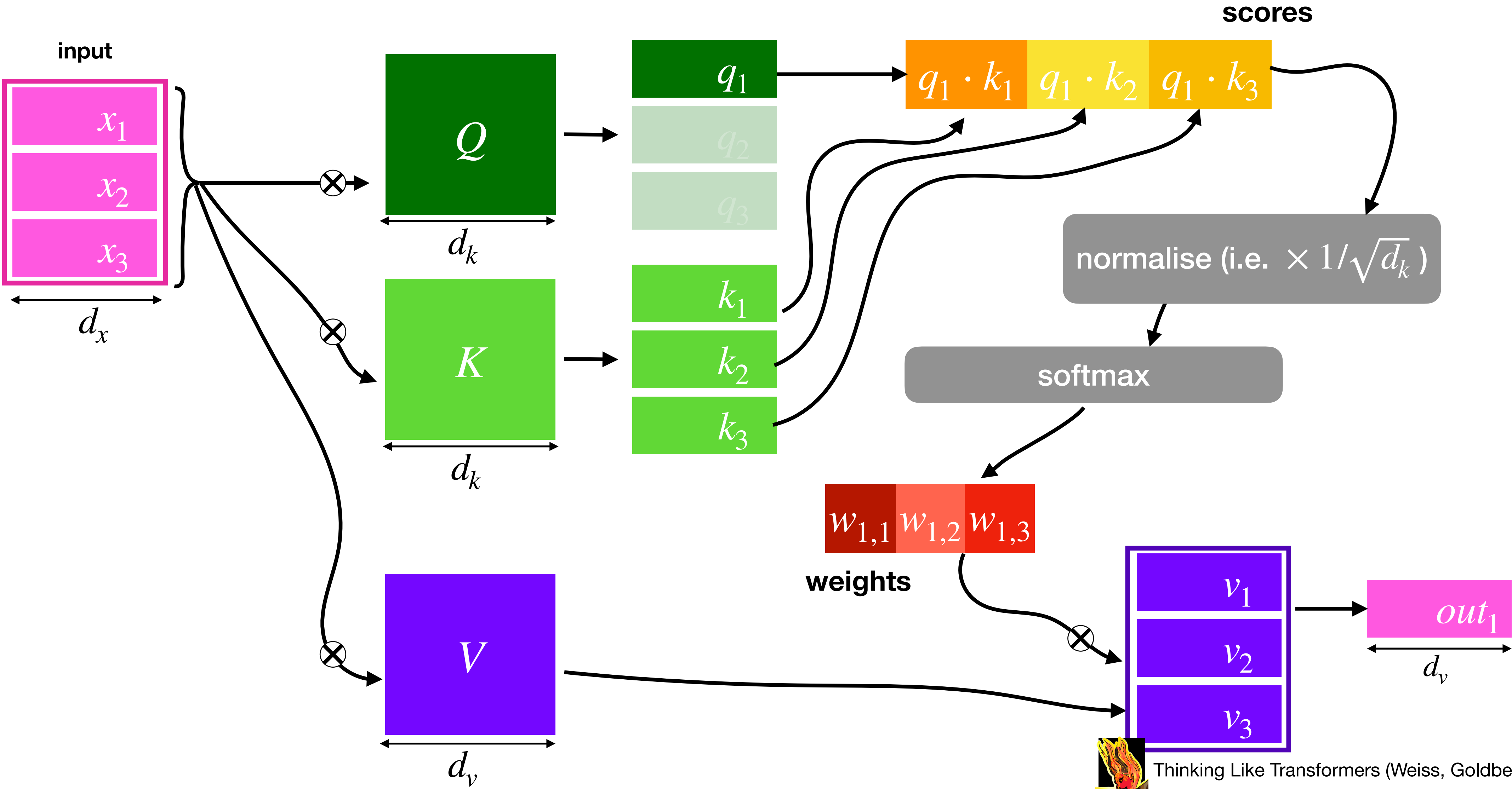
Background - Self Attention (Single Head)



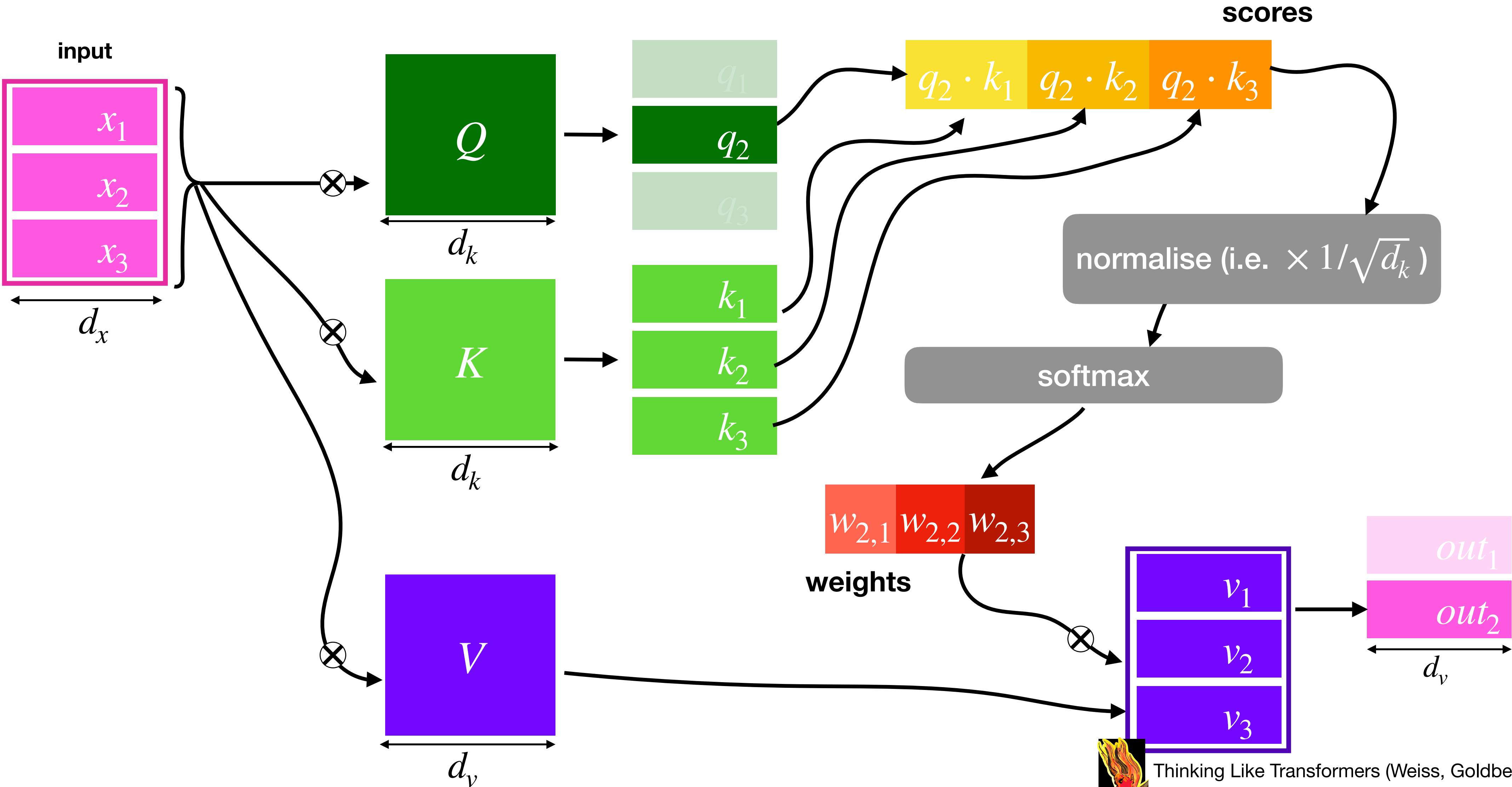
Background - Self Attention (Single Head)



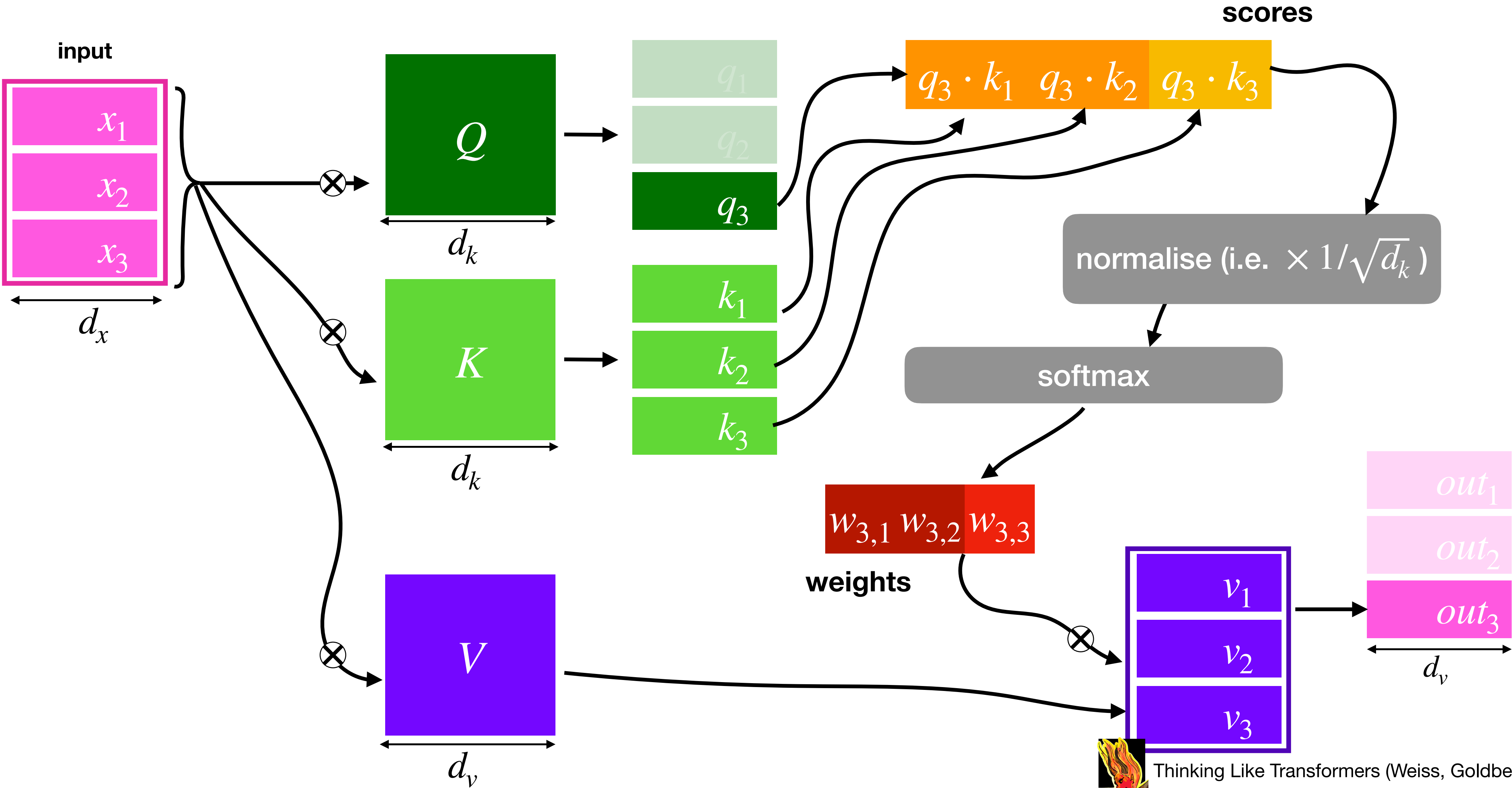
Background - Self Attention (Single Head)



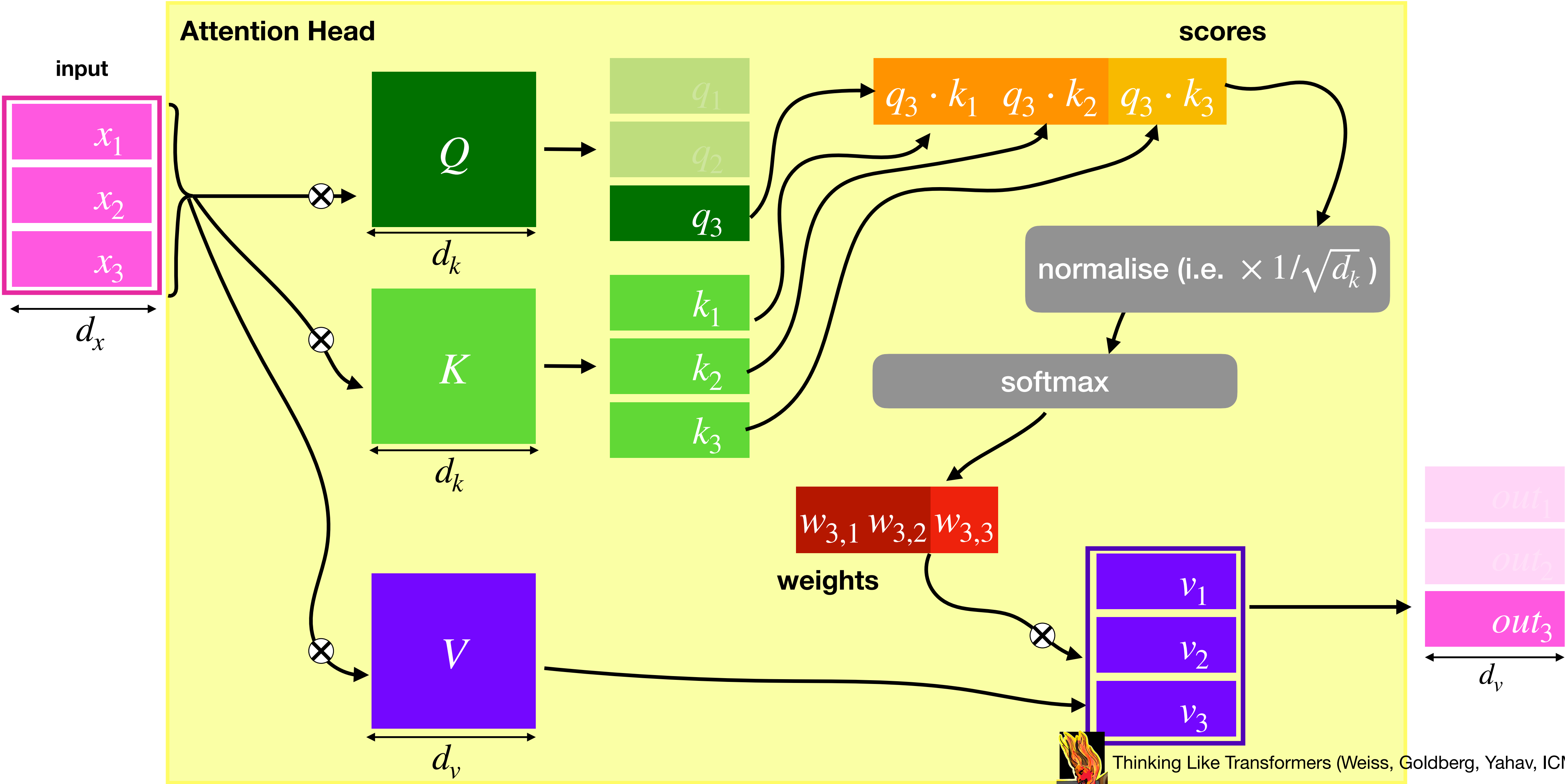
Background - Self Attention (Single Head)



Background - Self Attention (Single Head)



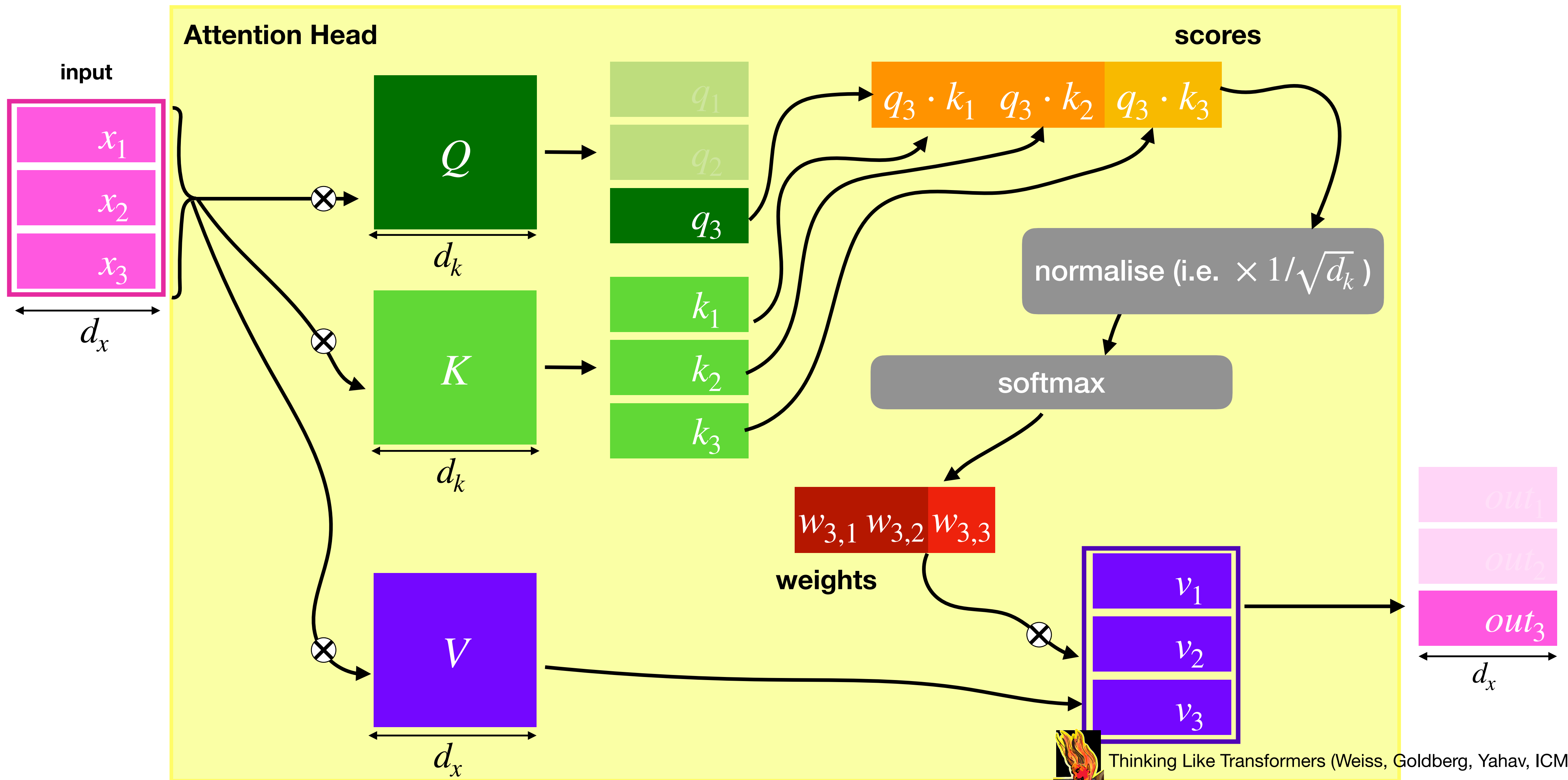
Background - Self Attention (Single Head)



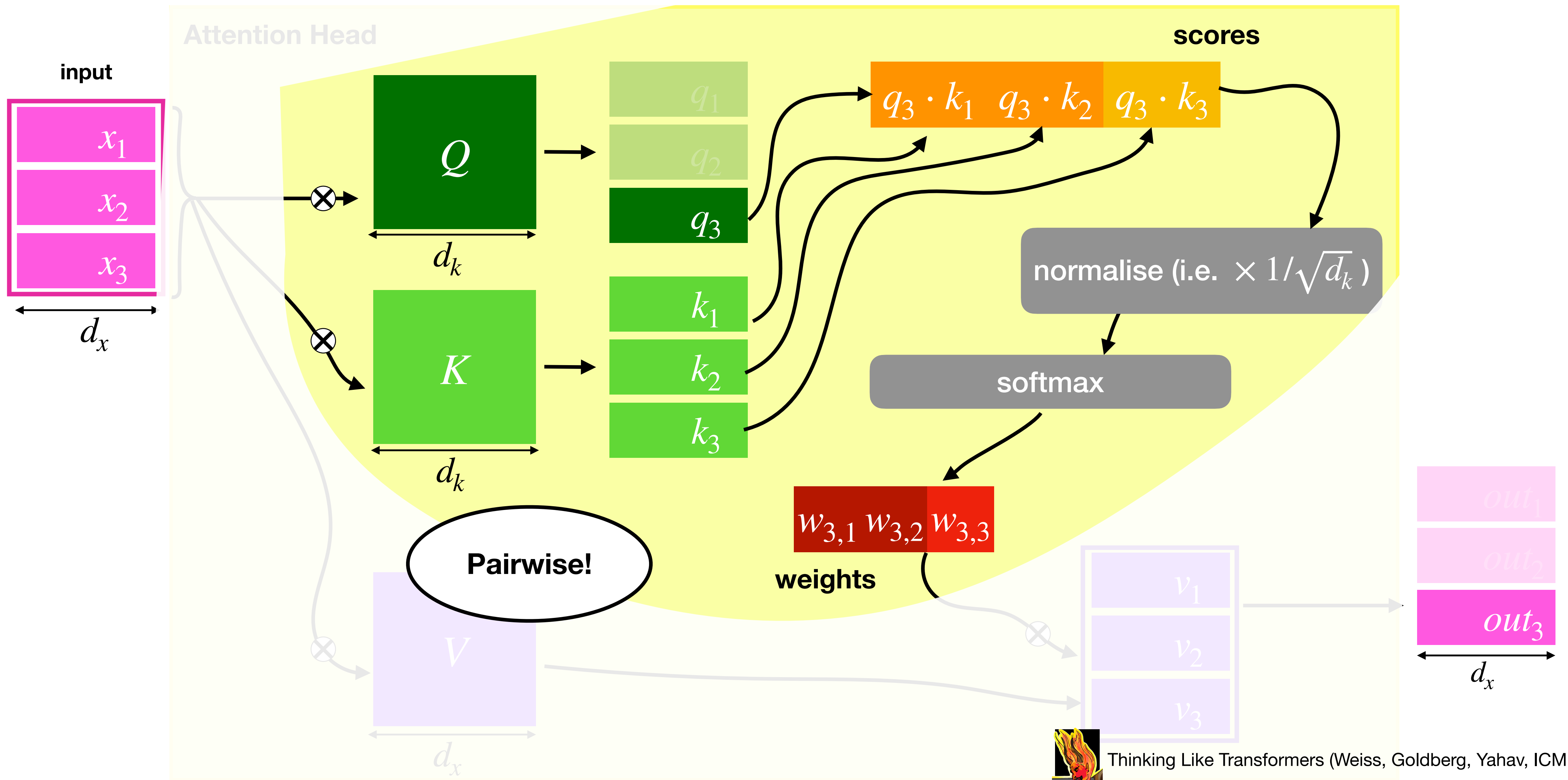
**So, how do we present an
attention head?**



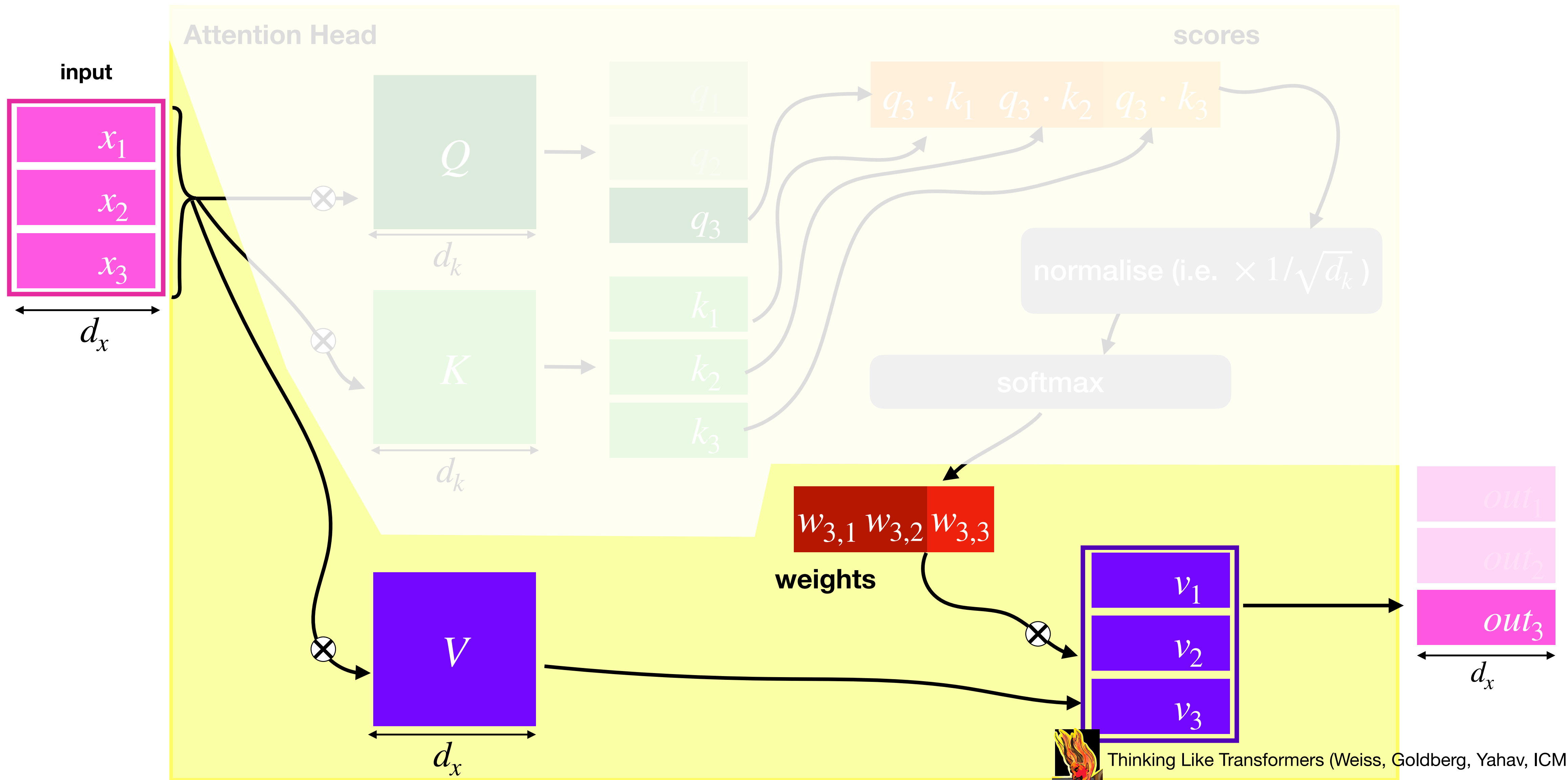
Self Attention (Single Head)



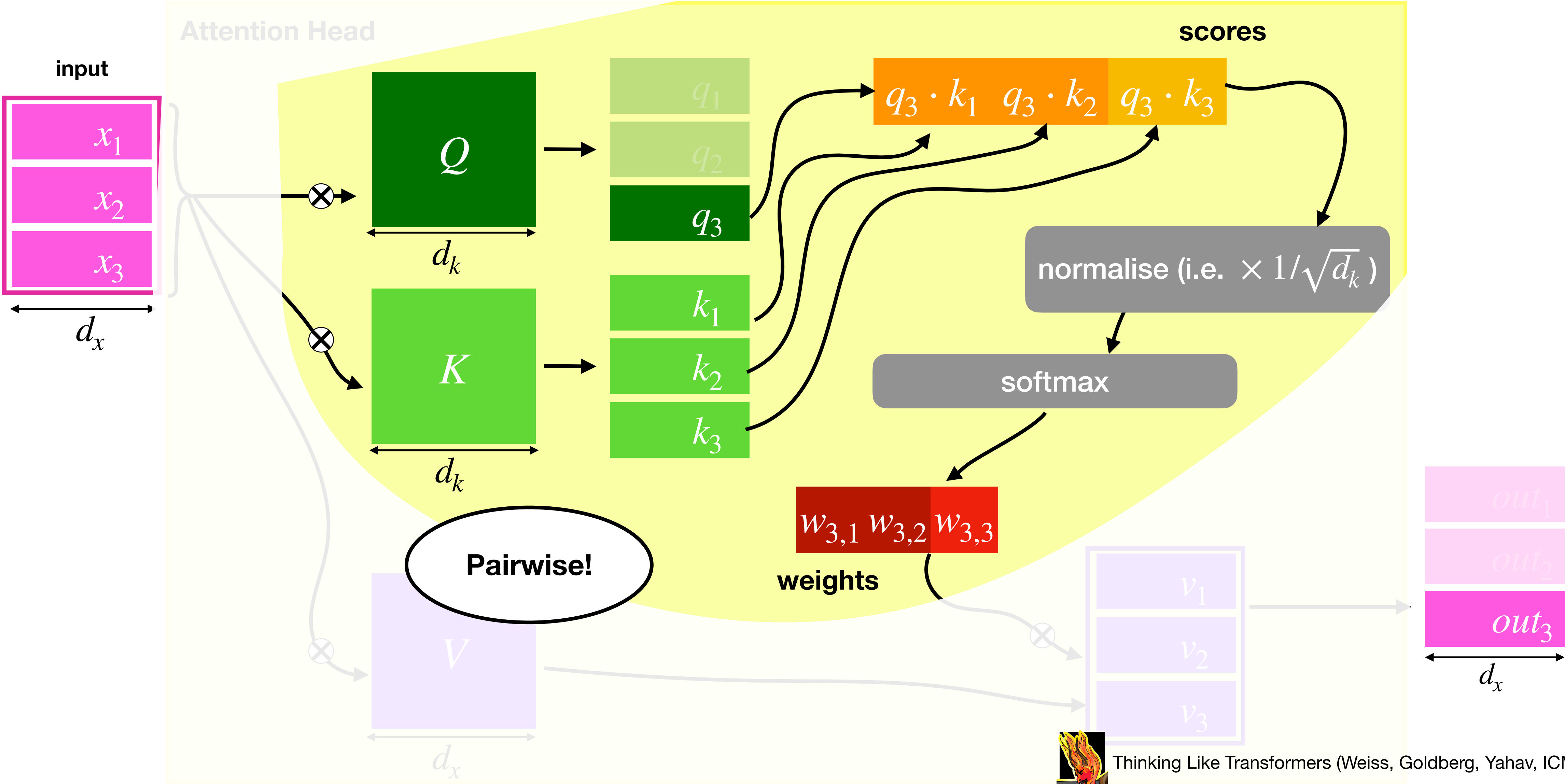
Self Attention (Single Head)



Self Attention (Single Head)



Single Head: Scoring \leftrightarrow Selecting

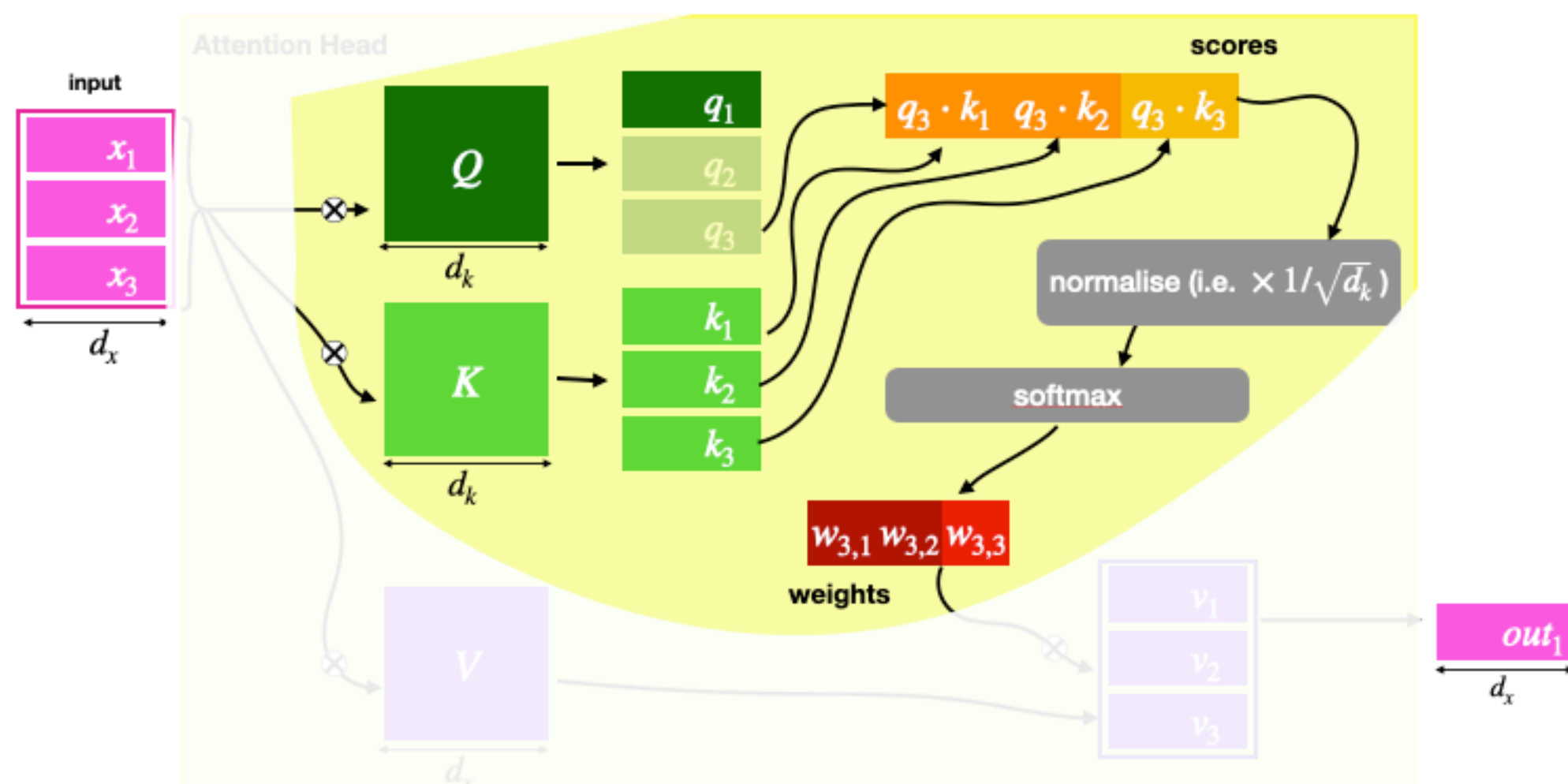


Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary
select/don't select decisions

sel = **select**([2,0,0],[0,1,2],==)

	2	0	0
0	F	T	T
1	F	F	F
2	T	F	F



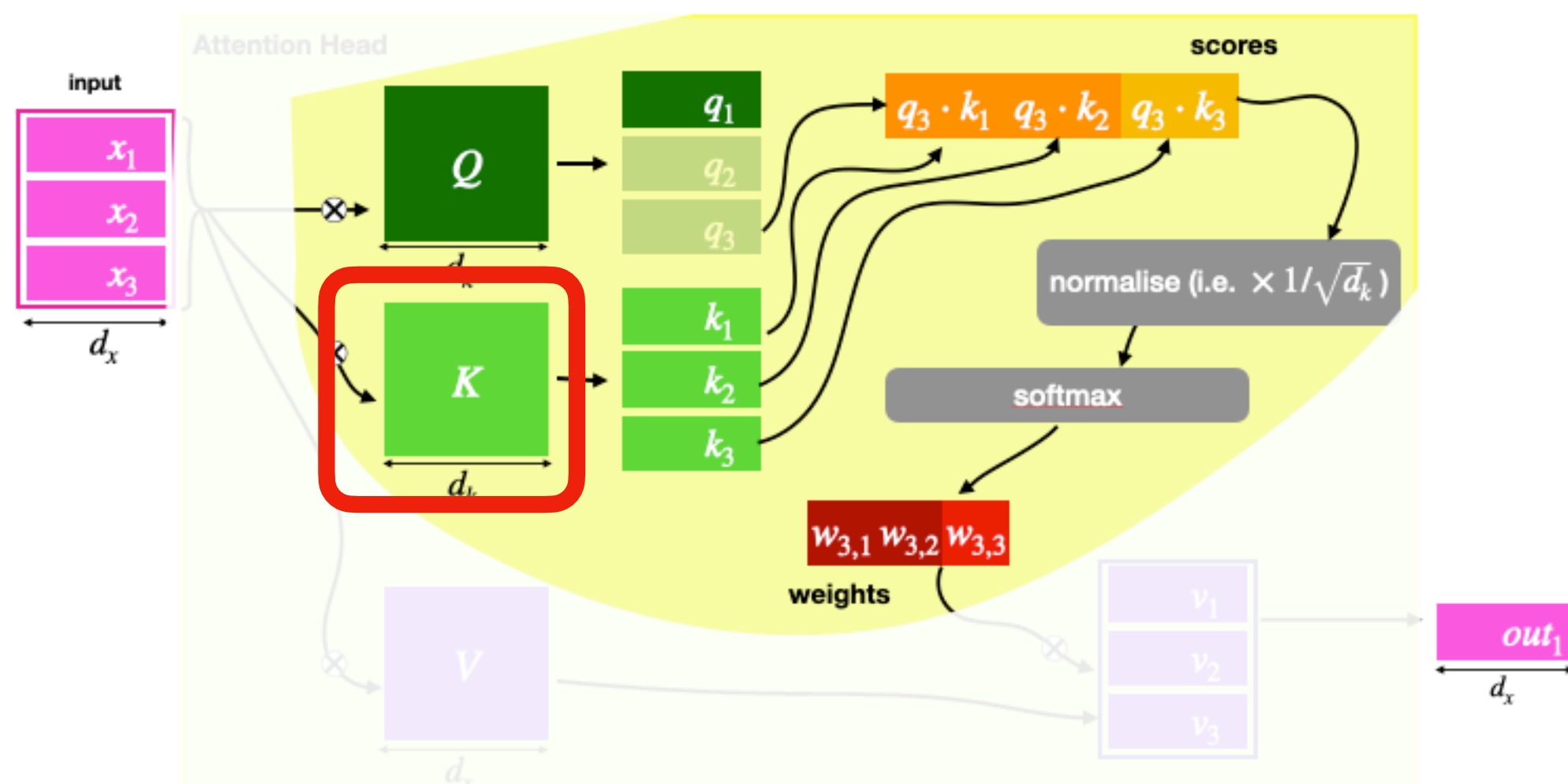
Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary
select/don't select decisions

sel = **select**(**[2,0,0]**, **[0,1,2]**, **==**)

2 0 0

0	F	T	T
1	F	F	F
2	T	F	F

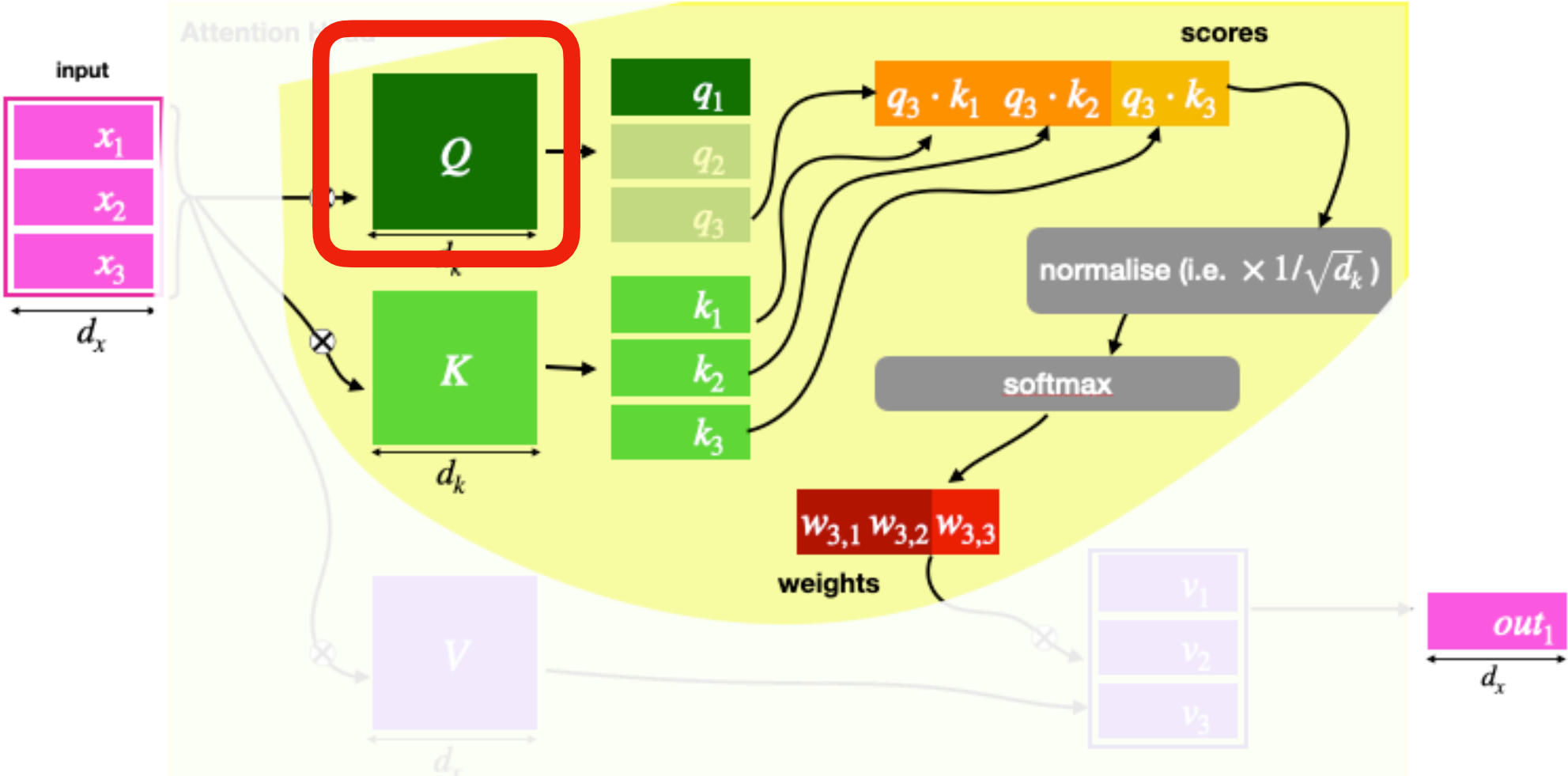


Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary
select/don't select decisions

$$\text{sel} = \text{select}([2,0,0], [0,1,2], ==)$$

	2	0	0
0	F	T	T
1	F	F	F
2	T	F	F

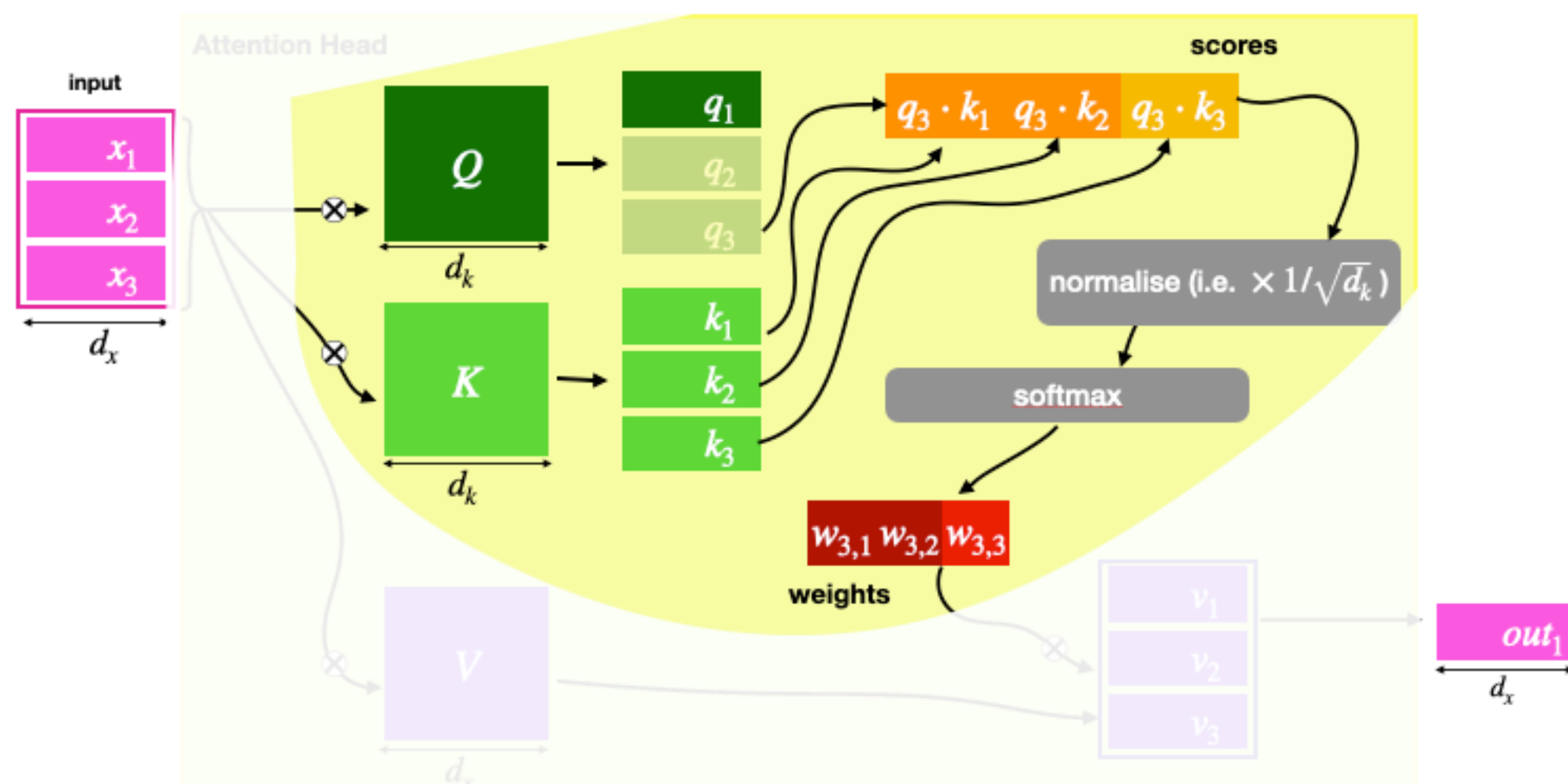


Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary
select/don't select decisions

sel = **select**([2,0,0],[0,1,2],**==**)

	2	0	0
0	F	T	T
1	F	F	F
2	T	F	F

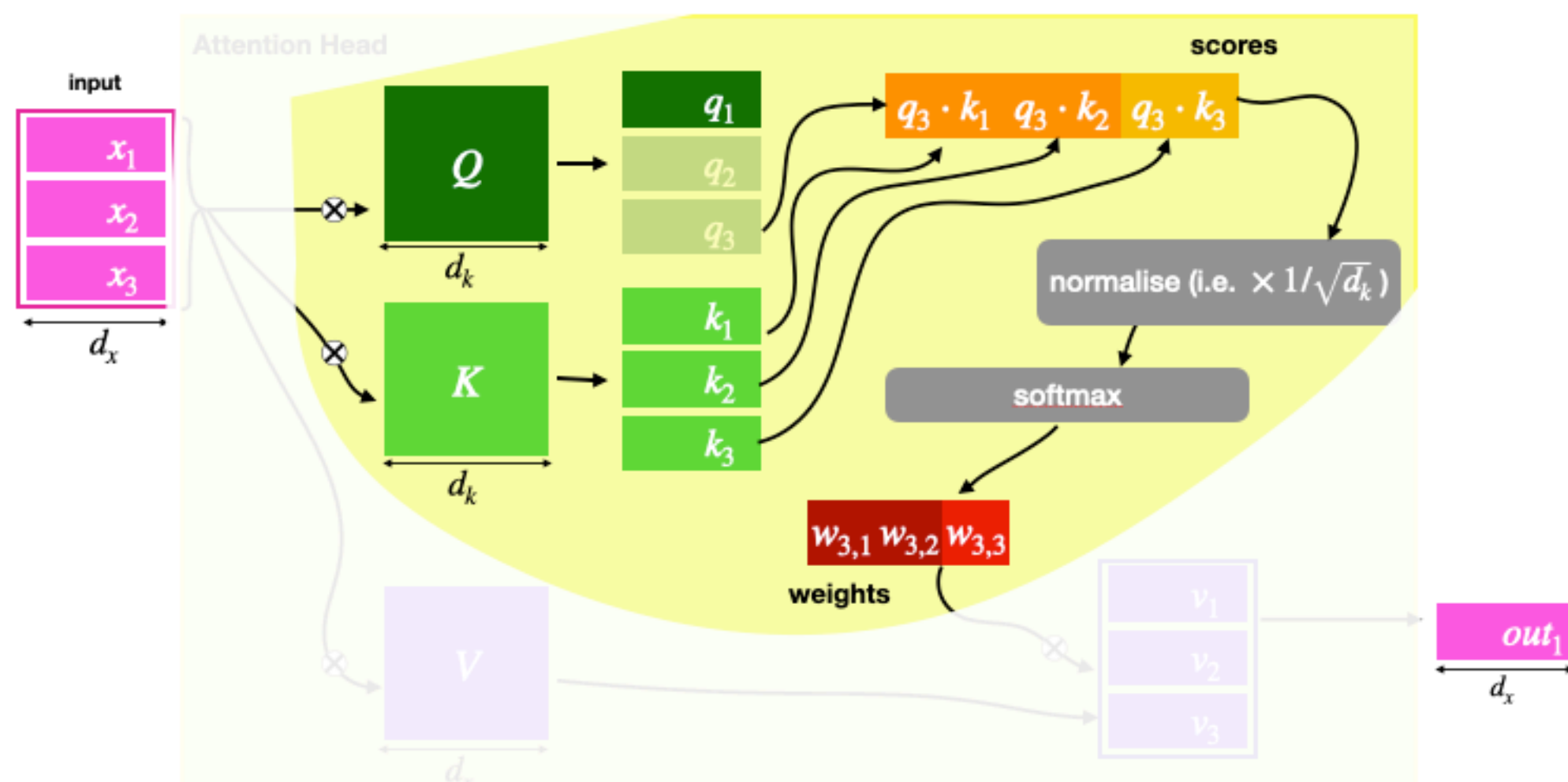


Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary
select/don't select decisions

sel = **select**([2,0,0],[0,1,2],==)

		2	0	0
0	F	T	T	
1	F	F	F	
2	T	F	F	

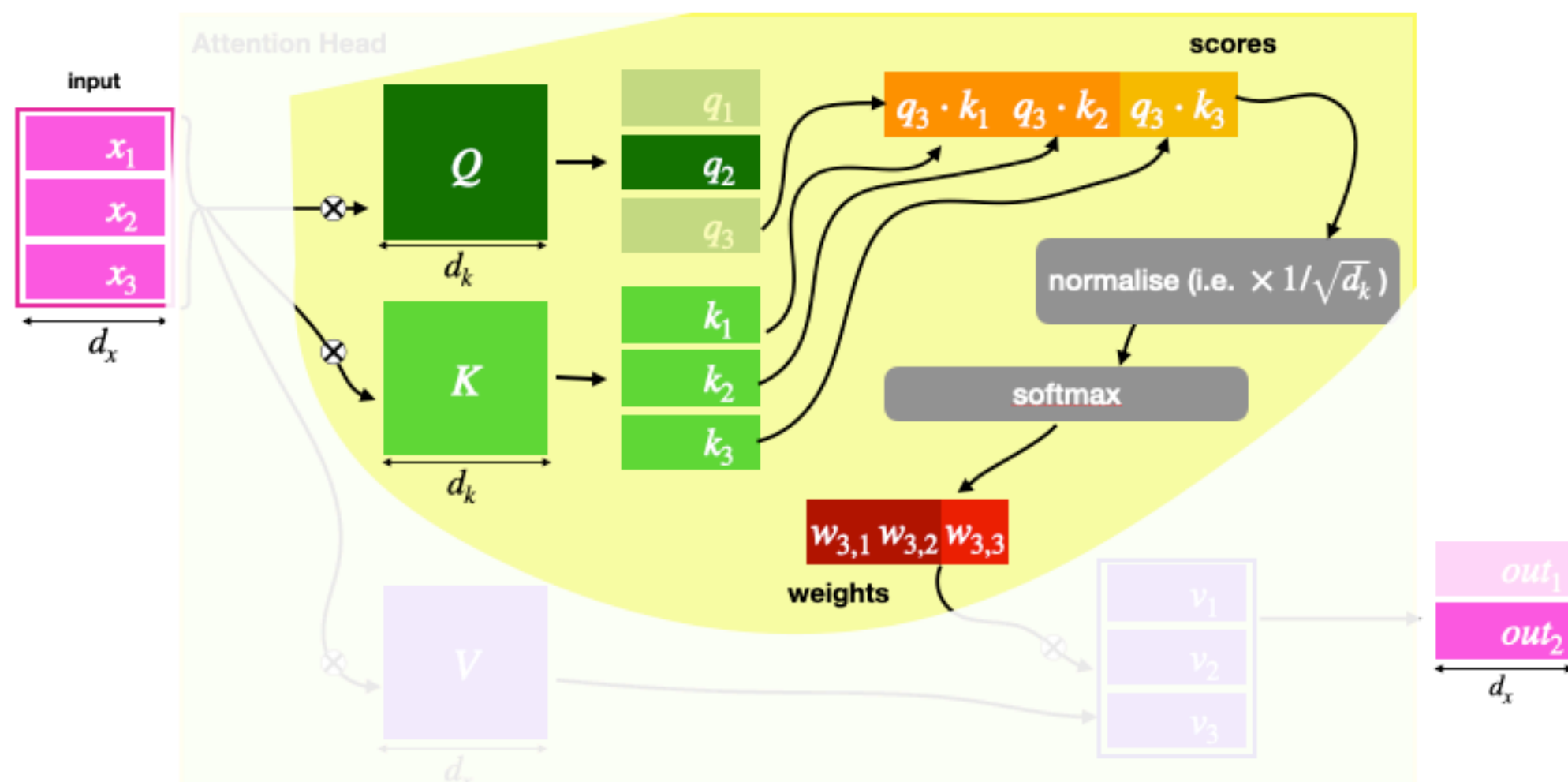


Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary
select/don't select decisions

sel = **select**([2,0,0],[0,1,2],==)

	2	0	0
0	F	T	T
1	F	F	F
2	T	F	F

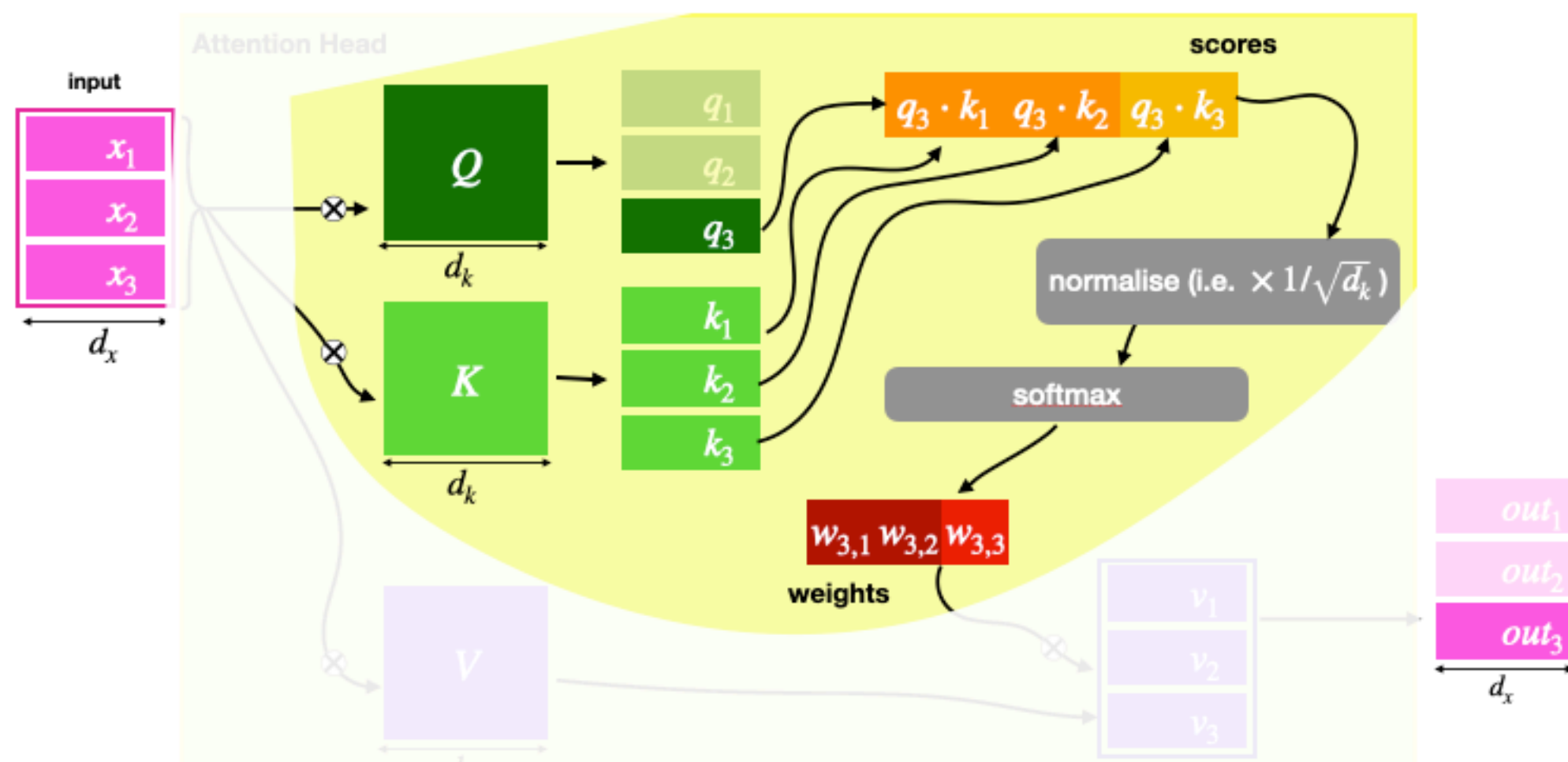


Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary
select/don't select decisions

sel = **select**([2,0,0],[0,1,2],==)

2	0	0
0	F	T
1	F	F
2	T	F



Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary
select/don't select decisions

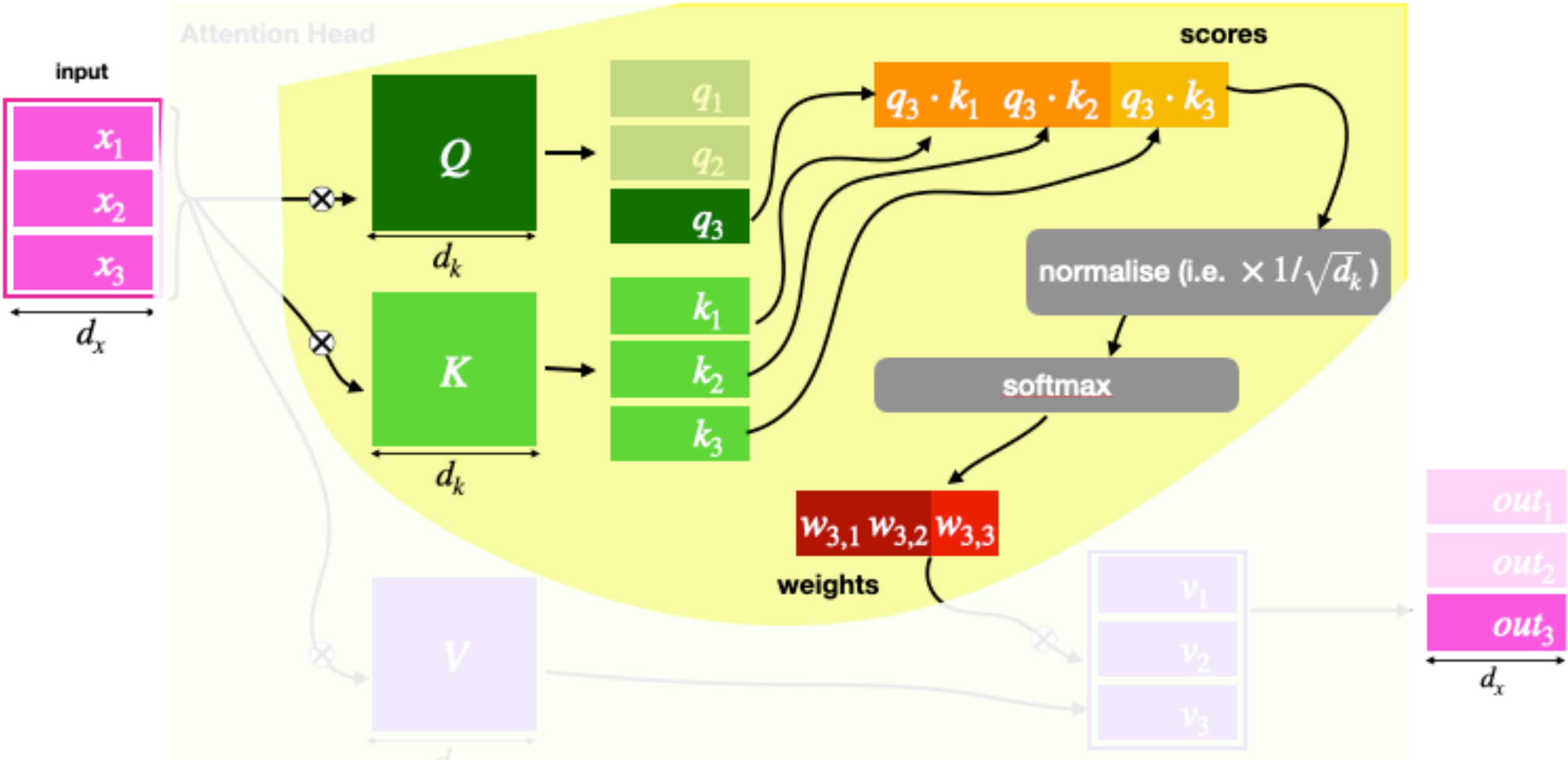
```
sel = select([2,0,0],[0,1,2],==)
```

	2	0	0
0	F	T	T
1	F	F	F
2	T	F	F

Another example:

```
sel2 = select([2,0,0],[0,1,2],>=)
```

	2	0	0
0	T	T	T
1	T	F	F
2	T	F	F



Single Head: Scoring \leftrightarrow Selecting

prevs = **select**([0,1,2],[0,1,2],<=)

	0	1	0
0	T	F	F
1	T	T	F
2	T	T	T



Single Head: Scoring \leftrightarrow Selecting

prevs = **select**([0,1,2],[0,1,2],<=)

	0	1	2
0	T	F	F
1	T	T	F
2	T	T	T

(1, 0, 0, ...) k_1

(0, 1, 0, ...) k_2

(0, 0, 1, ...) k_3



Single Head: Scoring \leftrightarrow Selecting

prevs = **select**([0,1,2],[0,1,2],<=)

	0	1	2
0	T	F	F
1	T	T	F
2	T	T	T

(1, 0, 0, ...) k_1

(0, 1, 0, ...) k_2

(0, 0, 1, ...) k_3

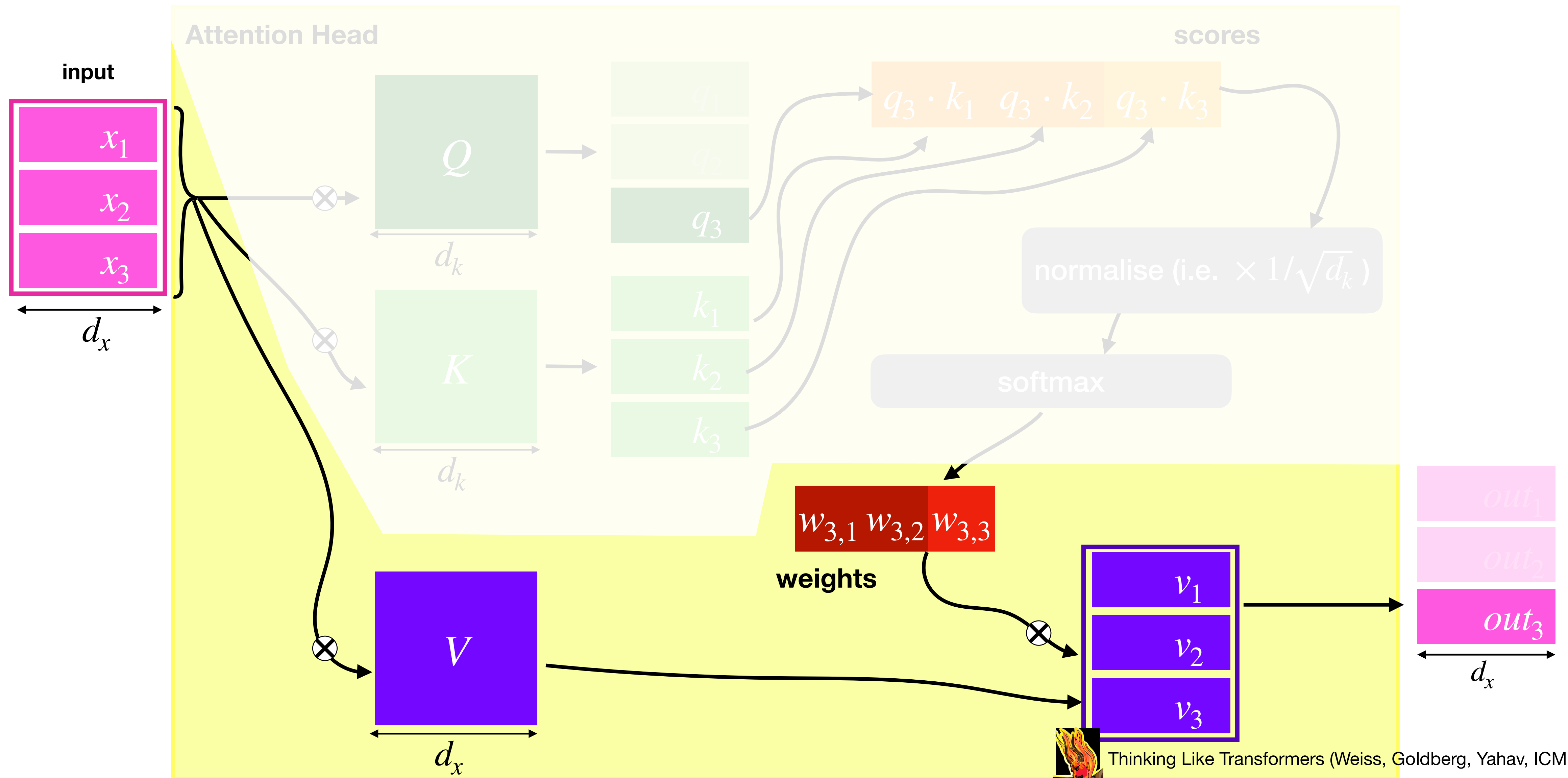
(1, 0, 0, ...) q_1

(1, 1, 0, ...) q_2

(1, 1, 1, ...) q_3



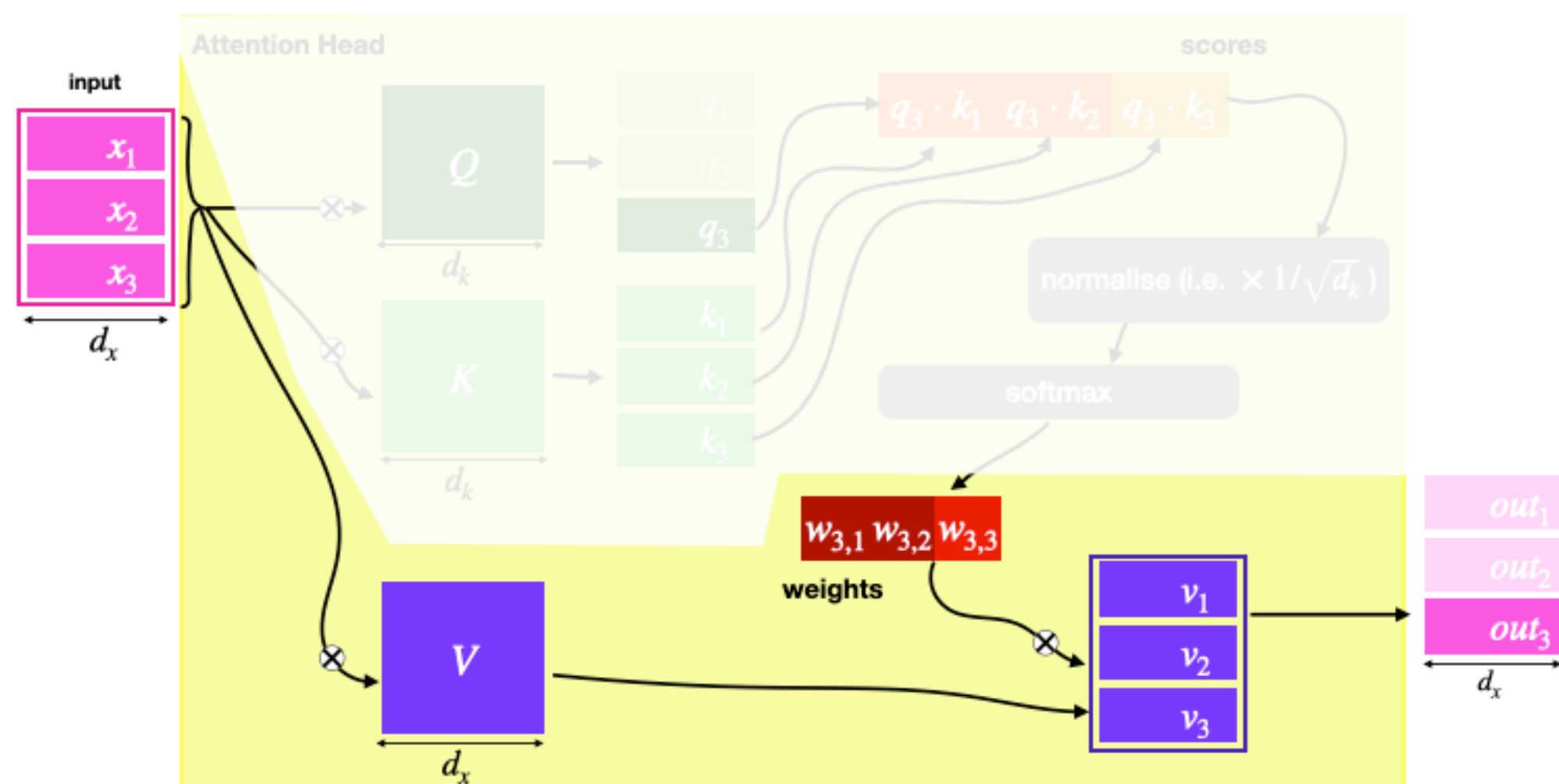
Single Head: Weighted Average \leftrightarrow Aggregation



Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(**sel**, [1,2,4])

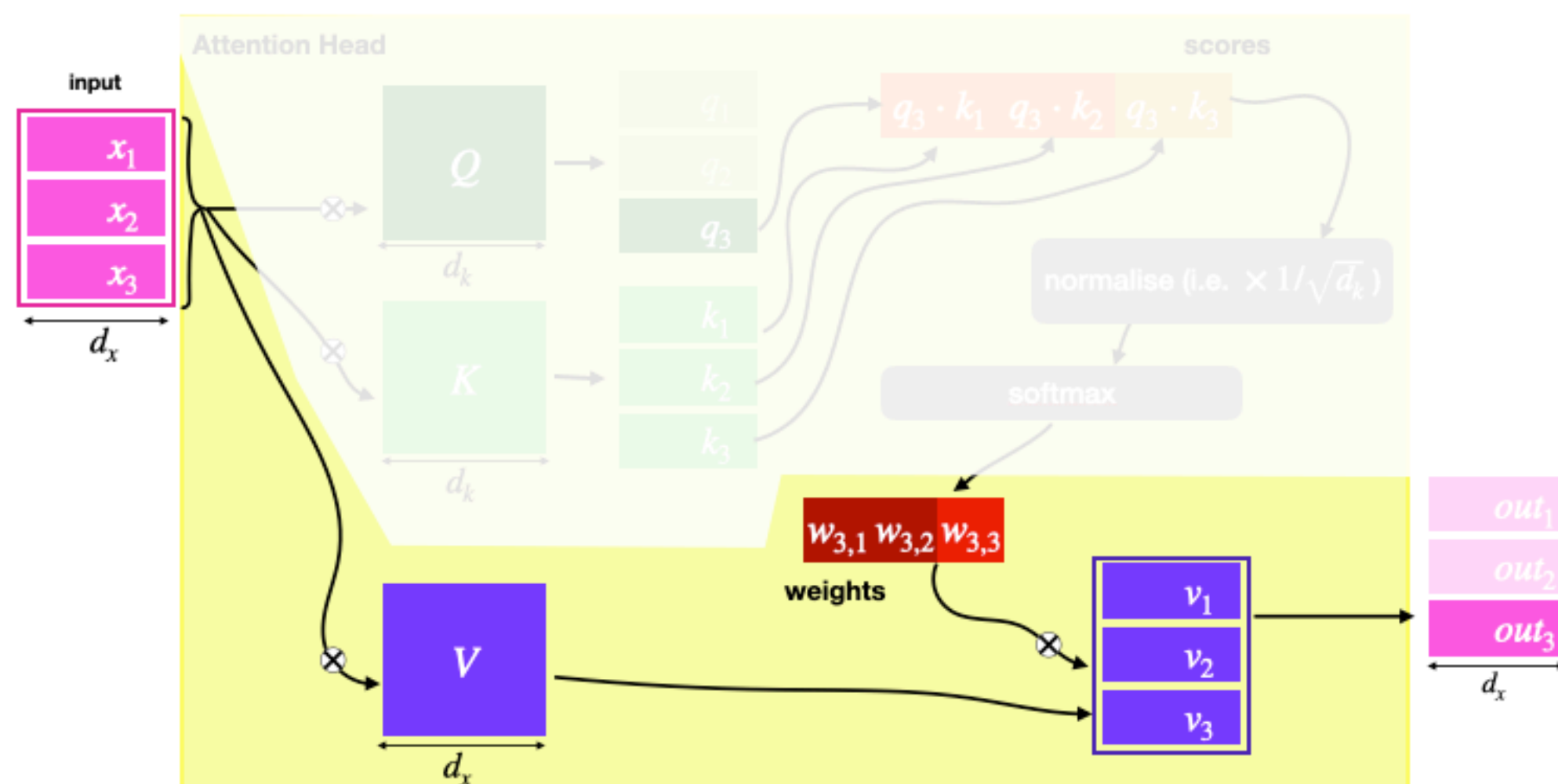
			1	2	4		
F	T	T	1	2	4	\Rightarrow	3
F	F	F	1	2	4	\Rightarrow	0 \Rightarrow [3,0,1]
T	F	F	1	2	4	\Rightarrow	1



Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(**sel**, [1,2,4])

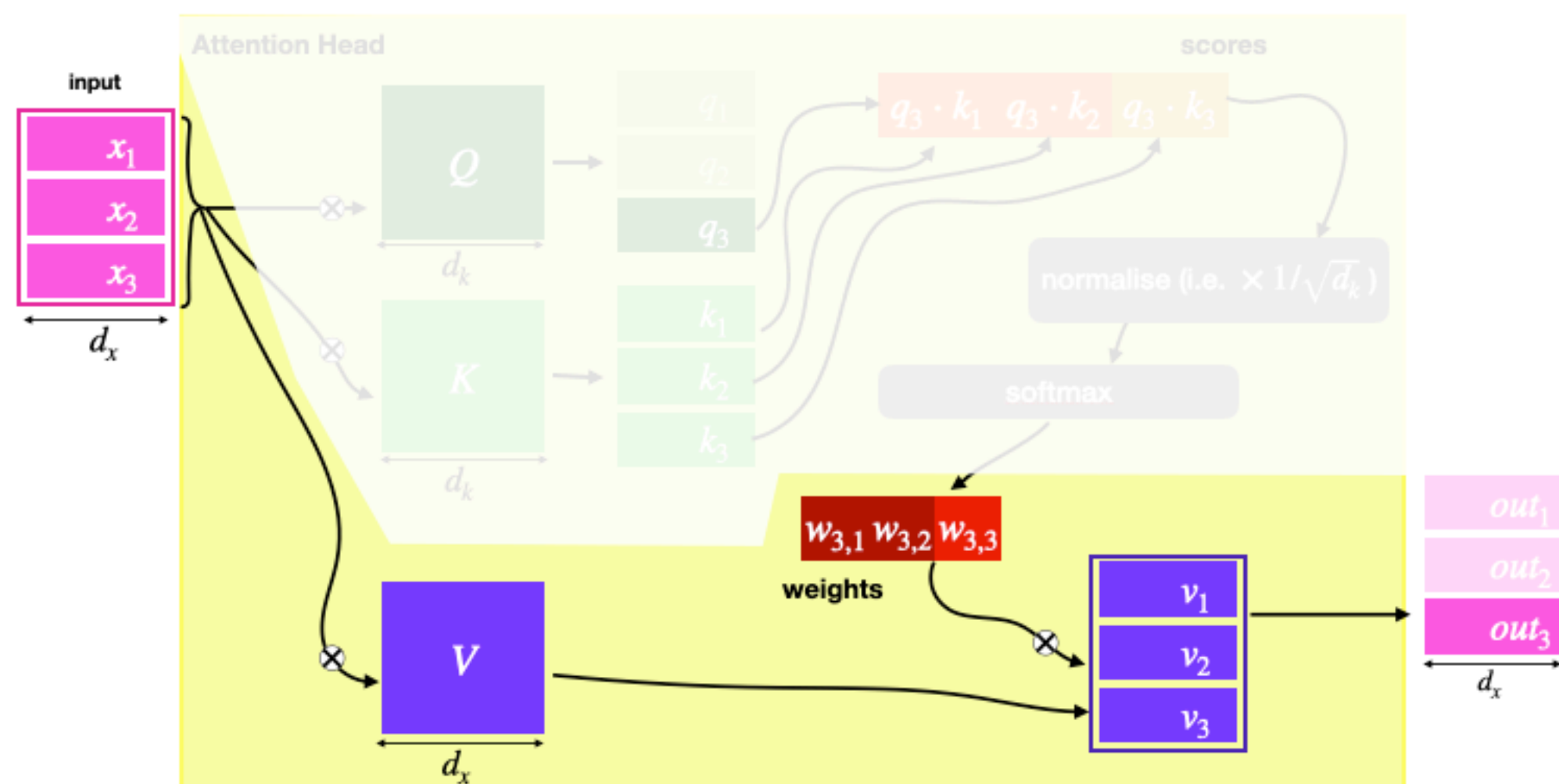
			1 2 4			
F	T	T	1 2 4	\Rightarrow	3	
F	F	F	1 2 4	\Rightarrow	0	\Rightarrow [3,0,1]
T	F	F	1 2 4	\Rightarrow	1	



Single Head: Weighted Average \leftrightarrow Aggregation

`new=aggregate(sel, [1,2,4])`

				1 2 4		
F	T T			1 2 4	\Rightarrow	3
F	F F			1 2 4	\Rightarrow	0
T	F F			1 2 4	\Rightarrow	1
					\Rightarrow	[3,0,1]

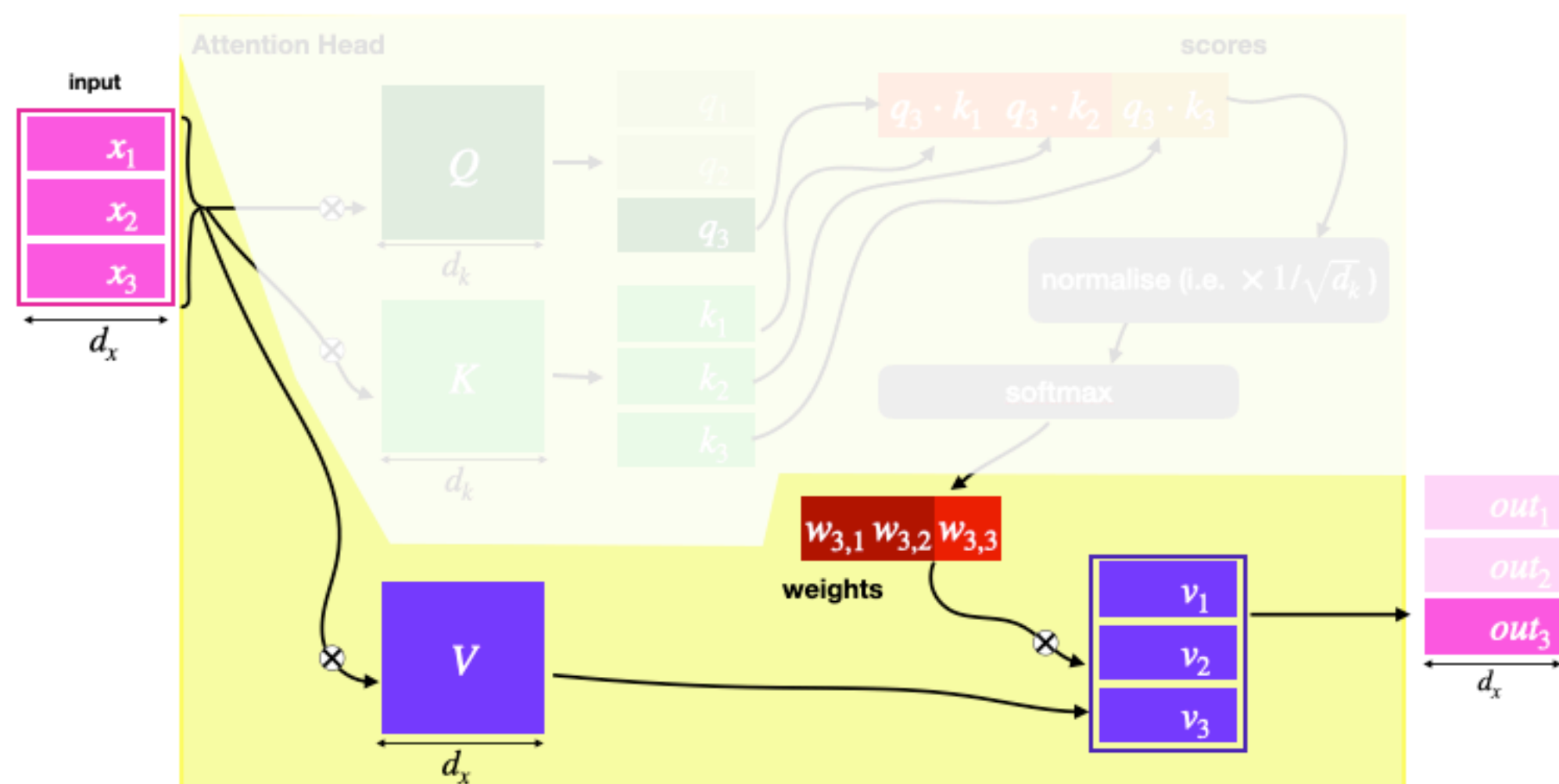


Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(**sel**, [1,2,4])

			1	2	4		
F	T	T	1	2	4	=>	3 0 1
F	F	F	1	2	4	=>	
T	F	F	1	2	4	=>	

=> **[3,0,1]**

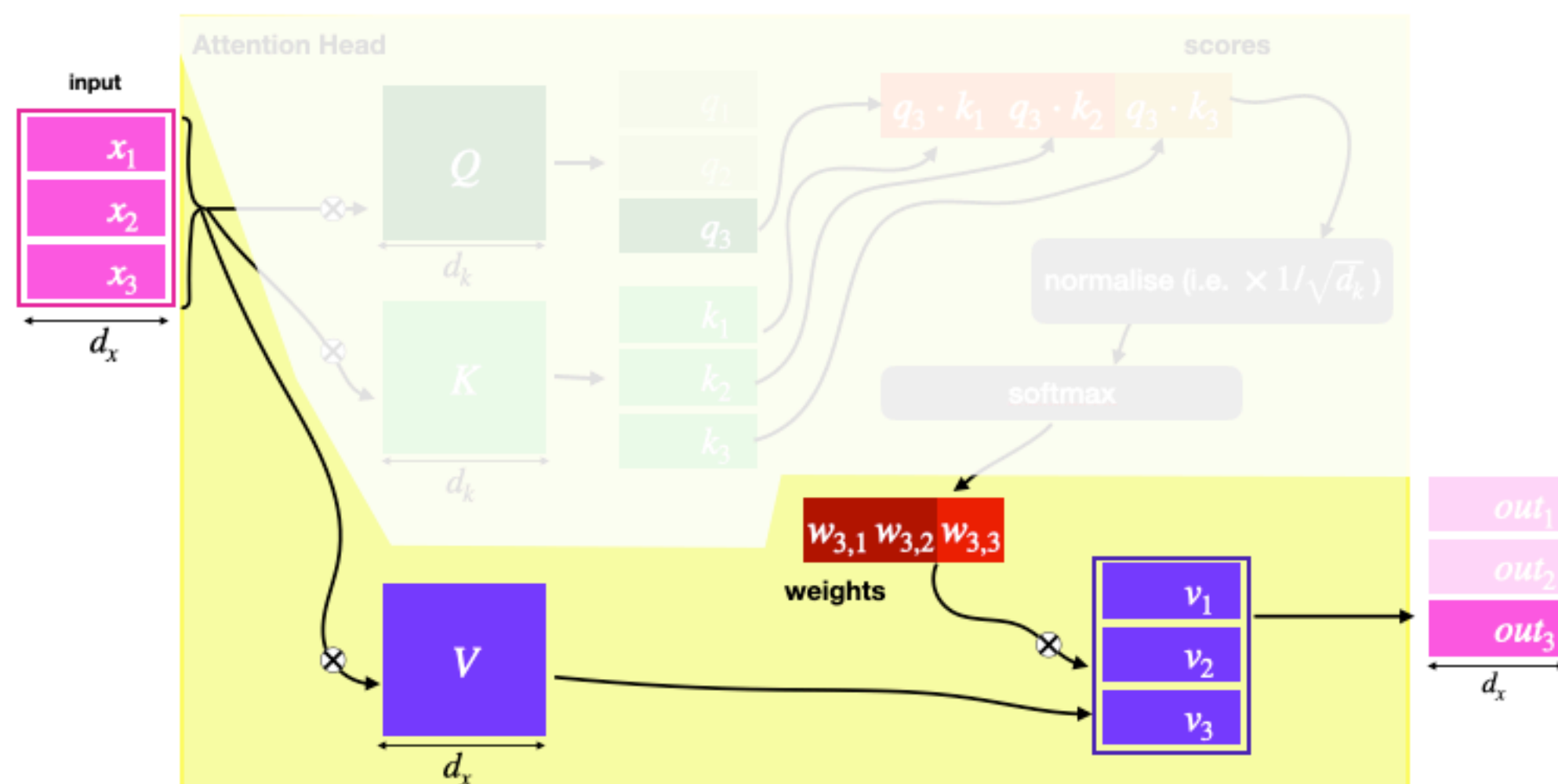


Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(**sel**, [1,2,4])

				1	2	4		
F	T	T		1	2	4	\Rightarrow	3
F	F	F		1	2	4	\Rightarrow	0
T	F	F		1	2	4	\Rightarrow	1

\Rightarrow **[3,0,1]**

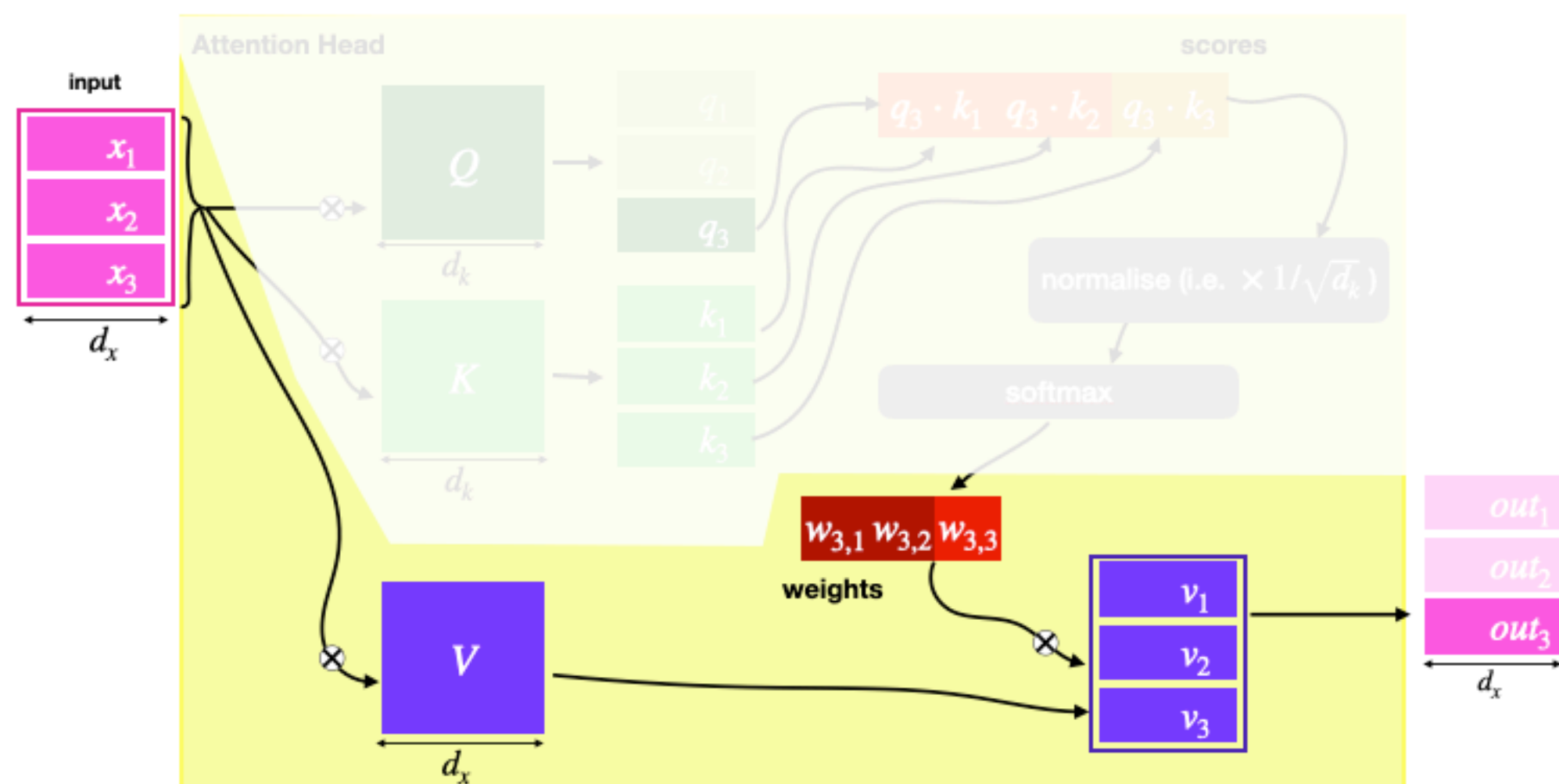


Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(**sel**, [1,2,4])

			1	2	4		
F	T	T	1	2	4	=>	3 0 1
F	F	F	1	2	4	=>	
T	F	F	1	2	4	=>	

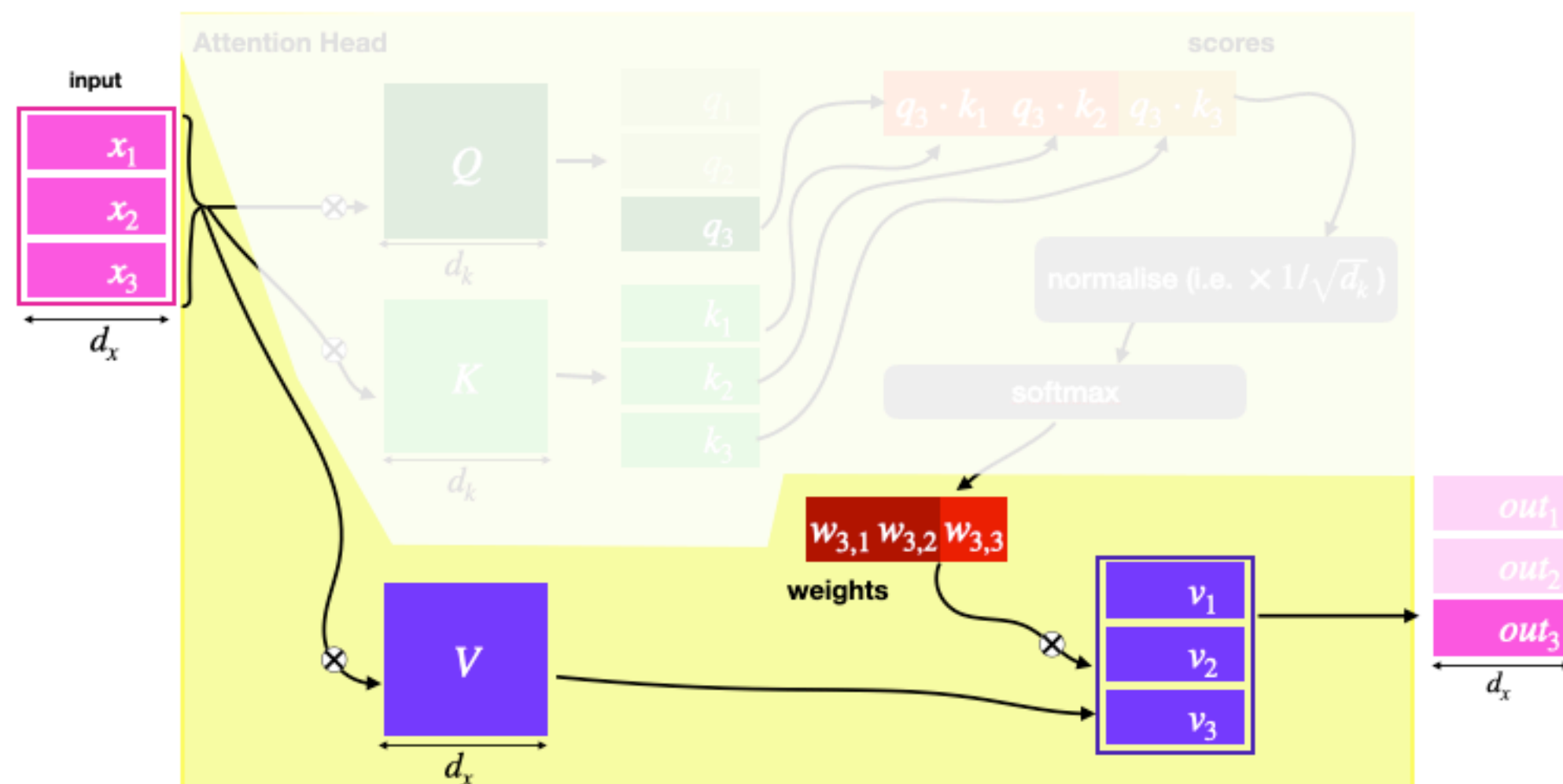
=> **[3,0,1]**



Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(**sel**, [1,2,4])

		1	2	4		
F	T	T	1	2	4	\Rightarrow 3
F	F	F	1	2	4	\Rightarrow 0 \Rightarrow [3,0,1]
T	F	F	1	2	4	\Rightarrow 1



Symbolic language + no averaging when only one position selected allows (for example):

reverse=aggregate(**flip**, [A,B,C])

		A	B	C		
F	F	T	A	B	C	\Rightarrow C
F	T	F	A	B	C	\Rightarrow B \Rightarrow [C,B,A]
T	F	F	A	B	C	\Rightarrow A

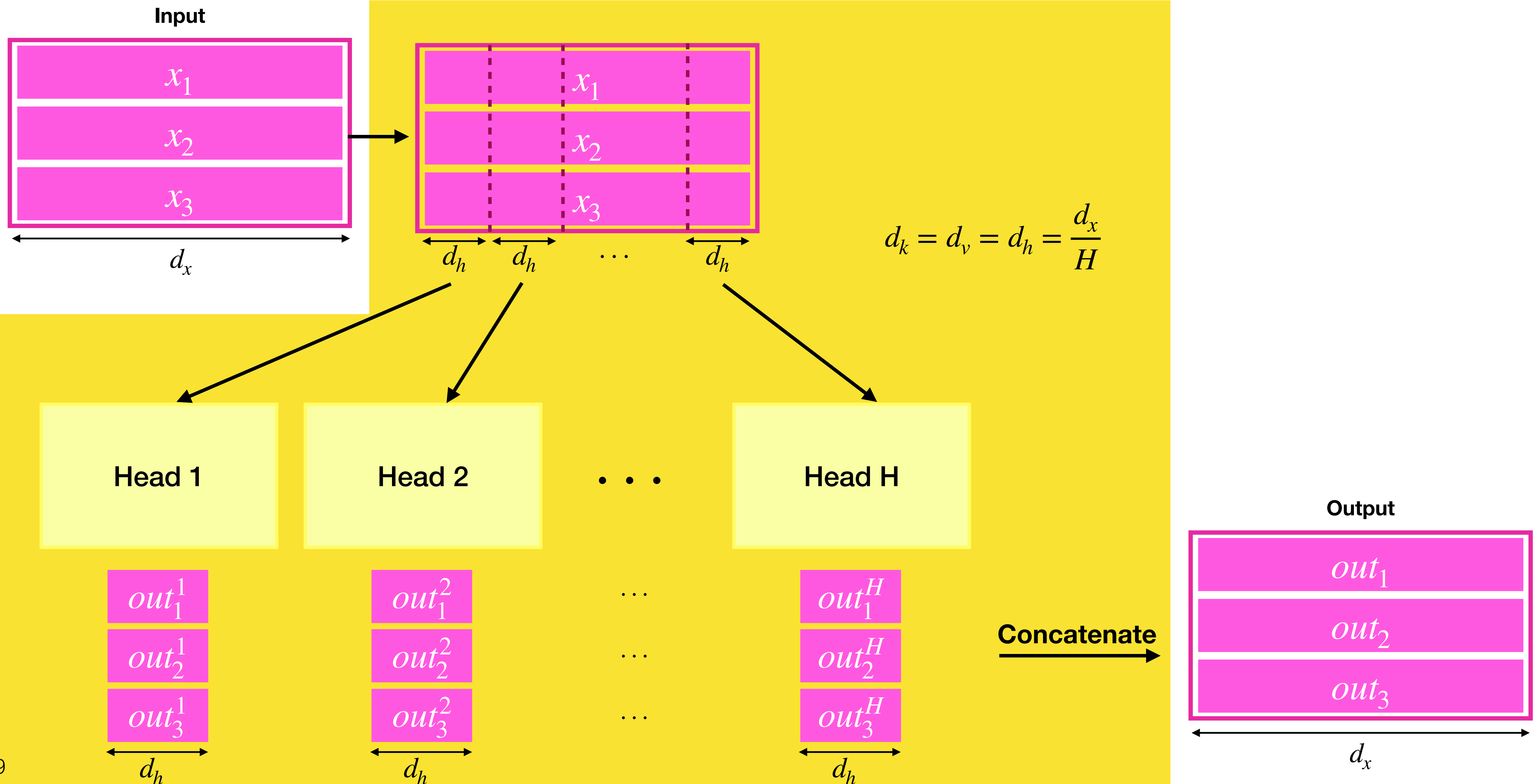


Great!

Now do multi-headed attention



Background - Multi-Headed Self Attention



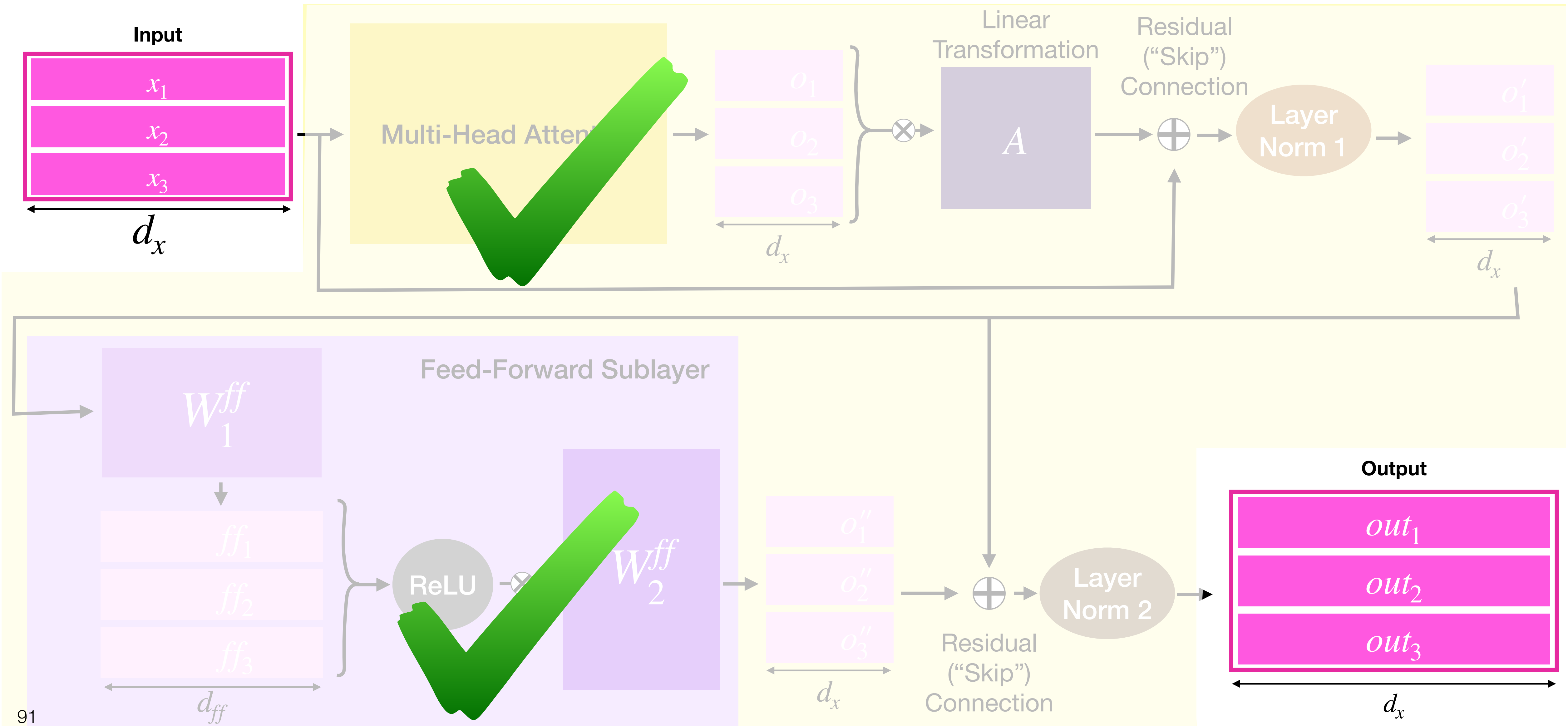
The multi-headed attention lets one layer do multiple single head operations

We do not need 'new' RASP operations to describe it!

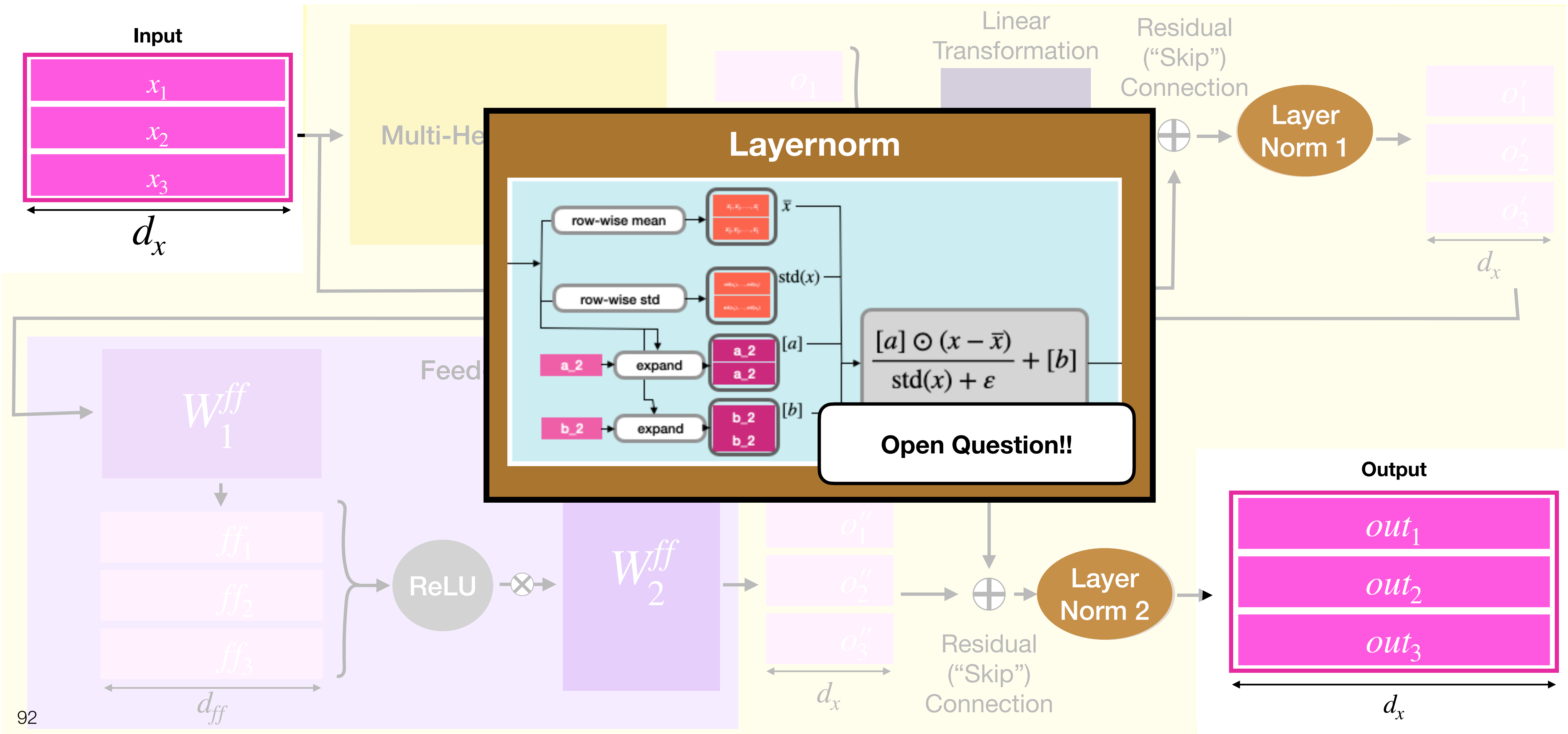
(We will just let the RASP compiler know it can place multiple heads on the same layer)



Transformer-Encoder Layer



Transformer-Encoder Layer



RASP (Restricted Access Sequence Processing)

Initial Sequences

```
>> tokens;
  s-op: tokens
  Example: tokens("hello") = [h, e, l, l, o] (strings)
>> indices;
  s-op: indices
  Example: indices("hello") = [0, 1, 2, 3, 4] (ints)
```

Elementwise application of atomic operations

```
>> indices+1;
  s-op: out
  Example: out("hello") = [1, 2, 3, 4, 5] (ints)
>> tokens=="e" or tokens=="o";
  s-op: out
  Example: out("hello") = [F, T, F, F, T] (bools)
```

Selectors, and aggregate

```
sel = select([2,0,0],[0,1,2],==)
```

```
2 0 0
```

```
0 F T T
```

```
1 F F F
```

```
2 T F F
```

```
new=aggregate(sel, [1,2,4])
```

```

      1 2 4
F T T 1 2 4 => 3
F F F 1 2 4 => 0 => [3,0,1]
T F F 1 2 4 => 1
```

```
>> flip = select(length-indices-1, indices, ==);
  selector: flip
  Example:
```

```

      h e l l o
h |           1
e |           1
l |           1
l |           1
o | 1
```

```
>> reverse = aggregate(flip, tokens);
  s-op: reverse
  Example: reverse("hello") = [o, l, l, e, h]
```



RASP Extras



RASP Extras

Extra Sequences

```
>> length;  
s-op: length  
Example: length("hello") = [5]*5 (ints)
```



RASP Extras

Extra Sequences

```
>> length;  
s-op: length  
Example: length("hello") = [5]*5 (ints)
```

Selector Compositions

```
>> select(indices,3,==) or select(indices,indices,<=);  
selector: out  
Example:
```

		h	e	l	l	o
h		1				1
e		1	1			1
l		1	1	1	1	
l		1	1	1	1	
o		1	1	1	1	1



RASP Extras

Extra Sequences

```
>> length;  
s-op: length  
Example: length("hello") = [5]*5 (ints)
```

Selector Compositions

```
>> select(indices,3,==) or select(indices,indices,<=);  
selector: out  
Example:
```

	h	e	l	l	o	
h		1			1	
e		1	1		1	
l		1	1	1	1	
l		1	1	1	1	
o		1	1	1	1	1

Functions

```
>> def in_range(min,val,max) {  
..     return (min<=val) and (val<=max);  
.. }  
console function: in_range(min, val, max)  
  
>> in_range(1,indices,3);  
s-op: out  
Example: out("hello") = [F, T, T, T, F]
```



RASP Extras

Extra Sequences

```
>> length;  
s-op: length  
Example: length("hello") = [5]*5 (ints)
```

Selector Compositions

```
>> select(indices,3,==) or select(indices,indices,<=);  
selector: out  
Example:
```

	h	e	l	l	o	
h		1			1	
e		1	1		1	
l		1	1	1	1	
l		1	1	1	1	
o		1	1	1	1	1

Functions

```
>> def in_range(min, val, max) {  
..     return (min<=val) and (val<=max);  
.. }  
console function: in_range(min, val, max)  
  
>> in_range(1, indices, 3);  
s-op: out  
Example: out("hello") = [F, T, T, T, F]
```

Library Functions

```
>> selector_width(select(tokens, tokens, ==));  
s-op: out  
Example: out("hello") = [1, 1, 2, 2, 1] (ints)  
  
>> count(tokens, "l");  
s-op: out  
Example: out("hello") = [2]*5 (ints)
```



RASP Extras

Extra Sequences

```
>> length;  
s-op: length  
Example: length("hello") = [5]*5 (ints)
```

Functions

```
>> def in_range(min, val, max) {  
..     return (min<=val) and (val<=max);  
.. }  
consolidation: in_range(mi max)
```

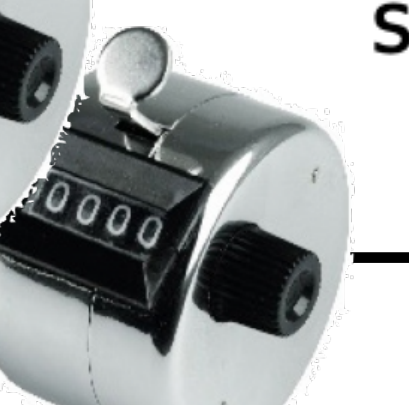
Selector Compositions

```
>> select(indices, 3, ==) or select(indices, indices, <=);  
selector: out  
Example:
```

	e	l	l	o
h		1		
e		1		
l		1		
l		1		
o	1	1	1	1

```
>> selector_width select(tokens, tokens, ==);  
s-op: out  
Example: out("hello") = [1, 1, 2, 2, 1] (ints)
```

```
>> count tokens, "l");  
s-op: out  
Example: out("hello") = [2]*5 (ints)
```



Small Example

Computing *length*:

```
>> full_s = select(1,1,==);  
    selector: full_s  
    Example:
```

		h	e	l	l	o
h		1	1	1	1	1
e		1	1	1	1	1
l		1	1	1	1	1
l		1	1	1	1	1
o		1	1	1	1	1



Small Example

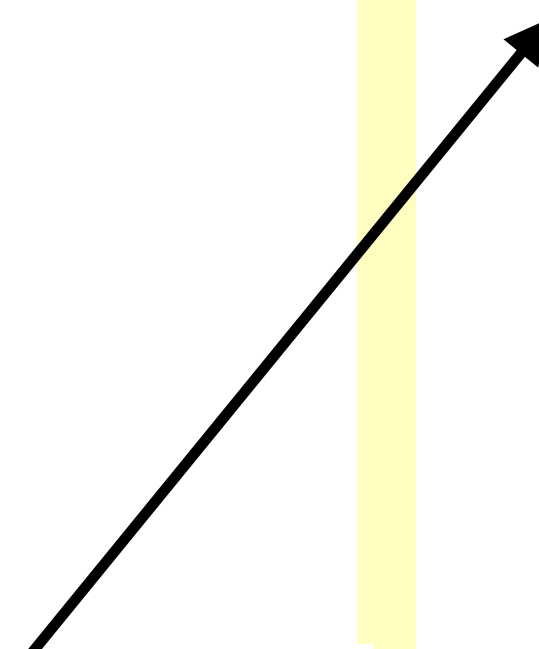
Computing *length*:

```
>> full_s = select(1,1,==);  
    selector: full_s  
    Example:
```

```
      h e l l o  
h | 1 1 1 1 1  
e | 1 1 1 1 1  
l | 1 1 1 1 1  
l | 1 1 1 1 1  
o | 1 1 1 1 1
```

```
indicator(indices==0)
```

```
>> indicator(indices==0);  
s-op: out  
    Example: out("hello") = [1, 0, 0, 0, 0] (ints)
```

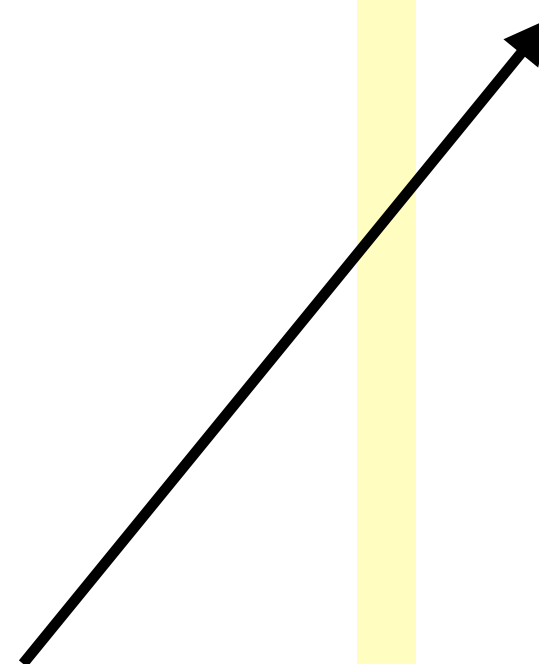


Small Example

Computing *length*:

```
>> full_s = select(1,1,==);
      selector: full_s
      Example:
                h e l l o
      h | 1 1 1 1 1
      e | 1 1 1 1 1
      l | 1 1 1 1 1
      l | 1 1 1 1 1
      o | 1 1 1 1 1
>> frac_0=aggregate(full_s,indicator(indices==0));
      s-op: frac_0
      Example: frac_0("hello") = [0.2]*5 (floats)
```

```
>> indicator(indices==0);
      s-op: out
      Example: out("hello") = [1, 0, 0, 0, 0] (ints)
```

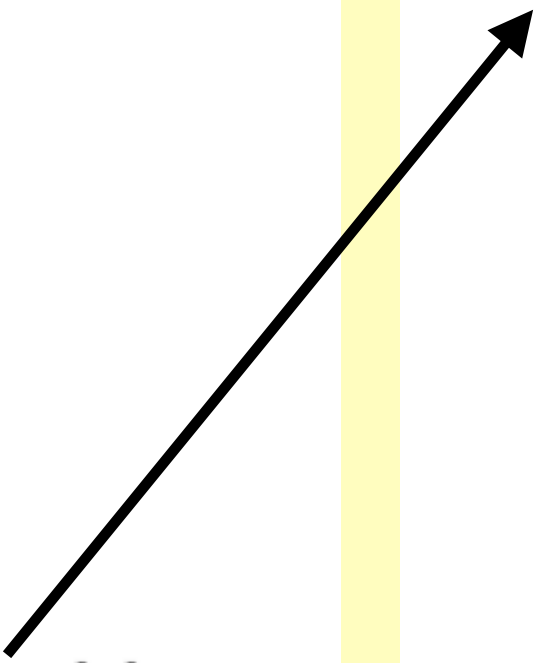


Small Example

Computing *length*:

```
>> full_s = select(1,1,==);
      selector: full_s
      Example:
                h e l l o
      h | 1 1 1 1 1
      e | 1 1 1 1 1
      l | 1 1 1 1 1
      l | 1 1 1 1 1
      o | 1 1 1 1 1
>> frac_0=aggregate(full_s,indicator(indices==0));
      s-op: frac_0
      Example: frac_0("hello") = [0.2]*5 (floats)
>> round(1/frac_0);
      s-op: out
      Example: out("hello") = [5]*5 (ints)
```

```
>> indicator(indices==0);
      s-op: out
      Example: out("hello") = [1, 0, 0, 0, 0] (ints)
```



Small Example

Computing *length*:

```
>> full_s = select(1,1,==);
      selector: full_s
      Example:
                h e l l o
      h | 1 1 1 1 1
      e | 1 1 1 1 1
      l | 1 1 1 1 1
      l | 1 1 1 1 1
      o | 1 1 1 1 1
>> frac_0=aggregate(full_s,indicator(indices==0));
      s-op: frac_0
      Example: frac_0("hello") = [0.2]*5 (floats)
>> round(1/frac_0);
      s-op: out
      Example: out("hello") = [5]*5 (ints)
```

```
>> indicator(indices==0);
      s-op: out
      Example: out("hello") = [1, 0, 0, 0, 0] (ints)
```

*Can you see how to use
this trick for
selector_width?*



Connection to Reality?

RASP expects 2 layers for arbitrary-length reverse

```
>> flip = select(length-indices-1, indices, ==);
```

```
selector: flip
```

```
Example:
```

```
          h e l l o
h |           1
e |           1
l |           1
l |           1
o | 1
```

```
>> reverse = aggregate(flip, tokens);
```

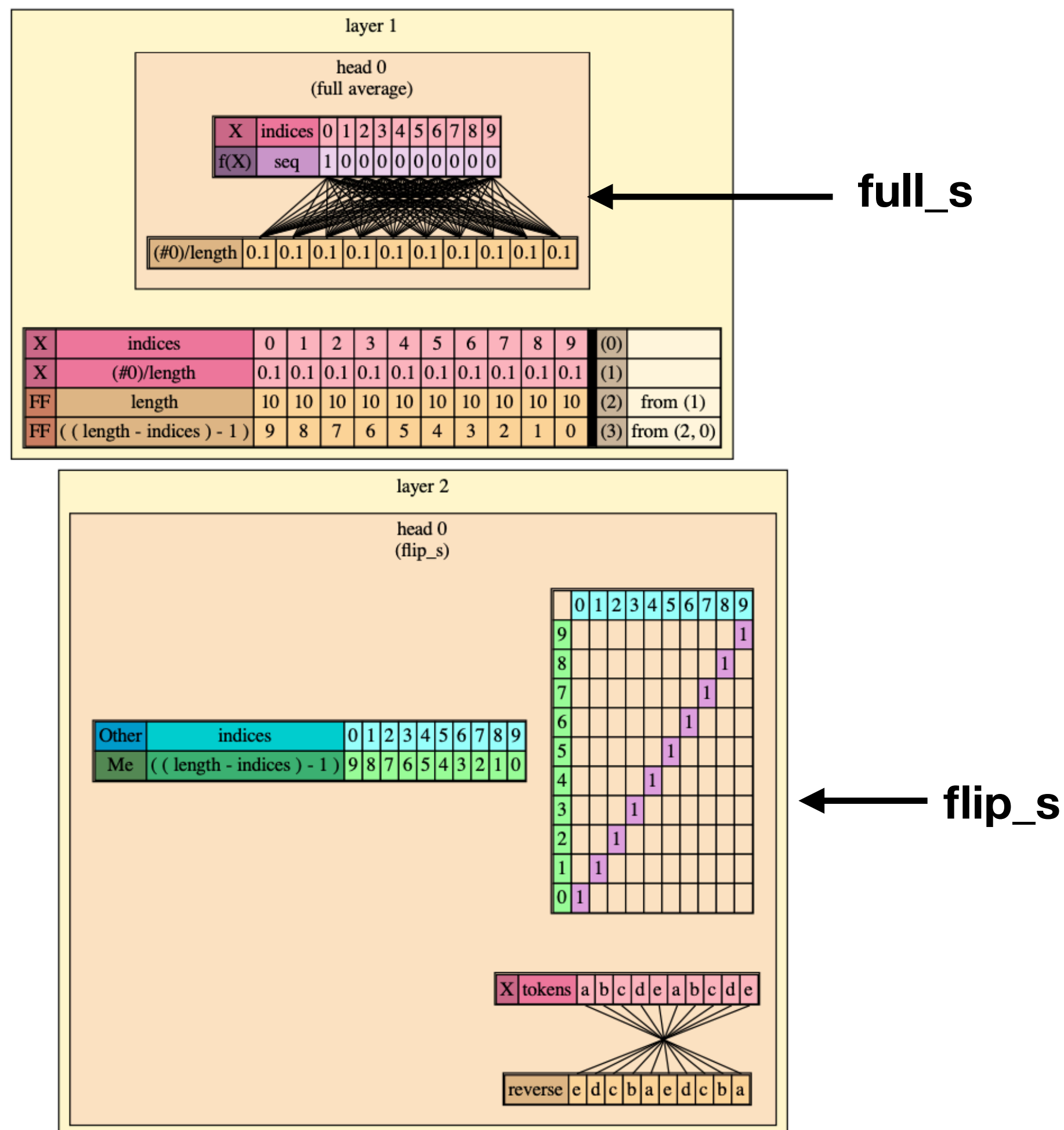
```
s-op: reverse
```

```
Example: reverse("hello") = [o, l, l, e, h] (strings)
```



Connection to Reality?

[>> draw(reverse, "abcdeabcde")

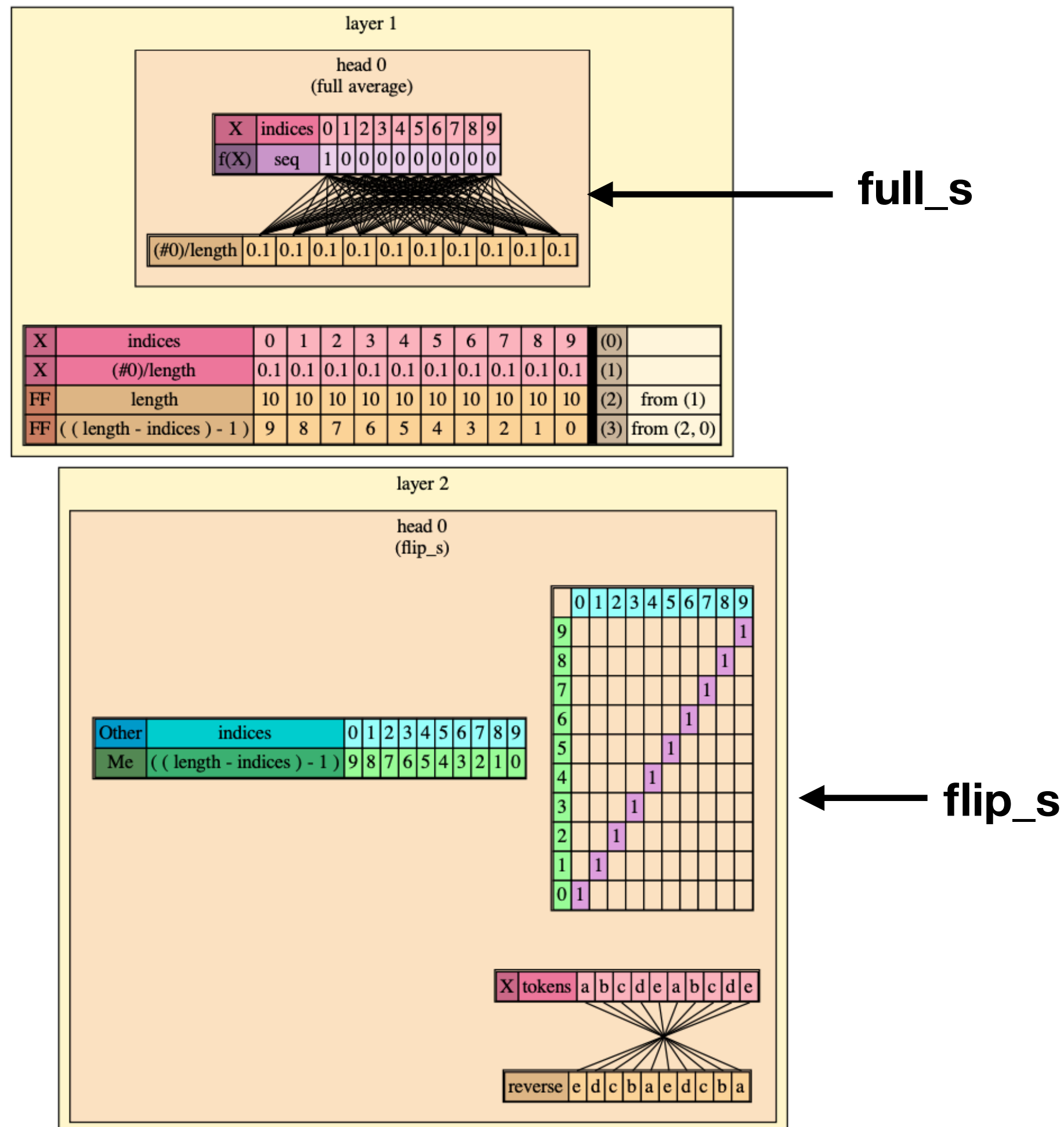


RASP expects 2 layers for arbitrary-length reverse



Connection to Reality?

[>> draw(reverse, "abcdeabcde")



RASP expects 2 layers for arbitrary-length reverse

Test:

Training small transformers on lengths 0-100:

2 layers: **99.6%** accuracy after 20 epochs

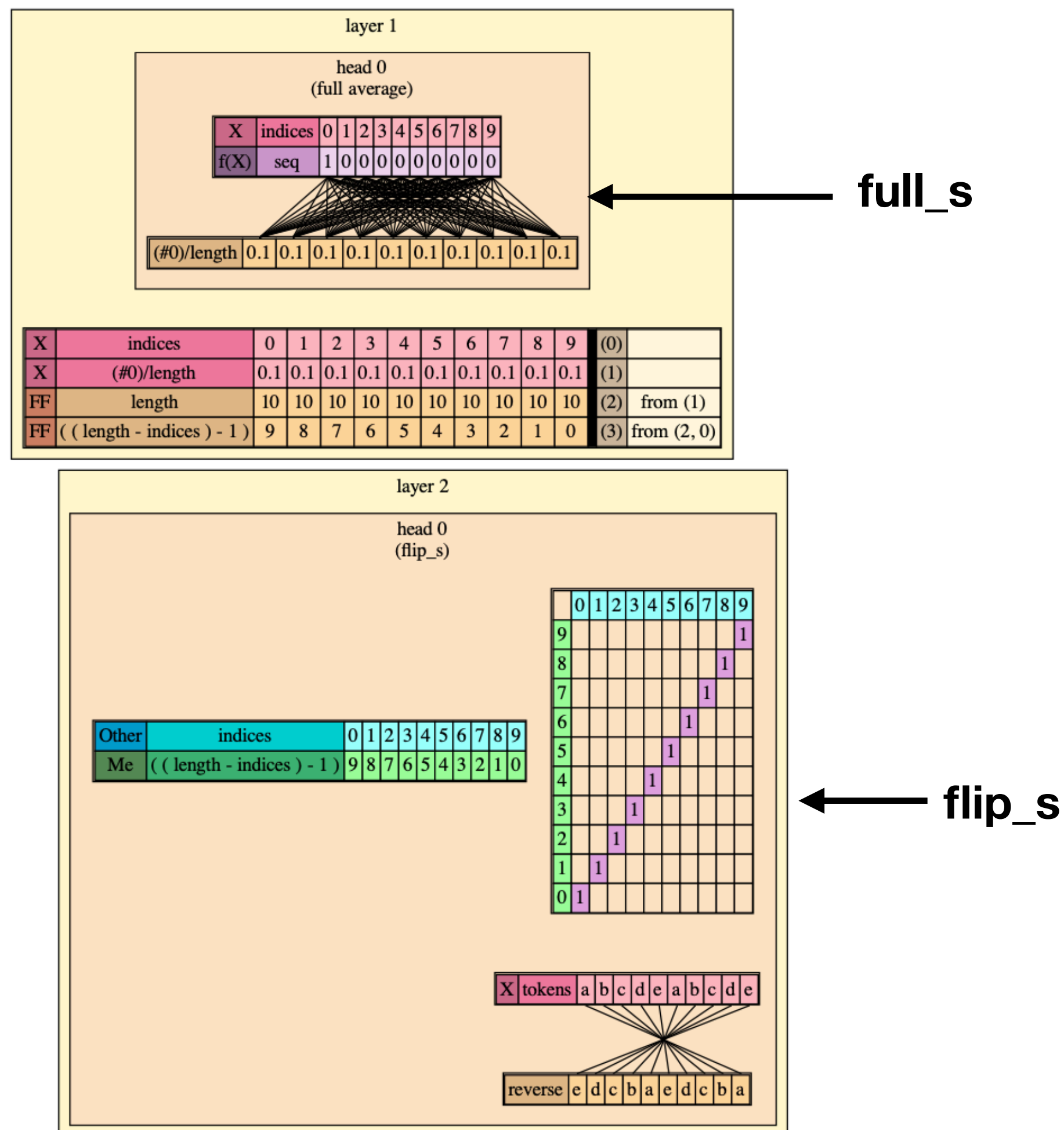
1 layer: **39.6%** accuracy after 50 epochs

Even with compensation for number of heads and parameters!



Connection to Reality?

[>> draw(reverse, "abcdeabcde")



RASP expects 2 layers for arbitrary-length reverse

Test:

Training small transformers on lengths 0-100:

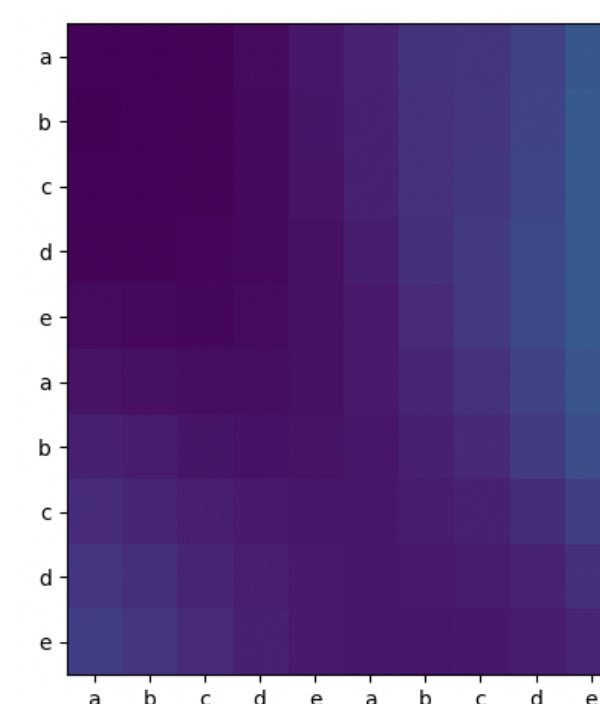
2 layers: **99.6%** accuracy after 20 epochs

1 layer: **39.6%** accuracy after 50 epochs

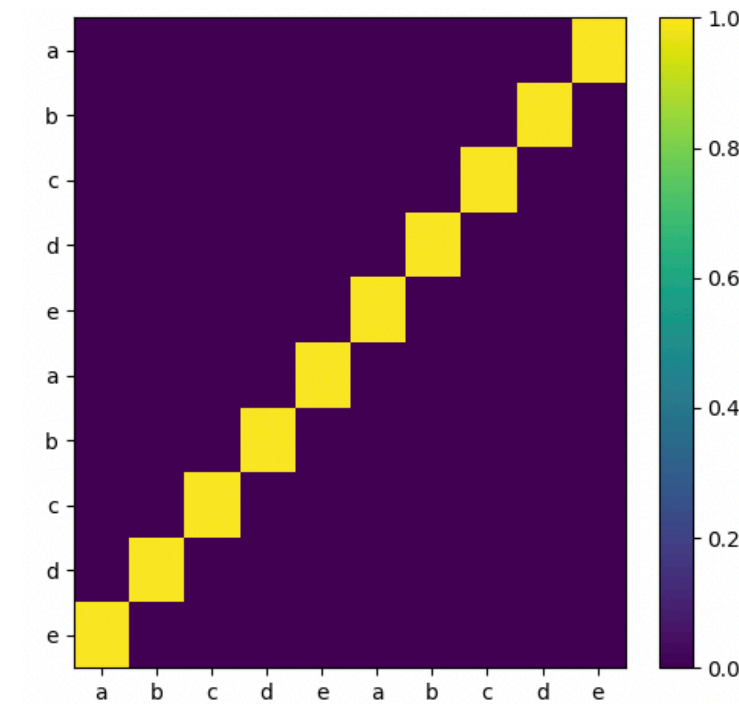
← Even with compensation for number of heads and parameters!

Bonus: the 2 layer transformer's attention patterns:

Layer 1 (*full_s*)



Layer 2 (*flip_s*)



Connection to Reality?

Example 2: *histogram* (assuming BOS)

in place histogram,
with BOS - examples:

$[\text{\$}, a, a, a, b] \rightarrow [0, 3, 3, 3, 1]$

$[\text{\$}, a, b, a, c] \rightarrow [0, 2, 1, 2, 1]$

$[\text{\$}, a, b, c, c] \rightarrow [0, 1, 1, 2, 2]$



Connection to Reality?

Example 2: *histogram* (assuming BOS)

```
>> examples off
>> same_or_0 = select(tokens,tokens,==) or select(indices,0,==);
    selector: same_or_0
>> frac_with_0 = aggregate(same_or_0,indicator(indices==0));
    s-op: frac_with_0
>> histogram_assuming_bos = round(1/frac_with_0)-1;
    s-op: histogram_assuming_bos
>> histogram_assuming_bos("$hello");
    = [0, 1, 1, 2, 2, 1] (ints)
```

in place histogram,
with BOS - examples:

[\S ,a,a,a,b] -> [0,3,3,3,1]

[\S ,a,b,a,c] -> [0,2,1,2,1]

[\S ,a,b,c,c] -> [0,1,1,2,2]



Connection to Reality?

Example 2: *histogram* (assuming BOS)

```
>> examples off
>> same_or_0 = select(tokens,tokens,==) or select(indices,0,==);
      selector: same_or_0
>> frac_with_0 = aggregate(same_or_0,indicator(indices==0));
      s-op: frac_with_0
>> histogram_assuming_bos = round(1/frac_with_0)-1;
      s-op: histogram_assuming_bos
>> histogram_assuming_bos("$hello");
      = [0, 1, 1, 2, 2, 1] (ints)
```

RASP analysis:

- Just one attention head
- It focuses on:
 1. All positions with same token, and:
 2. Position 0 (regardless of content)



Connection to Reality?

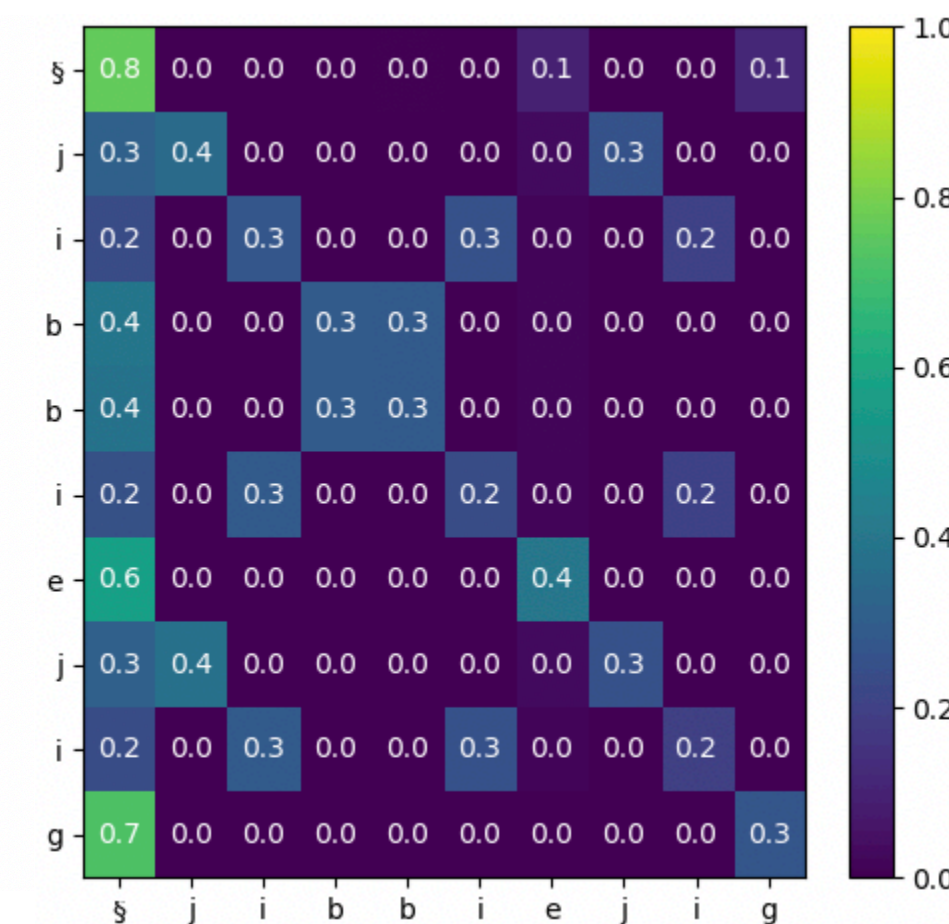
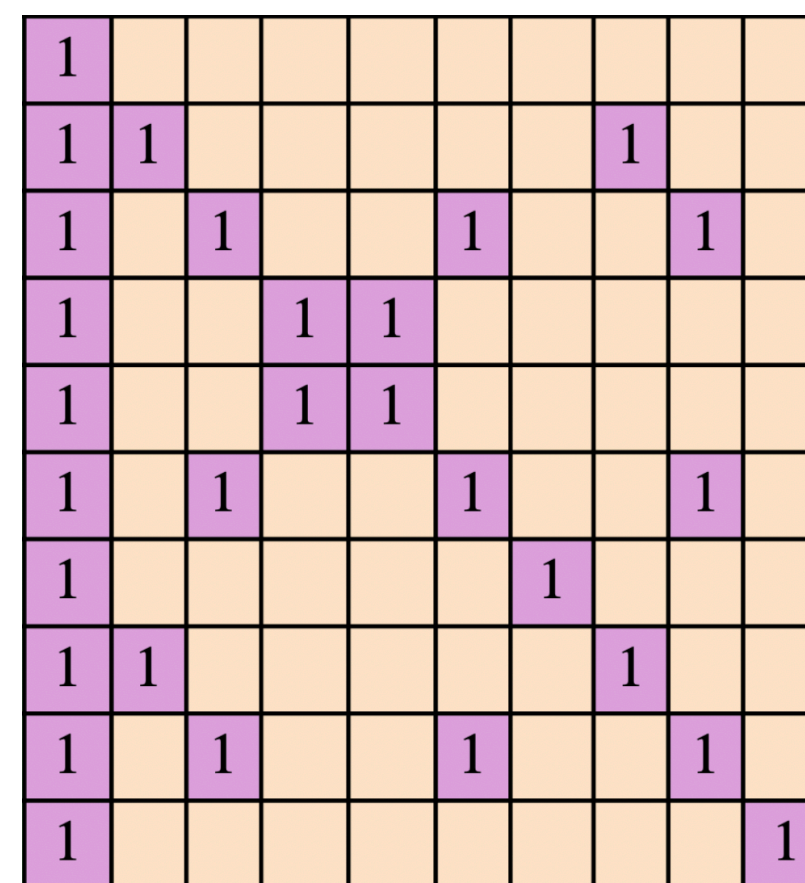
Example 2: *histogram* (assuming BOS)

```
>> examples off
>> same_or_0 = select(tokens,tokens,==) or select(indices,0,==);
      selector: same_or_0
>> frac_with_0 = aggregate(same_or_0,indicator(indices==0));
      s-op: frac_with_0
>> histogram_assuming_bos = round(1/frac_with_0)-1;
      s-op: histogram_assuming_bos
>> histogram_assuming_bos("$hello");
      = [0, 1, 1, 2, 2, 1] (ints)
```

RASP analysis:

- Just one attention head
- It focuses on:
 1. All positions with same token, and:
 2. Position 0 (regardless of content)

Selector pattern vs trained transformer's attention for same input sequence:



Connection to Reality?

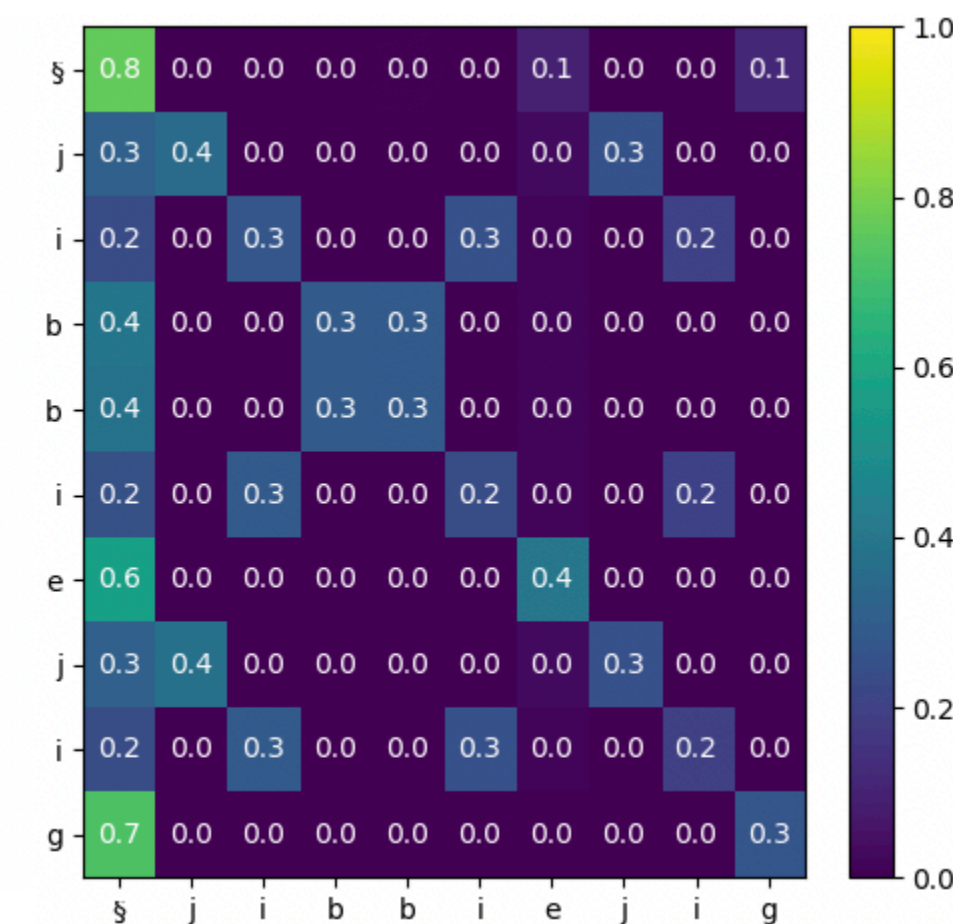
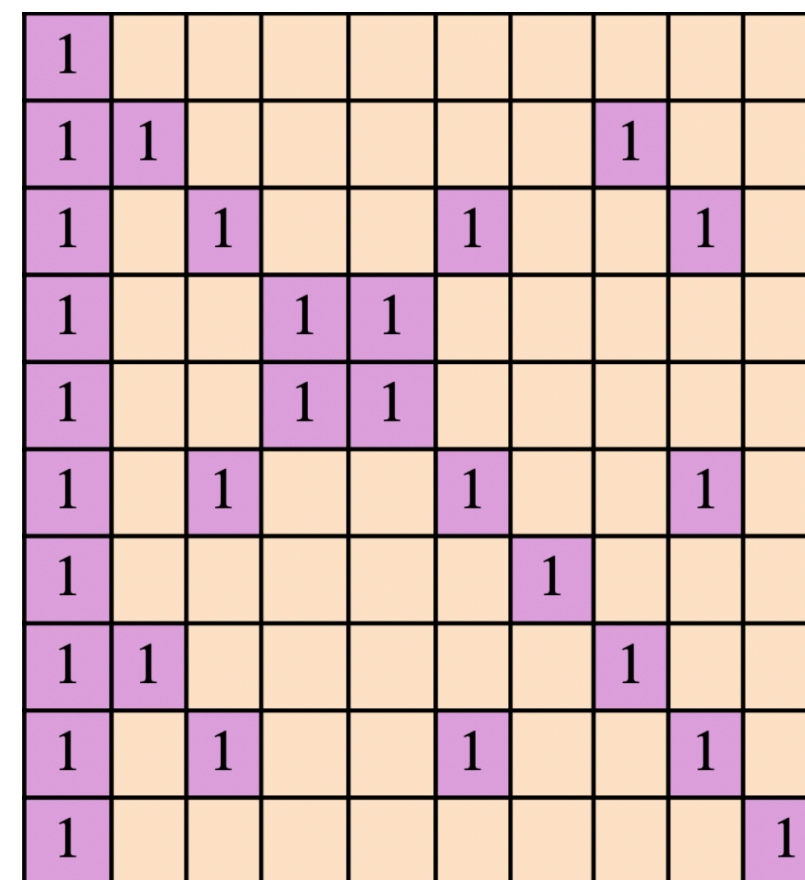
Example 2: *histogram* (assuming BOS)

```
>> examples off
>> same_or_0 = select(tokens,tokens,==) or select(indices,0,==);
  selector: same_or_0
>> frac_with_0 = aggregate(same_or_0,indicator(indices==0));
  s-op: frac_with_0
>> histogram_assuming_bos = round(1/frac_with_0)-1;
  s-op: histogram_assuming_bos
>> histogram_assuming_bos("$hello");
  = [0, 1, 1, 2, 2, 1] (ints)
```

RASP analysis:

- Just one attention head
- It focuses on:
 1. All positions with same token, and:
 2. Position 0 (regardless of content)

Selector pattern vs trained transformer's attention for same input sequence:



Try it out!

★ github.com/tech-srl/RASP ★

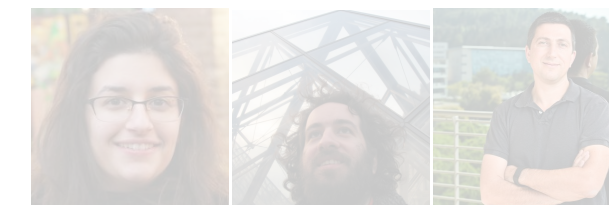


Neural Sequence Models: a Formal Lens



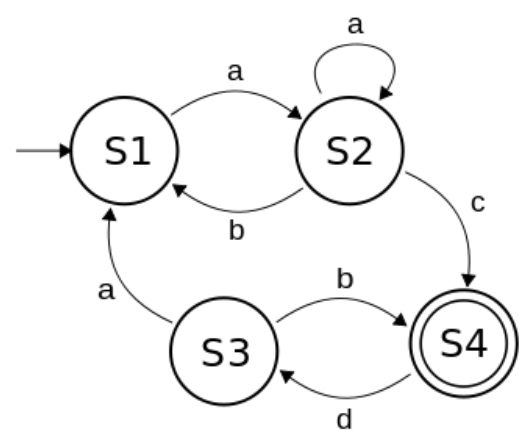
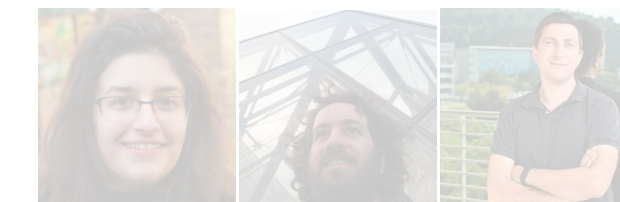
Counting

LSTMs are counter machines, GRUs aren't (ACL 2018)



RASP

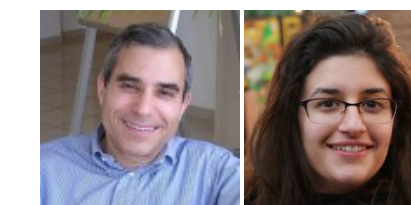
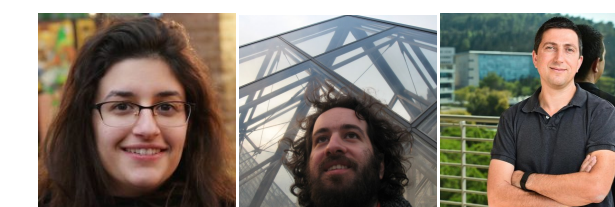
Finding a formalism to describe transformers (ICML 2021)



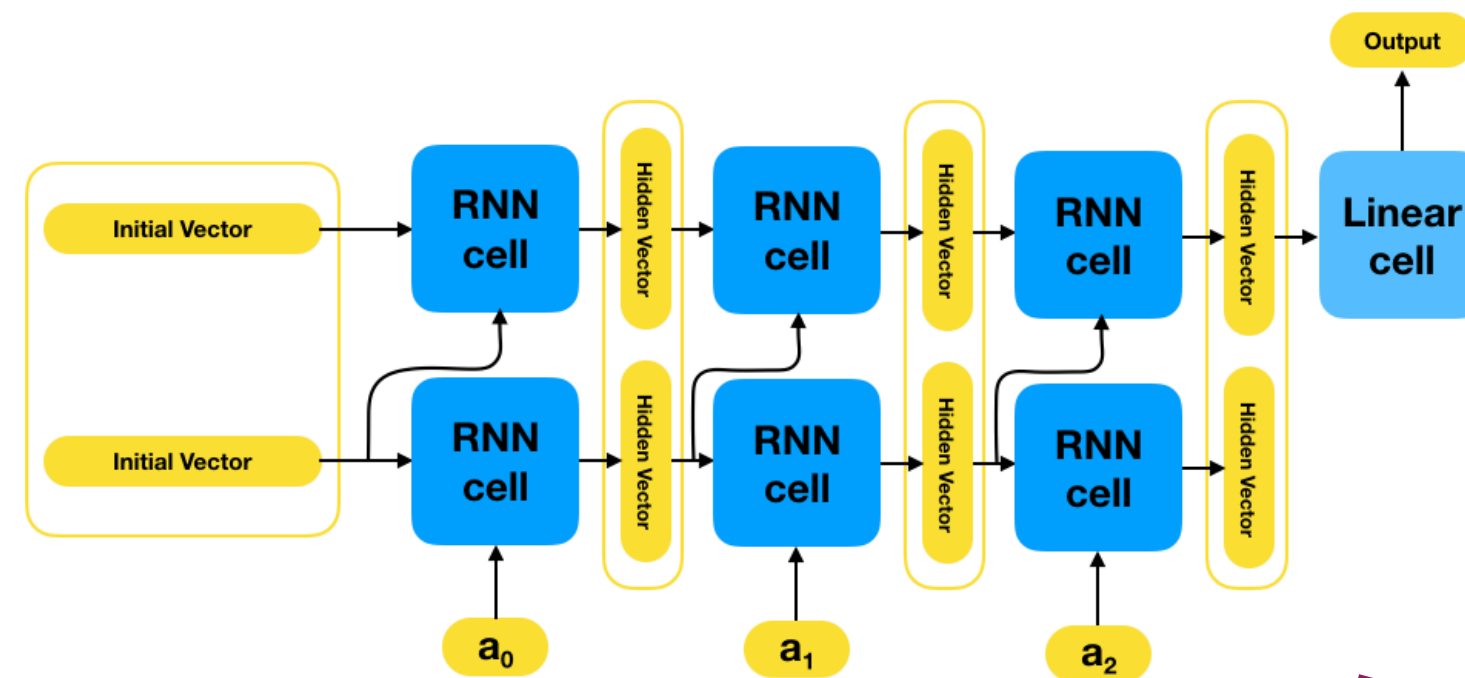
DFAs from RNNs

Applying L^* to learn DFAs from RNNs (ICML 2018)

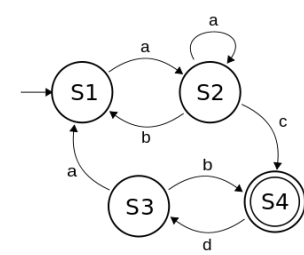
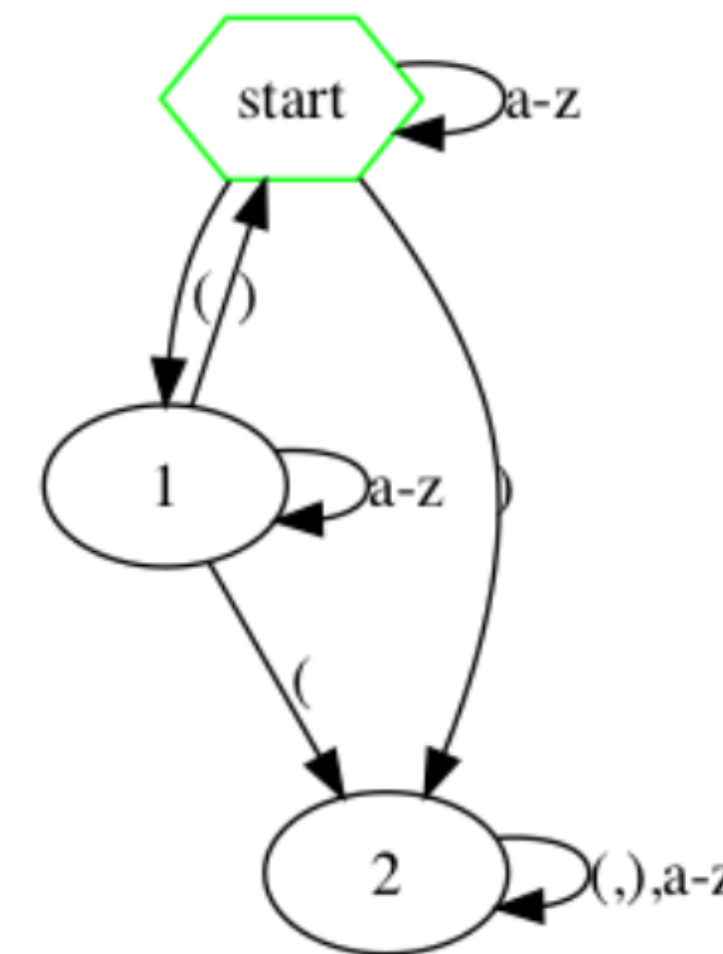
+ using the result for CFGs (TACAS 2021)



DFAs from RNNs

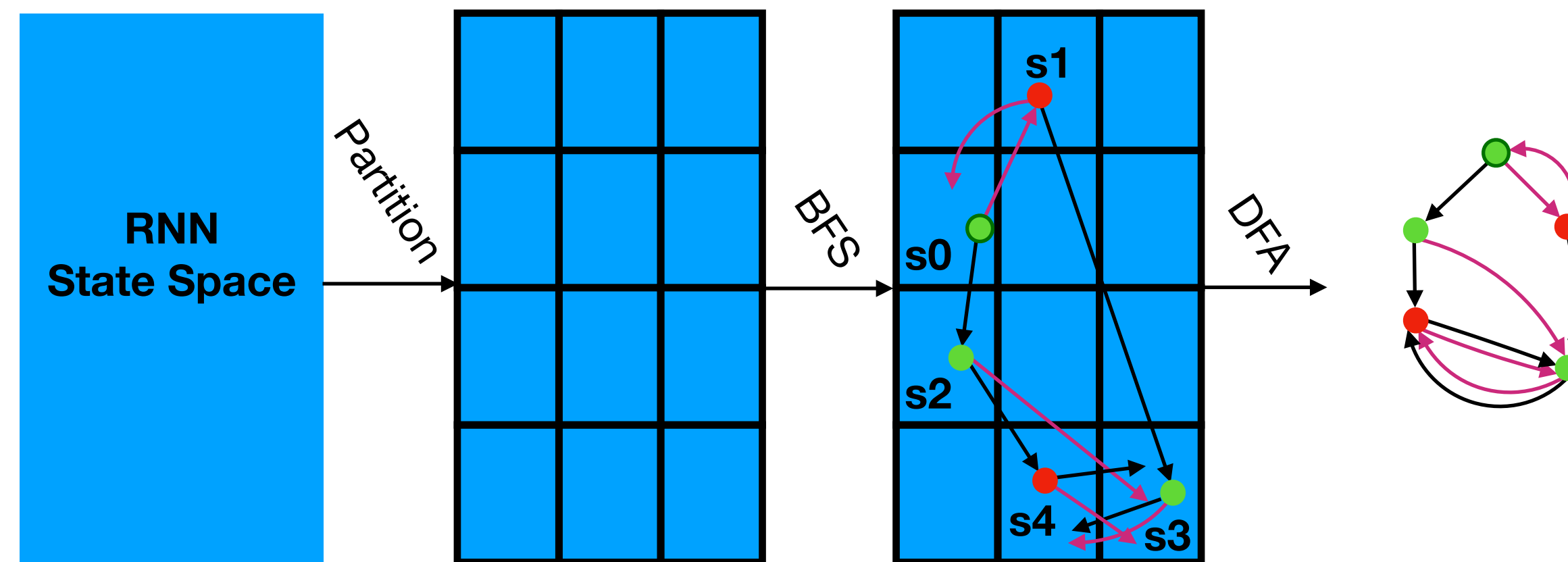


Goal:
Concise (Meaningful) Model
from Trained RNN

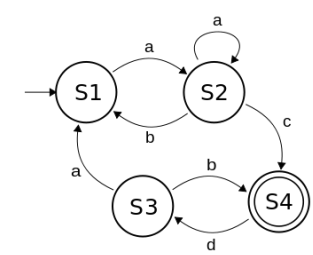


Previous Approaches

1. **Partition** RNN state space
2. Explore using **pruned BFS** or transition sampling



e.g.: Omlin and Giles (1996), Cechin et al. (2003)

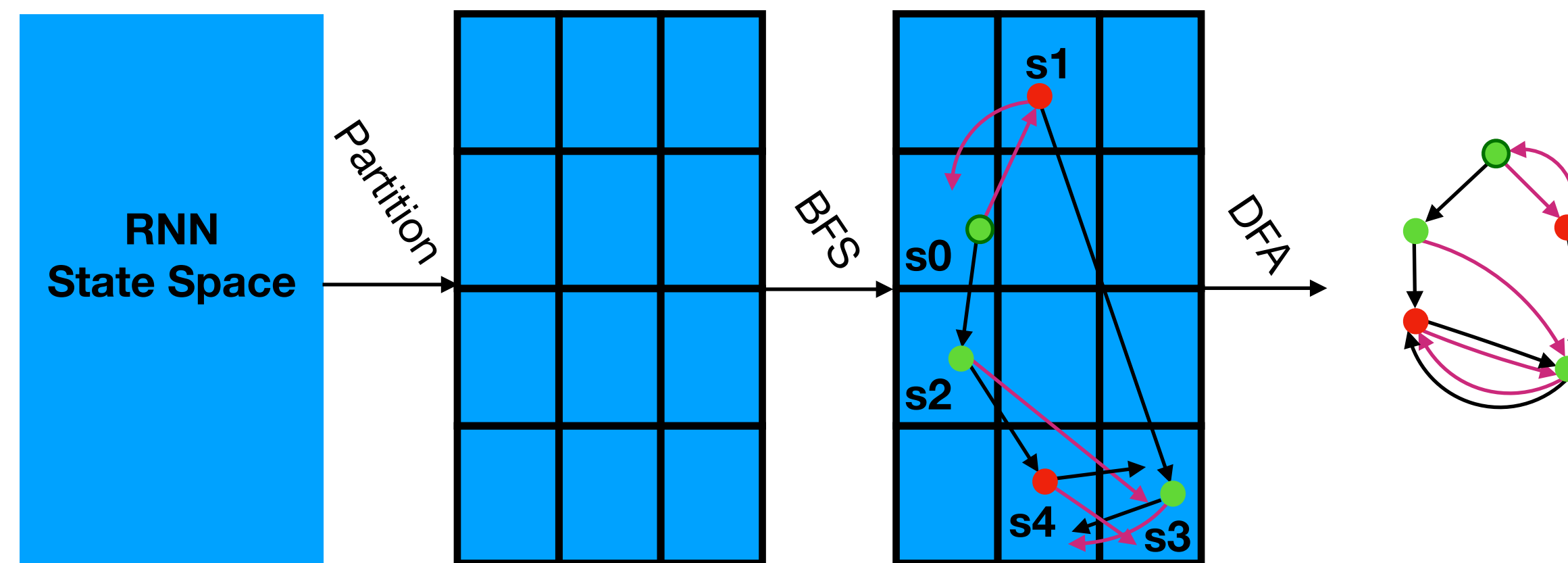


Extracting Automata from Recurrent Neural Networks Using Queries and Counterexamples (Weiss, Goldberg, Yahav, ICML 2018)

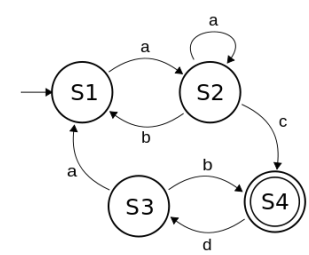
Previous Approaches

1. **Too coarse:** not representative
2. **Too fine:** very large: slow & memory consuming extraction

Impractical!



e.g.: Omlin and Giles (1996), Cechin et al. (2003)



Extracting Automata from Recurrent Neural Networks Using Queries and Counterexamples (Weiss, Goldberg, Yahav, ICML 2018)

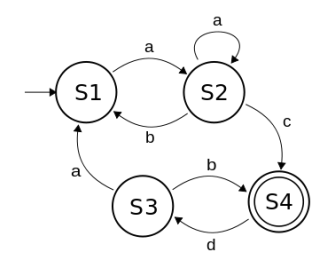
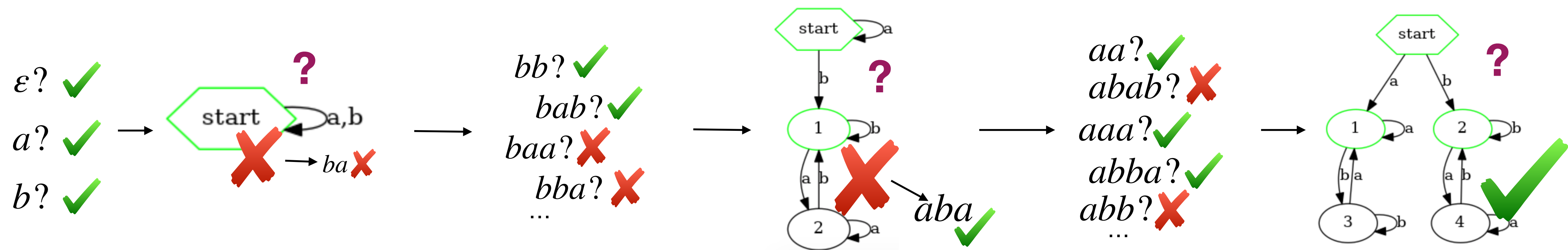
L* (Angluin, 1987)

An exact learning algorithm for DFAs

Learns using:

- **Membership Queries** (request to label input sequence) and
- **Equivalence Queries** (request to accept/reject DFA)

Creates hypothesis DFA and improves it until accepted by teacher



Iterative Approach

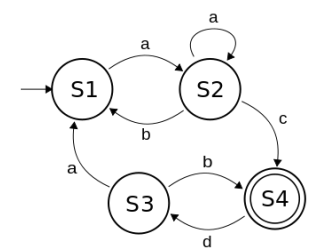
Apply L^* to RNN:

Membership queries are trivial

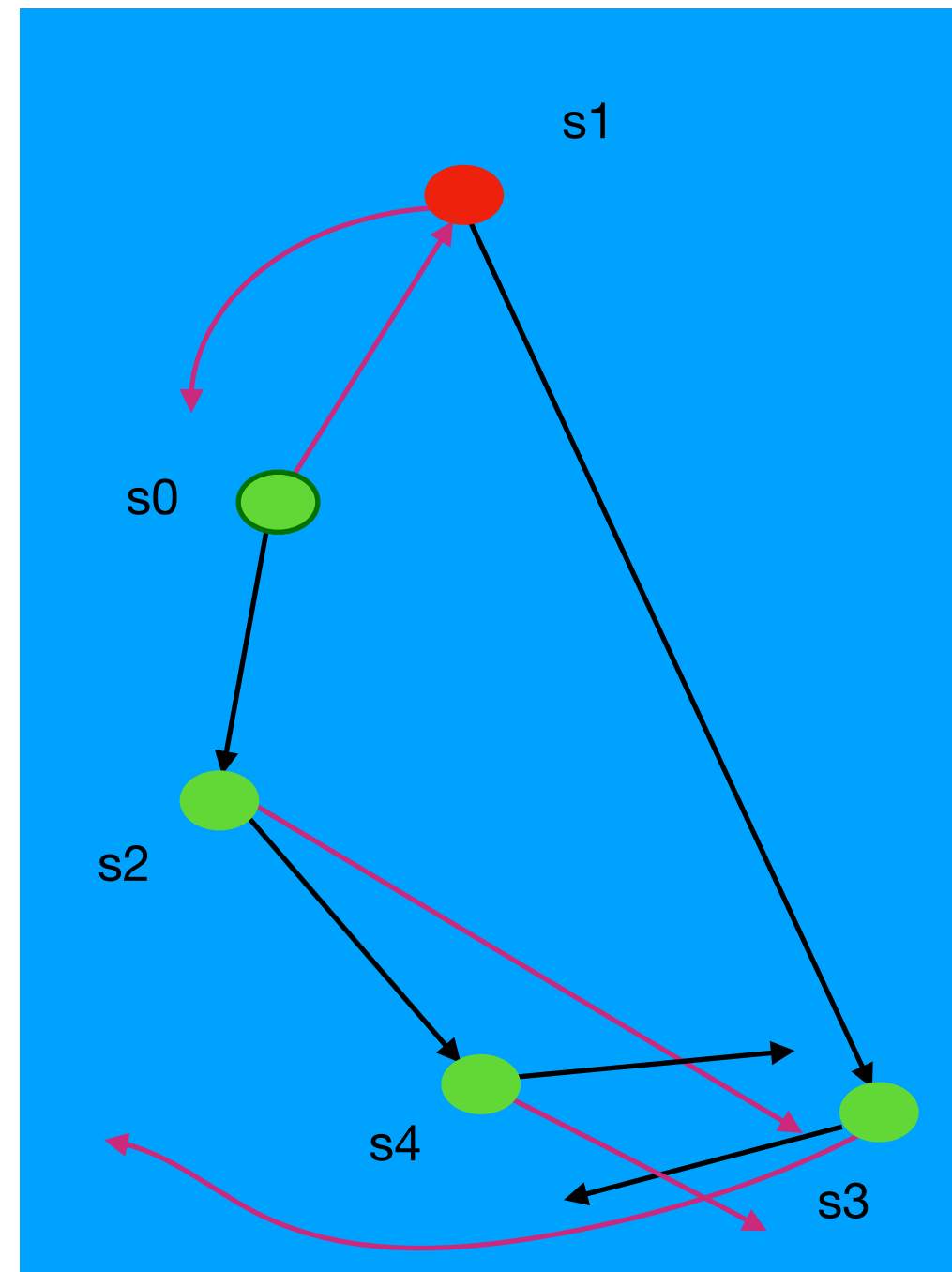
(**Equivalence queries** are hard)

Use **equivalence queries** to induce the **partitioning** of the RNN state space

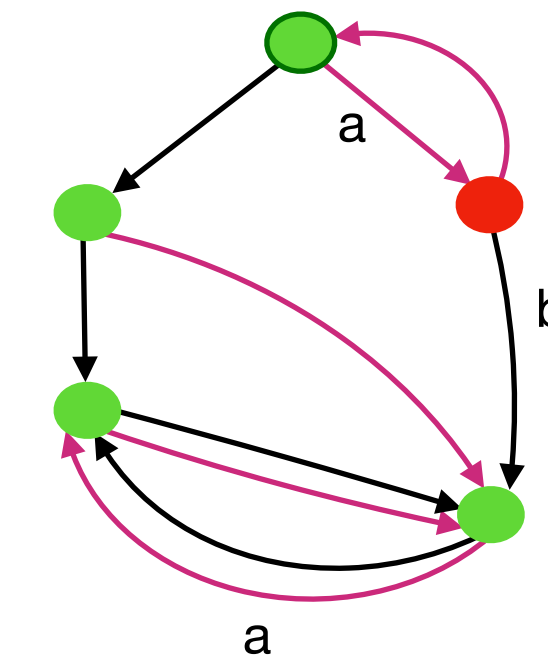
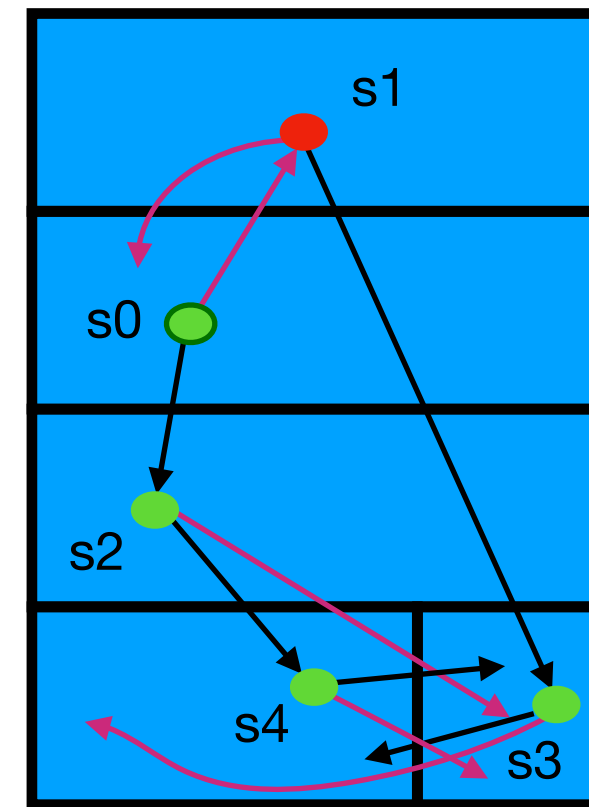
Use the **partitioning** to answer the **equivalence queries**



Iterative Approach

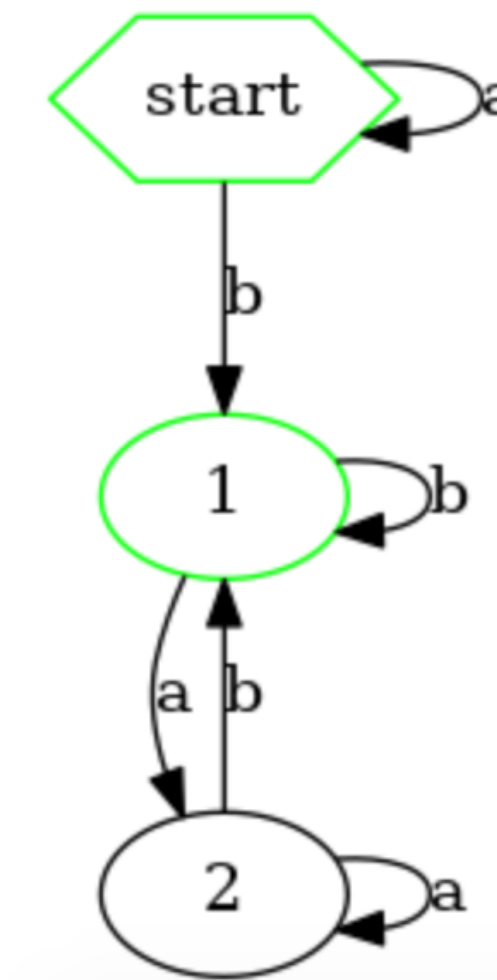


Partitioning

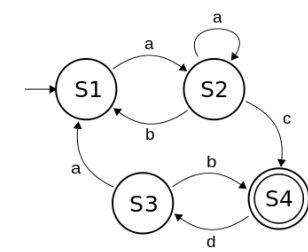


L^*

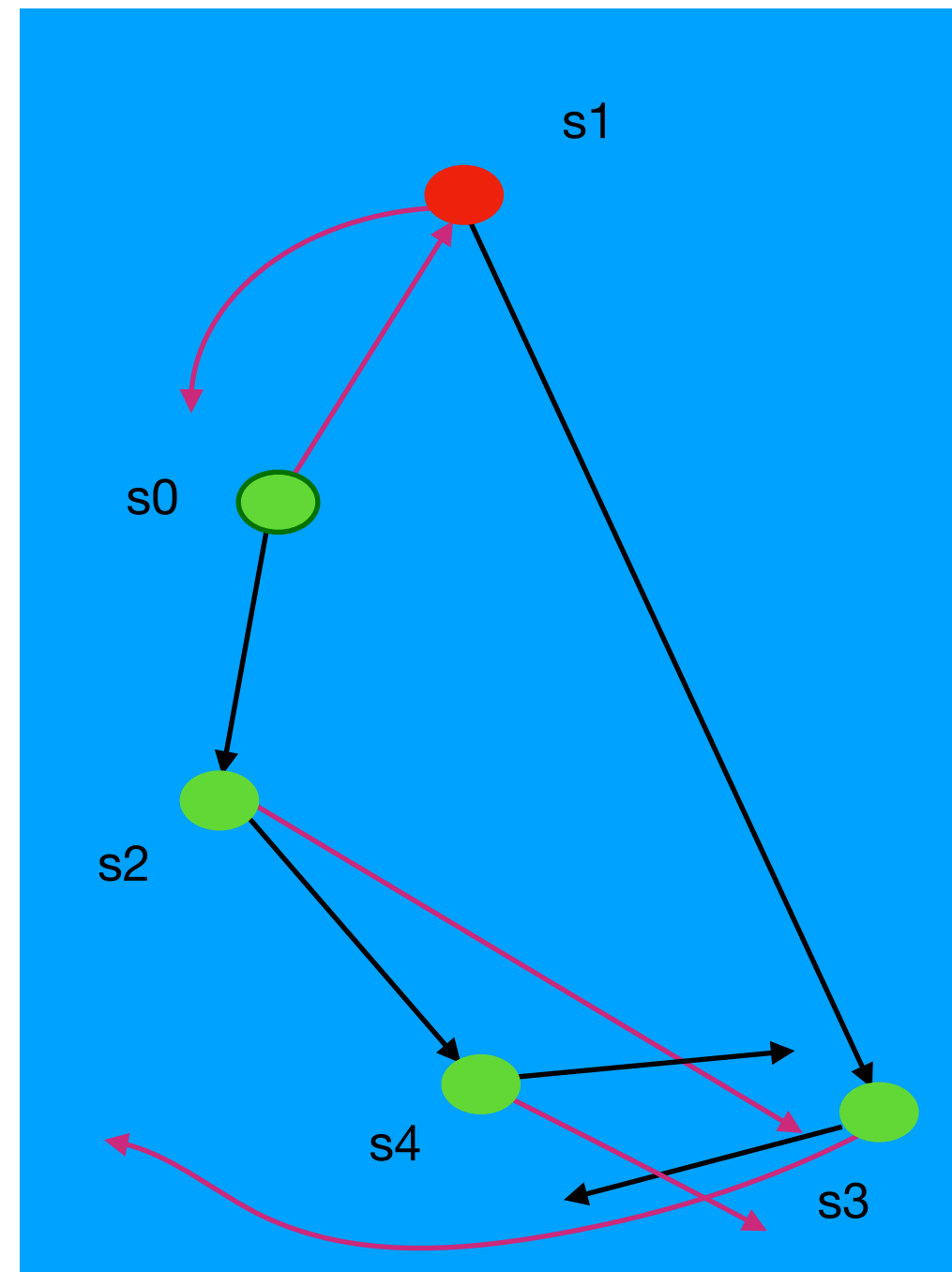
$\epsilon?$ ✓ $bb?$ ✓
 $a?$ ✓ $bab?$ ✓
 $b?$ ✓ $baa?$ ✗
 $bba?$ ✗
 ...



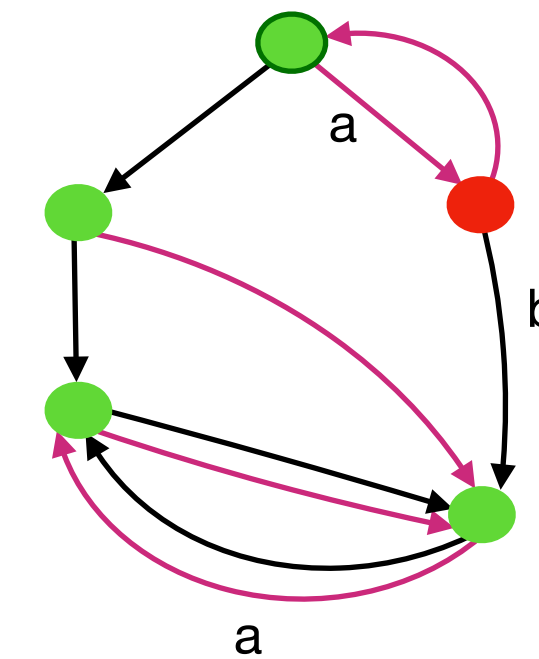
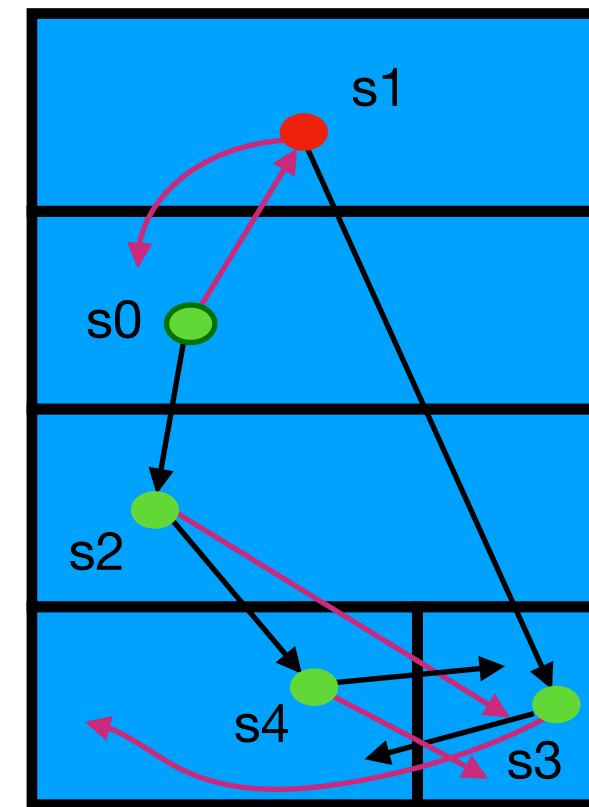
?



Iterative Approach

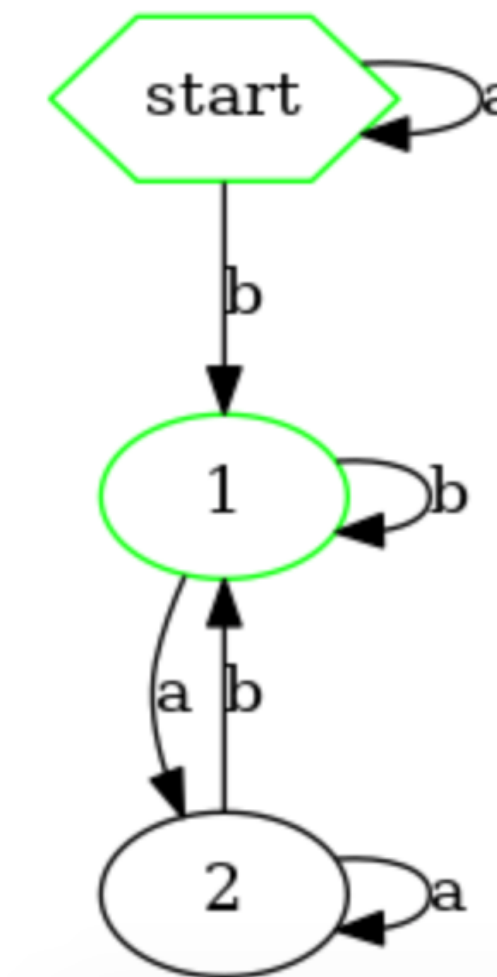


Partitioning

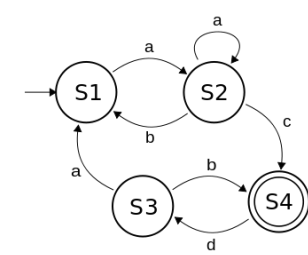


L^*

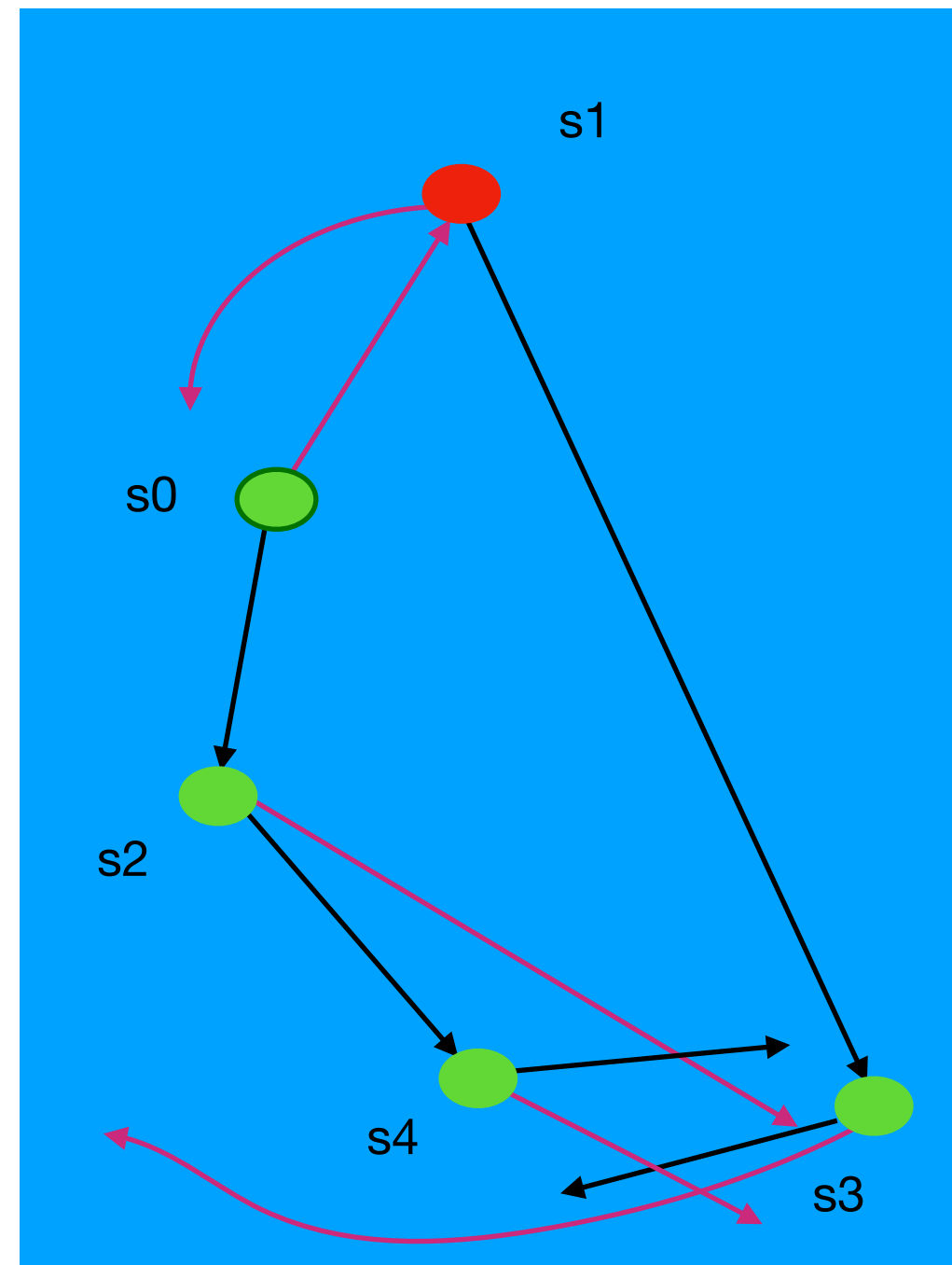
- $\epsilon?$ ✓
- $a?$ ✓
- $b?$ ✓
- $bb?$ ✓
- $bab?$ ✓
- $baa?$ ✗
- $bba?$ ✗
- ...



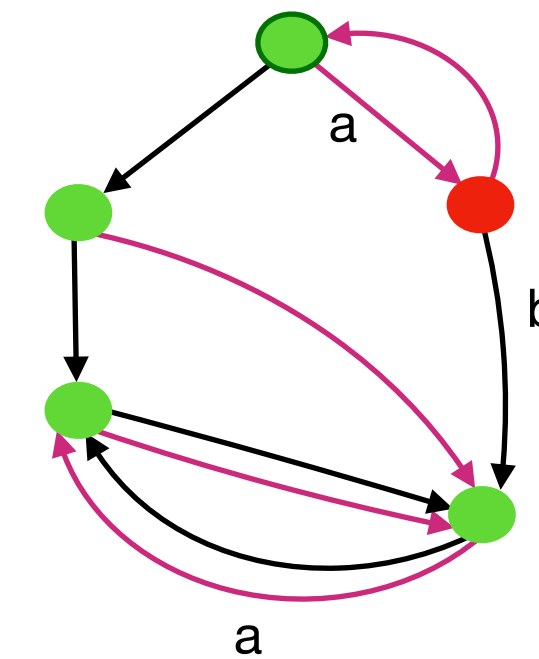
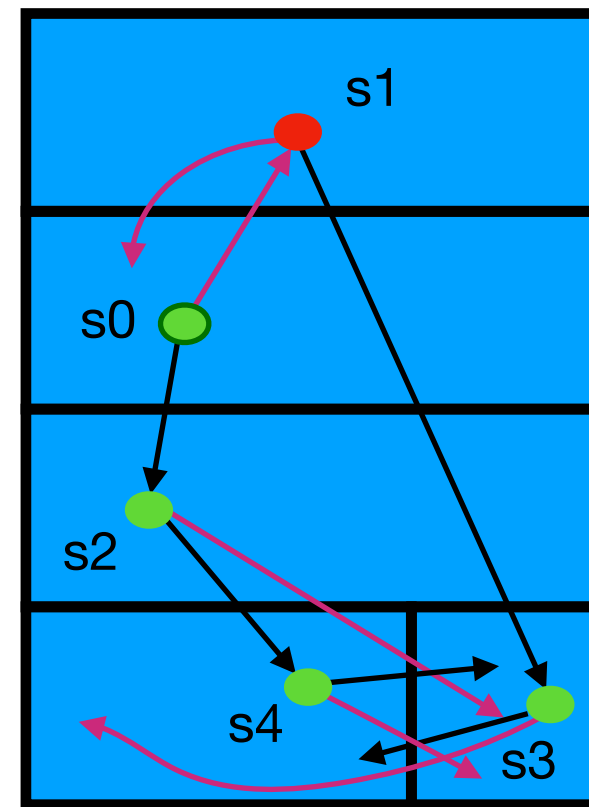
✗ aba ✗



Iterative Approach

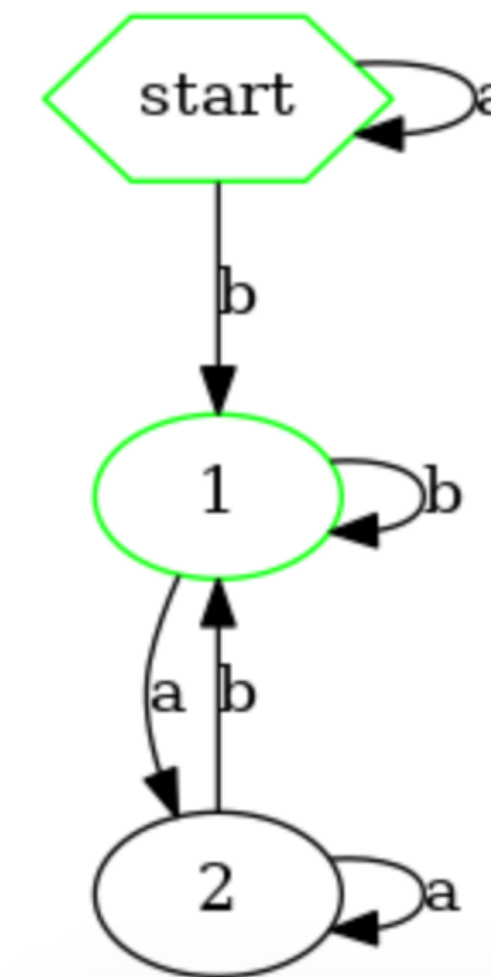


Partitioning

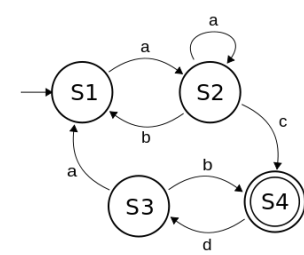


L^*

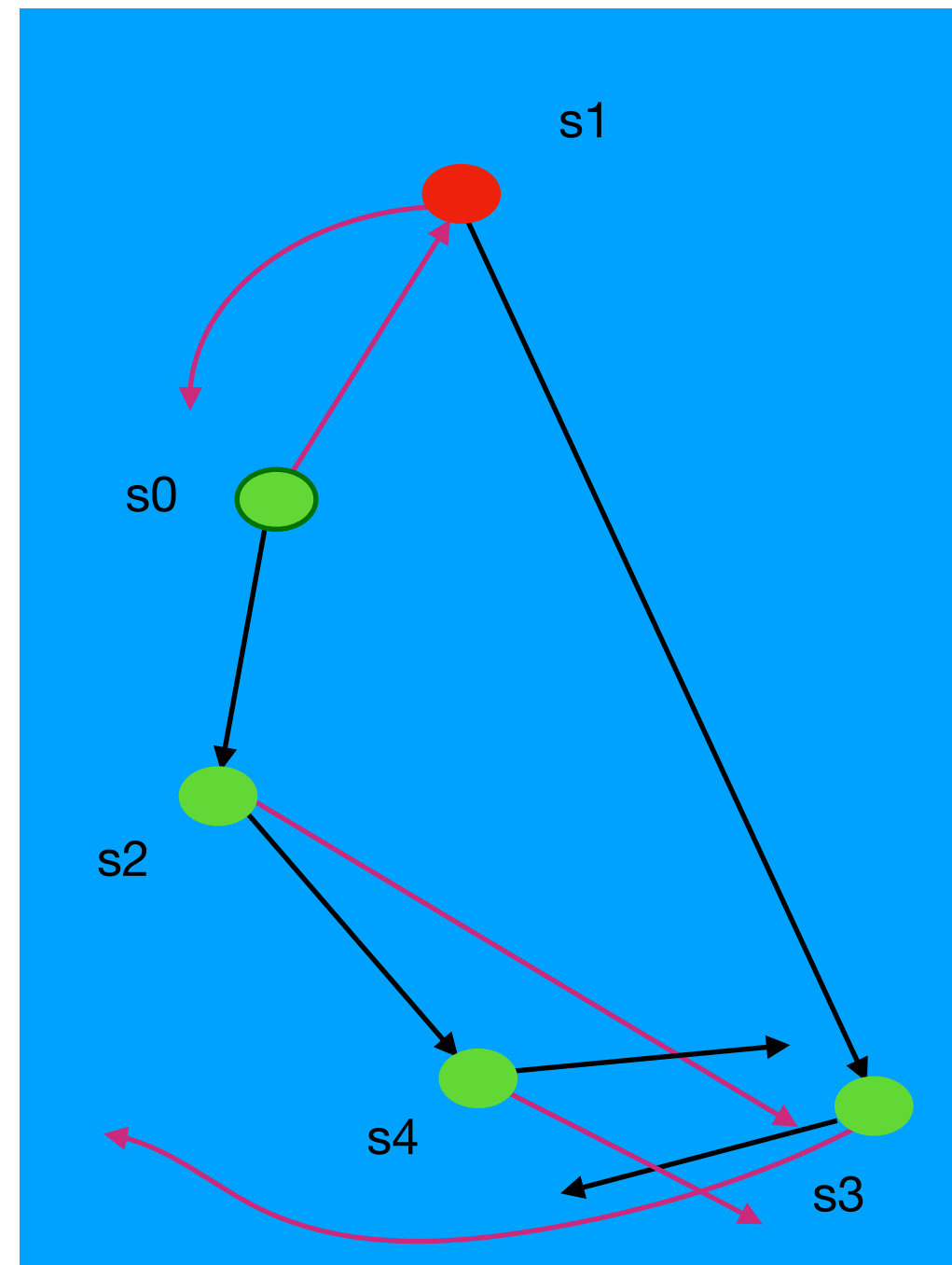
$\epsilon?$ ✓ $bb?$ ✓
 $a?$ ✓ $bab?$ ✓
 $b?$ ✓ $baa?$ ✗
 $bba?$ ✗
 ...



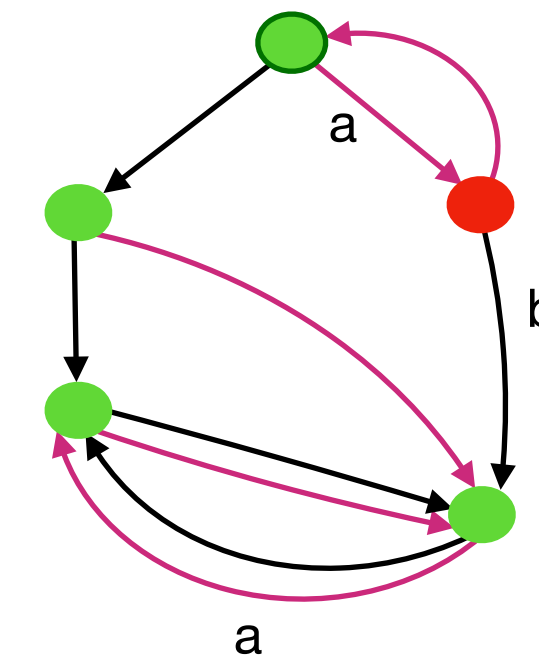
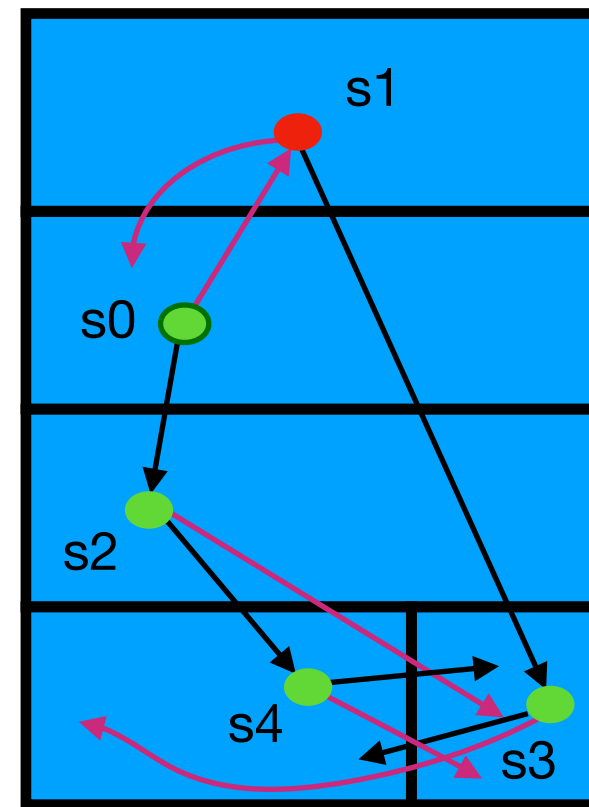
✗ aba ✗
 ↓
 RNN says:



Iterative Approach

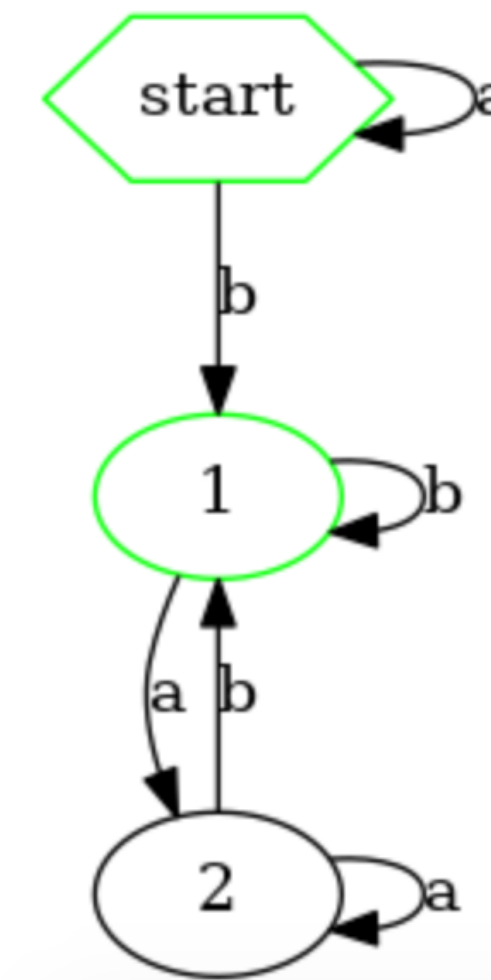


Partitioning

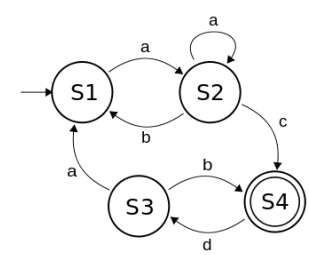


L^*

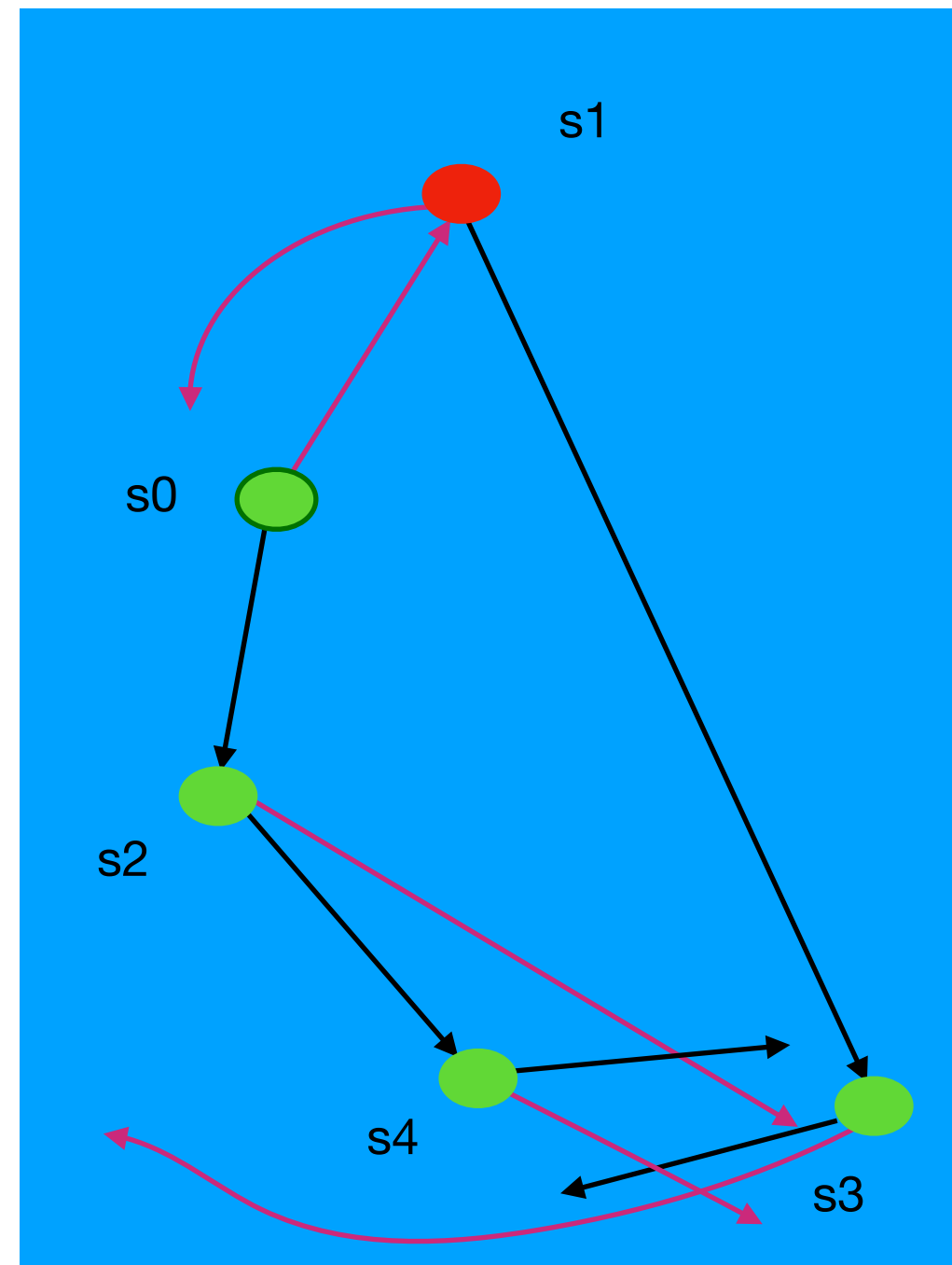
$\epsilon?$ ✓ $bb?$ ✓
 $a?$ ✓ $bab?$ ✓
 $b?$ ✓ $baa?$ ✗
 $bba?$ ✗
 ...



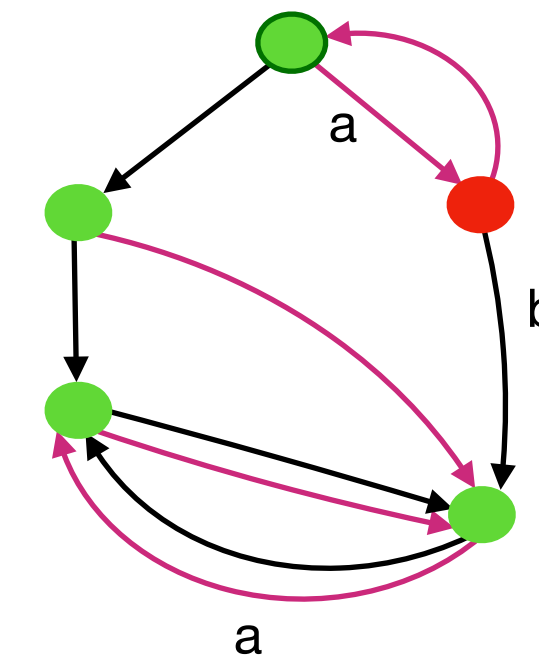
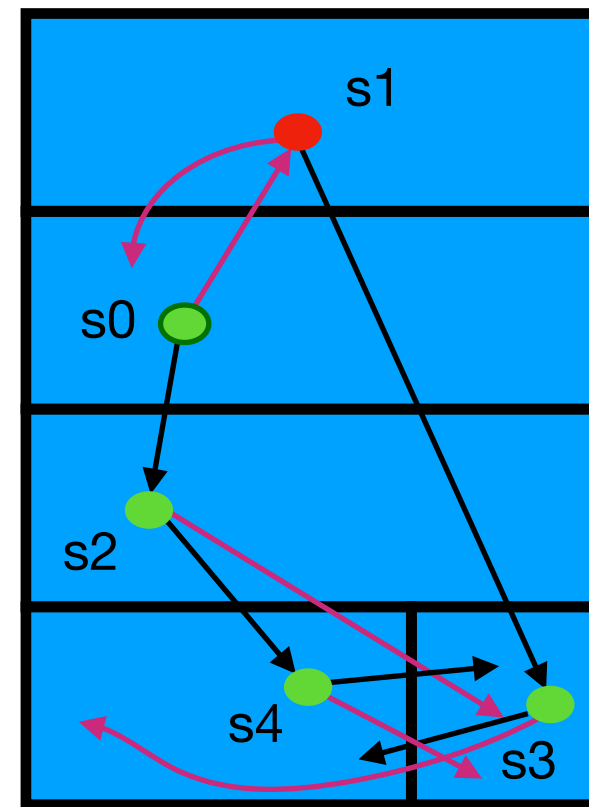
✗ aba ✗
 ↓
 RNN says: ✗



Iterative Approach

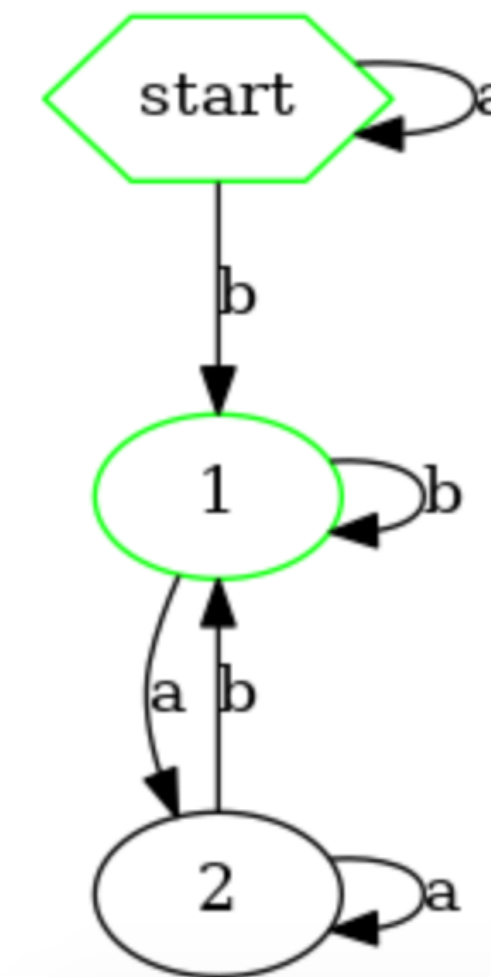


Partitioning

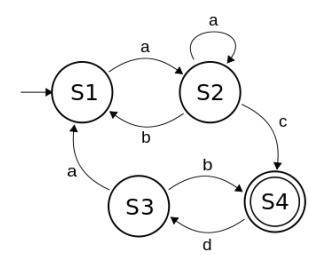


L^*

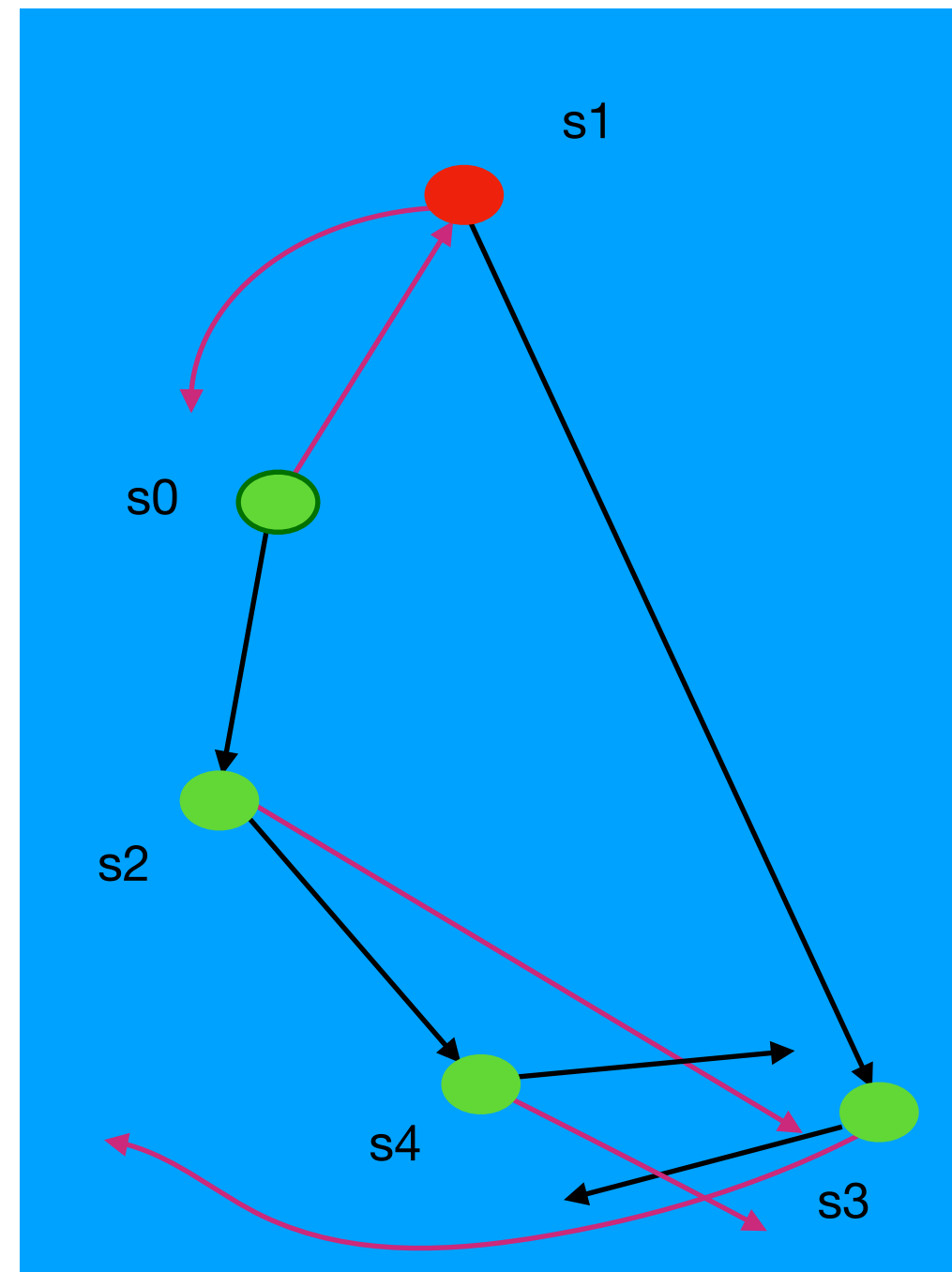
$\epsilon?$ ✓ $bb?$ ✓
 $a?$ ✓ $bab?$ ✓
 $b?$ ✓ $baa?$ ✗
 $bba?$ ✗
 ...



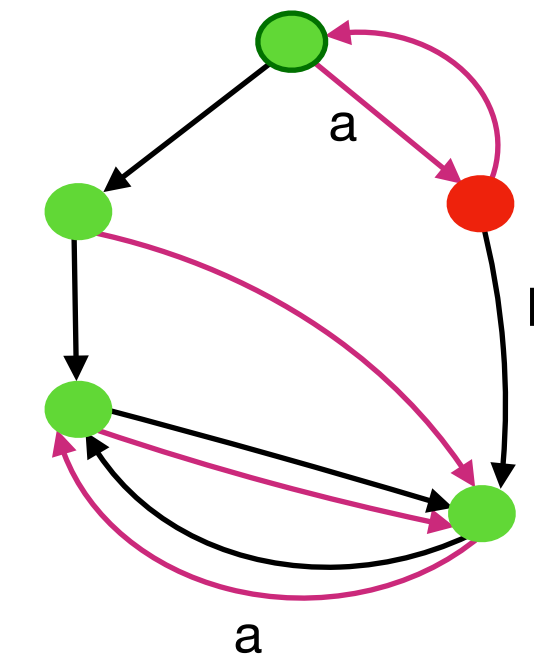
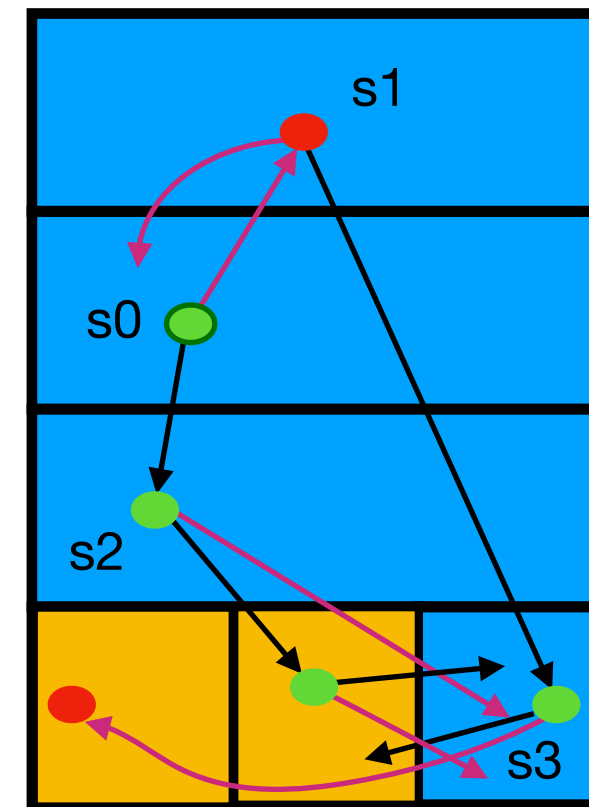
$\checkmark aba \times$
 ↓
 RNN says: ✗



Iterative Approach

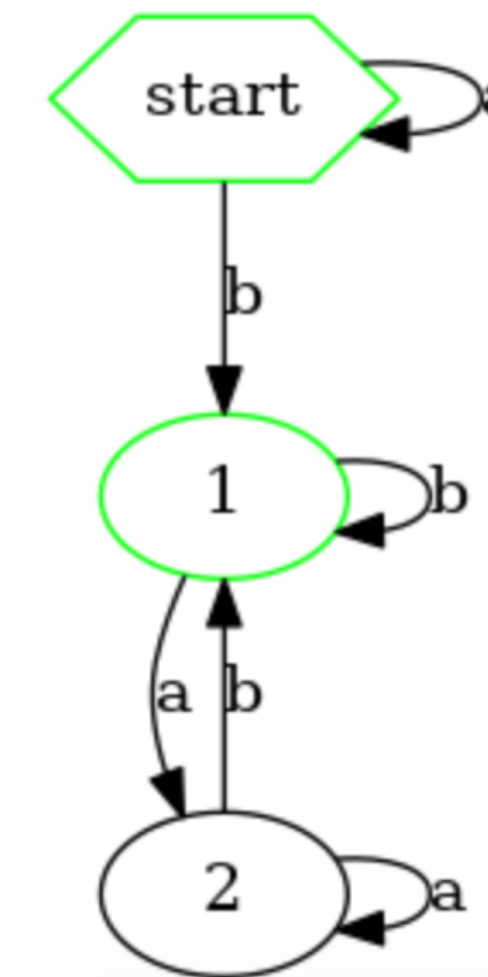


Partitioning

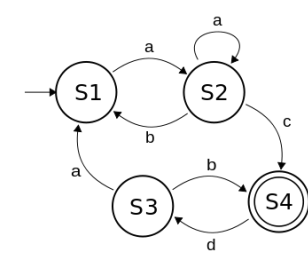


L^*

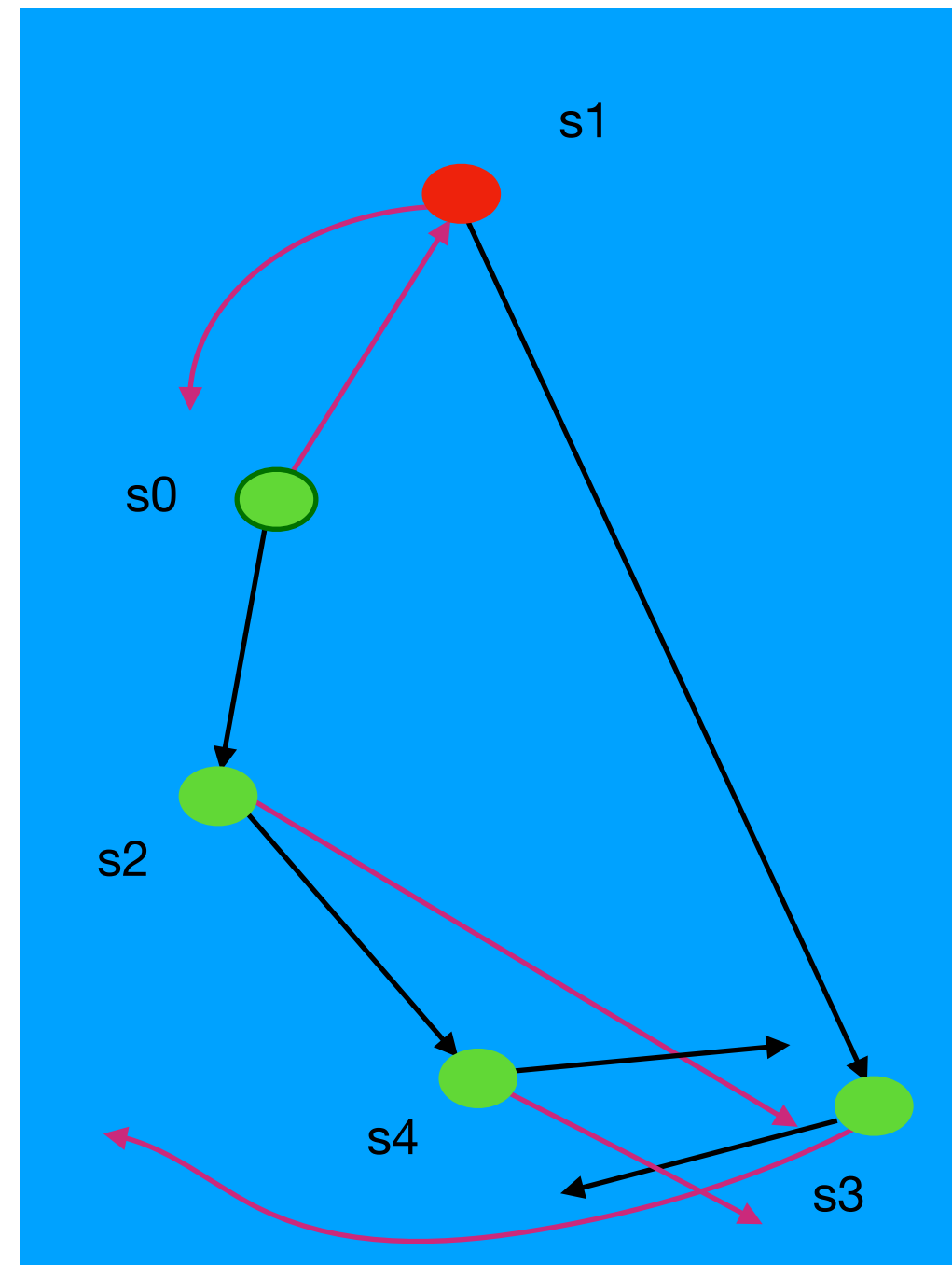
- $\epsilon?$ ✓
- $a?$ ✓
- $b?$ ✓
- $bb?$ ✓
- $bab?$ ✓
- $baa?$ ✗
- $bba?$ ✗
- ...



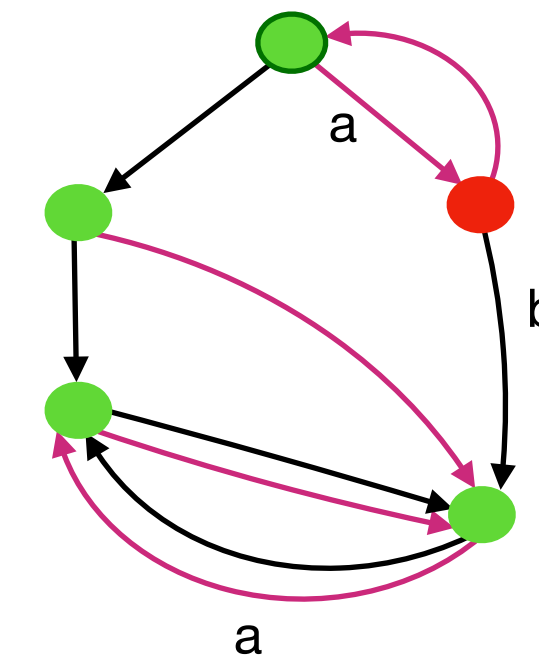
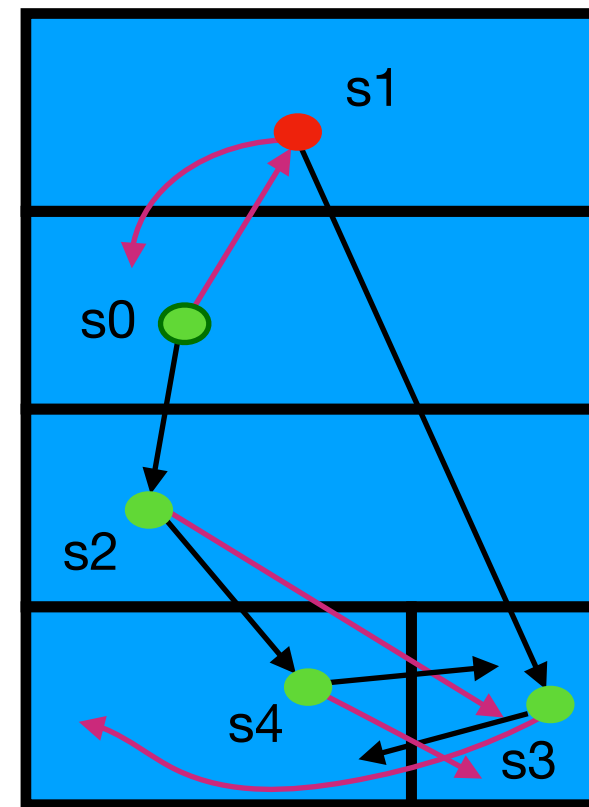
✗ aba ✗
 ↓
 RNN says: ✗



Iterative Approach

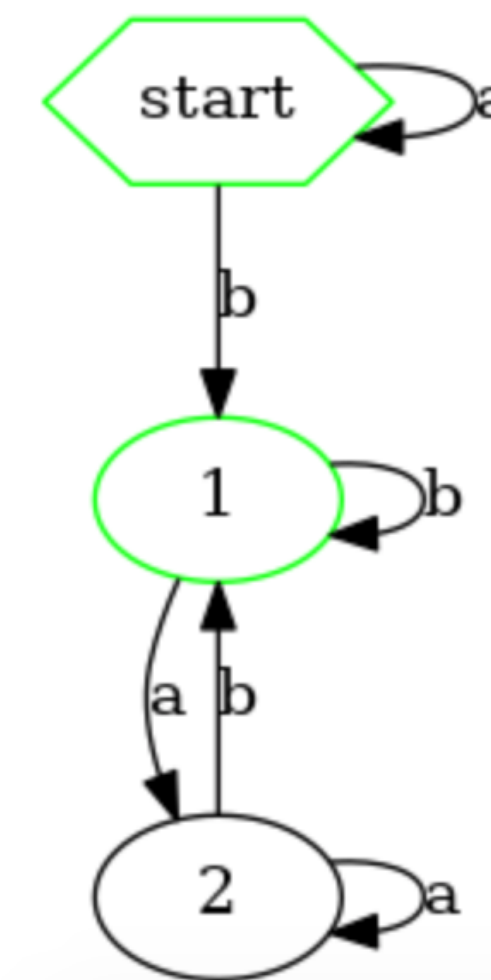


Partitioning

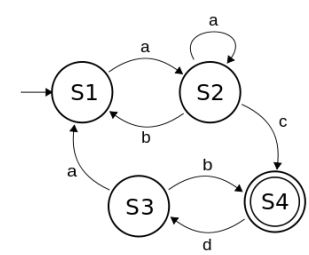


L^*

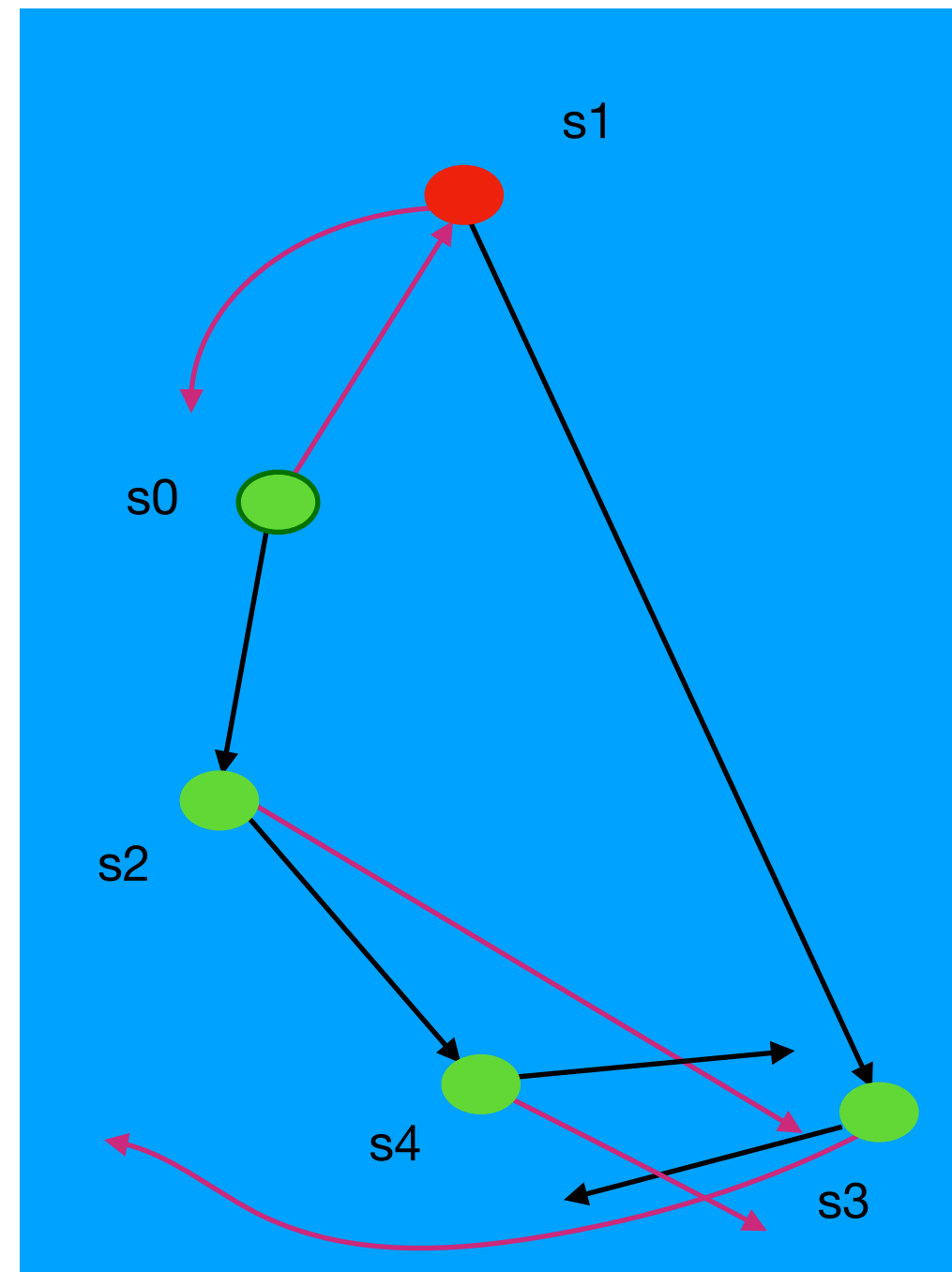
$\epsilon?$ ✓ $bb?$ ✓
 $a?$ ✓ $bab?$ ✓
 $b?$ ✓ $baa?$ ✗
 $bba?$ ✗
 ...



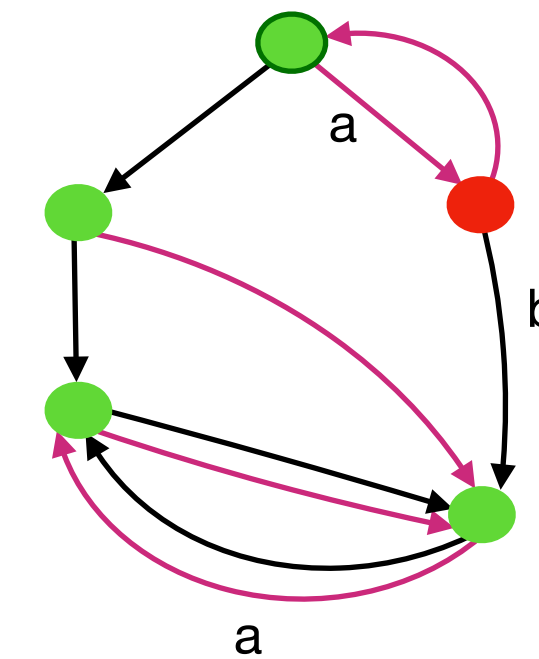
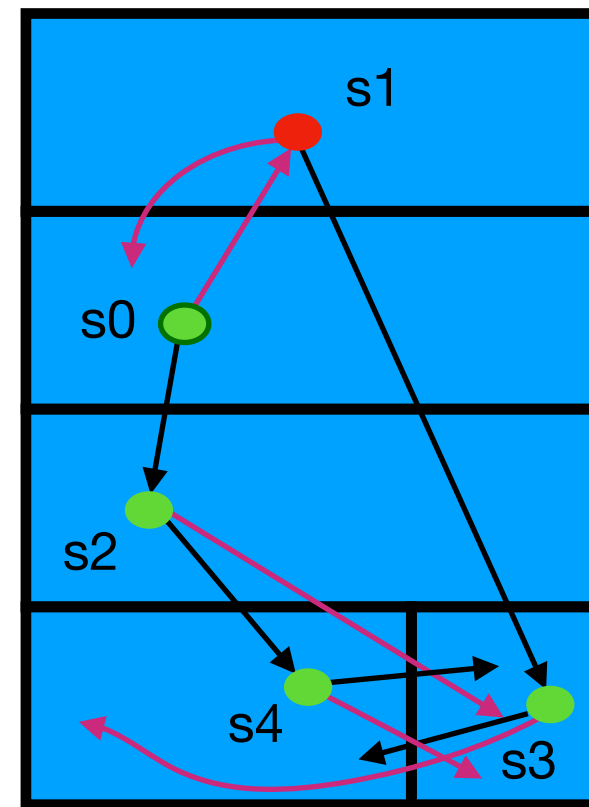
✗ aba ✗
 ↓
 RNN says:



Iterative Approach

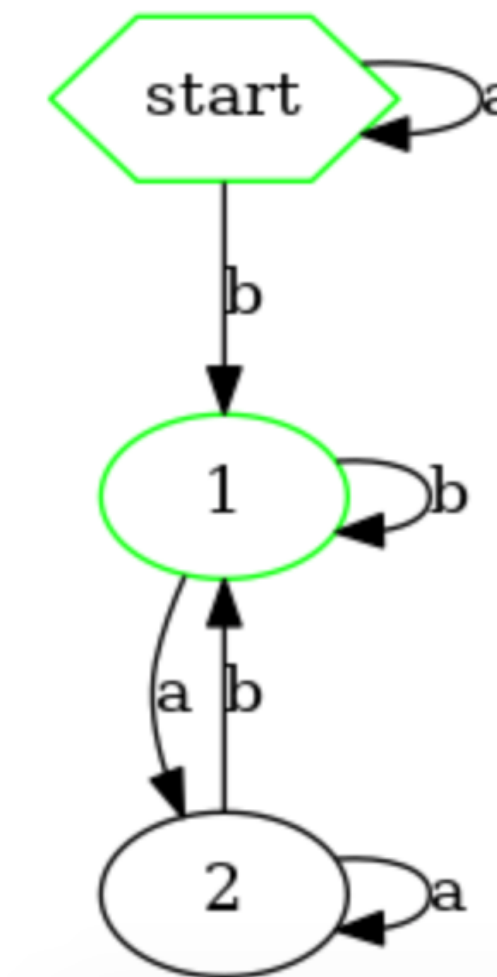


Partitioning

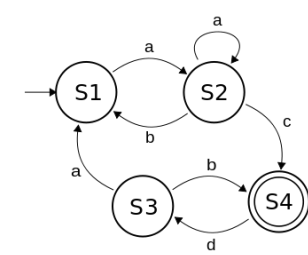


L^*

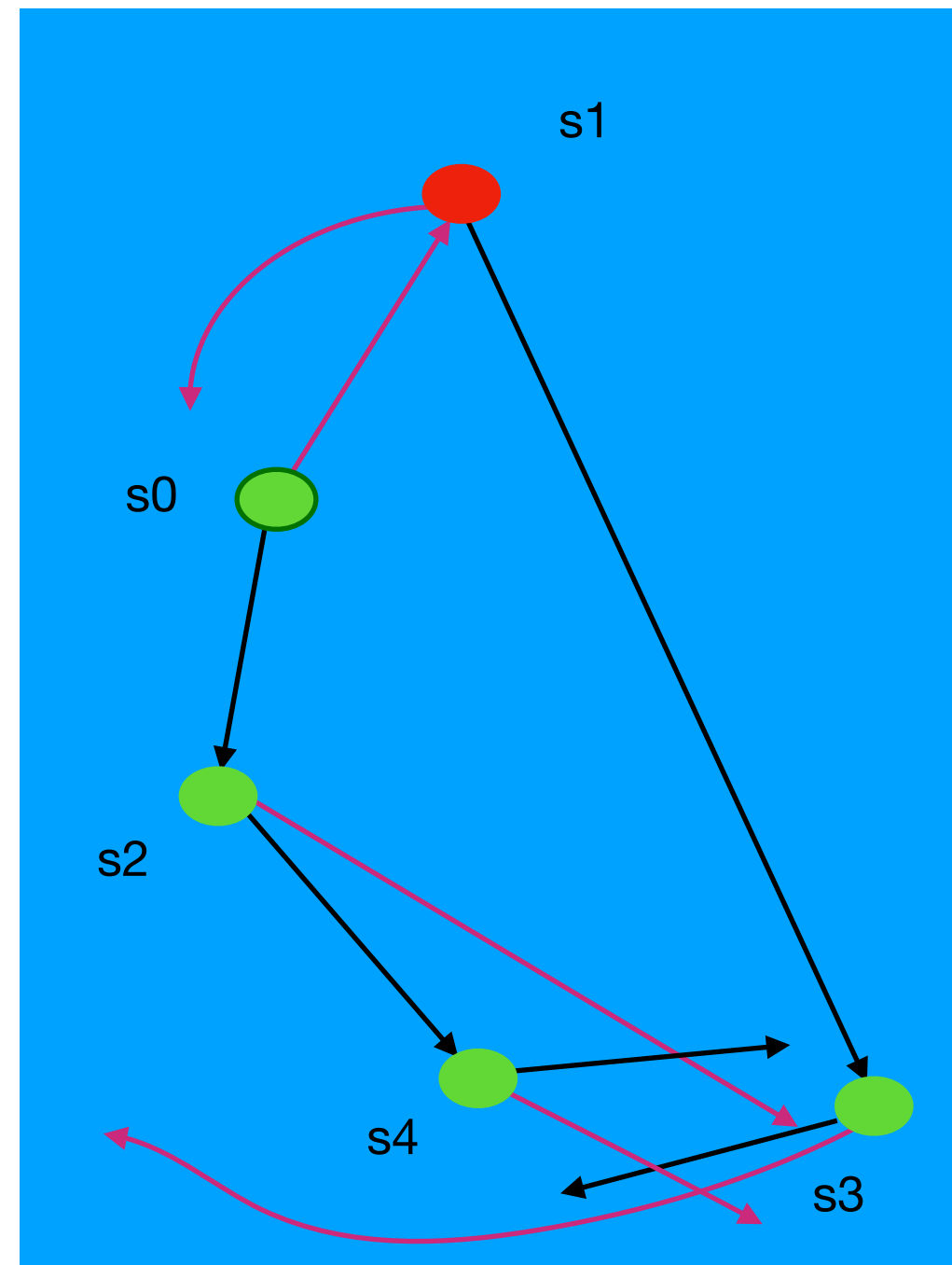
- $\epsilon?$ ✓
- $a?$ ✓
- $b?$ ✓
- $bb?$ ✓
- $bab?$ ✓
- $baa?$ ✗
- $bba?$ ✗
- ...



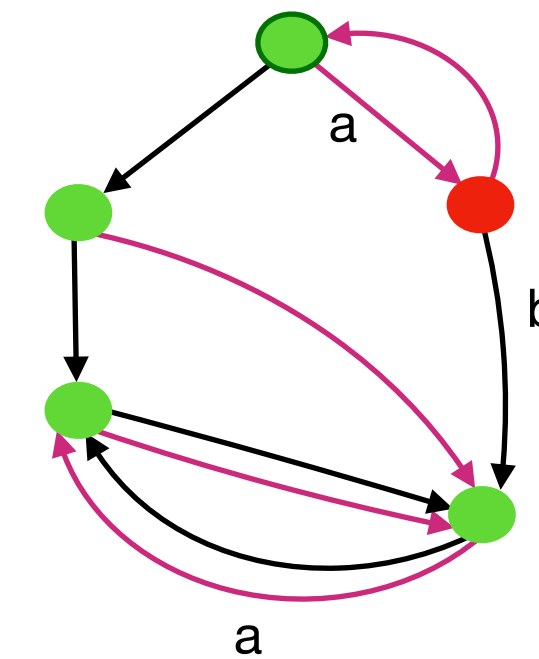
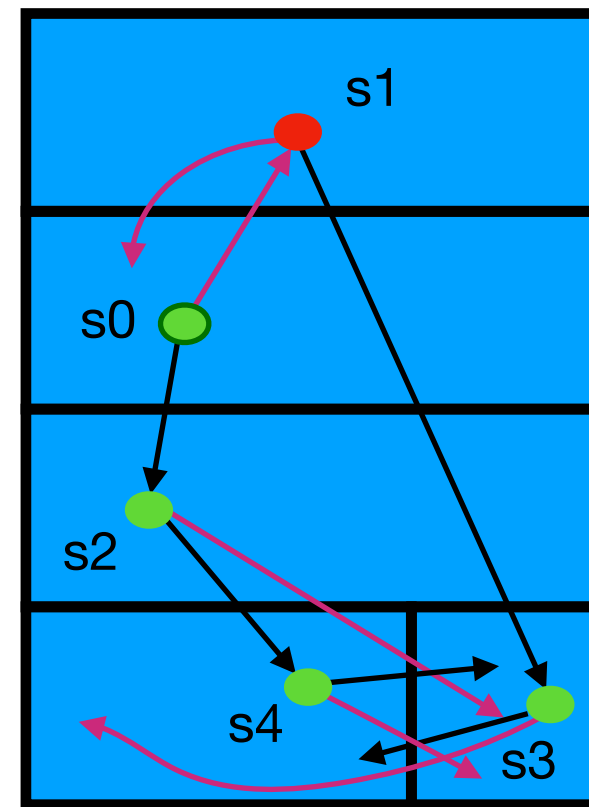
✗ aba ✗
 ↓
 RNN says: ✓



Iterative Approach

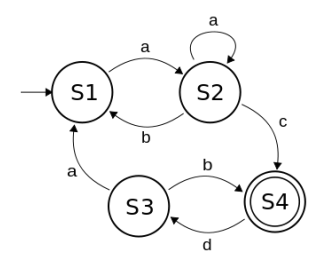
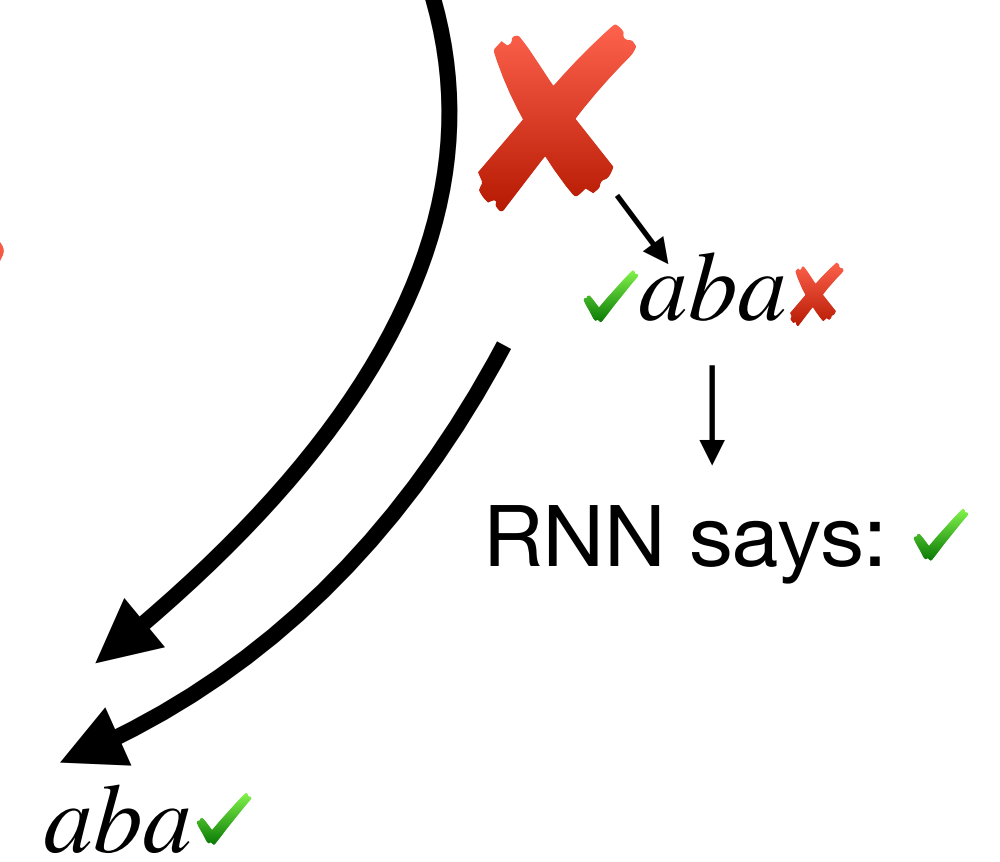
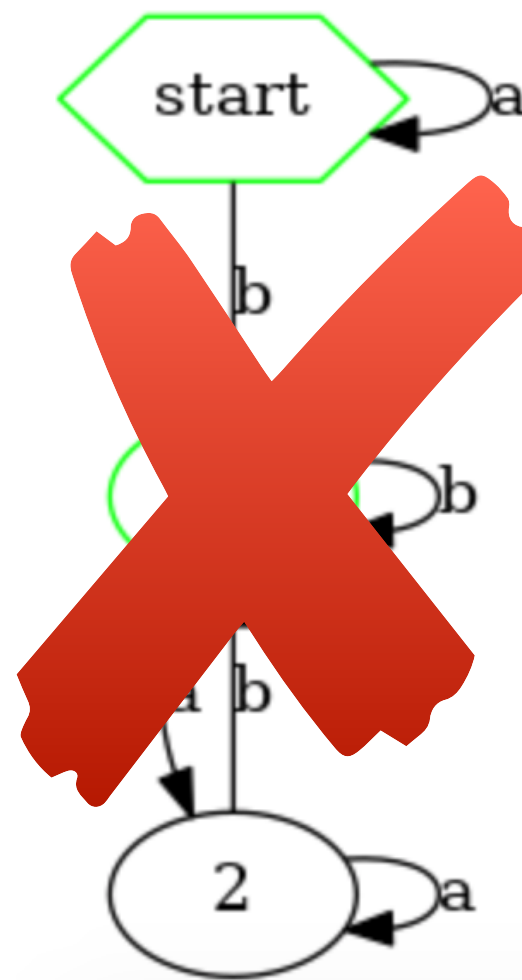


Partitioning

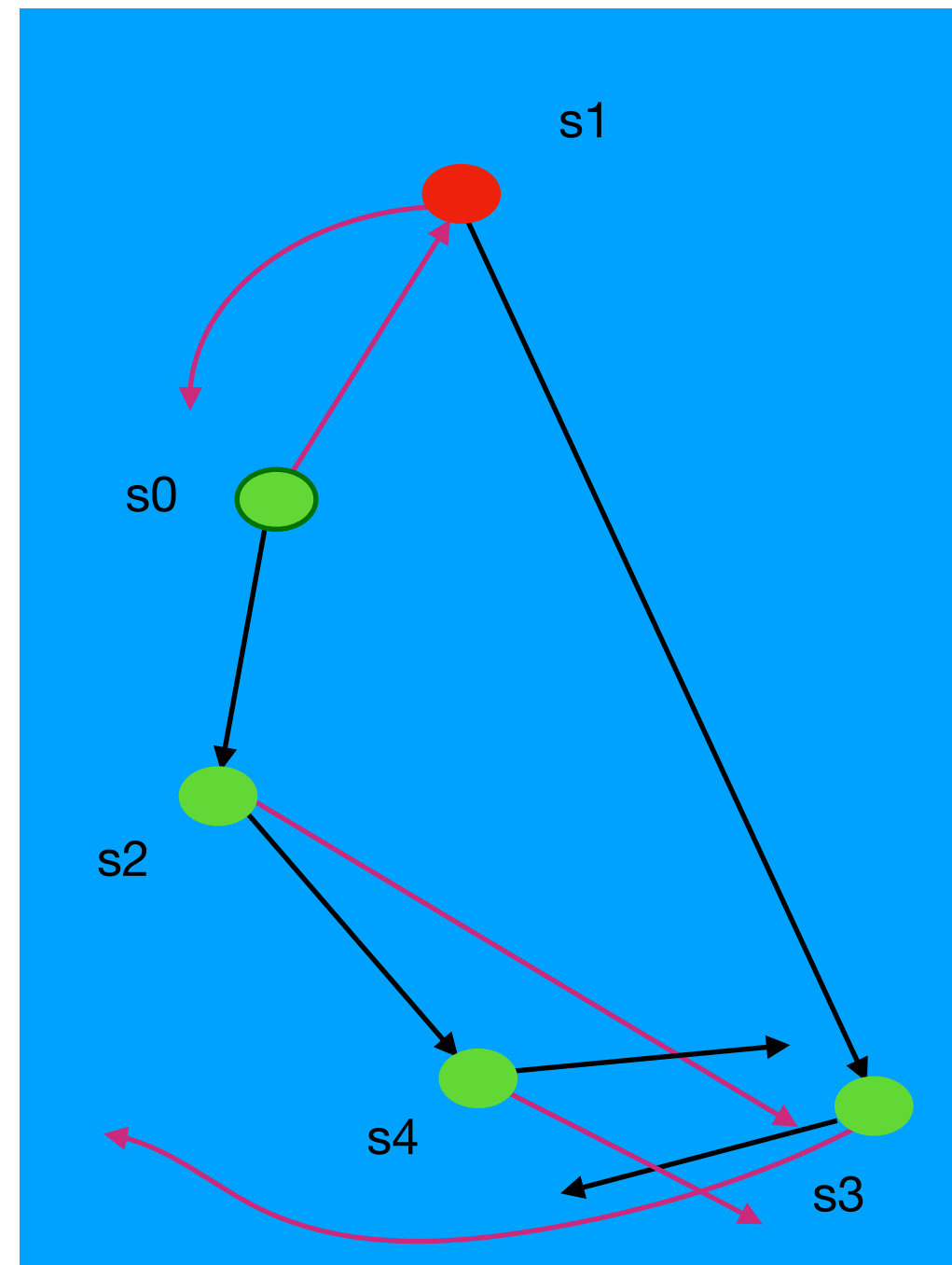


L^*

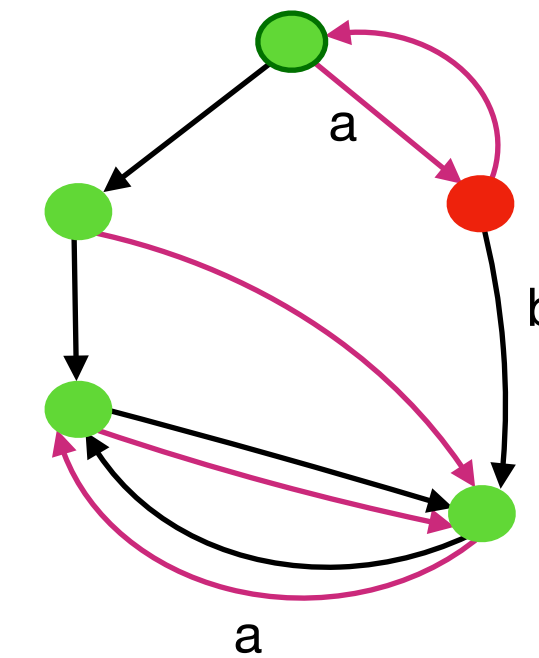
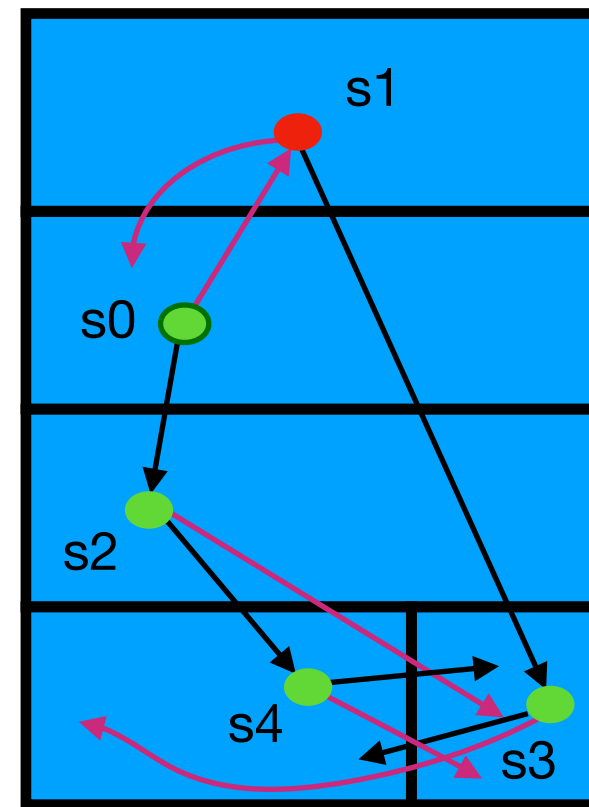
- | | | | |
|-------------|---|--------|---|
| $\epsilon?$ | ✓ | $bb?$ | ✓ |
| $a?$ | ✓ | $bab?$ | ✓ |
| $b?$ | ✓ | $baa?$ | ✗ |
| | | $bba?$ | ✗ |
| | | ... | |



Iterative Approach

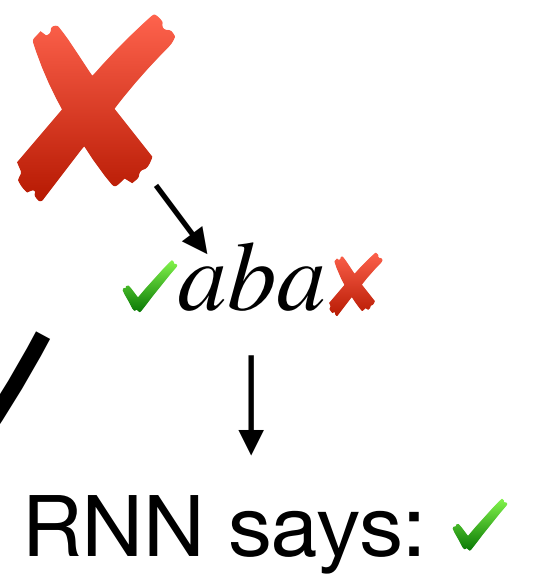


Partitioning

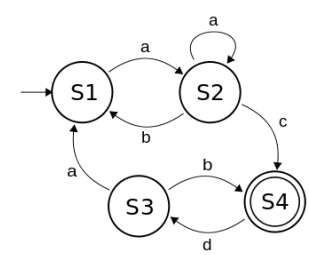


L^*

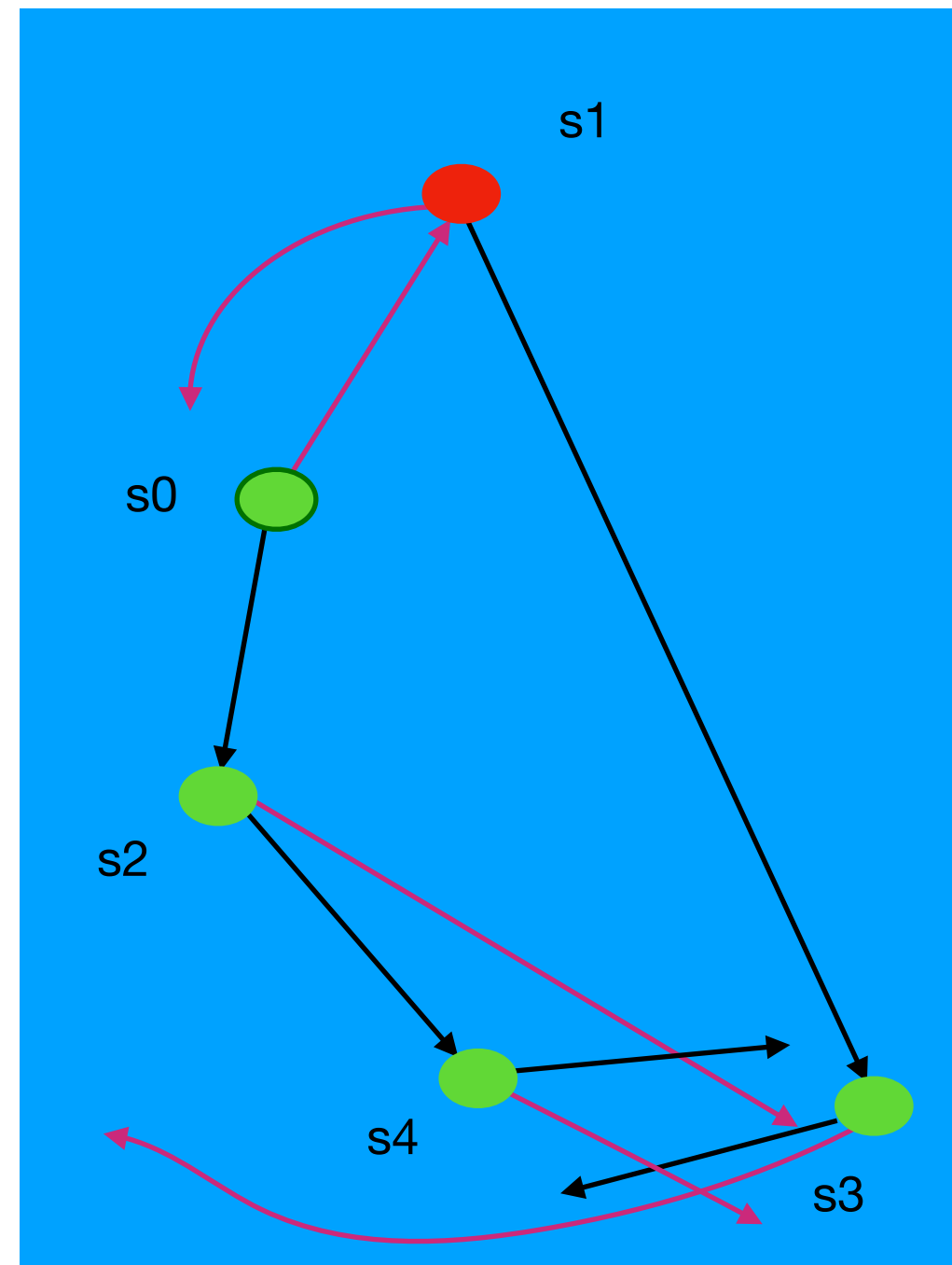
$\epsilon?$	✓	$bb?$	✓
$a?$	✓	$bab?$	✓
$b?$	✓	$baa?$	✗
		$bba?$	✗
		...	



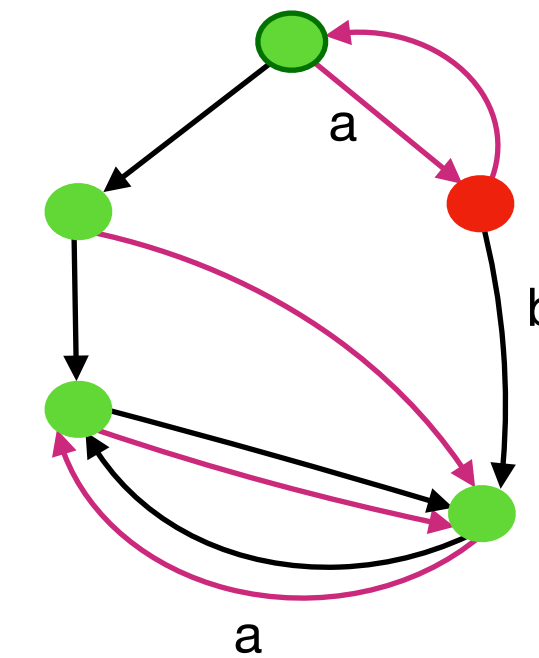
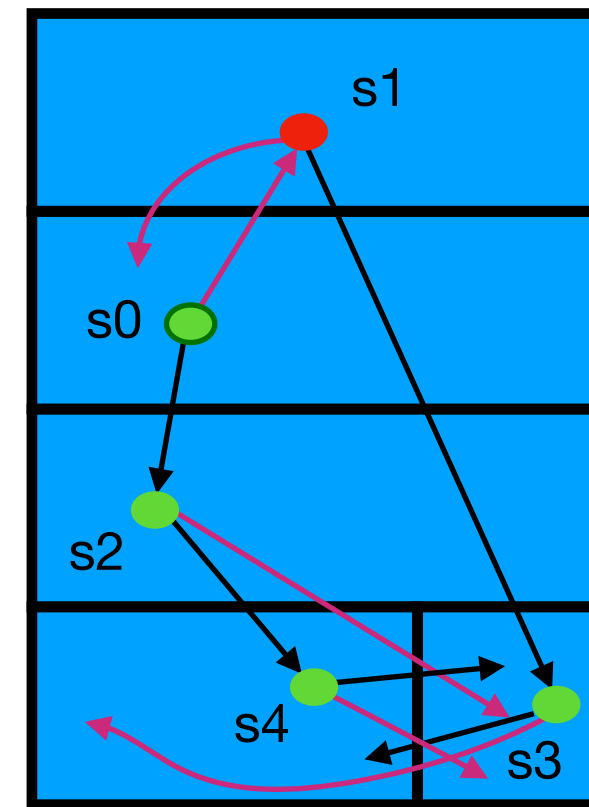
aba ✓



Iterative Approach

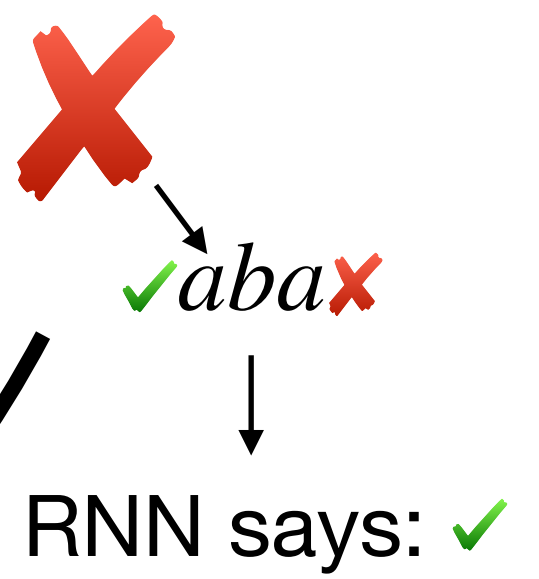


Partitioning

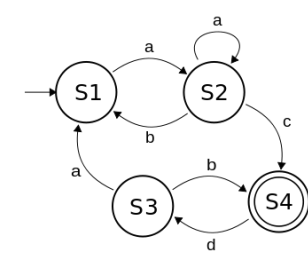


L^*

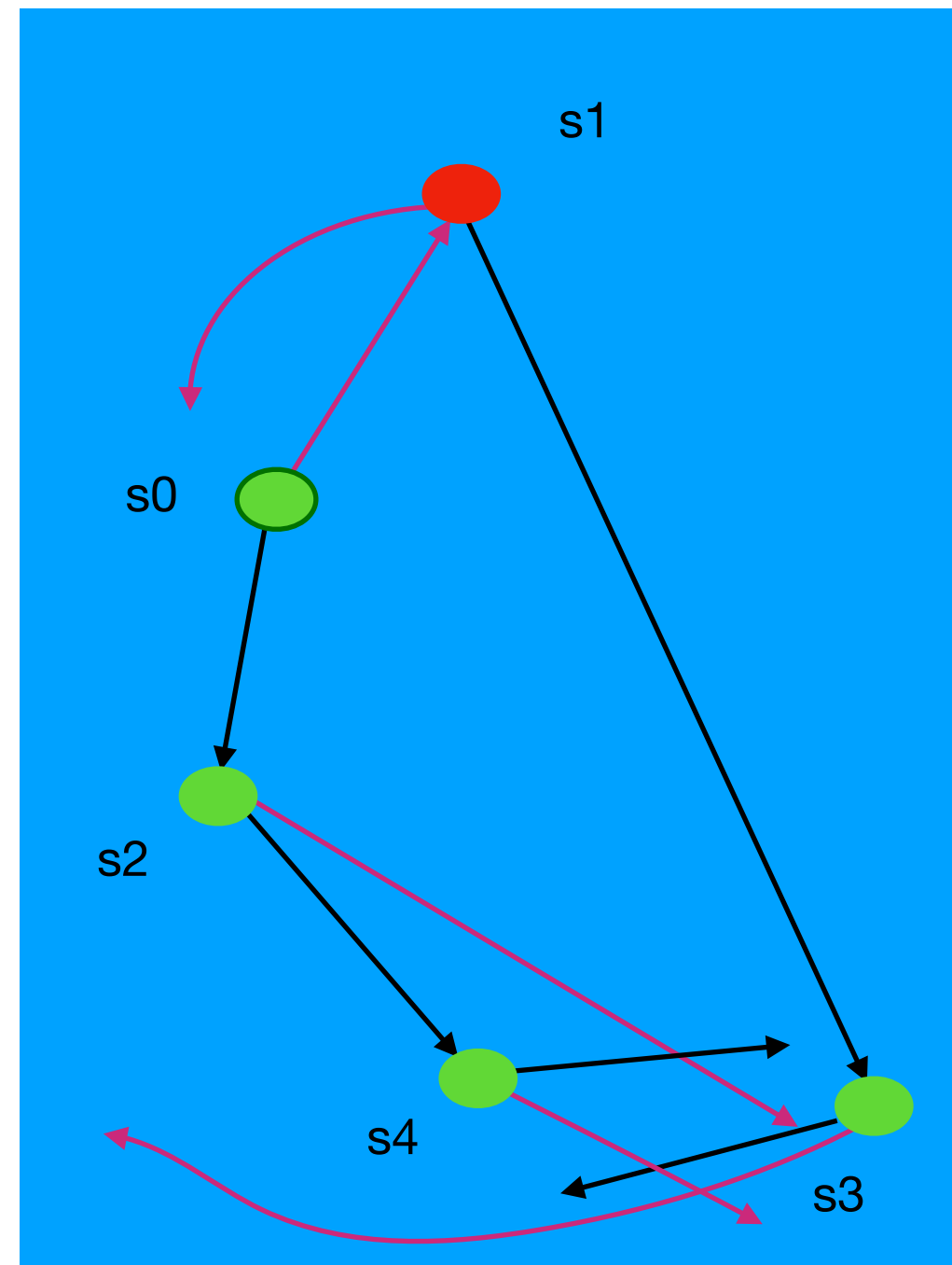
$\epsilon?$ ✓ $bb?$ ✓
 $a?$ ✓ $aa?$ ✓ $baa?$ ✗
 $b?$ ✓ $abab?$ ✗ $bba?$ ✗
 $aaa?$ ✓
 $abba?$ ✓
 $abb?$ ✗
 ...



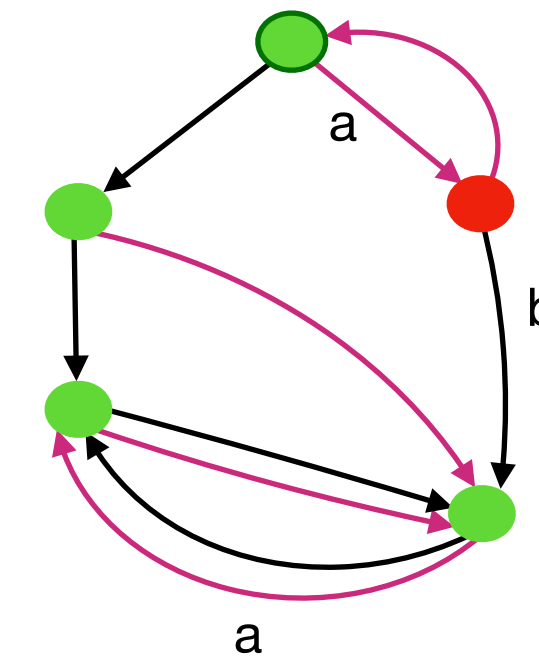
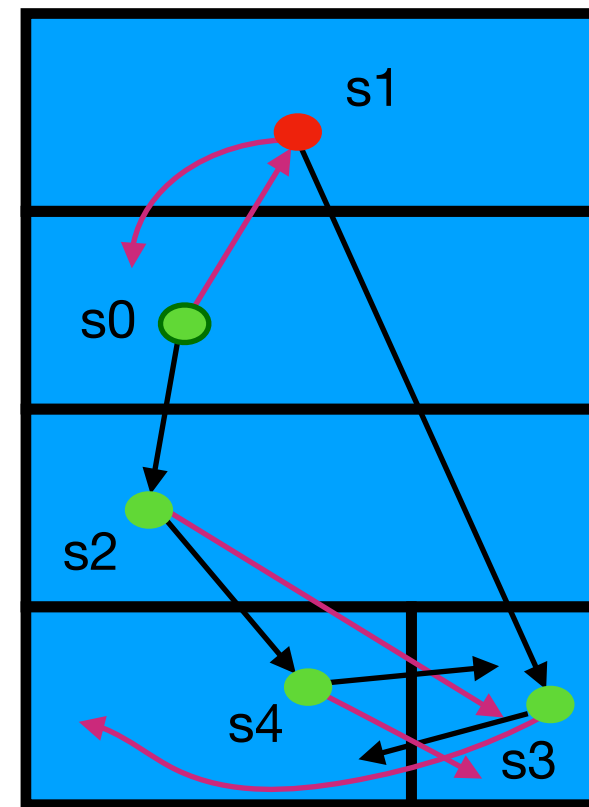
aba ✓



Iterative Approach

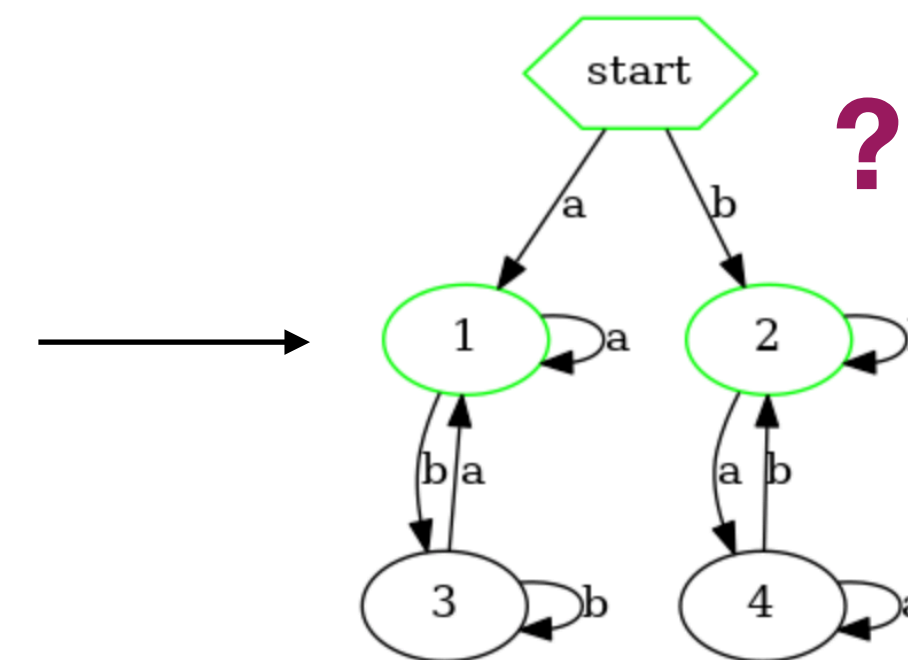


Partitioning



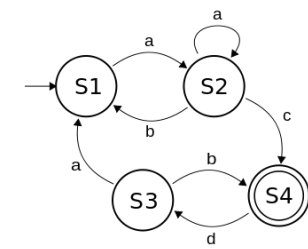
L^*

$\epsilon?$ ✓ $bb?$ ✓
 $a?$ ✓ $aa?$ ✓ $baa?$ ✗
 $b?$ ✓ $abab?$ ✗ $bba?$ ✗
 $aaa?$ ✓
 $abba?$ ✓
 $abb?$ ✗
 ...



aba ✓

✗ aba ✗
 RNN says: ✓



Results

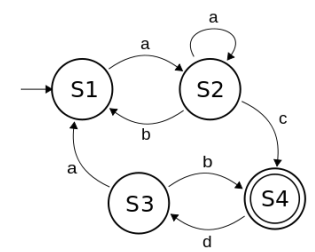
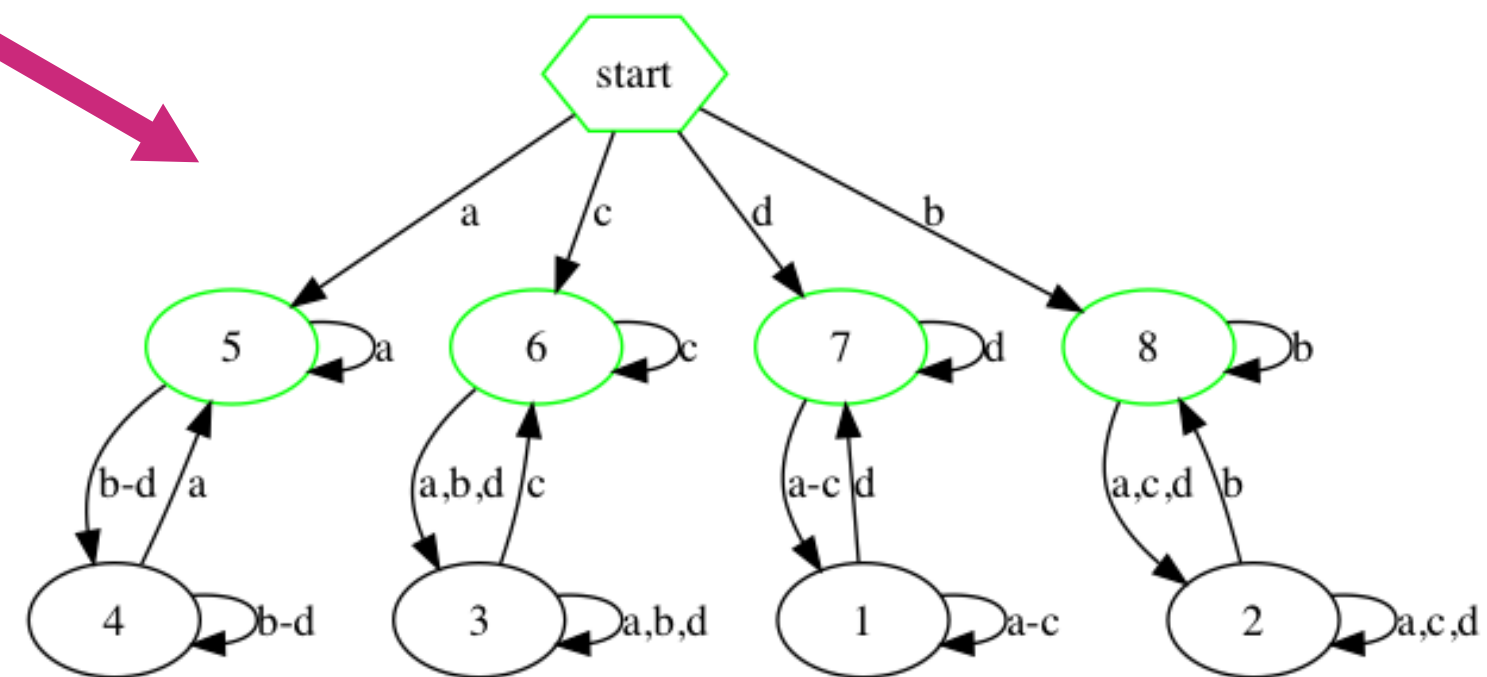
1. Concise, Exact Models in Short Time:

```
def target(w):  
    if len(w)==0:  
        return True  
    return w[0]==w[-1]  
alphabet = "abcd"
```

Training
(4,400 samples to 100% accuracy)

RNN

Extraction
0.2s

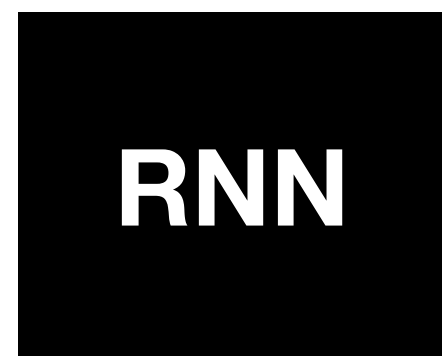


Results

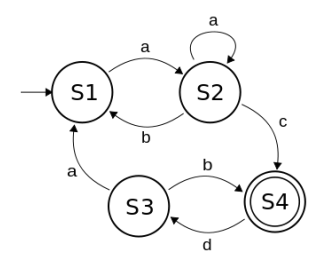
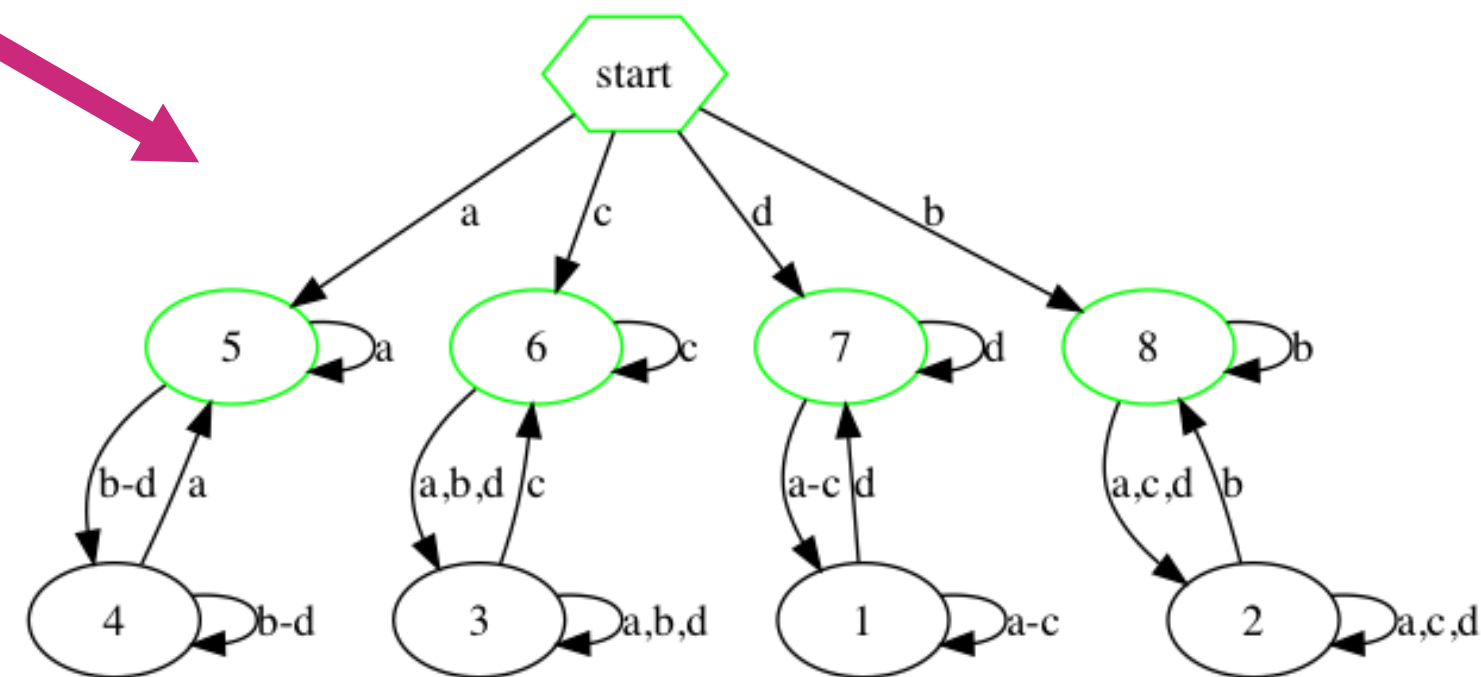
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```

Training
(4,400 samples to 100% accuracy)



Extraction
0.2s



2. Adversarial Examples (finding flaws)

Balanced Parentheses GRU

100% train set accuracy

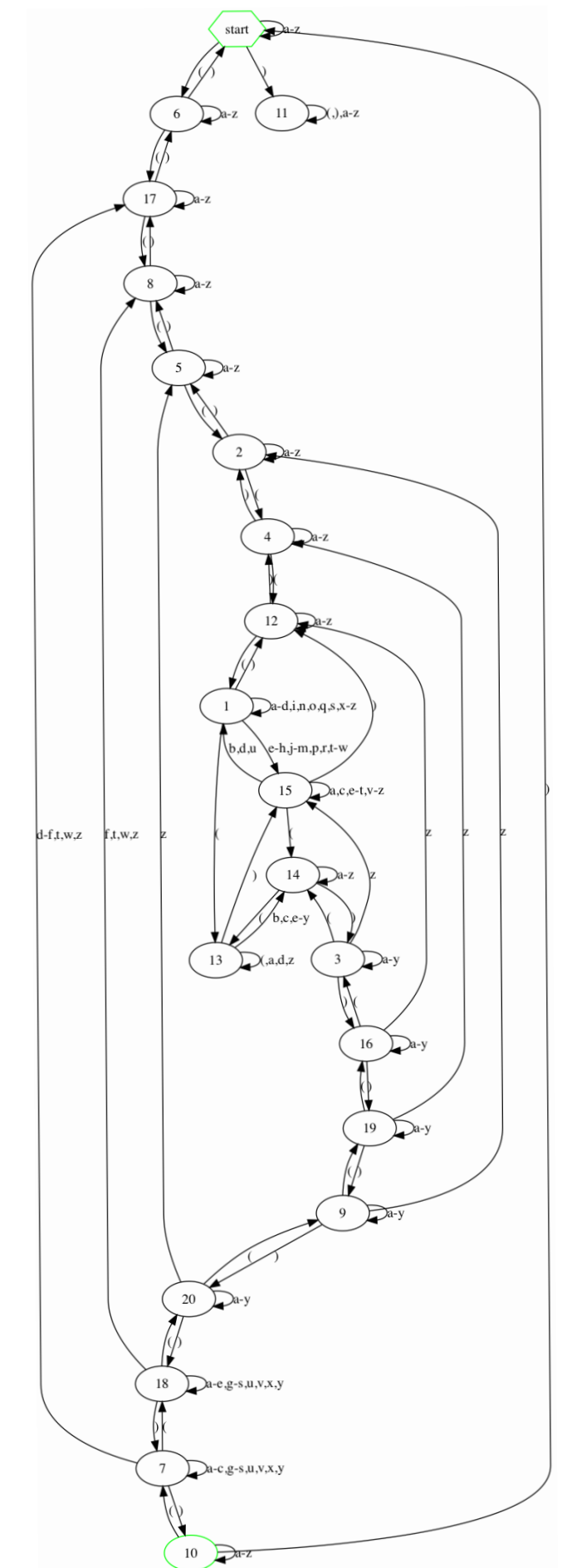
BP up to depth 11, over alphabet: ()a-z

Counterexamples:

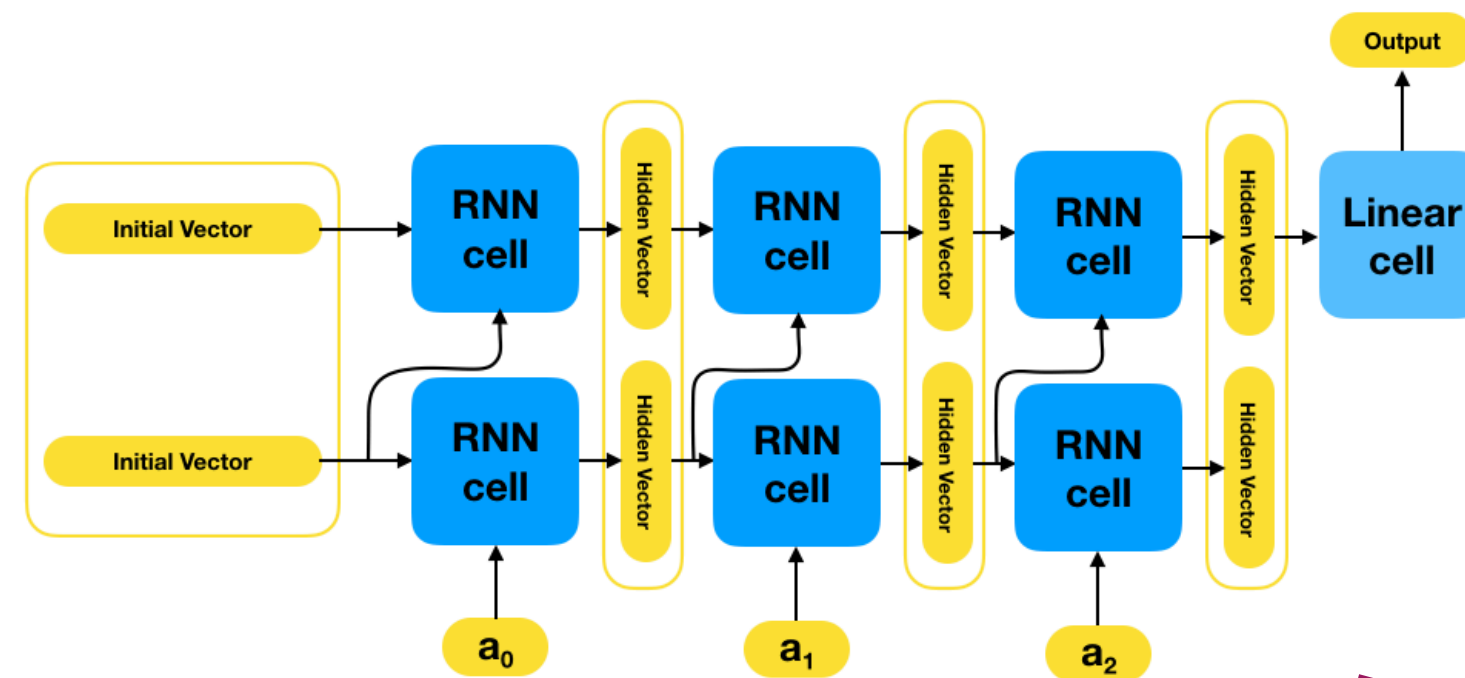
-)) (1.1s)
- () (1.2s)
- (()) (2.1s)
- ((()) (3.1s)
- (((()) (3.8s)
- ((((()) (4.4s)
- (((((()) (6.6s)
- ((((((()) (9.2s)
- (((((((()) (10.7s)
- ((((((((()) (8.3s)

Comparison: Random sampling counterexamples:

-)) (0.4s)
- ((i)ma (32.6s)

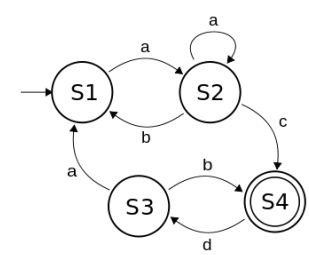
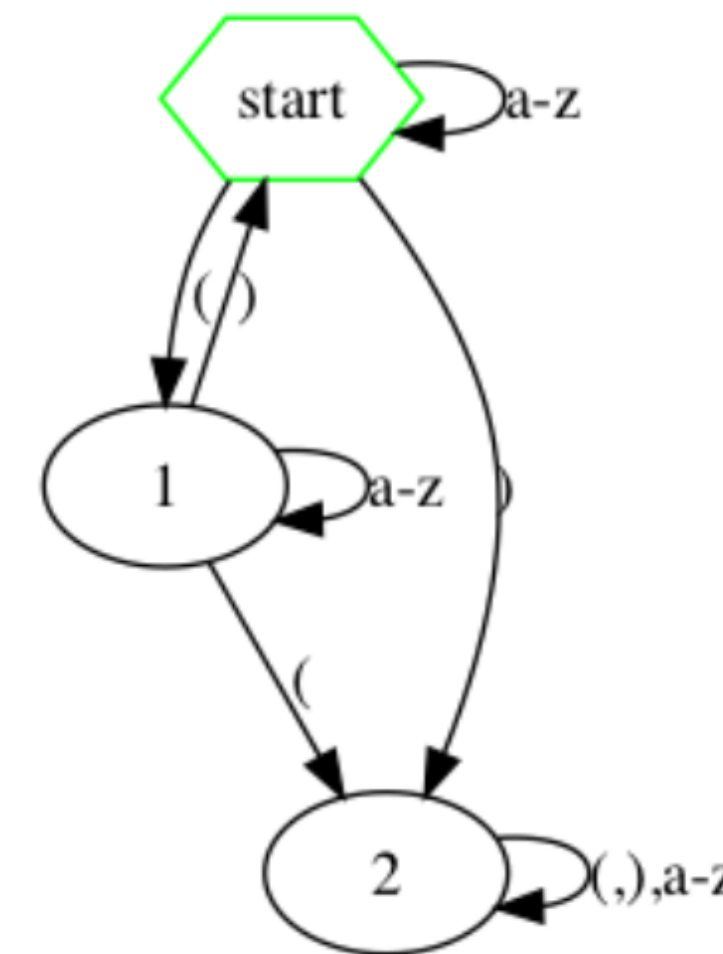


DFAs from RNNs

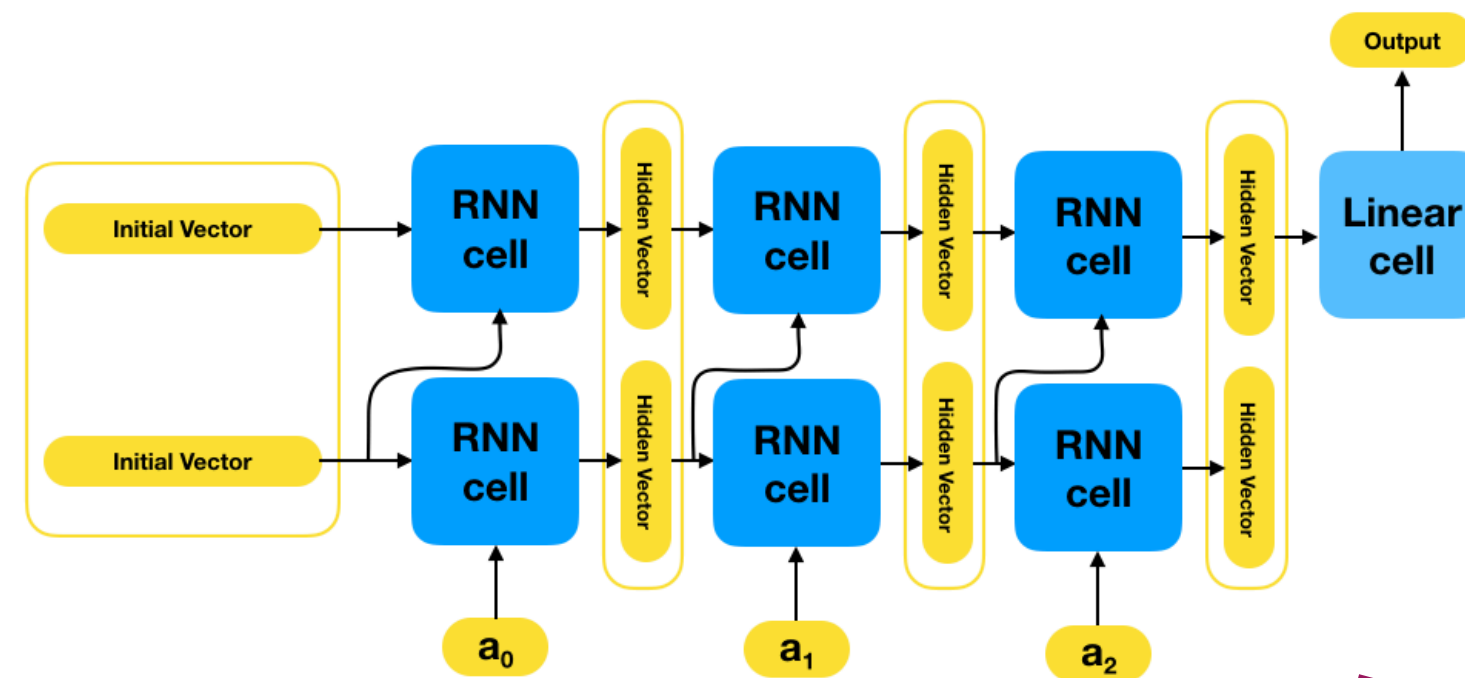


Goal:
Concise (Meaningful) **Model**
from Trained RNN

DFA
PDFA
CFG

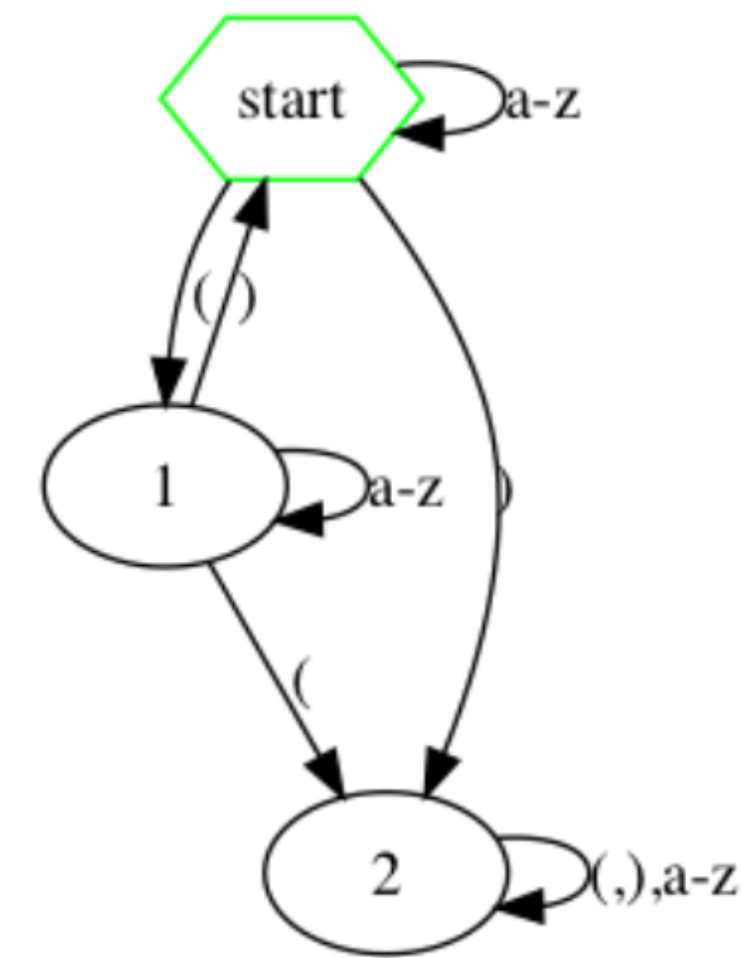


DFAs from RNNs



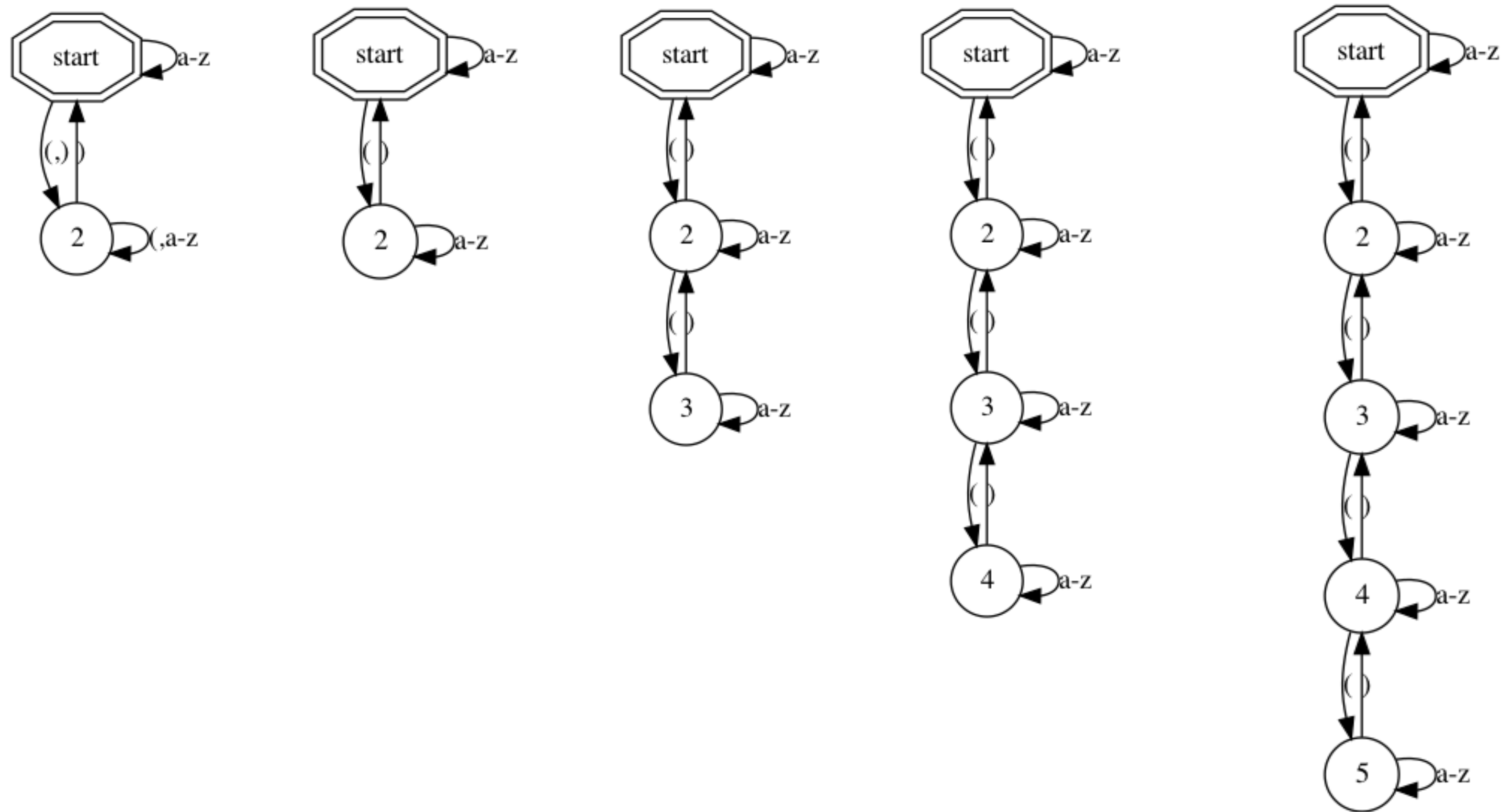
Goal:
Concise (Meaningful) **Model**
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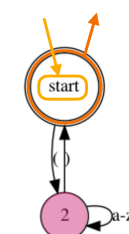


CFGs from RNNs

Observation: L-star learning a CFG seems to have **structured increases** (example on BP)



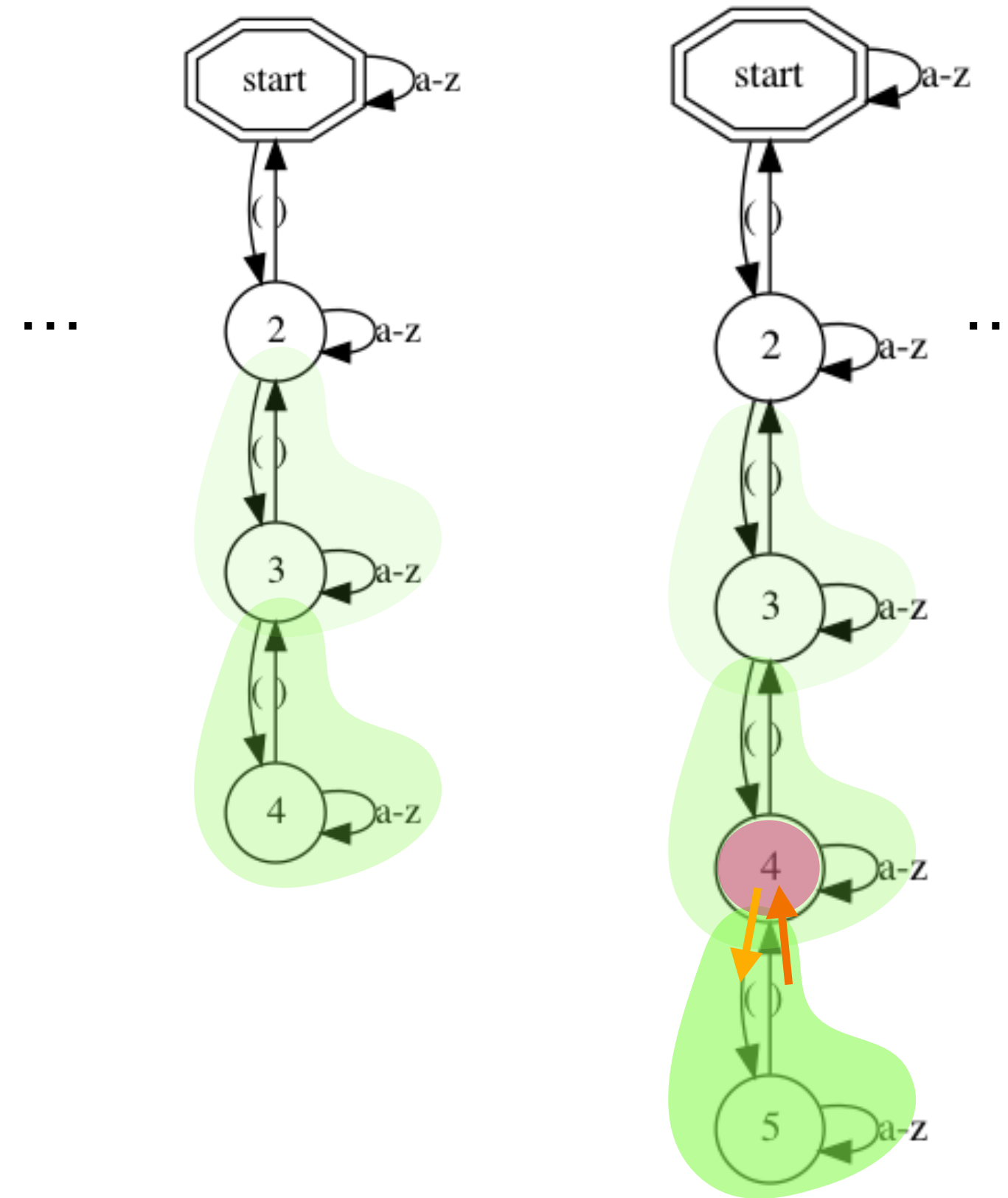
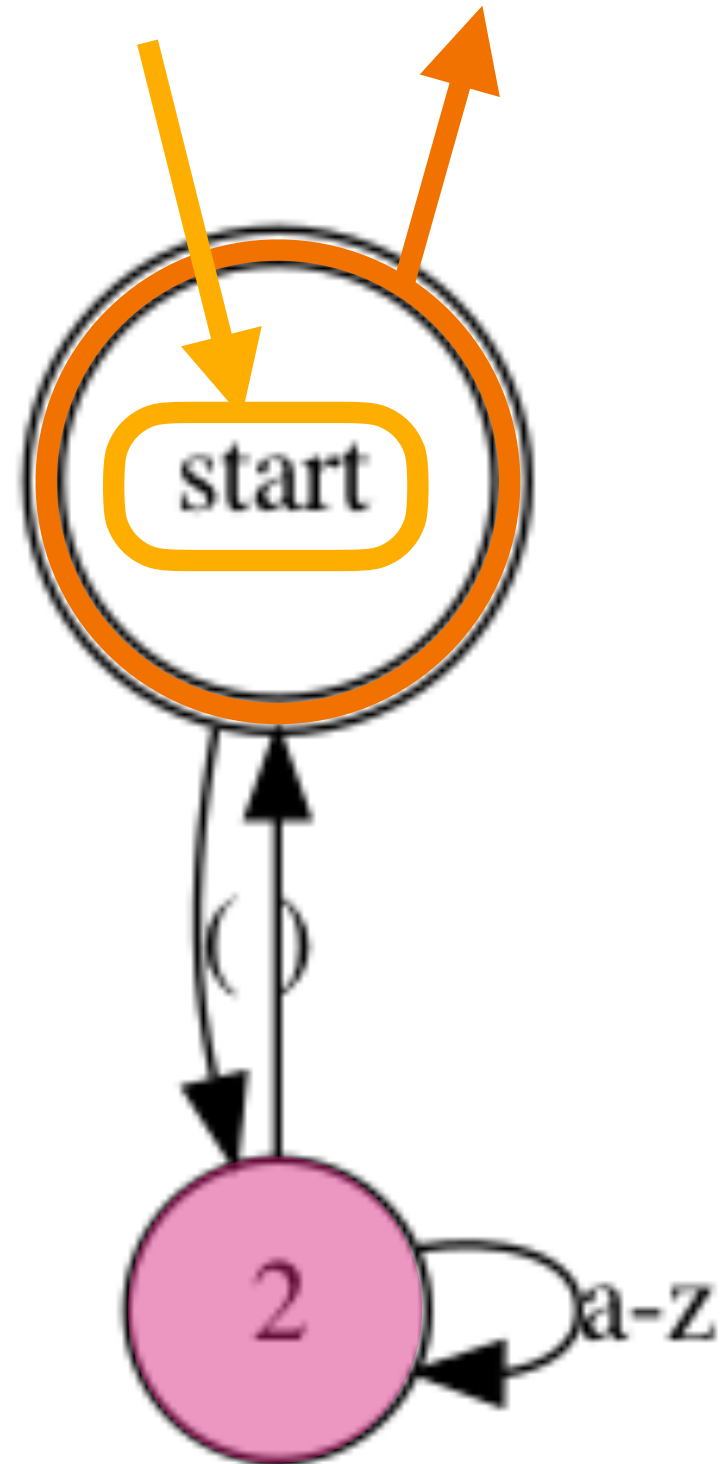
etc...



CFGs from RNNs

Patterns

- Structure
 - Entry
 - Exit
- Connection Point(s)
- Composable



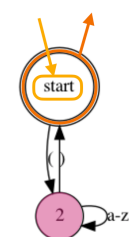
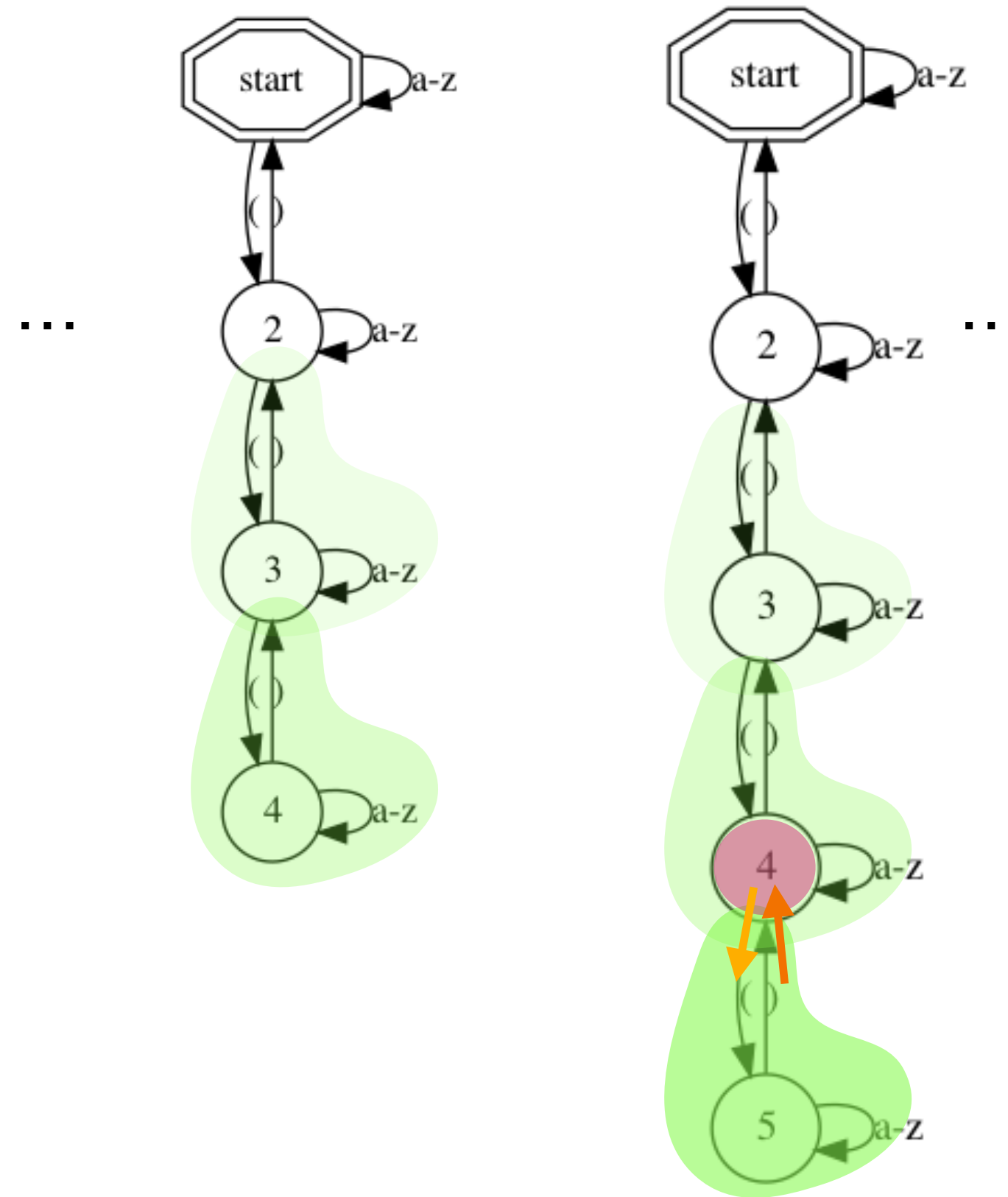
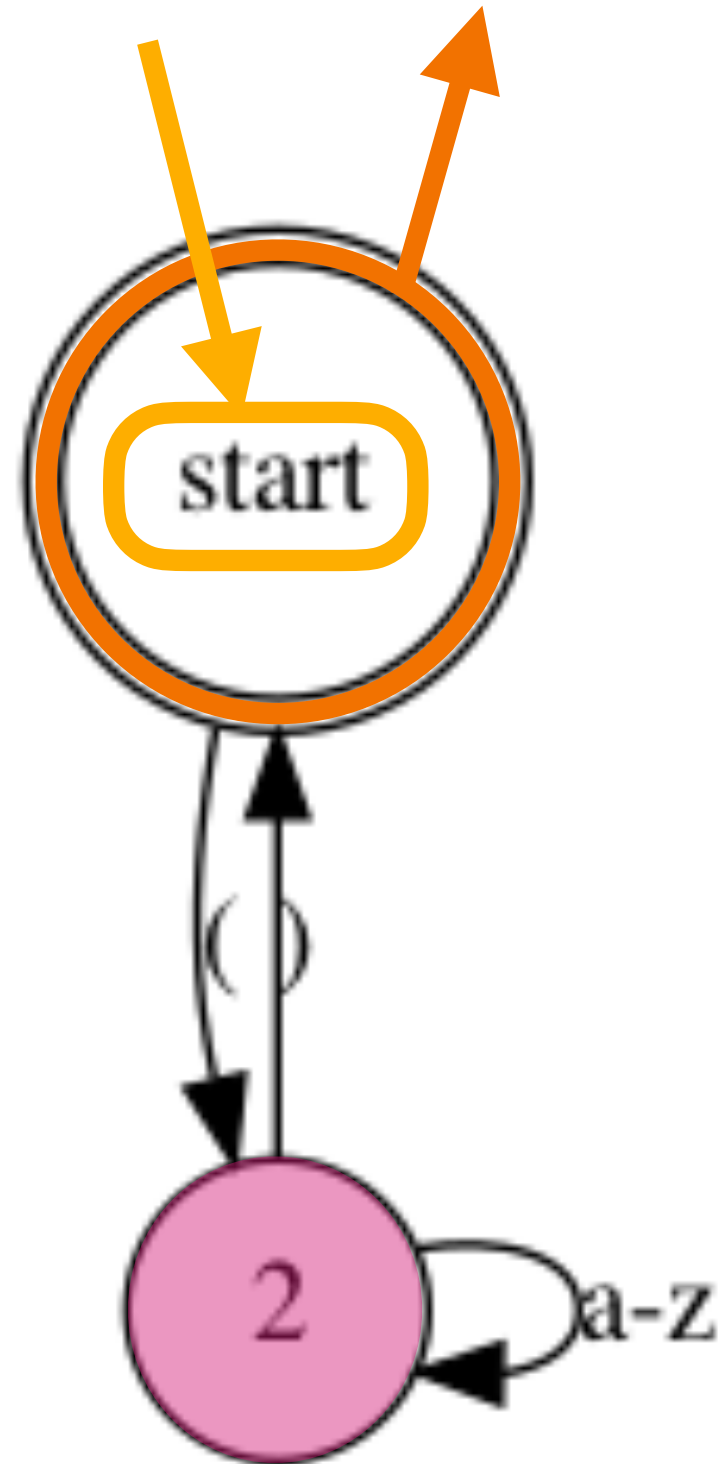
CFGs from RNNs

Patterns

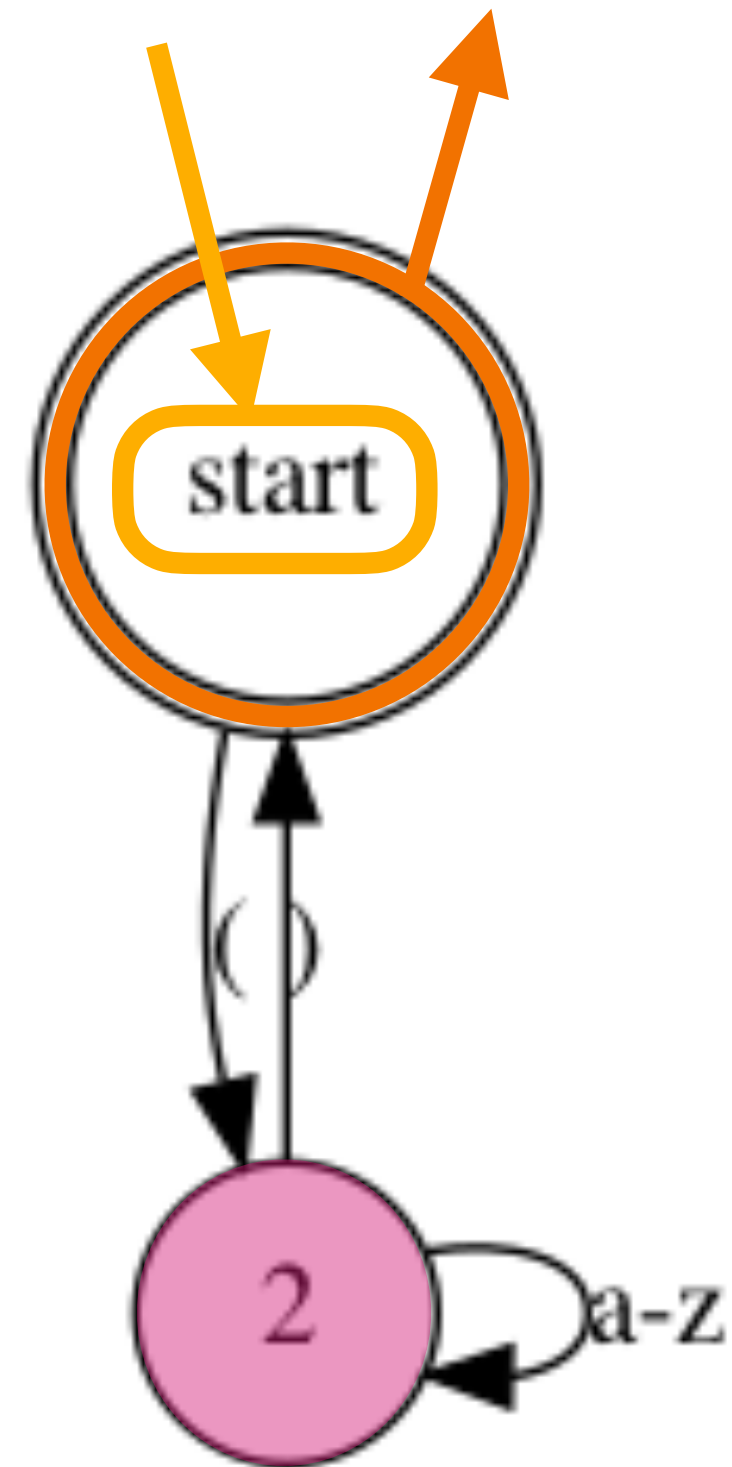
- Structure
 - Entry
 - Exit
- Connection Point(s)
- Composable

Rules

- Describe legal compositions
 - Legal sequences of DFAs



CFGs from RNNs

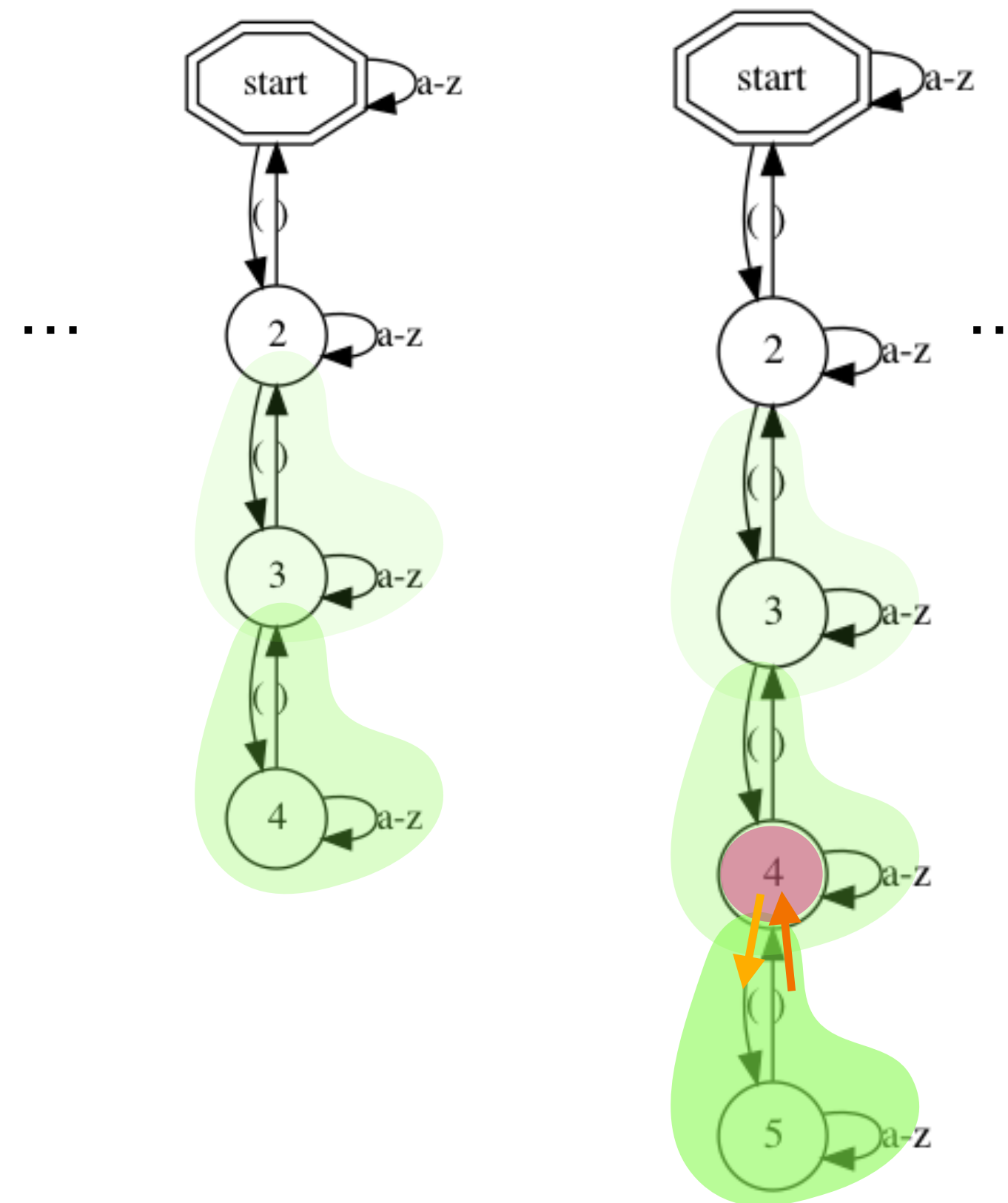


Patterns

- Structure
 - Entry
 - Exit
- Connection Point(s)
- Composable

Rules

- Describe legal compositions
 - Legal sequences of DFAs



Result:

Algorithm to recover **Pattern Rule Sets** from a sequence of DFAs

Sequence can be obtained from L-star extraction

Some tolerance to noise!

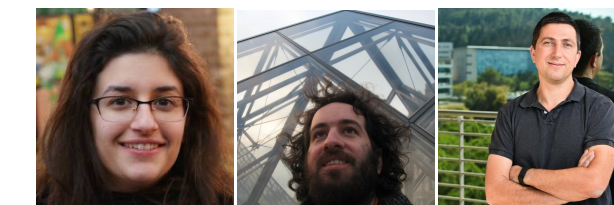


Neural Sequence Models: a Formal Lens



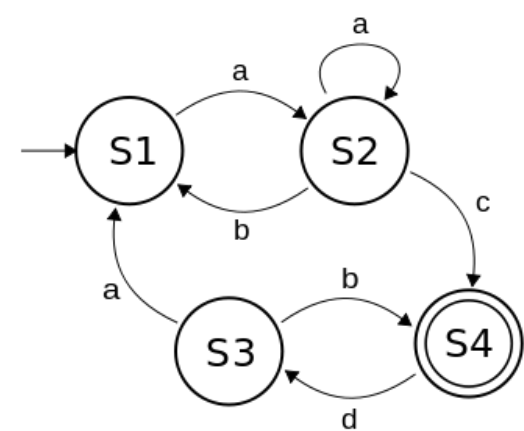
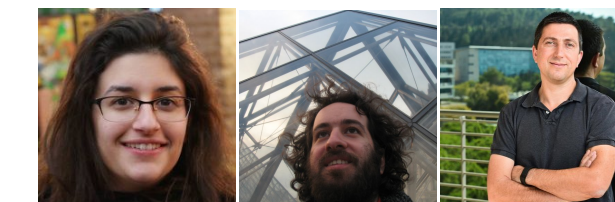
Counting

LSTMs are counter machines, GRUs aren't (ACL 2018)



RASP

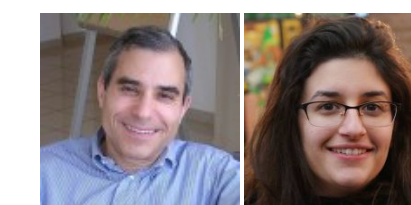
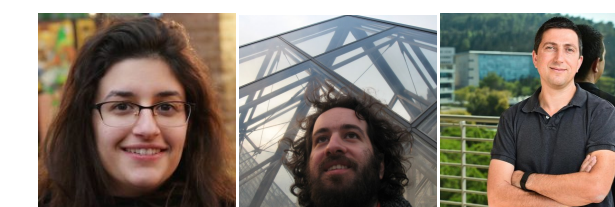
Finding a formalism to describe transformers (ICML 2021)



DFAs from RNNs

Applying L^* to learn DFAs from RNNs (ICML 2018)

+  using the result for CFGs (TACAS 2021)



Neural Sequence Models: a Formal Lens

WDFAs from RNNs

Adapting L^* to the (noisy!) weighted case (Neurips 2019)



A Hierarchy of RNNs

Comparing more RNN architectures, with different angles (ACL 2020)



Thanks!

